

Software Project Management - Laboratory

Lecture n° 21
A.Y. 2020-2021

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fabrizio.fornari@unicam.it

Fill the evaluation questionnaire

<https://www.unicam.it/studente/questionari-sulla-didattica>

Course Overview

Course Objective

The course introduces the students to the basic knowledge of complex software system production following the **DevOps methodology**.

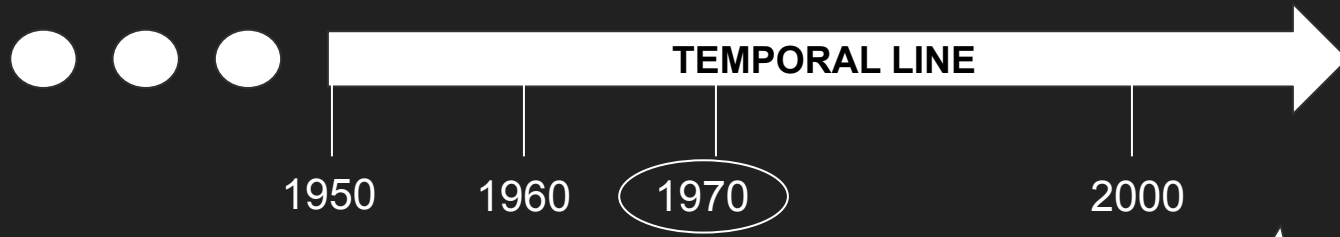
Prerequisite knowledge

- Basic Programming Experience
- Basic Software Engineering Methods and Techniques

Learning Outcome

The student will be able to manage the organization and the development of a software applying DevOps methodology.

Lecture 1



- Late '60s
- Projects running out of budget
- Projects running late
- Low Quality Software
- Software not compliant with the requirements
- Unmanageable projects, code too difficult to maintain



An answer to the Software Crisis

- Recognising that developing software is a complex process similar to those that generates engineering products (Software Development Process)
- The birth of Software Engineering

**Requirements
Definition**

**System
Design**

**System
Implementation**

Testing

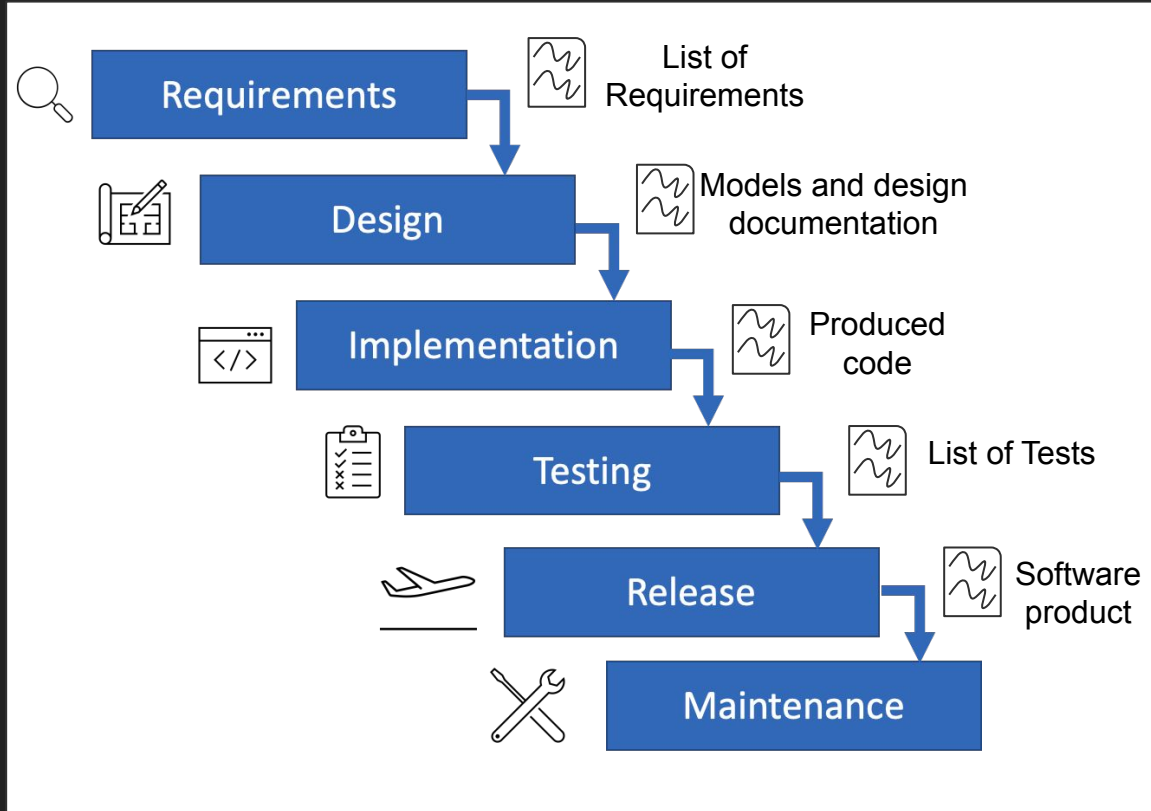
Deployment

Maintenance

Bug Fixing

Waterfall Model

- Guided by the production of documents
- Progress measurable based on the amount of documentation produced
- Documents to support personnel changes

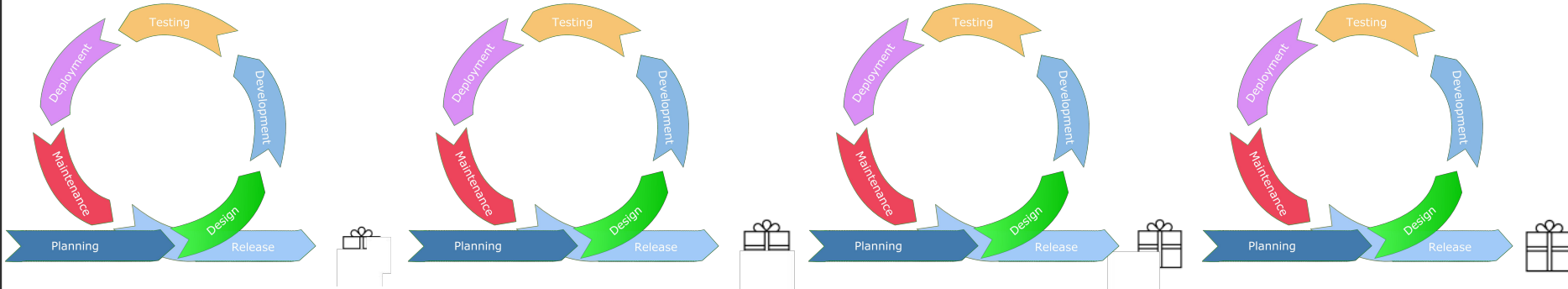


The Agile Manifesto

Individuals Interactions	>	Processes Tools
Working Software	>	Comprehensive Documentation
Customer Collaboration	>	Contract Negotiation
Responding to Change	>	Following a Plan

Manifesto: <https://agilemanifesto.org/>

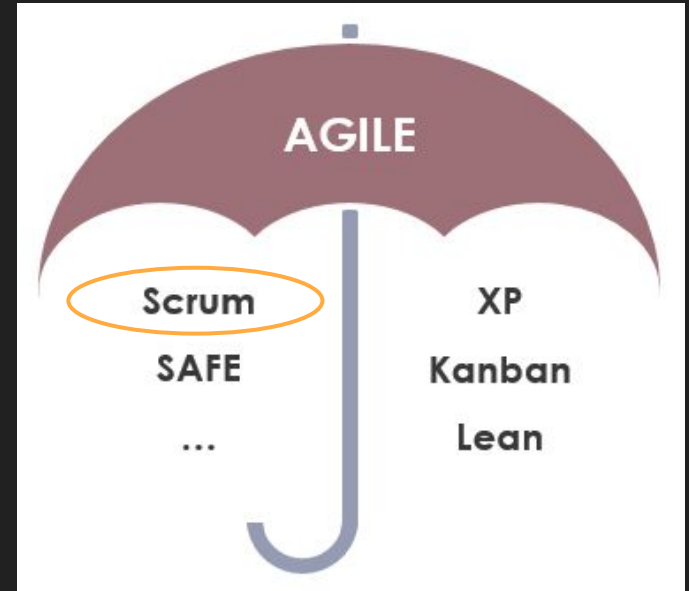
Waterfall vs Agile



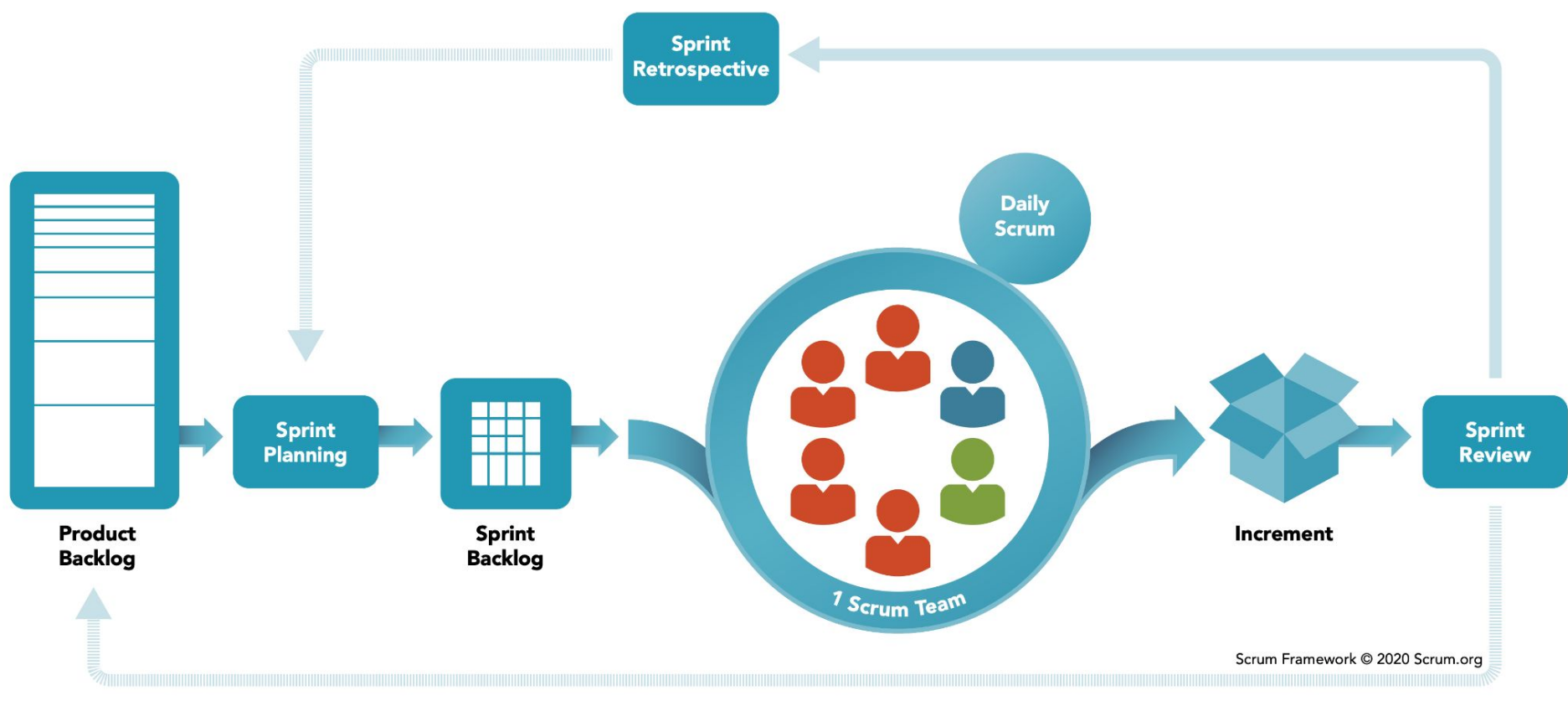
SCRUM

Scrum is an Agile framework for project management that emphasizes teamwork, accountability and iterative progress toward a well-defined goal.

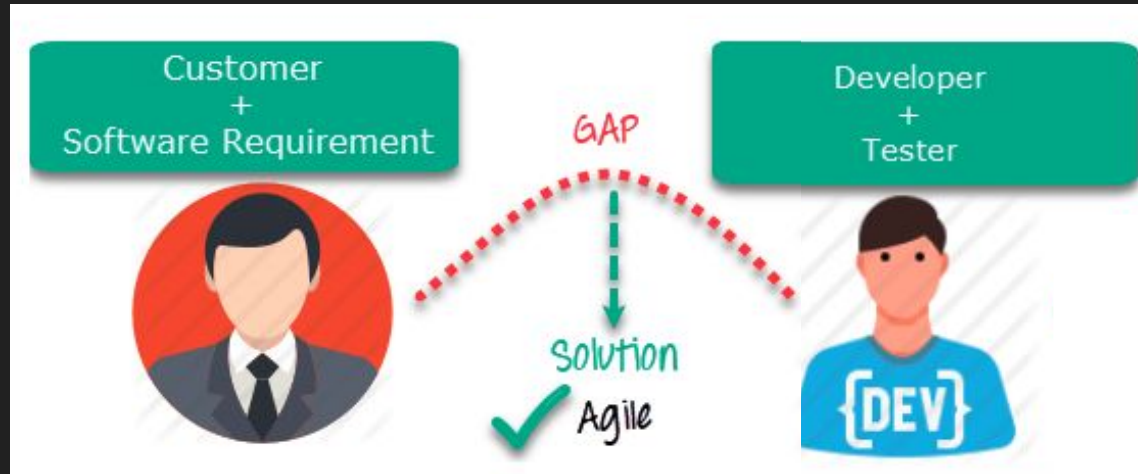
Schwaber, K. (1997). Scrum development process. In *Business object design and implementation* (pp. 117-134). Springer, London.



SCRUM - Framework

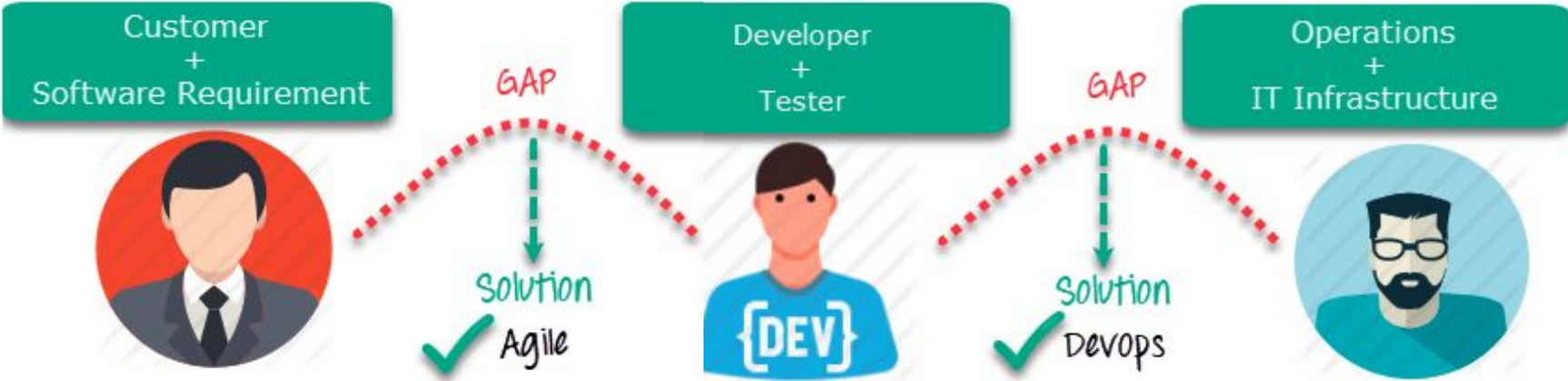


Focus of Agile paradigm

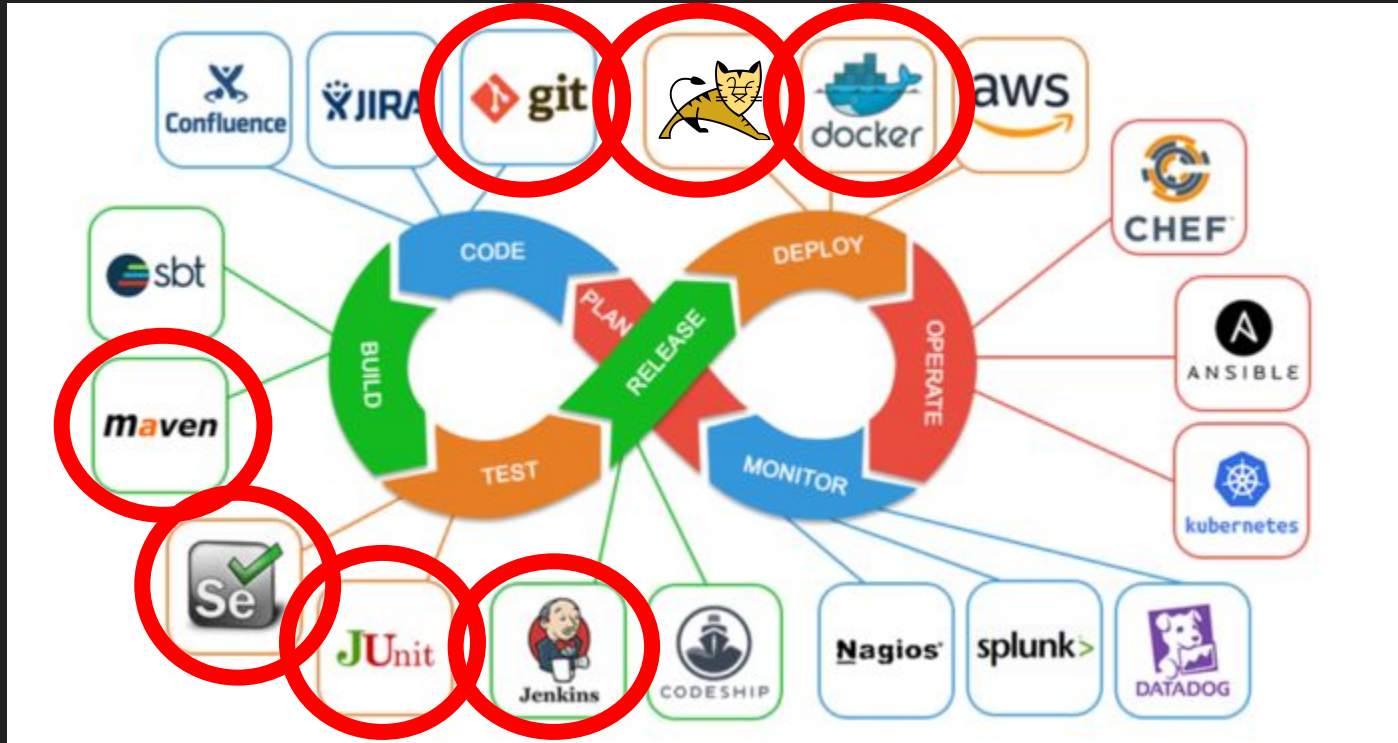


DevOps

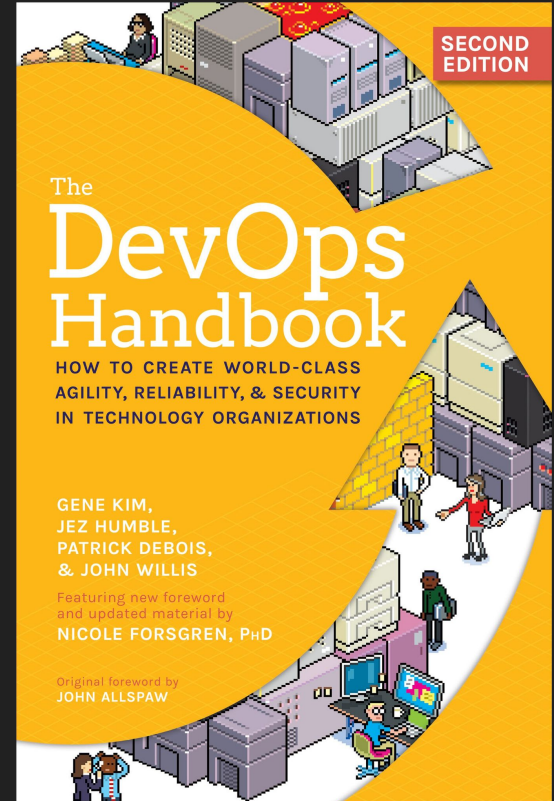
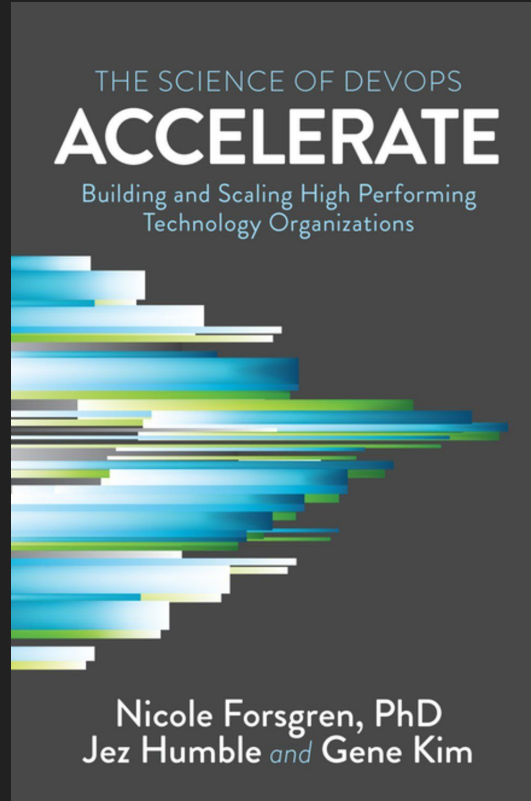
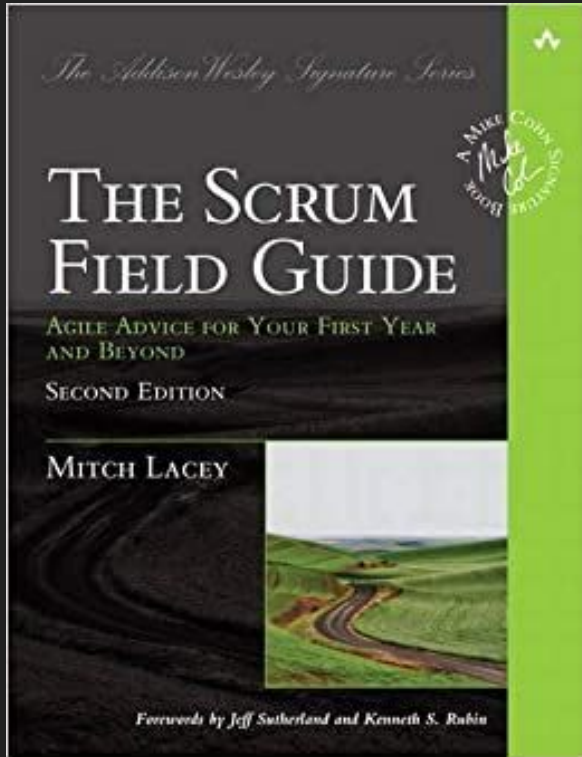
DevOps addresses gaps in Developer and IT Operations communications



DevOps



Some References



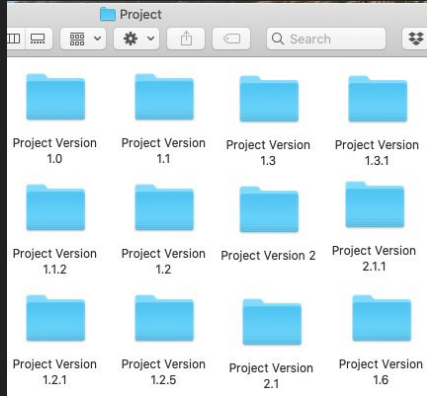
Lecture 2

Version control is a system that records changes to a file or set of files over time so that you can recall specific versions



How to do it?

Manually



Local Version Control Systems

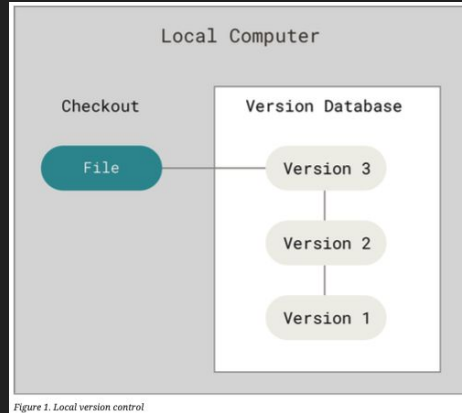


Figure 1. Local version control

Distributed Version Control Systems

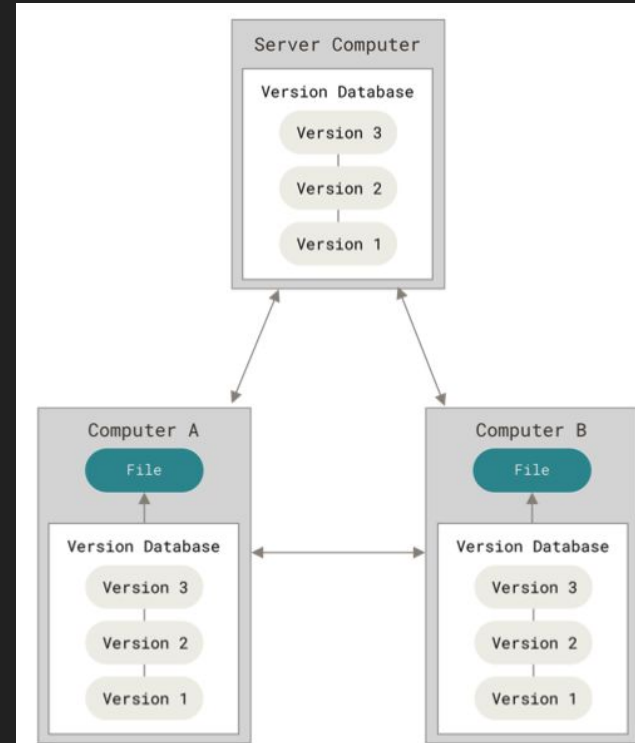


Figure 3. Distributed version control

Centralized Version Control Systems

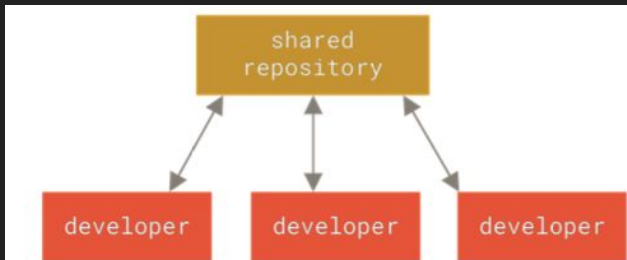


Figure 2. Centralized version control

What is git?

- A distributed version control system - DVCS. It means that there is no main server and all of the full history of the project is available once you cloned the project.
- Open source project originally developed in 2005 by Linus Torvalds
- A command line utility
- You can imagine git as something that sits on top of your file system and manipulates files.



Git - Three Sections

Three main sections of a Git project: the working tree, the staging area, and the Git directory.

Git Workflow

1. Modify file in working directory
2. Stage changes you want to commit
3. Commit, takes the file as they are in the staging area and stores that snapshot permanently to your Git directory

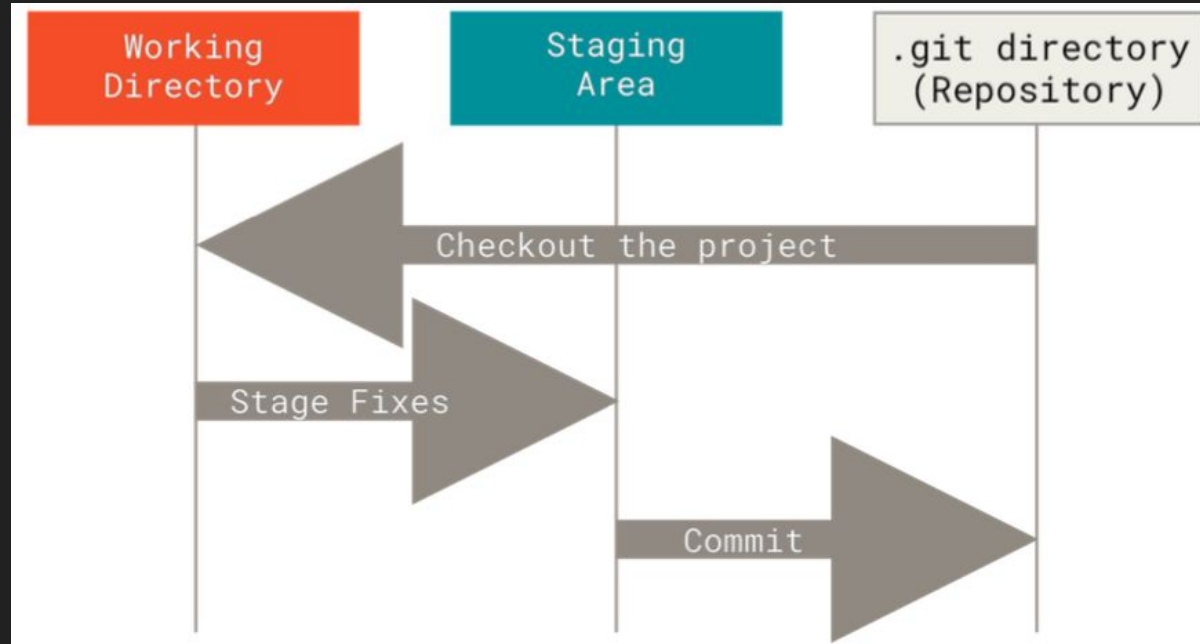


Figure 6. Working tree, staging area, and Git directory

Git - Commit

A commit object mainly contains three things:

- A hash, a 40-character string that uniquely identifies the commit object
- Commit message describing the changes
- A set of changes the commit introduces

```
commit 984dbf2ce07d2fb1524ea6d3fe02fc2d39230564
Author: Fabrizio Fornari <fabrizio.fornari@unicam.it>
Date: Thu Oct 8 16:08:29 2020 +0200

Create Test.txt
```

Commit id (hash)

Commit message

Let's start!

1. Check if you have a version of git installed on your machine `$git --version`
2. If not, install it <https://git-scm.com/book/en/v2/Getting-Started-Installing-Git>
3. Set your user name and email address; every Git commit will use this information.

```
$ git config --global user.name "Name Surname"
```

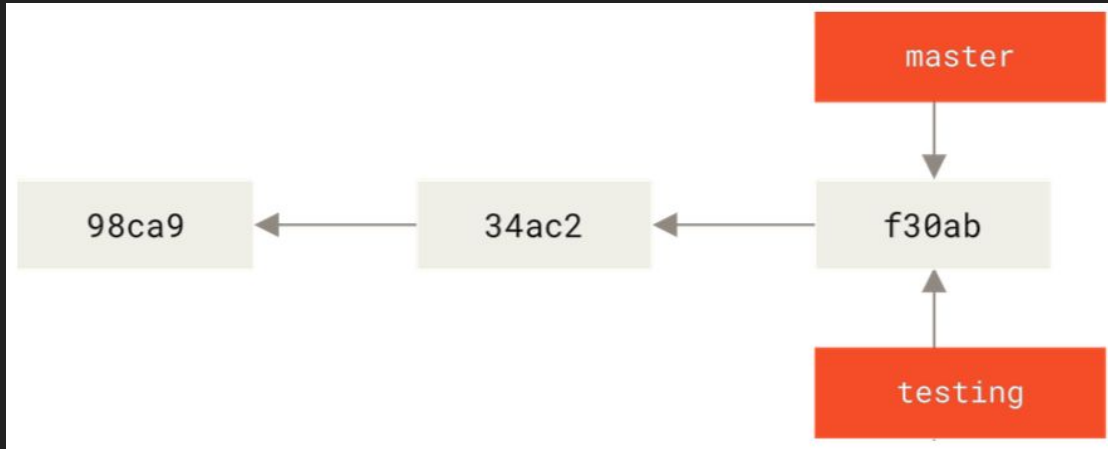
```
$ git config --global user.email name.surname@studenti.unicam.it
```

4. You can check your settings at any time:

```
$git config --l i s t
```

Creating a New Branch

1. Run `git branch testing`
2. Run `git status`



The `git branch` command only created a new branch — it didn't switch to that.

3. Run `git branch -a`

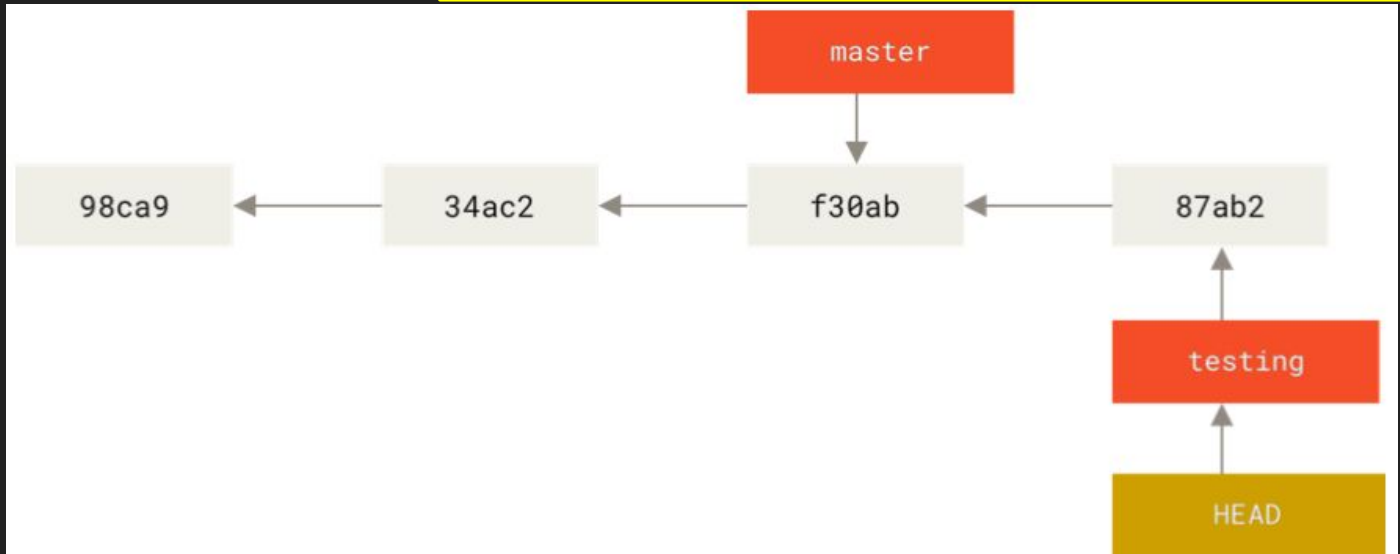
```
fabriziounicam:Local user$ git branch -a
* master
testing
```

Commit to a New Branch

2. Run `git checkout testing`
3. Create a new file (or do some changes to the already available files)
4. Commit those changes
5. Run `git log --online --decorate --graph --all`

```
(base) fabriziunicam:MySecondRepo user$ git log --online --decorate --graph --all
* f1a819b (HEAD -> testing) Added a Fourth File
* bbaf42a (master) Added a Third File
* bf95483 Added a Second File
* 4a757df Added a First File
```

Your testing
branch has
moved forward



Branching and Merging

You do some changes and you commit

```
fabriziunicam:Local user$ vi index.html  
fabriziunicam:Local user$ git commit -a -m 'Create new footer [issue 22]'  
[iss22 a44da98] Create new footer [issue 22]  
1 file changed, 1 insertion(+), 1 deletion(-)
```

Now you get the call that there is an issue with the website, and you need to fix it immediately.

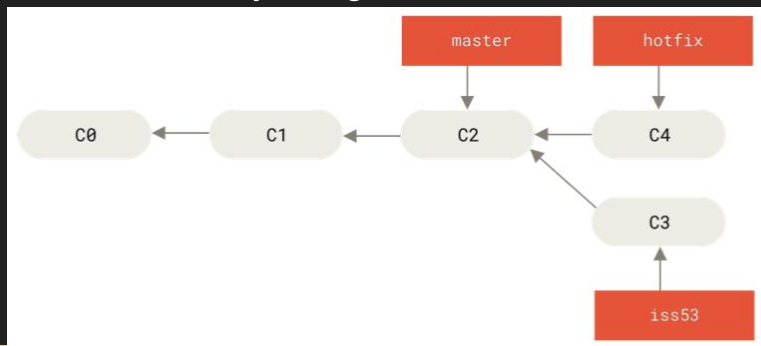
1. Run `git checkout master`
2. You have a hotfix to make. Let's create a hotfix branch on which to work until it's completed.
3. Run `git checkout -b hotfix`
4. Modify index.html file and commit the changes

Branching and Merging

You can run your tests, make sure the hotfix is what you want, and finally merge the hotfix branch back into your master branch to deploy to production.

1. Run `git checkout master`
2. Run `git merge hotfix`

“Fast-forward” - when you try to merge one commit with a commit that can be reached by following the first commit’s history, Git simplifies things by moving the pointer forward because there is no divergent work to merge together



```
fabriziunicam:Local user$ git checkout master
Switched to branch 'master'
fabriziunicam:Local user$ git merge hotfix
Updating 2f45ef3..237308f
Fast-forward
 index.html | 1 +
 index.txt  | 1 +
 2 files changed, 2 insertions(+)
 create mode 100644 index.html
 create mode 100644 index.txt
```


Lecture 2

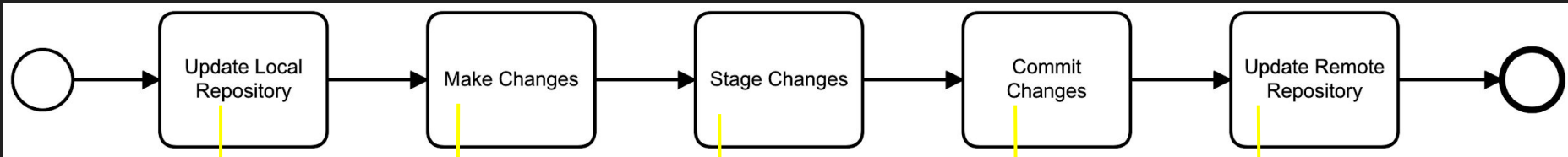
A remote repository is a repository stored somewhere else.

Most programmers use hosting services like:

- **GitHub**,
- **BitBucket**,
- **GitLab**



Collaborative Workflow



`git pull origin master`

`echo A new line in a text file > NewFile.txt`

`git add NewFile.txt`

`git commit -m "Add a new file"`

`git push origin master`

In case of...

In case of fire



1. git commit
2. git push
3. leave building

In case of earthquake



- git commit
- git push
- leave building

In case of Covid-19



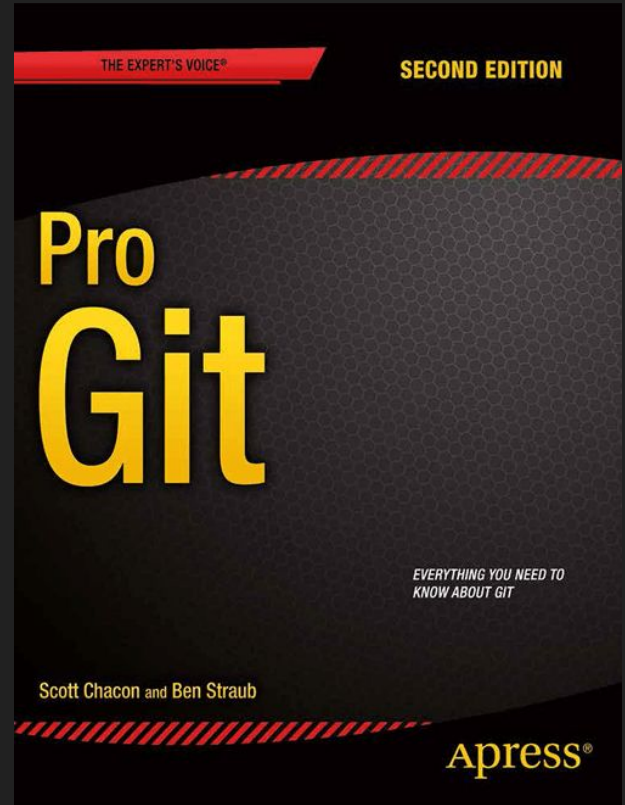
- git commit
- git push
- leave building

Additional Materials

Pro Git

<https://git-scm.com/book/en/v2>

by Scott Chacon and Ben Straub



Lecture 4



Meeting the customers

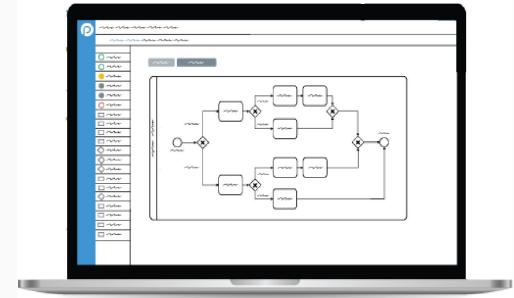
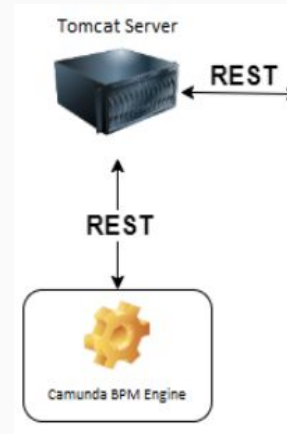
1. Possibility to discuss with different customers for different projects (around 15min each)
2. A customer will tell you about his/her own needs
3. You are supposed to take notes and ask questions to get some clarification
4. The notes that you take will help you in defining the user stories

NOTE: Customers are absolutely **NOT AUTHORISED** to give you additional information out of the lectures hours. So, do not bother them with questions, messages, mails or whatever comes to your mind.

IoT-Aware BPMN Platform

The project consists of implementing a **web application** that allows to **design and enact** IoT-Aware BPMN models

Group Acronym	Name	Surname	Role
MTV	Mattia	Romagnoli	
	Tommaso	Cippitelli	
	Vittorio	Rinaldi	



Customer: Ivan Compagnucci

IoT Platform



The project consists of realising an **IoT Platform** for managing **IoT devices**.

This platform must allow the **import**, **visualising** and **saving** of information related to IoT devices.

TLD	Tommaso	Carletti	
	Luca	Cervioni	
	Dmitry	Mingazov	Scrum Master
PSG	Francesco Pio	Stelluti	Scrum Master
	Marco	Zamponi	
	Luca	Fulgini	
	Michele	Russo	
SSU	Leonardo	Mogianesi	Scrum Master
	Luca	Tasso	
	Mattia	Giordani	
MWE	Gioele	Giachè	
	Lorenzo	Brancaleoni	
	Keerthi	Ravilla Subramanayam	

Customer: Arianna Fedeli



Digital Library

The project consists in developing a web/mobile application for accessing digital books. The system allows users to create a digital library and to read stored books, add notes bookmarks and share them with other users.

SMES	Shkemb	Abdullahu	
	Martin	Peraic	Scrum Master
	Eric Nuertey	Coleman	
	Sauro	Cesaretti	
YMLA	Matteo	Leonesi	Scrum Master
	Yuri	Paoloni	
	Luca	Fioravanti	
	Andrea	De Angelis	
DMD	Michele	Benedetti	
	Daniele	Moschini	Scrum Master
	Diego	Diomedi	

Customers: Federico Valeri, Melania Fattorini, Francesco Casoni

<https://unicam.webex.com/meet/fabrizio.fornari>

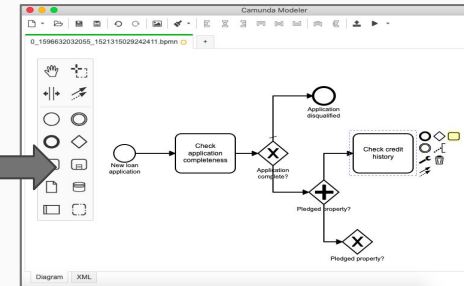
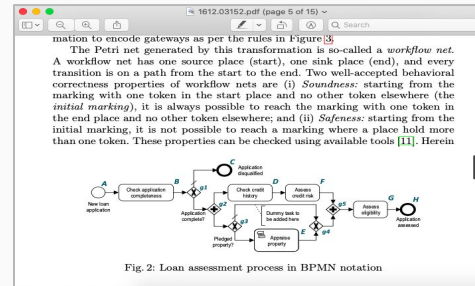


The screenshot shows the homepage of the Unicam Digital Library. At the top, there is a navigation bar with links for HOME, CATALOGO, FONDO MDD, CONTATTACI, and APP MOBILE, along with a SIGN IN button. Below the navigation bar is a red horizontal bar. The main content area features the Unicam logo (a shield with a crown and the text 'UNICAM Università di Camerino 1336') and the title 'Biblioteca digitale'. Below the title is the tagline 'Leggi dove vuoi con Unicam'. At the bottom, there is a brief description: 'Portale online per la consultazione dei libri digitalizzati con il sistema BookKeeper. Scegli da un catalogo sempre a tua disposizione.'

BPMN Redrawer

The project consists of implementing a web application that allows to upload images (.png) of BPMN models and turns those images in actual BPMN models stored in .bpmn format

RAM	Riccardo	Coltrinari	
	Alessandro	Antinori	
	Marco	Scarpetta	
FAB	Federico	Fabrizi	
	Alessandro	Zalocco	
	Bilel	Braiek	
MMB	Beatrice	Strappa	Team Member
	Massimiliano	Sampaolo	Team Member
	Matilde	Marcelletti	Scrum Master



Customer: Fabrizio Fornari

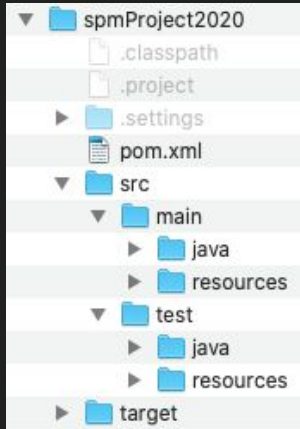
Lecture 5

Apache Maven is an open source, standards-based project management framework that simplifies the building, testing, reporting, and packaging of projects.



<http://maven.apache.org>

Maven - Convention over Configuration



- **spmProject2020** is the root folder of the project. Typically, the name of the root folder matches the name of the generated artifact.
- **src** contains project-related artifacts such as source code or property files, which you typically would like to manage in a source control management (SCM) system, such as Git.
- **src/main/java** folder contains the Java source code.
- **src/test/java** folder contains the Java unit test code.
- **target** folder holds generated artifacts, such as .class files. Generated artifacts are typically not stored in SCM, so you don't commit the target folder and its contents into SCM.
- **pom.xml** file. It holds project and configuration information, such as dependencies and plug-ins

Maven - POM

Maven project structure and contents are declared in an xml file, pom.xml, referred as Project Object Model (POM), which is the fundamental unit of the entire Maven system.

The POM contains information about the project and various configuration details used by Maven to build the project(s).

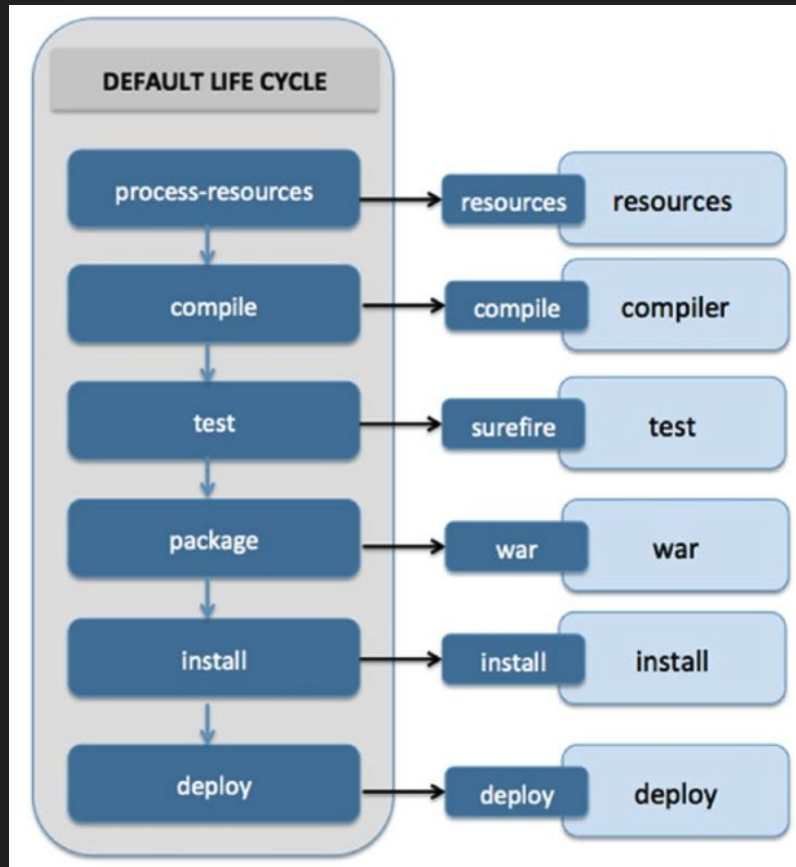
POM also contains the goals and plugins. While executing a task or goal, Maven looks for the POM in the current directory. It reads the POM, gets the needed configuration information, and then executes the goal.

Some of the configuration that can be specified in the POM are:

- project dependencies
- plugins
- goals
- build profiles
- project version

Maven Lifecycle

<i>validate</i>	Runs checks to ensure that the project is correct and that all dependencies are downloaded and available.
<i>compile</i>	Compiles the source code.
<i>test</i>	Runs unit tests using frameworks. This step doesn't require that the application be packaged.
<i>package</i>	Assembles compiled code into a distributable format, such as JAR or WAR.
<i>install</i>	Installs the packaged archive into a local repository. The archive is now available for use by any project running on that machine.
<i>deploy</i>	Pushes the built archive into a remote repository for use by other teams and team members.



Maven - Dependency Management



<https://mvnrepository.com/>

Search the library you need
and add it to the POM

I searched for a JSON library

I added it to the POM and I
build the project

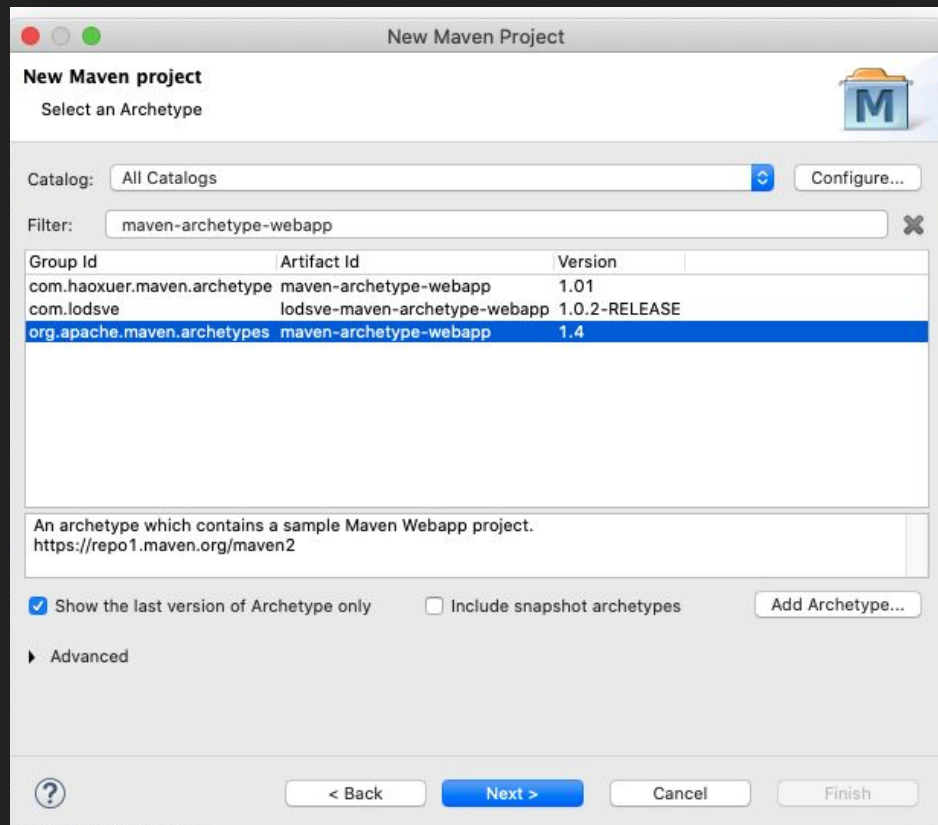
```
7 <groupId>pros.unicam</groupId>
8 <artifactId>SPM2020CourseProject</artifactId>
9 <version>0.0.1-SNAPSHOT</version>
10
11 <name>SPM2020CourseProject</name>
12 <!-- FIXME change it to the project's website -->
13 <url>http://www.example.com</url>
14
15⊖ <properties>
16   <project.build.sourceEncoding>UTF-8</project.build.sourceEncoding>
17   <maven.compiler.source>1.7</maven.compiler.source>
18   <maven.compiler.target>1.7</maven.compiler.target>
19 </properties>
20
21⊖ <dependencies>
22⊖   <dependency>
23     <groupId>junit</groupId>
24     <artifactId>junit</artifactId>
25     <version>4.11</version>
26     <scope>test</scope>
27   </dependency>
28   <!-- https://mvnrepository.com/artifact/org.json/json -->
29⊖   <dependency>
30     <groupId>org.json</groupId>
31     <artifactId>json</artifactId>
32     <version>20200518</version>
33   </dependency>
34 </dependencies>
```

Maven - Archetypes

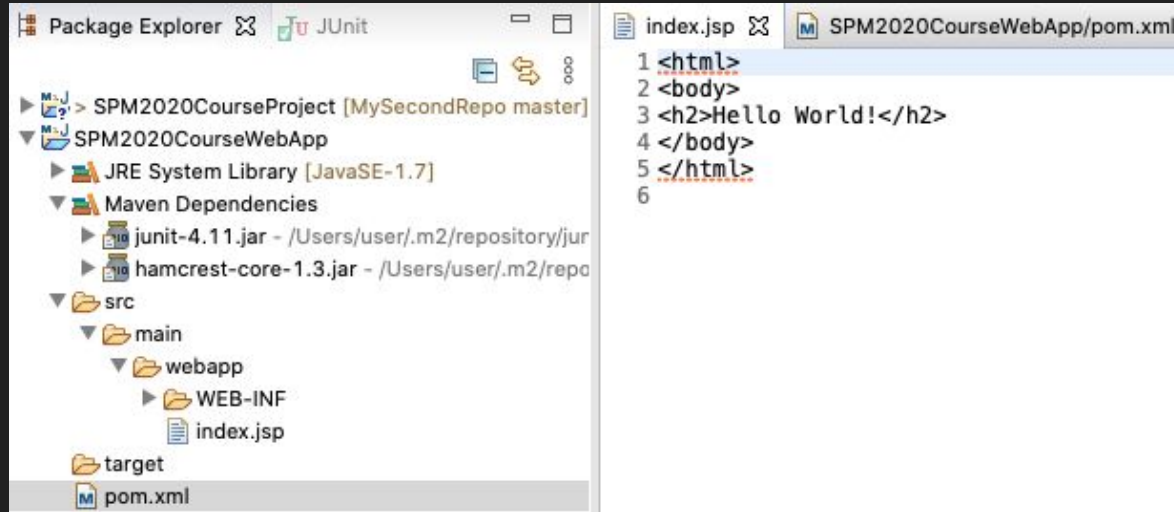
Maven archetypes are project templates that allow users to generate new projects easily

Create a Maven Project by following:
File → New → Other → Maven Project → Next

Insert “maven-archetype- webapp”,
select and proceed



Maven - Archetype WebApp



The screenshot displays an IDE interface with two main panels. The left panel, titled 'Package Explorer', shows a project tree for 'SPM2020CourseProject [MySecondRepo master]'. Underneath, the 'SPM2020CourseWebApp' directory is expanded, revealing 'JRE System Library [JavaSE-1.7]', 'Maven Dependencies' (containing 'junit-4.11.jar' and 'hamcrest-core-1.3.jar'), a 'src' folder with a 'main' sub-folder containing a 'webapp' directory. The 'webapp' directory includes a 'WEB-INF' folder and an 'index.jsp' file. A 'target' folder and a 'pom.xml' file are also visible at the bottom of the tree.

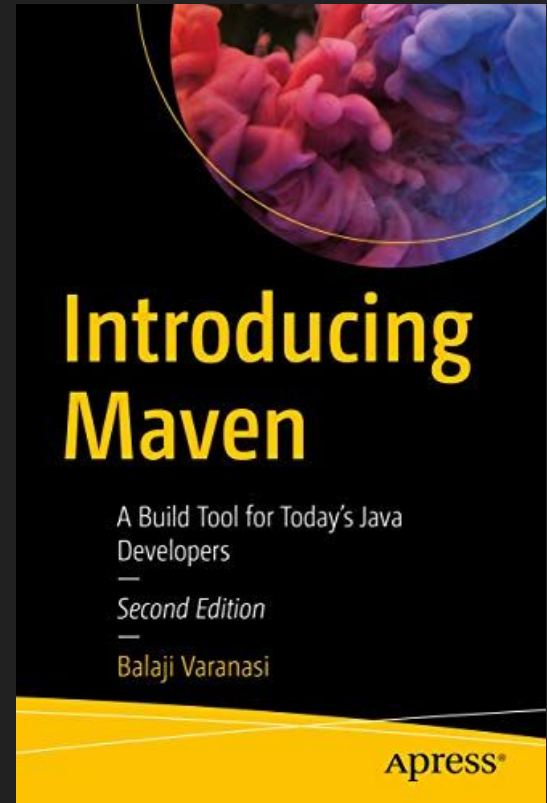
The right panel shows the content of the 'index.jsp' file, which is a simple HTML page:

```
1 <html>
2 <body>
3 <h2>Hello World!</h2>
4 </body>
5 </html>
6
```

Maven - Additional Material

Introducing Maven:
A Build Tool for Today's Java Developers.

by Balaji Varanasi



Apache Tomcat

The Apache Tomcat® software is an open source implementation of the Java Servlet, JavaServer Pages, Java Expression Language and Java WebSocket technologies.

Download Tomcat

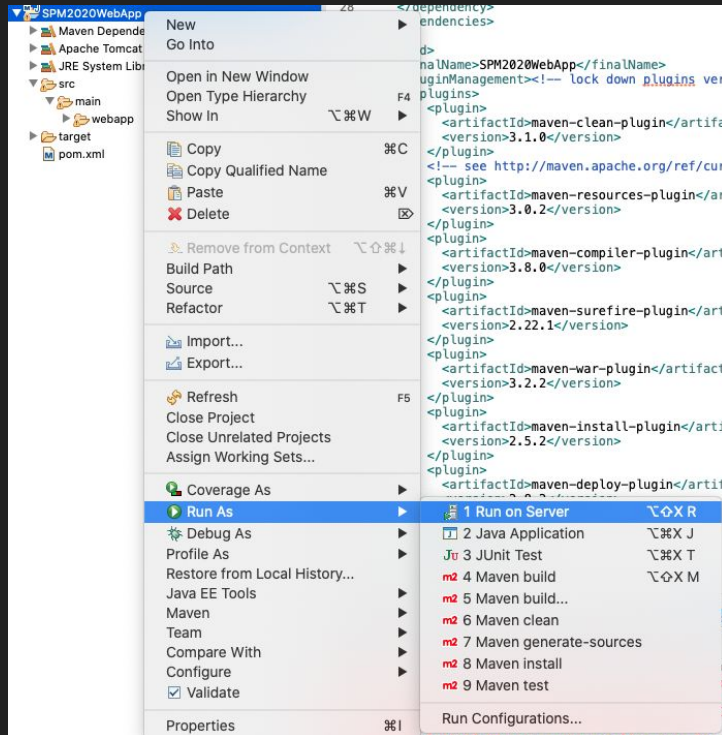
<https://tomcat.apache.org/download-90.cgi>



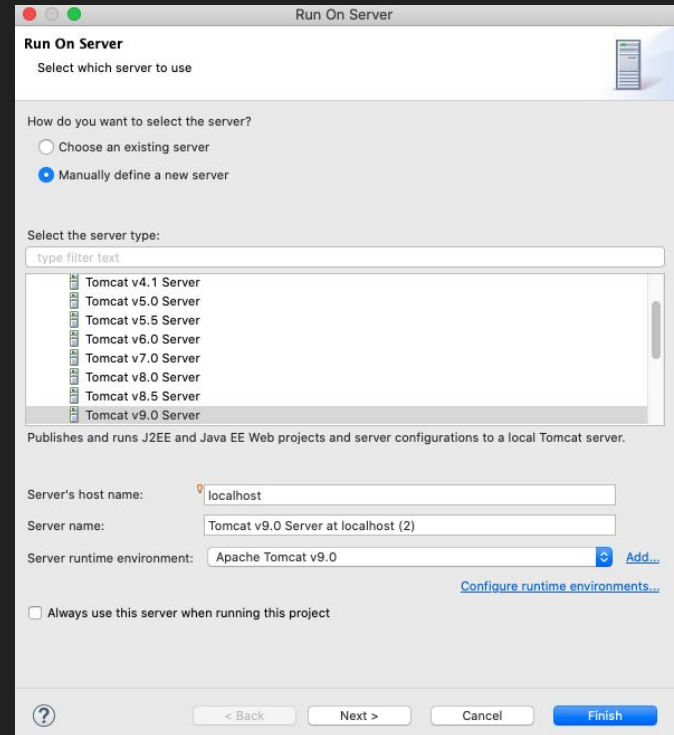
<http://tomcat.apache.org/>

Run Your Application

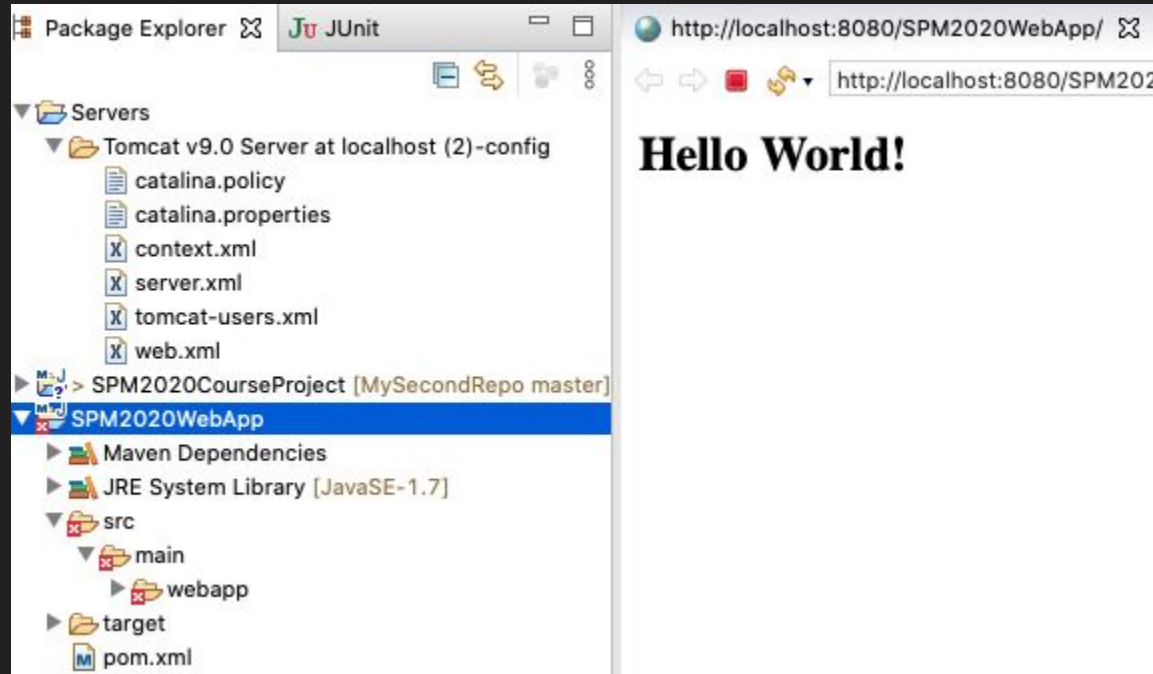
Run On Server



Pick the version you installed



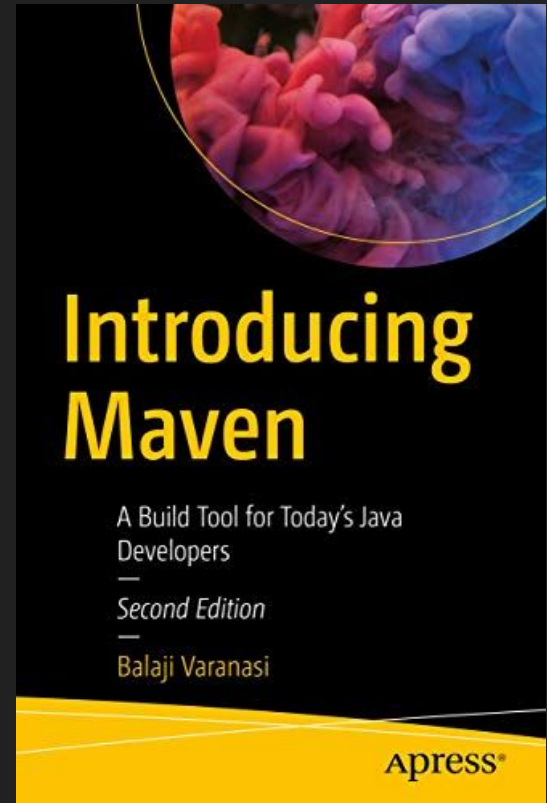
Run Your Application



Maven - Additional Material

Introducing Maven:
A Build Tool for Today's Java Developers.

by Balaji Varanasi



Github Project Settings

<https://github.com/FabrizioFornari/SPM2020Template>

Filters Labels 13 Milestones 1 [New issue](#)

4 Open 1 Closed Author Label Projects Milestones Assignee Sort

- ! **Driver Login** points: 2 user story
#5 opened 6 hours ago by FabrizioFornari Sprint 1
- ! **Driver Geolocalization** points: 4 user story
#4 opened 7 hours ago by FabrizioFornari Sprint 1
- ! **User Story 3** points: 2
#3 opened 20 days ago by FabrizioFornari
- ! **User Story #1** points: 3 user story 1
#1 opened 22 days ago by FabrizioFornari 0 of 2

Lecture 6 (Sprint Meeting)

A User Story is a simple and quick description of a specific way that the user will use the software. Generally between one and four sentences long.

Can generally follow a template:

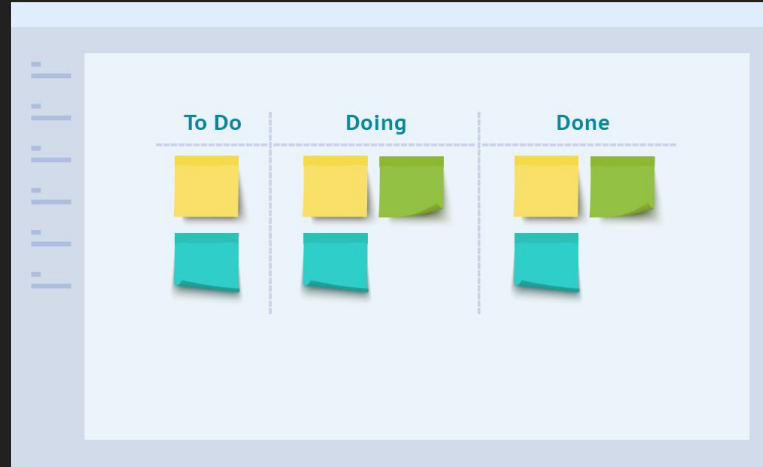
*As a <type of user>,
I want to <specific action I'm taking>
so that <what I want to happen as a result>.*

e.g. “As a customer, I want to be able to create an account so that I can see the purchases I made in the last year to help me budget for next year.”

Assign a value to estimate the effort needed to elaborate a user story (e.g., 1 to 5).

Kanban

Kanban is a visual system for managing work as it moves through a process. Kanban visualizes both the process (the workflow) and the actual work passing through that process.



Kanban, also spelt “kamban” in Japanese, translates to “Billboard” (“signboard” in Chinese) that indicates “available capacity (to work)”. Kanban is a concept related to lean and just-in-time (JIT) production, where it is used as a scheduling system that tells you what to produce, when to produce it, and how much to produce.

Divide User Stories Into Small Tasks

User Stories vs Tasks

www.mountangoatsoftware.com

The screenshot displays a Jira interface for a project named "FabrizioFornari / SPM2020Template". The top navigation bar includes "Code", "Issues 4", "Pull requests", "Actions", "Projects 2", and "Security". The main content area is titled "Sprint #1" and "Updated 1 hour ago".

The "Sprint Backlog" (3 items) contains three user stories:

- Driver Geolocalization** (points: 4, user story) - #4 opened by FabrizioFornari
- User Story #1** (points: 3, user story) - #1 opened by FabrizioFornari
- Driver Login** (points: 2, user story) - #5 opened by FabrizioFornari

The "To do" column (2 items) contains two tasks:

- Design Driver Database Table #5** (points: 2, user story) - #5 opened by FabrizioFornari
- Design a login page #5** (points: 2, user story) - #5 opened by FabrizioFornari

Each task in the "To do" column has a reference to a user story: "1 Reference" to "Driver Login".

Lecture 7

Testing is the activity of finding out whether a piece of code (a method, class, or program) produces the intended behavior.



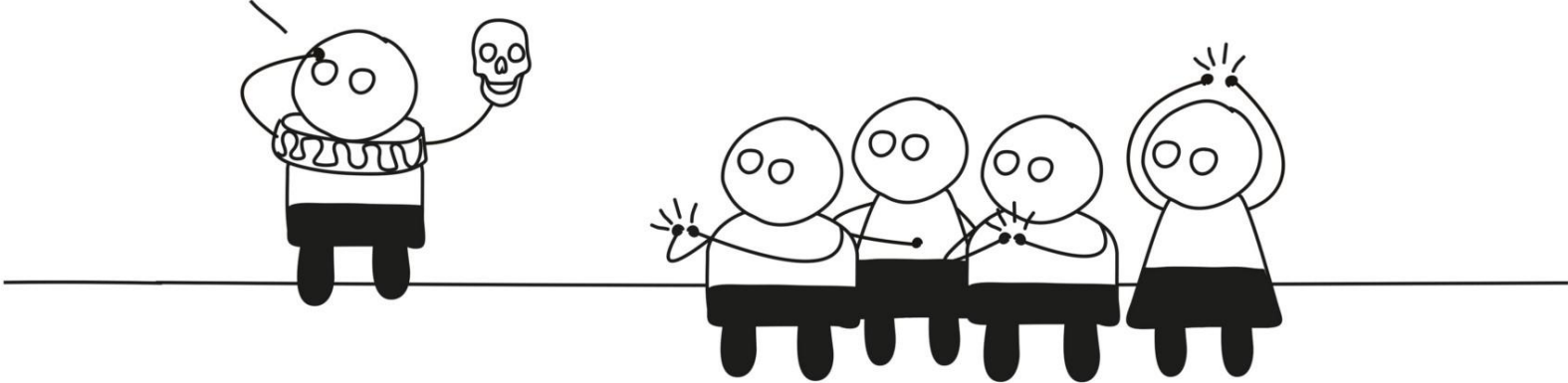


Program testing can be used to
show the presence of bugs, but
never to show their absence!

— *Edsger Dijkstra* —

AZ QUOTES

To test, or not to test?



Testing

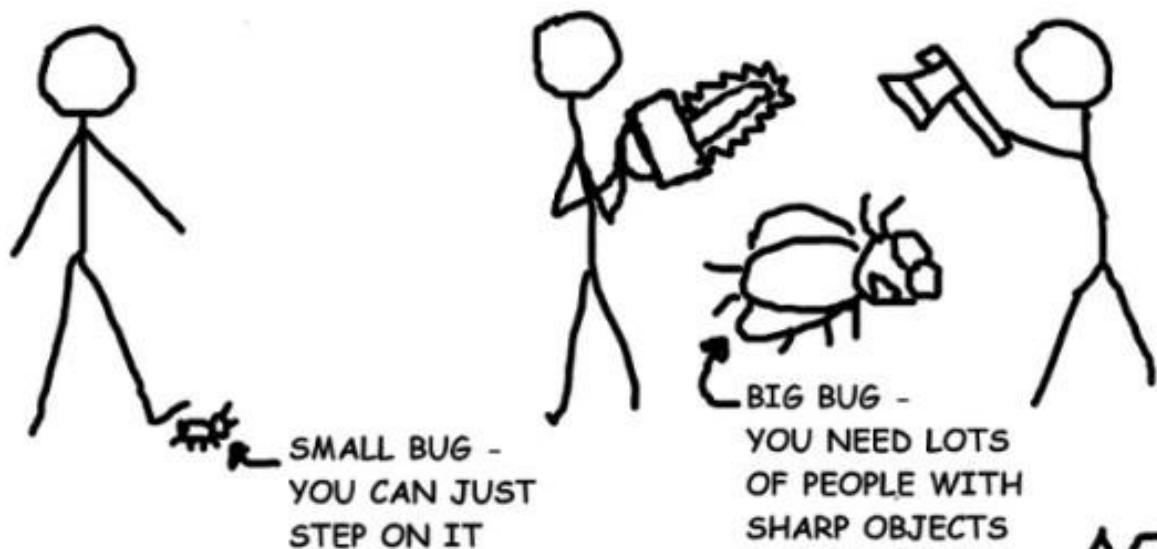
The purpose of testing is to find bugs and errors.

Debugging

The purpose of debugging is to correct those bugs found during testing.

WHY SHOULD WE "FIX" BUGS ASAP?

LIKE MANY LIVING CREATURES, BUGS GROW
IN SIZE THROUGHOUT THEIR LIFE. IT IS
DESIRABLE TO DISCOVER AND EXTERMINATE
BUGS SOON AFTER CONCEPTION.



AG

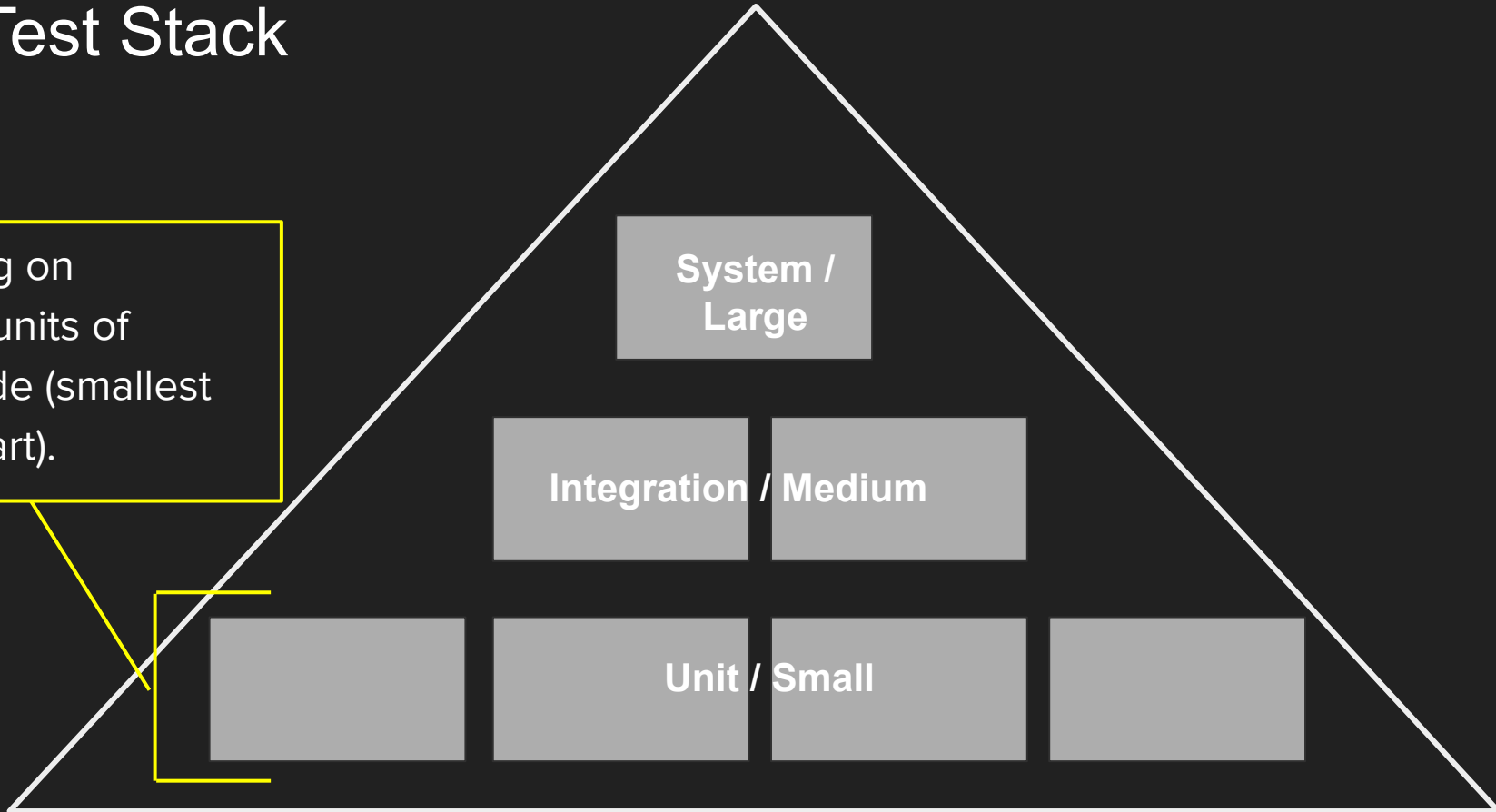
Test Sizes

Size & Time 

Feature	Small	Medium	Large
Network access	No	localhost only	Yes
Database	No	Yes	Yes
File system access	No	Yes	Yes
Use external systems	No	Discouraged	Yes
Multiple threads	No	Yes	Yes
Sleep statements	No	Yes	Yes
System properties	No	Yes	Yes
Time limit (seconds)	60	300	900+

The Test Stack

Unit testing on individual units of source code (smallest testable part).



JUnit

- **JUnit** (<http://junit.org/>) is a **test framework** which uses annotations to identify methods that specify a test. Typically these test methods are contained in a class which is only used for testing. It is typically called a ***Test class***.
- Current version is JUnit 5

JUnit test example - MyClassTest

```
package test;
```

```
import static org.junit.jupiter.api.Assertions.assertEquals;
```

```
import org.junit.jupiter.api.Test;
```

```
import main.MyClass;
```

```
public class MyClassTest {
```

```
    @Test
```

```
    public void testMultiply() {
```

```
        MyClass tester = new MyClass();
```

```
        assertEquals(50, tester.multiply(10, 5), "10 x 5 must be 50");
```

```
    }
```

```
}
```



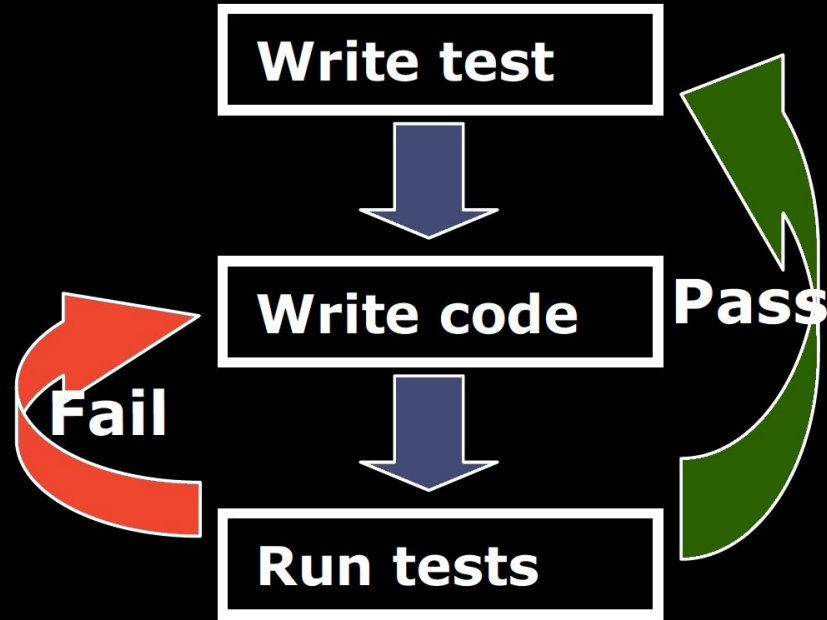
I know I should test,
but everything?

Best practices

- Tests should be written before the code (TDD - Test driven development)
- Test everything that could reasonably break.
- If it can't break on its own, it's too simple to break (like most get and set methods).
- Run all your unit tests as often as possible

TDD cycle

- Proceeds step by step
 - a. Write a test.
 - b. Design and implement just enough to make the test pass.
 - c. Repeat.
- Testing and coding alternate in very small steps
 - Duration of one cycle should be a few minutes
 - Small steps – difficult to make mistake



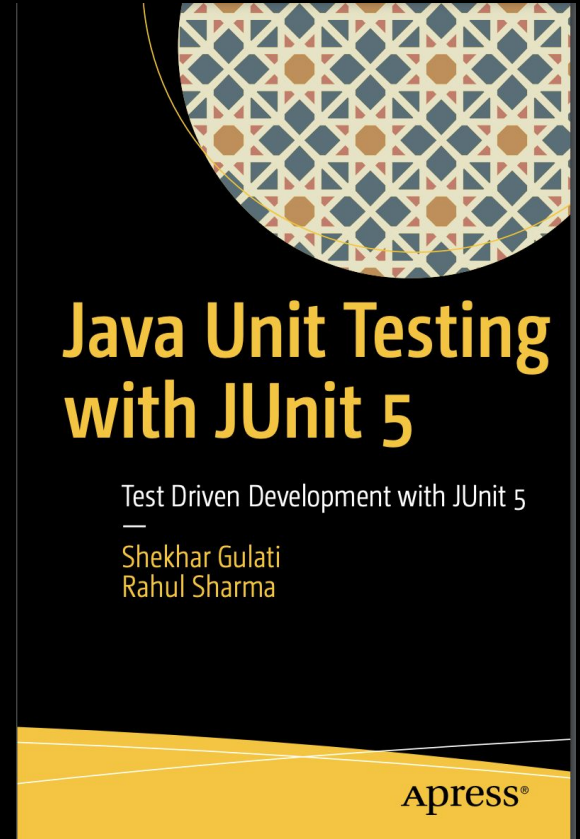
Additional Material

Check this out:
JUnit 5 User Guide

<https://junit.org/junit5/docs/current/user-guide/index.pdf>

or

<https://junit.org/junit5/docs/current/user-guide/>



Lecture 8

Today:

- 10 groups
- 10 minutes of discussion with each group

The objectives:

- Checking the Team Status
- Checking the User Stories definition
- Asking and Answering Questions



Lecture 9

- Unit Testing
- Integration Testing
- Regression Testing
- ...



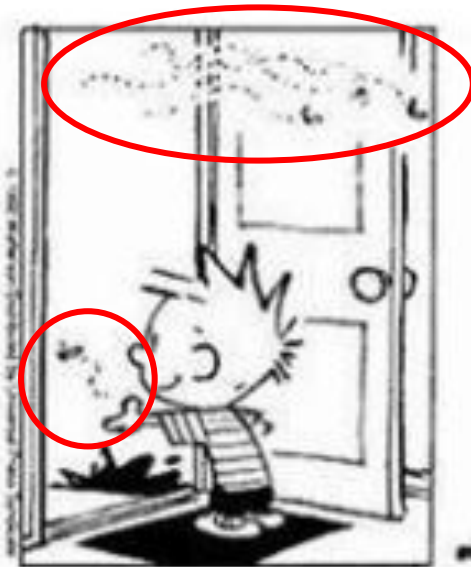
Integration Testing

Individual modules are combined and tested as a group.
Data transfer between the modules is tested as well.



Regression:

"when you fix one bug, you introduce several newer bugs."



Regression Testing

Test cases are re-executed in order to check whether the previous functionality of the application is working fine and the new changes have not introduced any new bugs.

This test can be **performed on a new build** when there is a significant change in the original functionality, even in correspondence of a single bug fix.

Manual Testing

The oldest type of software testing.

It requires a tester to perform manual test operations on the test software without automation scripts.

The tester choose which tests to run, when to run them, and how many times.



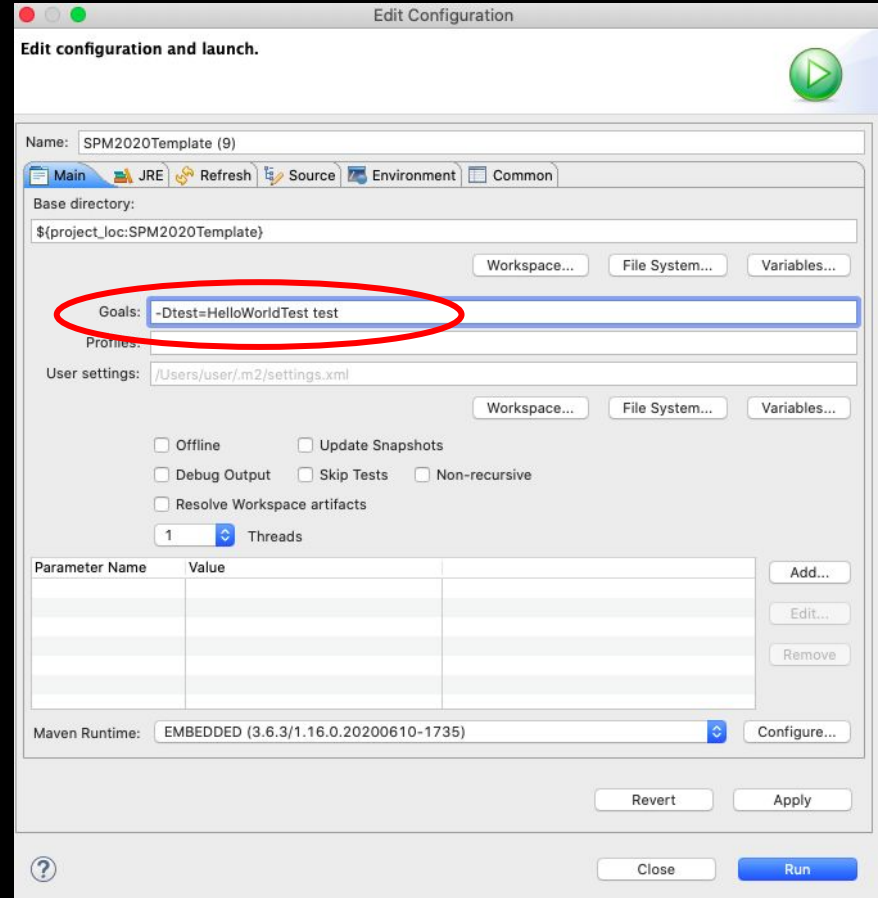
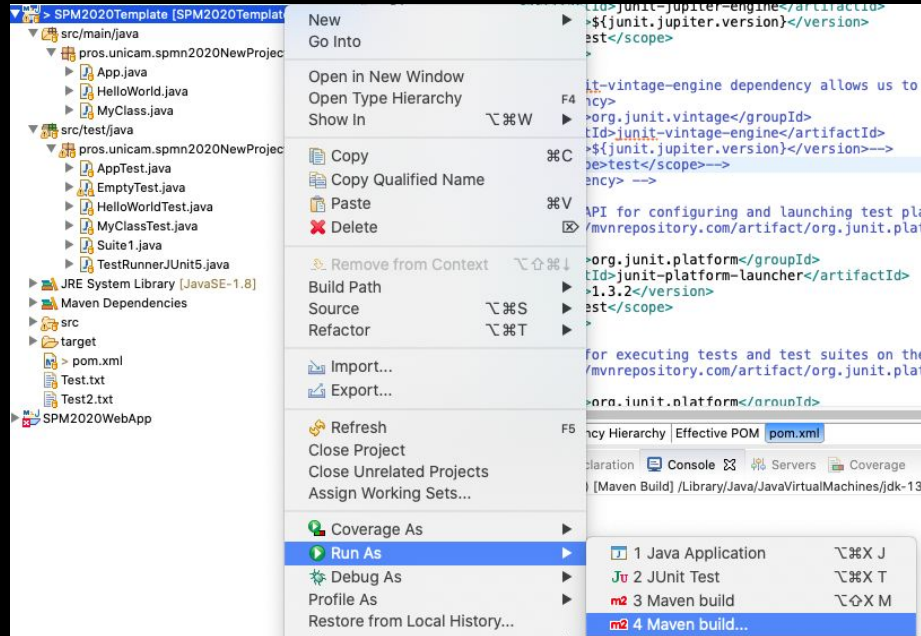
Manual Testing in Eclipse

The screenshot displays the Eclipse IDE interface during a manual test run. The Package Explorer on the left shows a test suite named 'HelloWorldTest' with a runner of JUnit 5, taking 0.154 seconds. The test suite contains several test methods, including 'onlyOnWindowsOs()', 'testName()', 'Custom testNumberFizz()', 'onlyOnLinuxOs()', 'testingTaxCalculation()', 'testHelloShouldReturnAString()', 'Custom test name containing spaces', 'onlyOnMacOs()', and 'Custom testNumber()'. The main editor shows the source code of 'App.java' with a red circle around the '@Disabled' annotation on line 57. A context menu is open over the code, with 'Run As' selected. The Console at the bottom shows the execution output of the test suite, including the following text:

```
<terminated> HelloWorldTest (1) [JUnit] /Library/Java/JavaVirtualMachines/...
Nov 10, 2020 11:34:48 AM pros.unicam.spmn2020Newl
INFO: @BeforeEach - executes before each test me
Nov 10, 2020 11:34:48 AM pros.unicam.spmn2020Newl
INFO: @AfterEach - executes after each test metho
Nov 10, 2020 11:34:48 AM pros.unicam.spmn2020Newl
INFO: @AfterAll - executes once after all test mi
```

Manual Testing with Maven

- Run a single test class:
-Dtest=<NameOfTheTestClass> test



Manual Testing with Maven

- Run a single test method from a test class:
`-Dtest=<NameOfTheTestClass>#<NameOfTheTestMethod> test`

The screenshot displays an IDE environment with three main components:

- Project Explorer (Left):** Shows a project structure for 'SPM2020Template'. The 'src/test/java' directory contains a package 'pros.unicam.spmn2020NewProject' with files 'AppTest.java', 'EmptyTest.java', 'HelloWorldTest.java', 'MyClassTest.java', 'Suite1.java', and 'TestRunnerJUnit5.java'.
- Code Editor (Middle):** Shows the source code for 'HelloWorldTest.java'. It includes annotations for '@BeforeEach' and '@AfterEach', and a test method 'testHelloShouldReturnAString()' that asserts 'HelloWorld.hello()' is not null.
- Console (Bottom):** Displays the output of a Maven build. The output shows that the test 'testHelloShouldReturnAString' passed successfully, with a total time of 3.257 seconds and a 'BUILD SUCCESS' message.

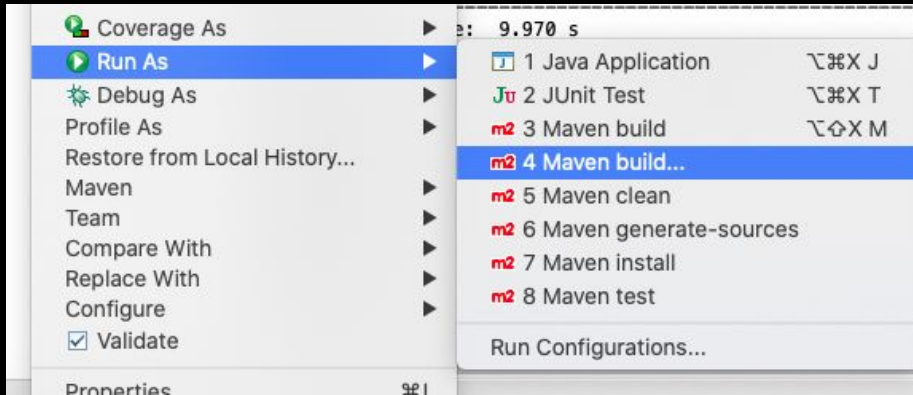
On the right side, the 'Edit configuration and launch' dialog is open. The 'Goals' field is highlighted with a red circle and contains the command: `-Dtest=HelloWorldTest#testHelloShouldReturnAString test`. Other fields include 'Name: SPM2020Template (14)', 'Base directory: \${project_loc:SPM2020Template}', and 'Maven Runtime: EMBEDDED (3.6.3/1.16.0.20200610-1735)'. The 'Run' button is visible at the bottom right.

Automated testing

To automatically verify main functionality, ensure new version does not cause new defects, provide regression testing and help the teams to run a large number of tests in a short period of time.

Companies having great number of projects are looking for specialists in the field of automated testing.

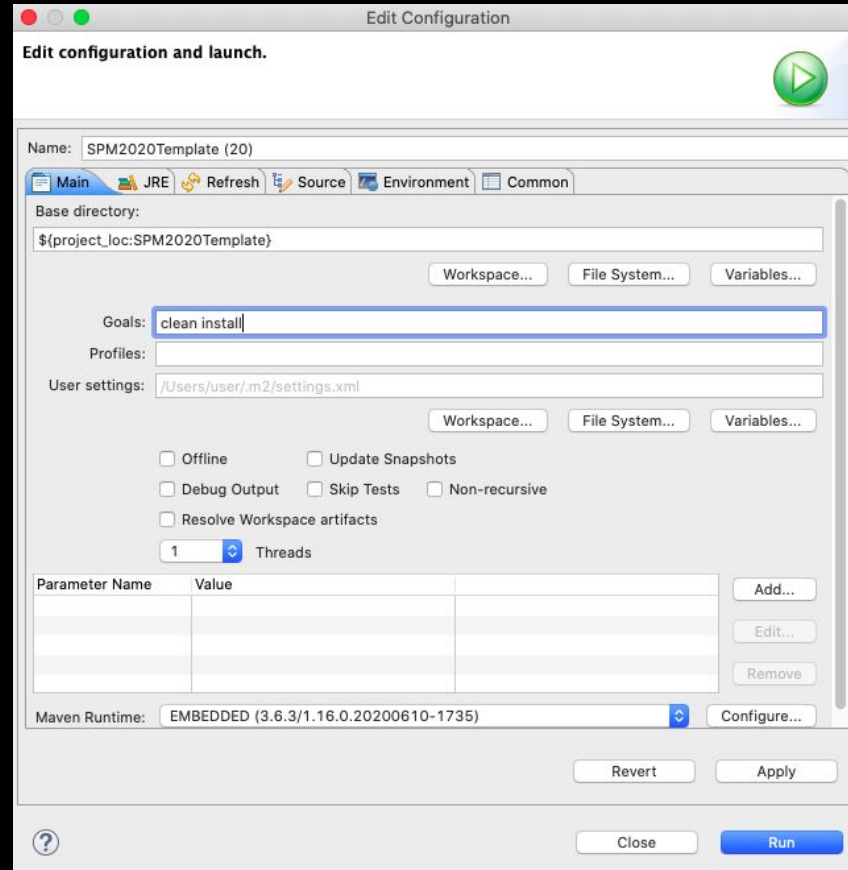
Automated Testing with Maven



A screenshot of an IDE's Run menu. The menu is open, showing various options. The 'Run As' option is highlighted, and a sub-menu is visible showing several Maven build configurations. The configurations are listed as follows:

- 1 Java Application (⌘X J)
- 2 JUnit Test (⌘X T)
- 3 Maven build (⌘X M)
- 4 Maven build... (highlighted)
- 5 Maven clean (m2)
- 6 Maven generate-sources (m2)
- 7 Maven install (m2)
- 8 Maven test (m2)

At the bottom of the sub-menu, there is a 'Run Configurations...' option. The total time for the run is shown as 9.970 s.



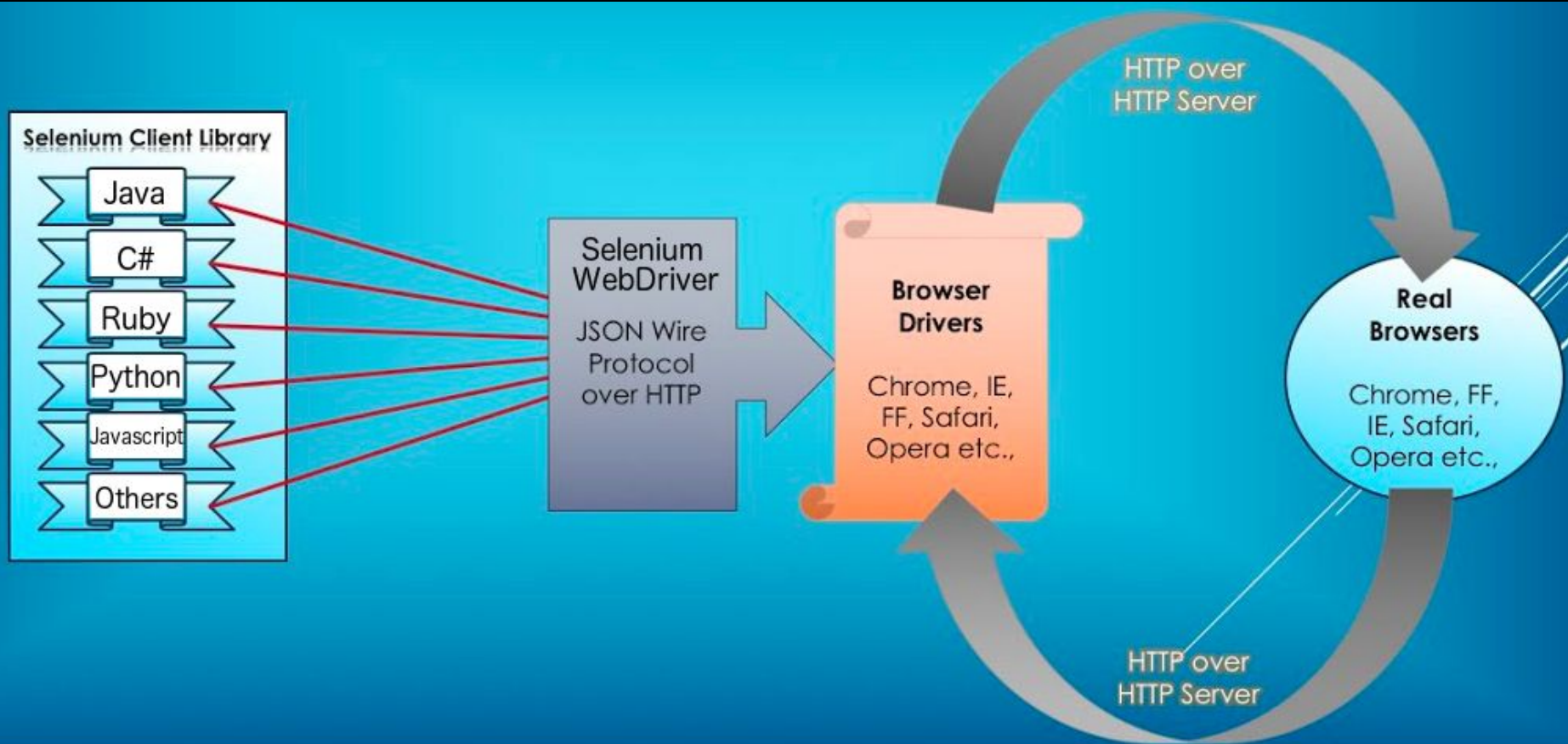
A screenshot of the 'Edit Configuration' dialog in an IDE. The dialog is titled 'Edit Configuration and launch.' and shows the configuration for a Maven build named 'SPM2020Template (20)'. The configuration is as follows:

- Name: SPM2020Template (20)
- Base directory: \${project_loc:SPM2020Template}
- Goals: clean install
- Profiles: (empty)
- User settings: /Users/user/.m2/settings.xml
- Options: Offline, Update Snapshots, Debug Output, Skip Tests, Non-recursive, Resolve Workspace artifacts
- Threads: 1
- Maven Runtime: EMBEDDED (3.6.3/1.16.0.20200610-1735)

The dialog also includes a table for parameters and buttons for 'Revert', 'Apply', 'Close', and 'Run'.

Parameter Name	Value

Selenium Architecture



Selenium WebDriver

- A Selenium Web driver must be created
- For using Chrome:

```
System.setProperty("webdriver.chrome.driver",projectPath+"/drivers/chromedriver");*  
WebDriver driver = new ChromeDriver();
```

- Interaction with the Chrome instance will be made in the code on the driver.

***Note:** you need to specify, before instantiating the `WebDriver`, the path to the actual driver that you downloaded following instructions from the selenium website <https://www.seleniumhq.org/download/>.

Selenium WebDriver

- Navigation using a Selenium WebDriver is very simple, given a defined URL. It can be done in two ways, `driver.get(...)` or `driver.navigate().to(...)`
 - `driver.get("https://www.google.com/");`
 - `driver.navigate().to("https://www.google.com/");`
- *The `driver.get(...)` and `driver.navigate().to(...)` do exactly the same thing. `driver.navigate()` supports also `driver.navigate().forward()` and `driver.navigate().backward()`*

Finding Web Elements

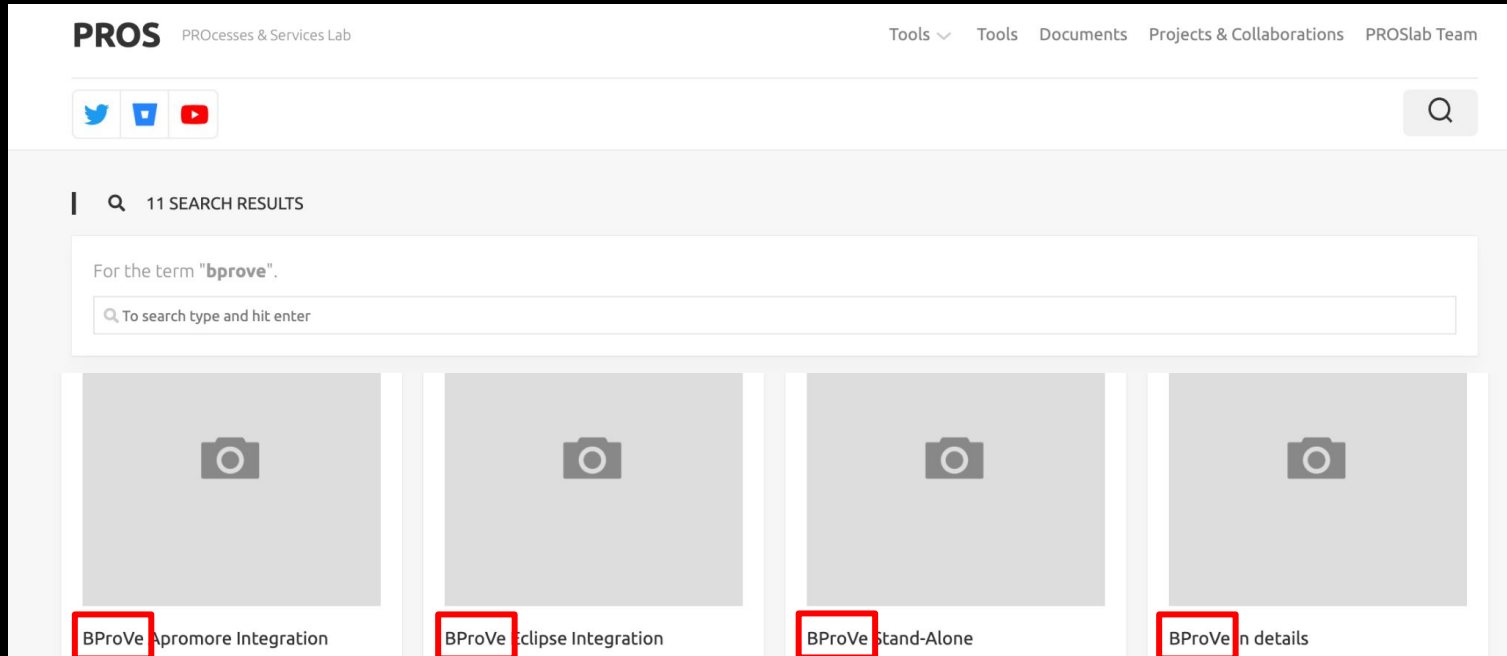
- An example:
 - Assuming that we have the following web page:

```
<html>  
  <body>  
    <button id= "my_button"> Click Me</button>  
  </body>  
</html>
```
 - The following lines of code will be used for clicking the button:

```
WebElement button = driver.findElement(By.id(" my_button "));  
button.click();
```

Selenium Example

Complete the test checkProsSiteSearch to test if the search functionality on the pros.unicam.it website returns what expected. We expect to search for “bprove” and to have only results that include in the title the “bprove” term.



Lecture 10 (Review Sprint 0)

Today:

- 11 groups

The objectives:

- Checking the Team Status
- Checking the User Stories definition
- Asking and Answering Questions
- **Defining a Sprint Backlog**



Lecture 11

The **Apache Tomcat**[®] software is an open source implementation of the Java Servlet, JavaServer Pages, Java Expression Language and Java WebSocket technologies. It is **a HTTP web server environment in which Java code can run.**

Download Tomcat

<https://tomcat.apache.org/download-90.cgi>



<http://tomcat.apache.org/>

Tomcat Manager



Tomcat Web Application Manager

Message: OK

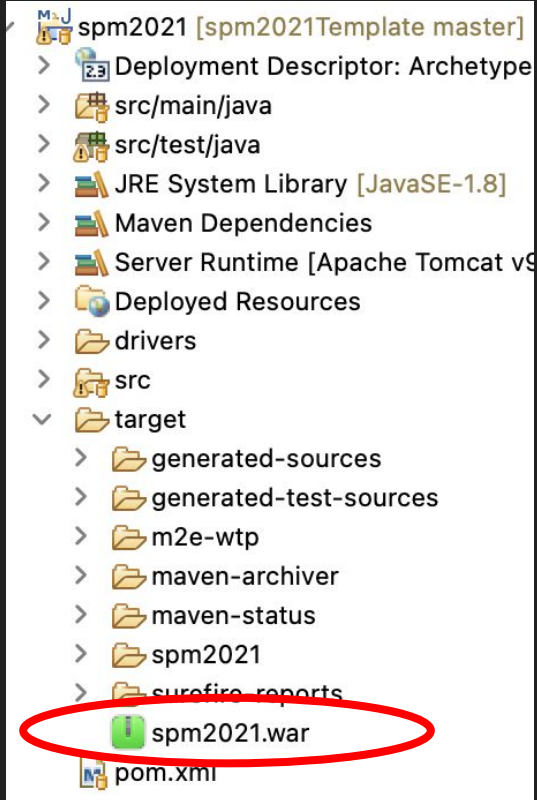
Manager

[List Applications](#) [HTML Manager Help](#) [Manager Help](#) [Server Status](#)

Applications

Path	Version	Display Name	Running	Sessions	Commands
/	None specified	Welcome to Tomcat	true	0	Start <input type="button" value="Stop"/> <input type="button" value="Reload"/> <input type="button" value="Undeploy"/> <input type="button" value="Expire sessions"/> with idle \geq <input type="text" value="30"/> minutes
/docs	None specified	Tomcat Documentation	true	0	Start <input type="button" value="Stop"/> <input type="button" value="Reload"/> <input type="button" value="Undeploy"/> <input type="button" value="Expire sessions"/> with idle \geq <input type="text" value="30"/> minutes
/examples	None specified	Servlet and JSP Examples	true	0	Start <input type="button" value="Stop"/> <input type="button" value="Reload"/> <input type="button" value="Undeploy"/> <input type="button" value="Expire sessions"/> with idle \geq <input type="text" value="30"/> minutes
/host-manager	None specified	Tomcat Host Manager Application	true	0	Start <input type="button" value="Stop"/> <input type="button" value="Reload"/> <input type="button" value="Undeploy"/> <input type="button" value="Expire sessions"/> with idle \geq <input type="text" value="30"/> minutes
/manager	None specified	Tomcat Manager Application	true	1	Start <input type="button" value="Stop"/> <input type="button" value="Reload"/> <input type="button" value="Undeploy"/> <input type="button" value="Expire sessions"/> with idle \geq <input type="text" value="30"/> minutes

Tomcat Manager



Deploy

Deploy directory or WAR file located on server

Context Path:

Version (for parallel deployment):

XML Configuration file path:

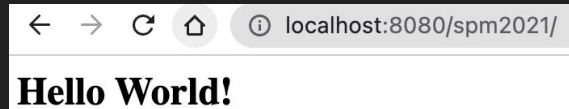
WAR or Directory path:

Deploy

WAR file to deploy

Select WAR file to upload spm2021.war

Deploy



Environments

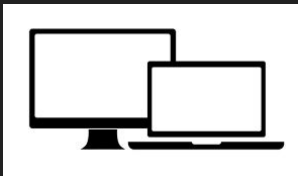
NOTE: Referred also as Development, Testing, Acceptance and Production (DTAP)

Development

Development and Unit testing for the developed feature are done on the individual developer's laptop or desktop system with a proper version control system in place.

For web based applications, at a minimum, it requires:

- The same web server used in production.
- The same database used in production.
- The same language being used in production.



Build/Test

The build/test server should automatically check out all the code, refresh the database and then execute tests.

All unit tests are run, then integration and regression testing are performed to make sure that all the pieces fit together and nothing previously working was broken.



Staging

The staging site is used to assemble, test and review new versions of a web app before it goes into production.

It is often used to present the client with the final project for them to perform **Acceptance testing**



Production

The accepted product, is deployed to a Production environment, making it available to all users of the system.



Jenkins



Jenkins is used to build and test your product continuously, so developers can continuously integrate changes into the build.

<https://jenkins.io/>

Jenkins

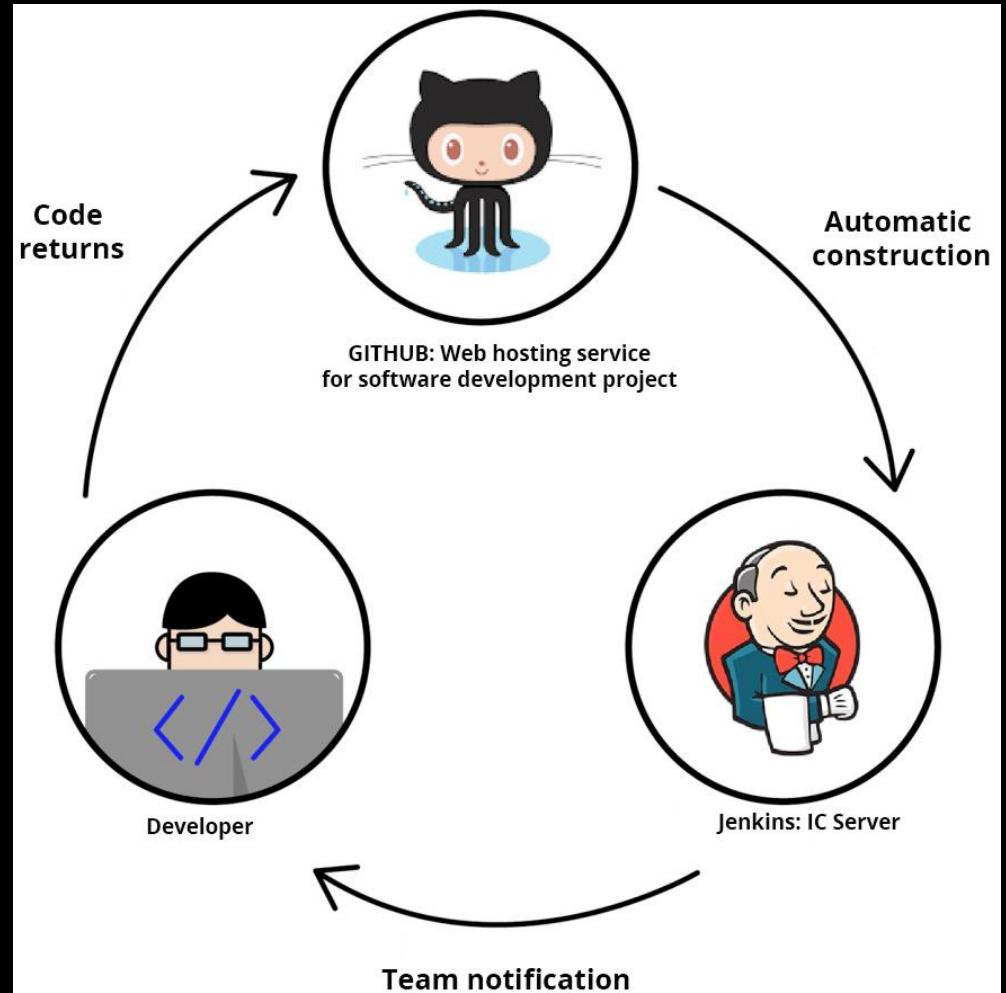
Plugins



<https://plugins.jenkins.io/>

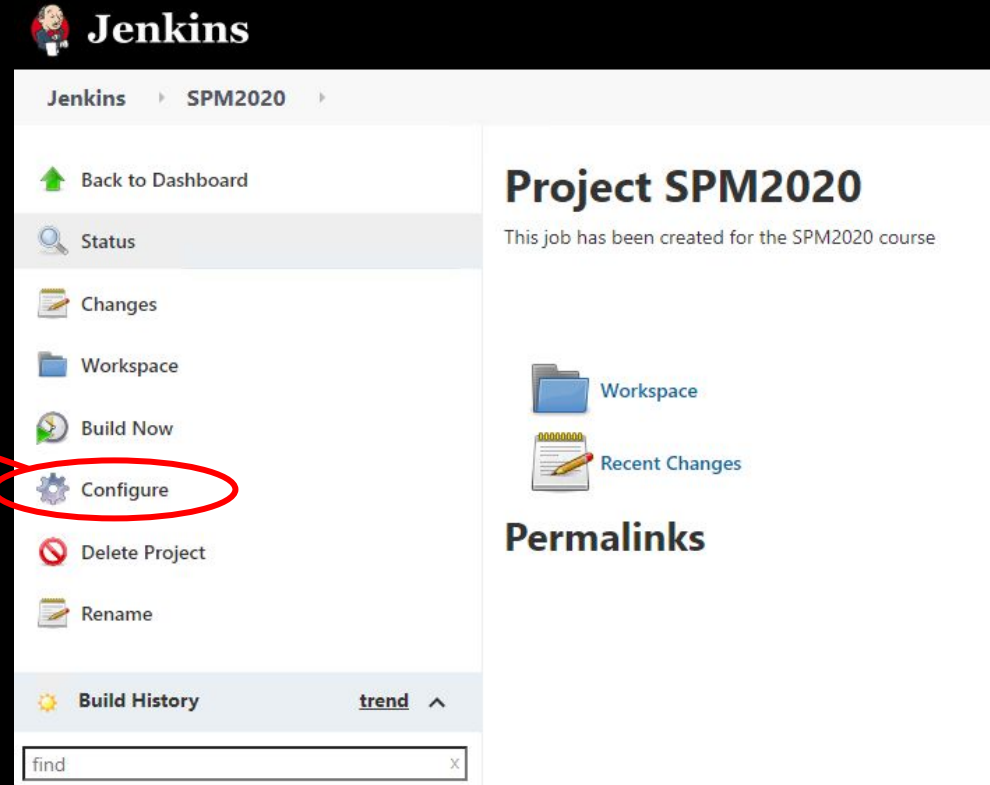
Continuous Integration with Jenkins

Jenkins triggers a build upon every commit to the source code repository, typically to a development branch.



Configure a Job

Configure for
changing settings



Jenkins

Jenkins SPM2020

- Back to Dashboard
- Status
- Changes
- Workspace
- Build Now
- Configure**
- Delete Project
- Rename

Build History trend ^

find x

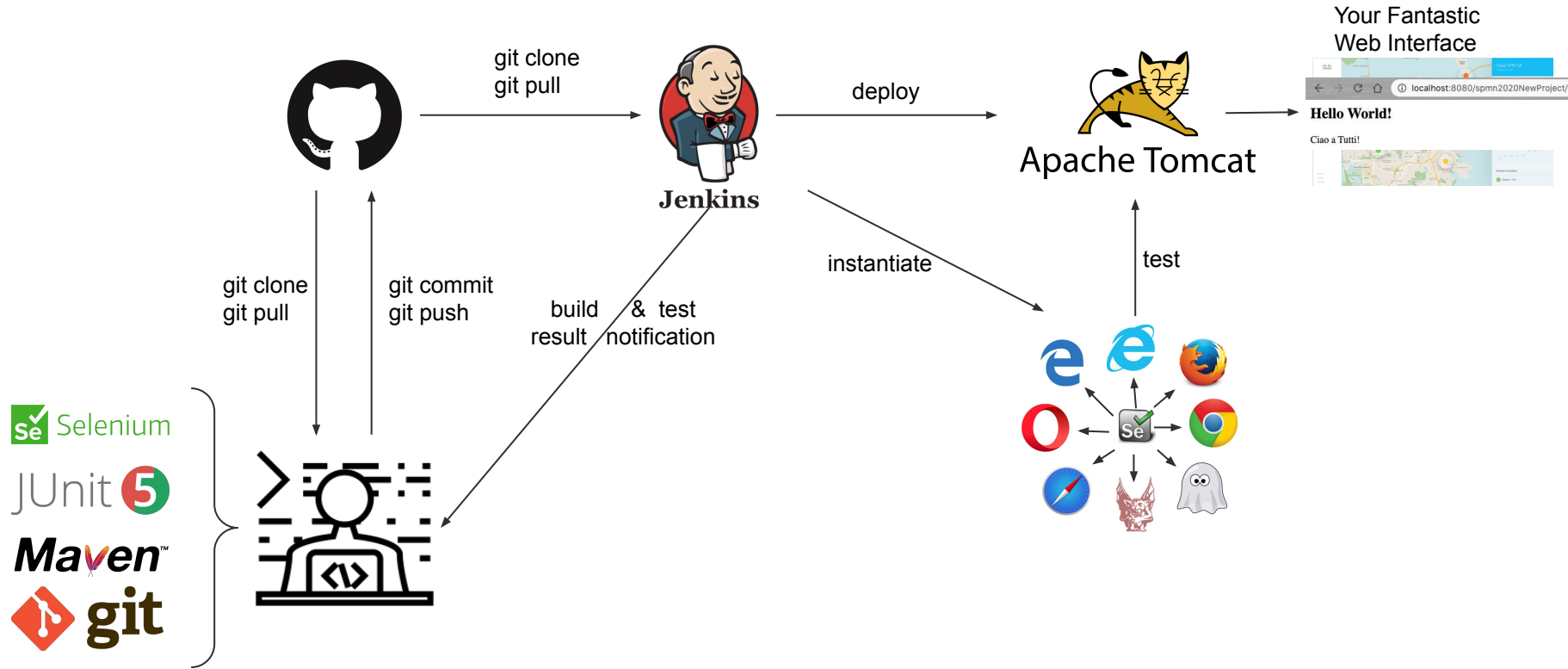
Project SPM2020

This job has been created for the SPM2020 course

- Workspace
- Recent Changes

Permalinks

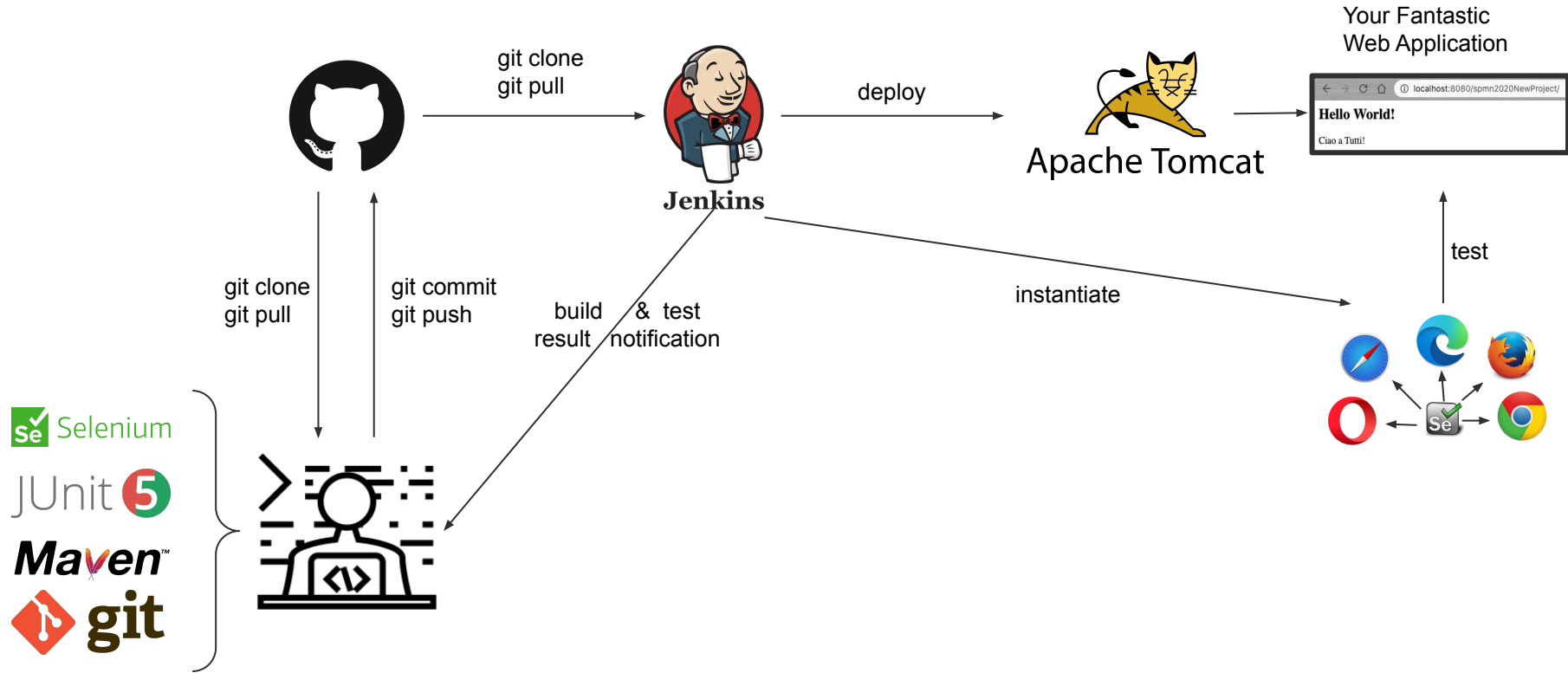
Our DevOps Toolchain



Lecture 15

Acceptance Test & Headless Browsers

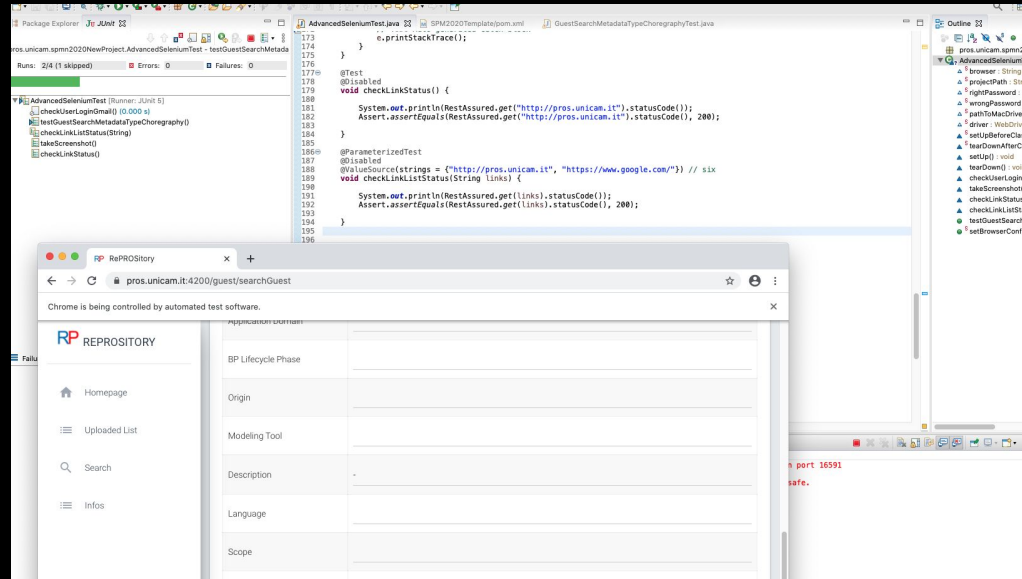
Our Toolchain



Do we really need a browser...?

Or better...do we really need a graphical interface?

Every time we run a test, an instance of a browser is created and the graphical user interface of the chosen browser appears...do we really need it?



Headless Browser...



Headless Browser...

It is a browser without graphical interface


Headless browsers are commonly used for:

- Website and application testing
- JavaScript library testing
- JavaScript simulation and interactions
- Running one or more automated UI tests in the background

Create the Second Job

 Back to Dashboard

 Status

 Changes

 Workspace


 Build Now

 Configure

 Delete Project

 GitHub

 Rename

 Build History trend ^

find

Project spmProject2020AcceptanceTest

This job runs the AcceptanceTest with Selenium for the spm2020 project

 edit description

Disable Project

 Workspace

 Recent Changes

Upstream Projects

 spmProject2020

Permalinks

- Last build (#47), 4 days 5 hr ago
- Last stable build (#47), 4 days 5 hr ago
- Last successful build (#47), 4 days 5 hr ago
- Last failed build (#39), 5 days 18 hr ago
- Last unsuccessful build (#39), 5 days 18 hr ago
- Last completed build (#47), 4 days 5 hr ago

Configure the Second Job

Jenkins ▾ ▶ spmProject2020AcceptanceTest ▶

General Source Code Management Build Triggers Build Environment **Build** Post-build Actions

With Ant ?

Build

Invoke top-level Maven targets X ?

Maven Version ▾

Goals ▾

[Advanced...](#)

[Add build step ▾](#)

Modify the First Job

Jenkins > spmProject2020 >

General Source Code Management Build Triggers Build Environment Build **Post-build Actions**

Build other projects X ?

Projects to build

- Trigger only if build is stable
- Trigger even if the build is unstable
- Trigger even if the build fails

Add post-build action ▾

Downstream/Upstream

Project spmProject2020

This job is related to the spm2020 project



Downstream Projects

 spmProject2020AcceptanceTest

Project spmProject2020AcceptanceTest

This job runs the AcceptanceTest with Selenium for the spm2020 project

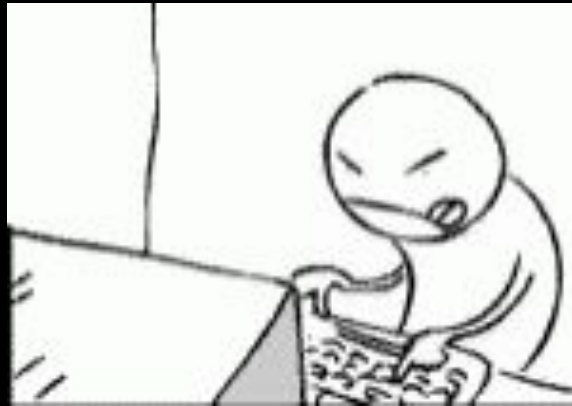


Upstream Projects

 spmProject2020

What about complex tests...?

Do we have to write them entirely from scratch?



Fortunately No!

Selenium IDE

Download it from:

<https://www.seleniumhq.org/selenium-ide/>

and let us see what we can do with it...

However we cannot export tests in a format that we can use for writing tests in our preferred programming language



Katalon Recorder

Katalon Automation Recorder it is an automation recorder that helps to export Selenium WebDriver code.

Download the extension for the browser you want to use

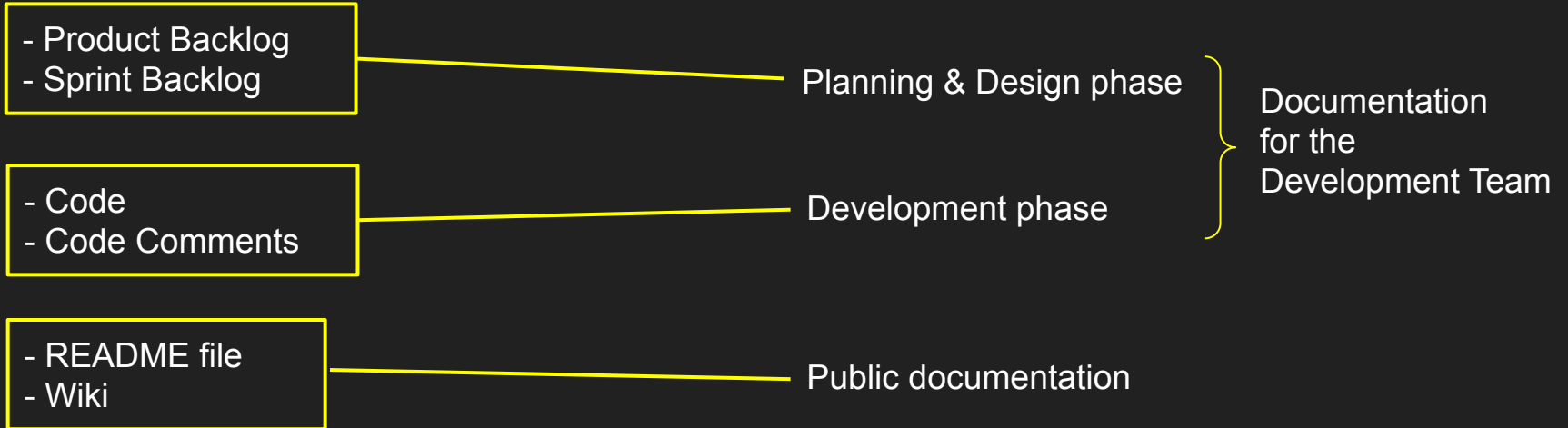
Explore testGuestSearchMetadataTypeChoreography method



Katalon

<https://www.katalon.com/>

Lecture 17



README

You can add a README file to a repository to communicate important information about your project. A README, along with a repository license, contribution guidelines, and a code of conduct, communicates expectations for your project and helps you manage contributions

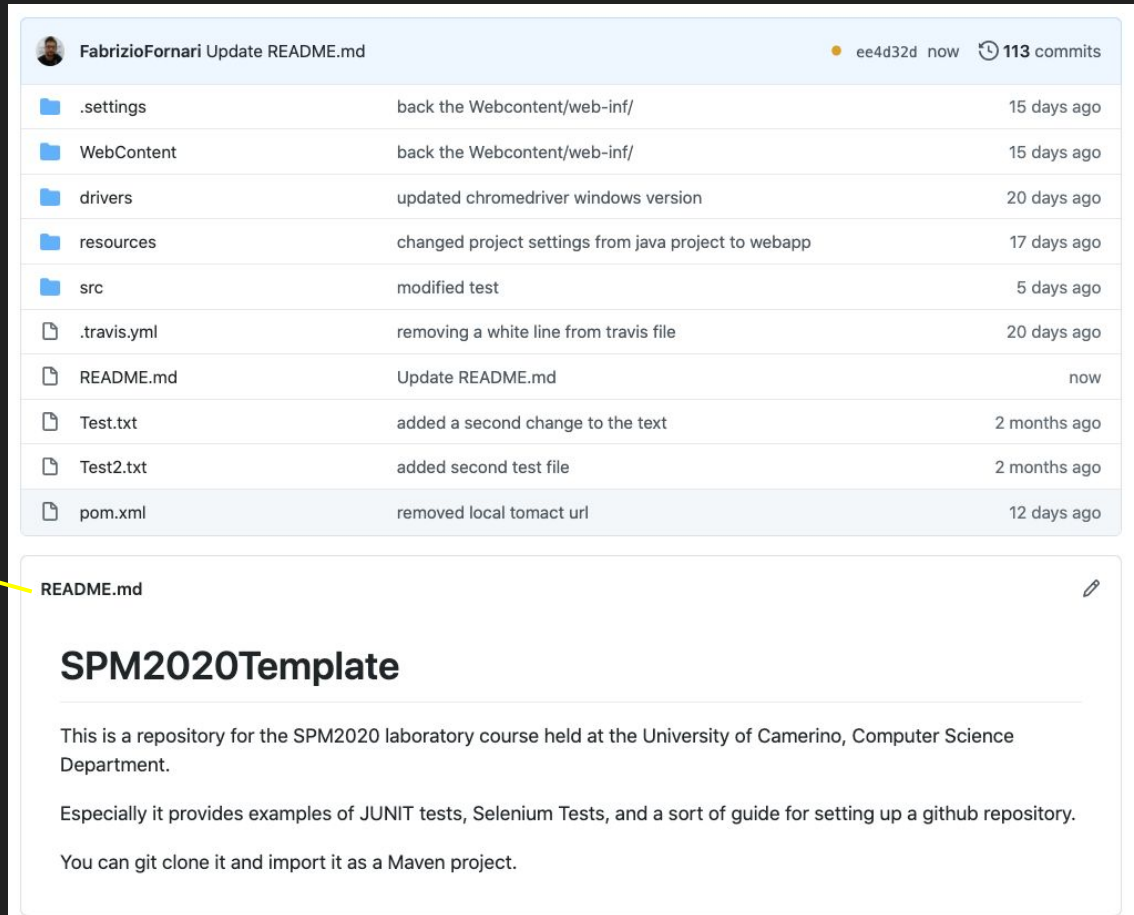
A README is often the first item a visitor will see when visiting your repository. README files typically include information on:

- What the project does
- Why the project is useful
- How users can get started with the project
- Where users can get help with your project
- Who maintains and contributes to the project

If you put your README file in your repository's root, `docs`, or hidden `.github` directory, GitHub will recognize and automatically surface your README to repository visitors.

README

README file



The screenshot shows a GitHub repository page for 'FabrizioFornari Update README.md'. It features a commit history table with columns for file type, commit message, and time ago. The 'README.md' file is highlighted in the history. Below the history, the content of the README file is displayed, including a title 'SPM2020Template' and introductory text about the repository's purpose for a laboratory course at the University of Camerino.

File	Commit Message	Time Ago
Folder	.settings	back the Webcontent/web-inf/ 15 days ago
Folder	WebContent	back the Webcontent/web-inf/ 15 days ago
Folder	drivers	updated chromedriver windows version 20 days ago
Folder	resources	changed project settings from java project to webapp 17 days ago
Folder	src	modified test 5 days ago
File	.travis.yml	removing a white line from travis file 20 days ago
File	README.md	Update README.md now
File	Test.txt	added a second change to the text 2 months ago
File	Test2.txt	added second test file 2 months ago
File	pom.xml	removed local tomact url 12 days ago

README.md

SPM2020Template

This is a repository for the SPM2020 laboratory course held at the University of Camerino, Computer Science Department.

Especially it provides examples of JUNIT tests, Selenium Tests, and a sort of guide for setting up a github repository.

You can git clone it and import it as a Maven project.

Github - Wiki

Every GitHub repository comes equipped with a section for hosting documentation, called a **wiki**. We can use our repository's wiki to share long-form content about our project, such as how to use it, how we designed it, or its core principles. We can use a wiki to provide additional documentation.

If you create a wiki in a public repository, the wiki is available to the public. If you create a wiki in an internal or private repository, people with access to the repository can also access the wiki.

You can edit wikis directly on GitHub, or you can edit wiki files locally. By default, only people with write access to your repository can make changes to wikis, although you can allow everyone on GitHub to contribute to a wiki in a public repository.

Cloning wikis to your computer

```
$ git clone https://github.com/YOUR_USERNAME/YOUR_REPOSITORY.wiki.git
```

```
# Clones the wiki locally
```

Github - Wiki

FabrizioFornari / SPM2020Template Unwatch 1

[Code](#) [Issues](#) 4 [Pull requests](#) [Actions](#) [Projects](#) 3 [Wiki](#) [Security](#) [Insights](#) [Settings](#)

Create new page

Home

Write Preview

[h1](#) [h2](#) [h3](#) [Link](#) [Image](#) [B](#) [i](#) [Code](#) [List](#) [List](#) [List](#) [List](#) [Help](#) Edit mode: [Markdown](#)

Welcome to the SPM2020Template wiki!

Edit message

Write a small message here explaining this change. (Optional)

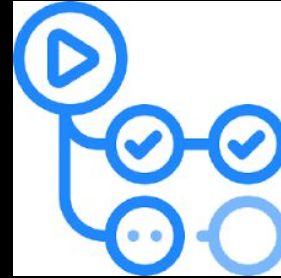
[Save Page](#)

Not Only Jenkins



TRAVIS CI

<https://travis-ci.com/>



GitHub Actions

<https://docs.github.com/en/actions>

GitHub Actions

Get executed on GitHub Server

Jobs are execute on virtual machines hosted by GitHub.

The screenshot shows the GitHub Actions interface for the repository 'FabrizioFornari / spm2021Template'. The page is titled 'Choose a workflow template' and provides instructions on how to build, test, and deploy code. It features a navigation bar with links to Code, Issues, Pull requests, Actions, Projects, Wiki, Security, Insights, and Settings. The main content area is divided into two sections: 'Workflows made for your repository' and 'Deploy your code with these popular services'. The 'Workflows made for your repository' section is marked as 'Suggested' and contains four workflow cards: 'Publish Java Package with Maven', 'Java with Maven', 'Android CI', and 'Java with Ant'. Each card includes a description, a 'Set up this workflow' button, and a code snippet. The 'Deploy your code with these popular services' section contains three cards: 'Deploy Node.js to Azure Web App', 'Deploy to Alibaba Cloud ACK', and 'Deploy to Amazon ECS'. Each card includes a description, a 'Set up this workflow' button, and a code snippet. The repository is public and has 18 forks.

Unwatch 1 Star 0 Fork 18

<> Code Issues Pull requests **Actions** Projects Wiki Security Insights Settings

Choose a workflow template

Build, test, and deploy your code. Make code reviews, branch management, and issue triaging work the way you want. Select a workflow template to get started.

Skip this and [set up a workflow yourself](#) →

Workflows made for your repository Suggested

Publish Java Package with Maven

By GitHub Actions

Build a Java Package using Maven and publish to GitHub Packages.

[Set up this workflow](#)

```
mvn -B package --file pom.xml
mvn deploy -s $GITHUB_WORKSPACE/settings.xml
```

actions/starter-workflows Java

Java with Maven

By GitHub Actions

Build and test a Java project with Apache Maven.

[Set up this workflow](#)

```
mvn -B package --file pom.xml
```

actions/starter-workflows Java

Android CI

By GitHub Actions

Build an Android project with Gradle.

[Set up this workflow](#)

```
chmod +x gradlew
./gradlew build
```

actions/starter-workflows Java

Java with Ant

By GitHub Actions

Build and test a Java project with Apache Ant.

[Set up this workflow](#)

```
ant -noinput -buildfile build.xml
```

actions/starter-workflows Java

Deploy your code with these popular services

Deploy Node.js to Azure Web App

By Microsoft Azure

Build a Node.js project and deploy it to an Azure Web App.

[Set up this workflow](#)

actions/starter-workflows Deployment

Deploy to Alibaba Cloud ACK

By Alibaba Cloud

Deploy a container to Alibaba Cloud Container Service for Kubernetes (ACK).

[Set up this workflow](#)

actions/starter-workflows Deployment

Deploy to Amazon ECS

By Amazon Web Services

Deploy a container to an Amazon ECS service powered by AWS Fargate or Amazon EC2.

[Set up this workflow](#)

actions/starter-workflows Deployment

GitHub Actions

```
name: Java CI with Maven
```

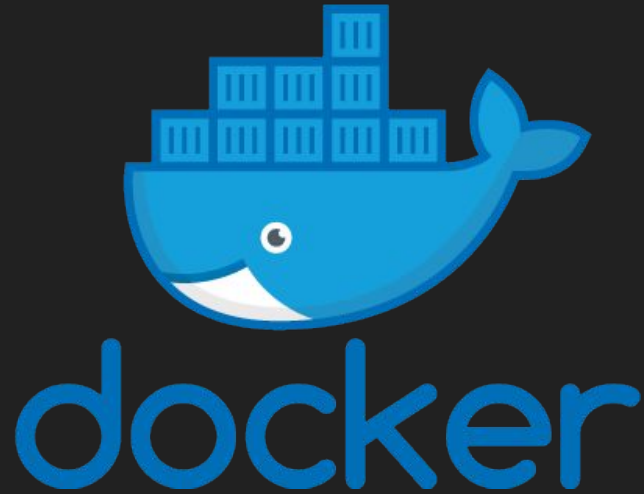
```
on:  
  push:  
    branches: [ master ]  
  pull_request:  
    branches: [ master ]
```

```
jobs:  
  build:  
  
    runs-on: ubuntu-latest
```

```
  steps:  
    - uses: actions/checkout@v2  
    - uses: browser-actions/setup-chrome@latest  
    - name: Set up JDK 11  
      uses: actions/setup-java@v2  
      with:  
        java-version: '11'  
        distribution: 'adopt'  
        cache: maven  
    - name: Build with Maven  
      run: mvn -B package --file pom.xml test
```

The screenshot shows a GitHub Actions workflow run page. At the top, the repository is identified as 'FabrizioFornari / spm2021Template' (Public). The workflow name is 'changed selenium test for githubaction Java CI with Maven #16'. The page includes navigation tabs for Code, Issues, Pull requests, Actions (selected), Projects, Wiki, Security, Insights, and Settings. A 'Summary' section shows the workflow file path: '.github/workflows/maven.yml at 861c711'. The 'Jobs' section lists a single job named 'build' with a green checkmark. The 'Workflow file for this run' section displays the following YAML code:

```
1 # This workflow will build a Java project with Maven, and cache/restore any dependencies to improve the workflow execution  
2 # For more information see: https://help.github.com/actions/language-and-framework-guides/building-and-testing-java-with-maven  
3  
4 name: Java CI with Maven  
5  
6 on:  
7   push:  
8     branches: [ master ]  
9   pull_request:  
10    branches: [ master ]  
11  
12 jobs:  
13   build:  
14  
15     runs-on: ubuntu-latest  
16  
17     steps:  
18     - uses: actions/checkout@v2  
19     - uses: browser-actions/setup-chrome@latest  
20     - name: Set up JDK 11  
21       uses: actions/setup-java@v2  
22       with:  
23         java-version: '11'  
24         distribution: 'adopt'  
25         cache: maven  
26     - name: Install Google Chrome  
27       run: chrome --version  
28     - name: Build with Maven  
29       run: mvn -B package --file pom.xml test
```



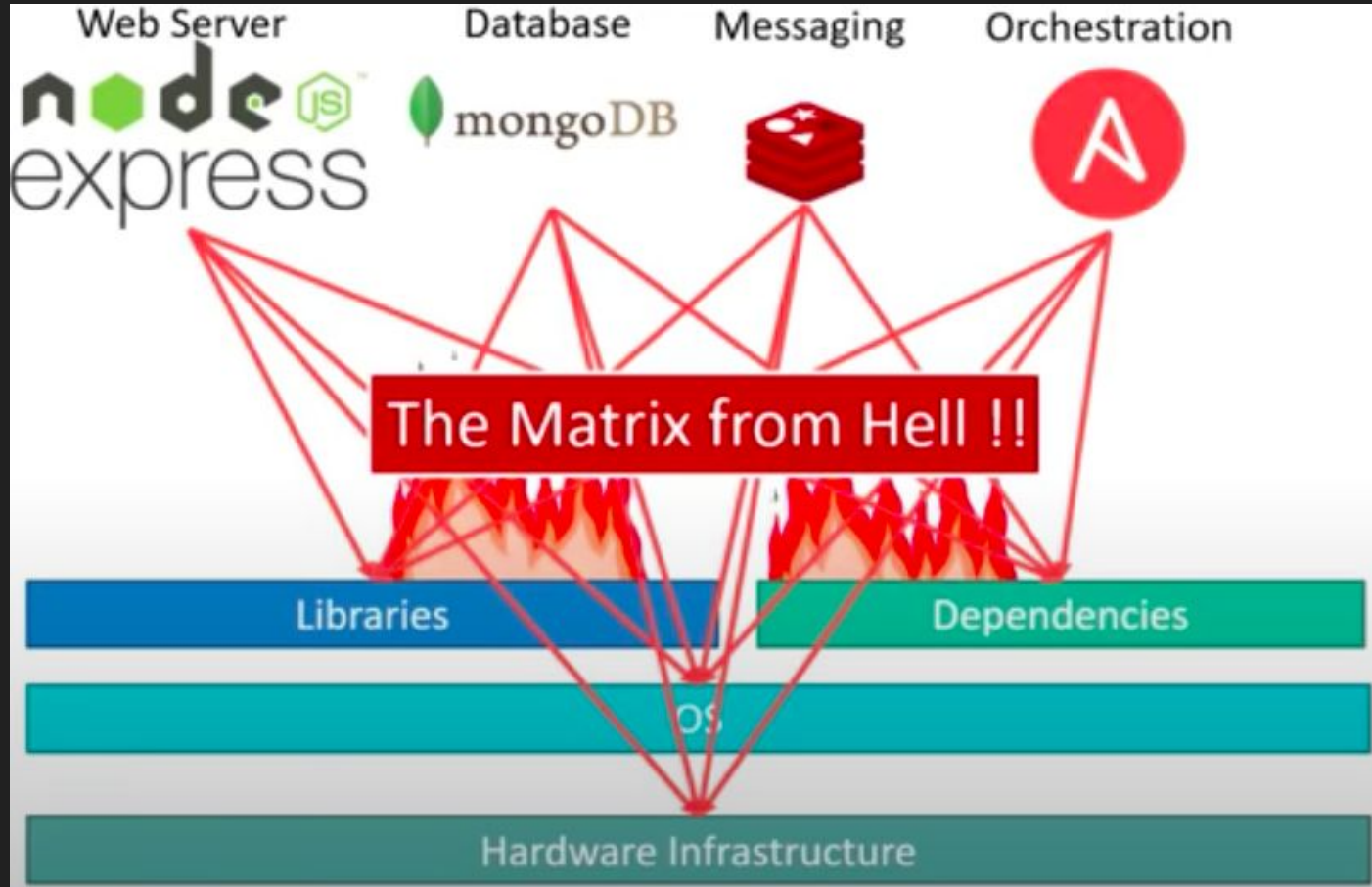
<https://www.docker.com/>

Docker is an open platform for developing, shipping, and running applications. Docker enables you to separate your applications from your infrastructure so you can deliver software quickly. With Docker, you can manage your infrastructure in the same ways you manage your applications.

Compatibility/
Dependency

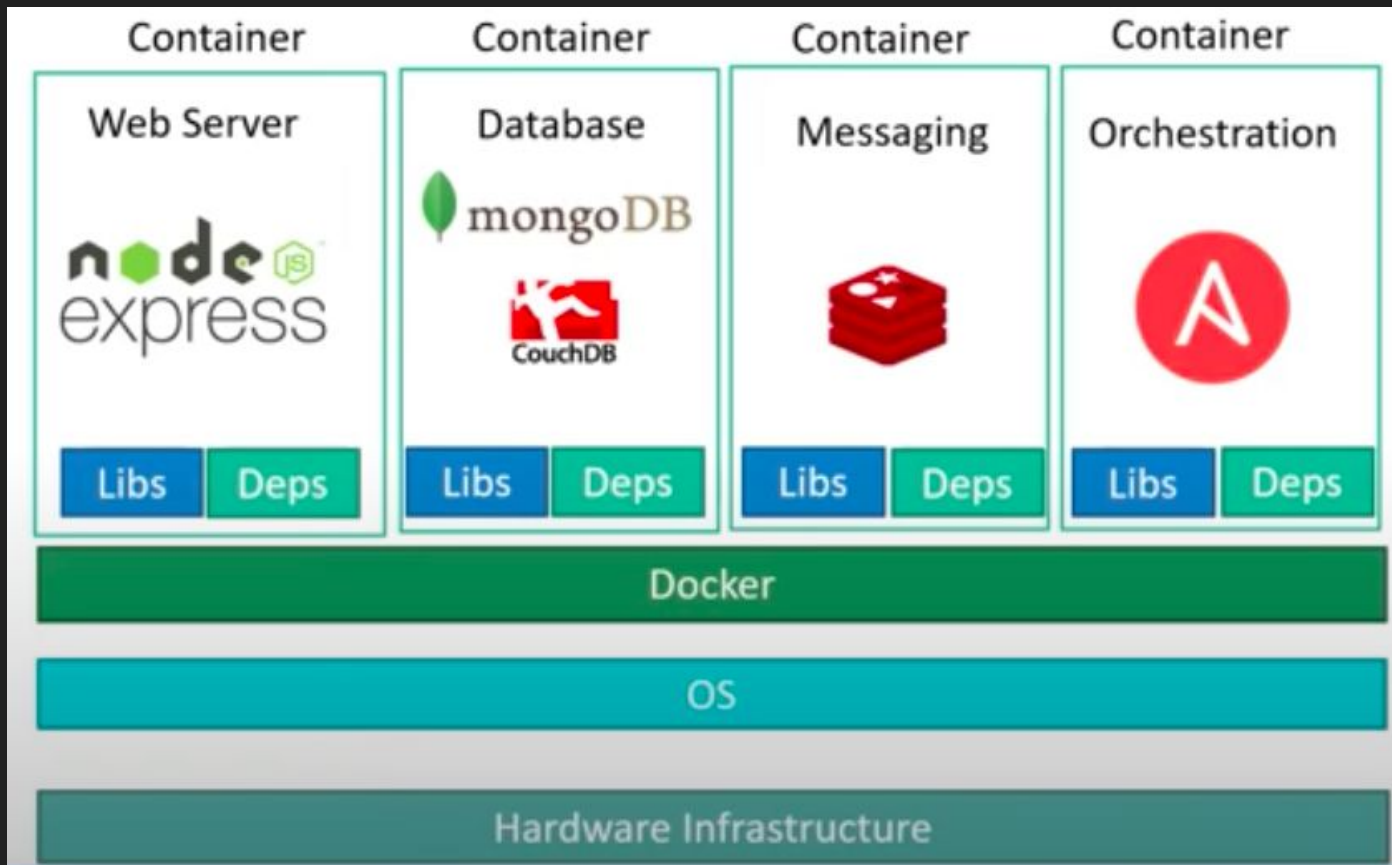
Long setup
time

Different
Dev/Test/Prod
environments



Containerized Application

Run each service with its own dependencies in separate containers



From Application to Container



Developer



App.war



Guide



Operations



From Application to Container



Developer



App.war



DockerFile



Docker Image



Operations

It Fixes the traditional “but it works on my machine”

From Application to Container



Developer



Docker Image



Operations

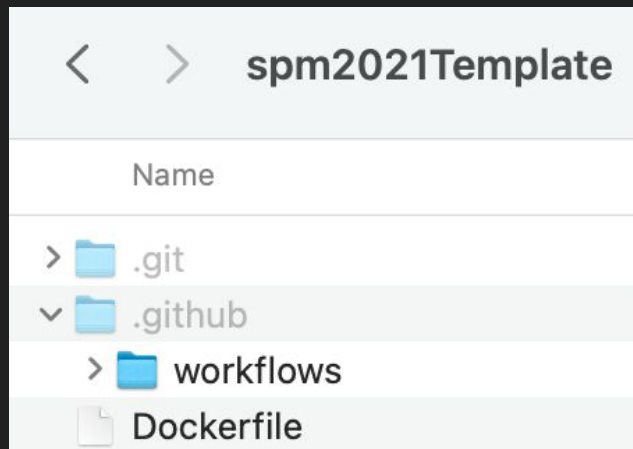
It Fixes the traditional “but it works on my machine”

Dockerfile

```
FROM tomcat
```

```
COPY /target/spm2021.war /usr/local/tomcat/webapps/
```

```
CMD ["catalina.sh", "run"]
```

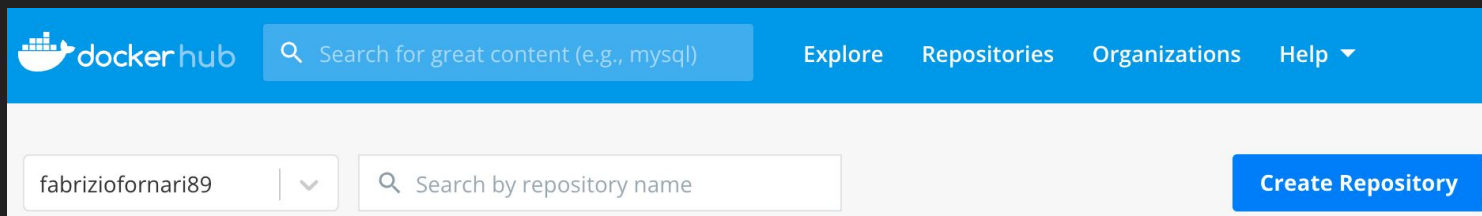


Public Docker Images Repository



<https://hub.docker.com/>

Create an account and a Private Repository



GitHub Actions

...

- name: Build with Maven
run: mvn -B package --file pom.xml test

- name: Build and Push Docker Image
uses: mr-smithers-excellent/docker-build-push@v5
with:
image: fabriziofornari89/spm2021template
registry: docker.io
username: \${{ secrets.DOCKER_USERNAME }}
password: \${{ secrets.DOCKER_PASSWORD }}

The screenshot shows the GitHub repository settings page for 'FabrizioFornari / spm2021template'. The 'Settings' tab is selected and circled in red. In the left-hand navigation menu, the 'Secrets' option is also circled in red. The main content area is titled 'Actions secrets' and contains the following information:

- Actions secrets** (with a 'New repository secret' button)
- Secrets are environment variables that are **encrypted**. Anyone with **collaborator** access to this repository can use these secrets for Actions.
- Secrets are not passed to workflows that are triggered by a pull request from a fork. [Learn more](#).
- Environment secrets** section: "There are no secrets for this repository's environments." Encrypted environment secrets allow you to store sensitive information, such as access tokens, in your repository environments. [Manage your environments and add environment secrets](#)
- Repository secrets** section: A table listing repository secrets.

Secret Name	Updated	Update	Remove
DOCKER_PASSWORD	Updated 1 hour ago	Update	Remove
DOCKER_USERNAME	Updated 1 hour ago	Update	Remove

Docker Desktop

The screenshot shows the Docker Desktop interface. The top navigation bar is blue and contains the Docker logo, an 'Upgrade' button, and a user profile for 'fabriziofornari89'. The left sidebar has a menu with 'Containers / Apps', 'Images', 'Volumes', and 'Dev Environments' (with a 'PREVIEW' badge). The main content area is titled 'Images on disk' and shows '1 images' with a total size of '687.11 MB'. A progress bar indicates 'IN USE' and 'UNUSED' space. Below this, there are tabs for 'LOCAL' and 'REMOTE REPOSITORIES'. The 'REMOTE REPOSITORIES' tab is active, showing a dropdown menu for 'fabriziofornari89'. A table lists the images with columns for 'TAGS', 'OS', 'VULNERABILITIES', 'LAST PUSHED', and 'SIZE'. One image is listed: 'fabriziofornari89/spm2...' with tag 'master-38b44ff', OS 'linux', and a size of '369.49 MB'. The 'LAST PUSHED' column shows '30 minutes ago'. A 'Clean up...' button is visible in the top right of the main area. At the bottom right, there is a 'Repositories per page' dropdown set to '5'.

Containers / Apps

Images

Volumes

Dev Environments **PREVIEW**

Images on disk 1 images Total size: 687.11 MB **IN USE** UNUSED Clean up...

LOCAL **REMOTE REPOSITORIES**

fabriziofornari89 ▾

	TAGS	OS	VULNERABILITIES	LAST PUSHED	SIZE
🔒 fabriziofornari89/spm2...	master-38b44ff	linux	🛡️ Not available	30 minutes ago	369.49 MB

Repositories per page 5 ▾

Docker Desktop

Setup the Optional Settings so to specify the container name and the host port from which you will access the application

The screenshot shows the 'Optional Settings' dialog for a container named 'spm2021'. The container is based on the image 'my-spm2021-app:latest' and is currently in 'CREATION IN PROGRESS' with 'PORT: 8080'. The dialog is divided into three sections: 'Container Name', 'Ports', and 'Volumes'. In the 'Container Name' section, the name 'spm2021' is entered. In the 'Ports' section, the 'Local Host' port is set to '8080' and the 'Container Port' is '8080/tcp'. The 'Volumes' section is currently empty. At the bottom of the dialog, there are 'Cancel' and 'Run' buttons.

spm2021 my-spm2021-app:latest
CREATION IN PROGRESS PORT: 8080

Optional Settings

Container Name
spm2021

Ports

Local Host	Container Port
8080	8080/tcp

Volumes

Host Path	Container Path
...	

Cancel Run

Jenkins + Docker



docker

jenkins

...so a Docker Host



What if a Docker Host fails?



Orchestrating Hosts



Orchestration technology focuses on clustering and managing containers and hosts.

Docker Swarm: Easy to setup but lacks autoscaling

Kubernetes: from Google, difficult to setup but supports many advanced features, all public cloud supports it

MESOS: from Apache, difficult to setup but supports many advanced features,

Kubernetes

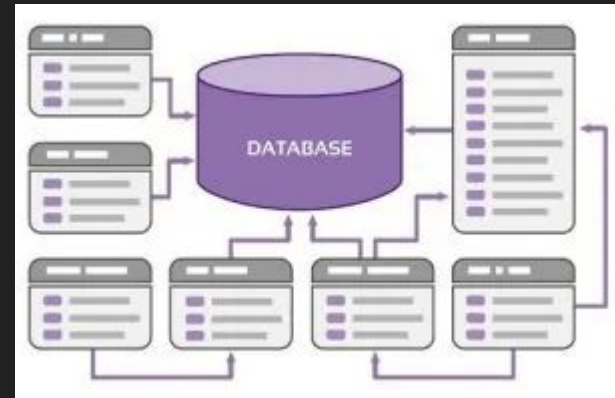


A fundamental difference between Kubernetes and Docker is that Kubernetes is meant to run across a cluster while Docker runs on a single node. Kubernetes is more extensive than Docker Swarm and is meant to coordinate clusters of nodes at scale in production in an efficient manner.

Lecture 19

Updating a database when working alone is pretty easy.

When working in a team that implements multiple features in parallel, uses different test databases and runs the application on one or more production servers, updating all these databases, keeping track of all executed update operations and merging the changes of your co-workers quickly becomes an issue.



Special Guest

Jasmin Fluri works as an Infrastructure Engineering Consultant at [Schaltstelle GmbH](#) in Switzerland and lectures on software engineering at the University of Applied Sciences North-Western Switzerland ([FHNW](#)) in Windisch.

Her focus as a consultant lies on CI/CD, building automated pipelines and automation of recurring tasks.

She's currently writing her Master Thesis on the topic of Database Schema Evolution and Testing during Continuous Integration.



How Databases fit into CI/CD?

Especially regarding Relational Database we can speak about Database Migration



Flyway

Version control for your database

Robust schema evolution across all your environments.

With ease, pleasure, and plain SQL.

Group Projects or Thesis

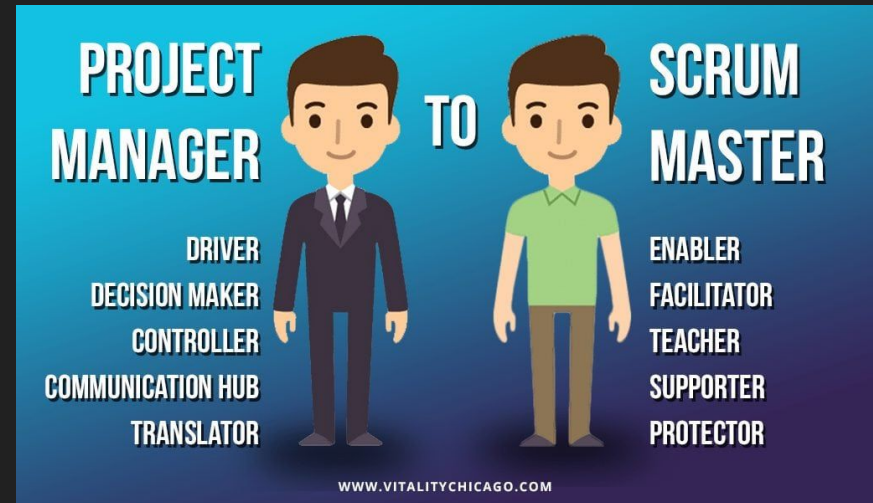
I supervise group projects and experimental thesis.

I try to apply together with the students the methodology and tools that we have seen during the course.

You can contact me for any question related to the course and for additional information about projects and thesis:

fabrizio.fornari@unicam.it

Note: only email coming from the @studenti.unicam.it domain will be processed.



Fill the evaluation questionnaire

<https://www.unicam.it/studente/questionari-sulla-didattica>