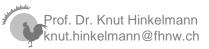


# Alignment of Business and IT - Introduction

Prof. Dr. Knut Hinkelmann





### **Learning Objective of Chapter 1**

- Topic: Alignment of Business and IT
  - Strategic and operative Planning of IT
  - ♦ The need of Enterprise Architecture for change
- This is necessary because
  - ◆ Enterprise need to be agile in order to react on changes in business environment and technology or seize opportunities
  - To change complex systems like enterprises you need a description or a model
- Learning Objective
  - Mutual dependencies between business and IT
  - understand the role of Enterprise Architecture in change projects





### **Motivation**





### Trends in the way we do business

IT is an enabler to satisfy customer demands:

- Mass customization: mass production of individually customized goods and services, e.g. car industry
- Reduce time to market has become a business requirement in many lines of business, e.g.
  - car industry: new models within few months
  - bank industry: new financial products with weeks





### **Digital Economy**













### **Digital Economy**

#### Marketing



Industry 4.0



Social Media



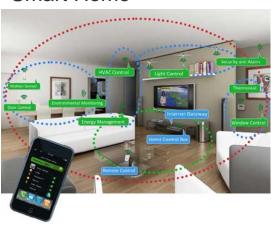
**Energy Sector** 



Apps



**Smart Home** 





### Role of Digitalisation in the Business Strategy





Source: N. Tschichold, ELCA



### **Digital Economy**









# Digitalisation changes the way of doing business

- Platforms and shared economy allow new business models, e.g.
  - Uber does not own cars
  - Aribnb does not own appartments
- Reachability and mobility: People are always online, which allows no ways to interact, e.g.
  - music streaming, online new
- Cloud Computing: Adaptive and scalable IT infrastructure by outsourcing





### **Digital Transformation – Change of Business Model**

Example: Music Industry

#### Compact Disc





#### Download





#### Streaming



Music + Storage

User has Storage Sell only music

Always online
No Storage required





### **Agility: Demand for Continuous Change**

- To improve their chances of survival, enterprises need to be agile.
- Agility is the ability of enterprises to
  - quickly adapt themselves to changes in their environment and
  - ♦ seize opportunities as they avail themselves
  - have flexibility to deal with individual customer requirements, to reduce response time to external demands, and to react on events

Source: Op 't Land, M.; Proper, E.; Waage, M.; Cloo, J. and Steghuis, C.: Enterprise Architecture - Creating Value by Informed Governance, Springer-Verlag 2009, page 6. http://www.springerlink.com/content/k8jp3r/#section=132347&page=2&locus=10



### **Agility**

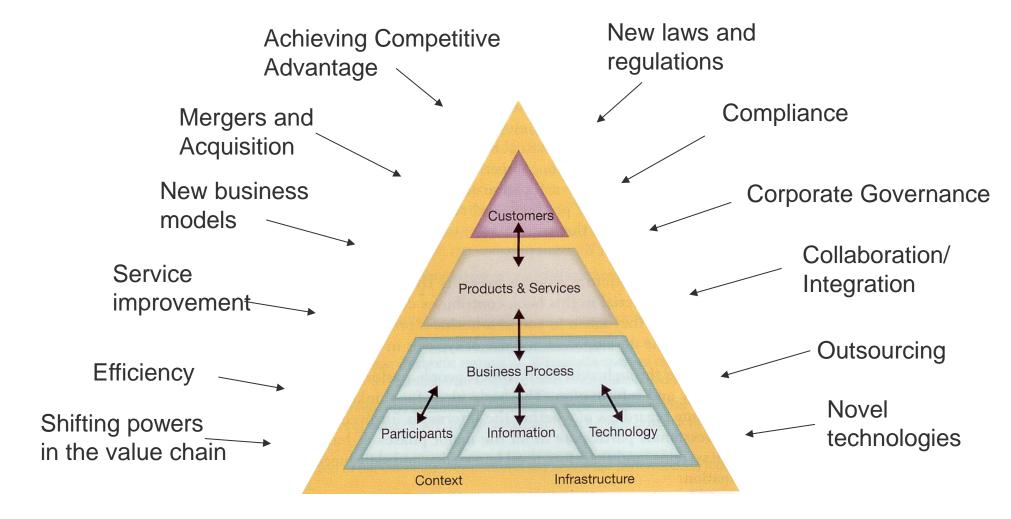


#113 - "AGILE DEVELOPMENT, EXAPLAINED" - BY SALVATORE IOVENE, FEB. 21ST 2009

HTTP://WWW.GEEKHEROCOMIC.COM/



# Increasingly dynamic environment: Challenges confronting an Enterprise





### **Changes on the Operational Level**

- Agiligy and change can on operational level:
  - Optimization of a business process
  - Replacement of an IT application
  - Update of an IT application
  - ♦ Re-organisation of a business unit
  - Outsourcing of a business process
  - Outsourcing of IT applications to a cloud provider
  - ◆ Implementation of a new information system
  - ◆ Introducing a new collaboration platform
- Changes affect both business and IT

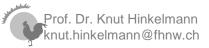






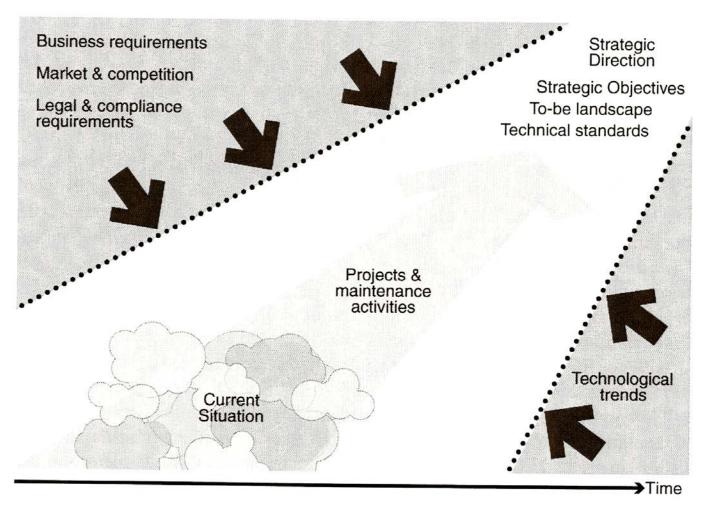


### **Alignment of Business and IT**





### **Change Projects**



- Change projects transform a current situation (as-is) into a future situation (to-be)
- The change has to align business and IT.

(Hanschke 2010, p. 11)



# Strategic Planning of Information Technology

The objective of planning IT strategically is to **align** it with overarching corporate goals and business requirements and make it **agile** enough to deal with constant change in the company and its environment

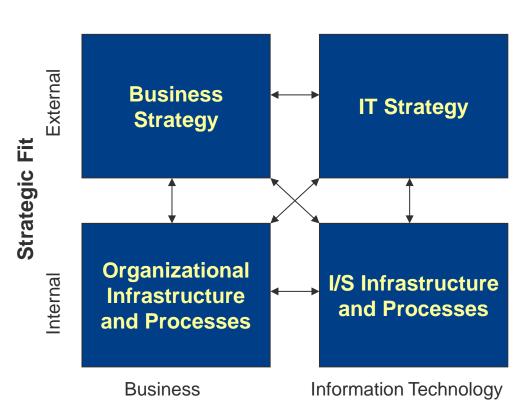
(Hanschke 2010, p. 7)

- > Business-IT alignment
- ➤ Agility Ability to change





### **Strategic Alignment Model**



**Functional Integration** 

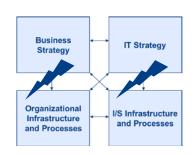
- The strategic alignment model of Henderson and Venkatraman (1993) combines the two dimensions
  - Aligning business and IT (functional integration)
  - Aligning interal and external drivers (strategic fit)
- Two principle approaches for alignment:
  - business-driven: take the business strategy as the starting point and derive the IT infrastructure
  - IT driven: focus on IT as an enabler; start from IT strategy deriving organisational infrastructure

(Henderson & Venkatraman 1993)





## Drivers for Change can be internal and external



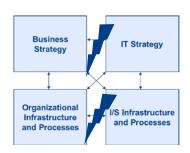
- External Drivers
  - Market Opportunities, new business models
  - New regulations
  - ◆ Demand for new services and products
  - ♦ Innovations
- Internal Drivers
  - Business Process Optimisation
  - Increase flexibility
  - ♦ Reorganisation
  - Migration of Information Systems

Seize **Opportunities**React on **Threats** 

Exploit **Strengths**Eliminate **Weaknesses** 



## **Drivers for Change can come from Business or IT**



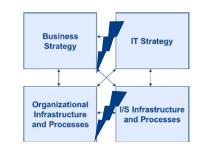
- Digitalization: Almost all processes have become IT reliant, if not fully automated.
- Thus, there is a mutual influence between information systems and the design of business process
  - ♦ A (re-)design of a business process often demands changes in the IT
  - Changes in IT applications and information systems can demand a re-design of business processes
  - New IT may lead to new business models or strategies.

"There are no IT projects, only business projects."
(Paul Coby, CIO of British Airways)



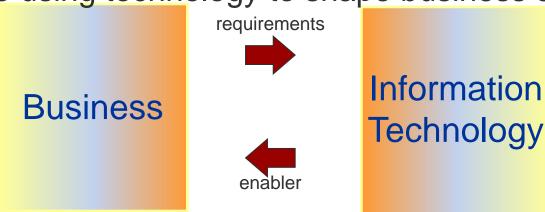


### **Alignment of Business and IT**



- There are *mutual dependencies* between business and IT
- The alignment of business and IT has to create an environment in which the IT department and the CIO ...
  - ...are not merely installing technology to support business processes but

...are also using technology to shape business strategy.







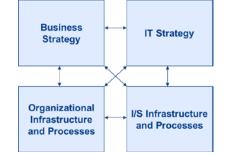
### **Alignment of Business and IT**



- The alignment of business and IT is an issue on both strategic and operational level
- On strategic level the alignment of business and IT has to deal with problems like the following:
  - What happens to IT if the company has to react on market requirements?
  - What IT innovations are needed to remain competitive?
  - How do changes in the IT affect the business?
- On the operational level questions can be:
  - Can the new collaboration platform improve the business processes?
  - What information does the business process need and how can it be stored?



## **Examples of Conflicts between Business and IT**



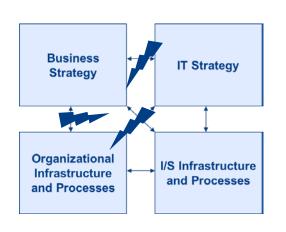
- Alignment of business and IT is usually a compromise between business requirements and IT potentials
- Some examples:
  - ♦ Business requirements cannot be fully satisfied, because
    - there are *already systems available* that cannot be replaced (reasons can be costs or other dependencies)
    - standards set by IT strategy avoid unmanagable varieties and ensure reliability
    - centralisation reduces costs at the expense of specialisation
  - ♦ Chances of IT innovations cannot be implemented, because of
    - missing skills of employees
    - business processes or organisation are not appropriate
    - incompatibility with business strategy





# **Business Transformation: Align Operations with Strategy**

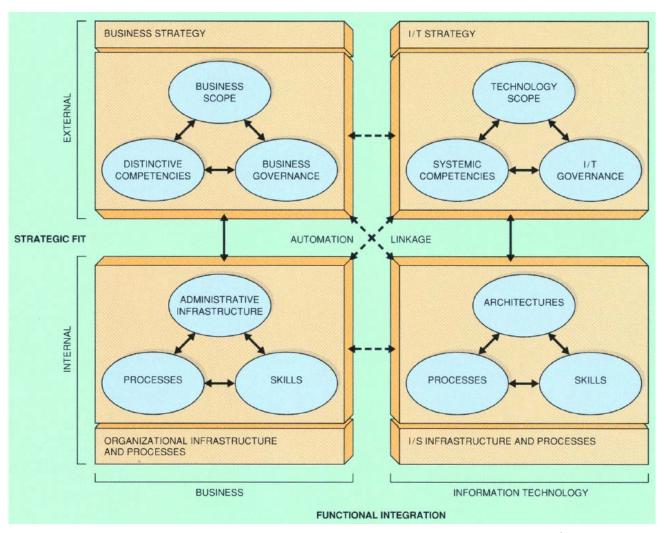
- Business transformation is a key executive management initiative that attempts to align People, Process and Technology initiatives of an organisation more closely with its business strategy and vision to support and help innovate new business strategies and meet long term objectives
- Business transformation is achieved by re-aligning
  - the way staff work (processes),
  - how the organisation is structured (people)
  - how technology is used







#### **Strategic Alignment Model – Detailed View**



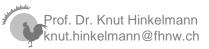


(Henderson & Venkatraman 1993)



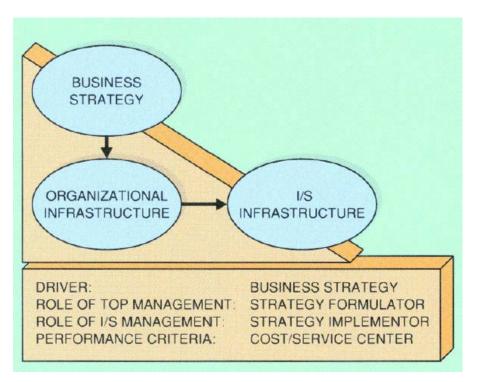
### **Four Dominant Strategic Alignment Perspectives**

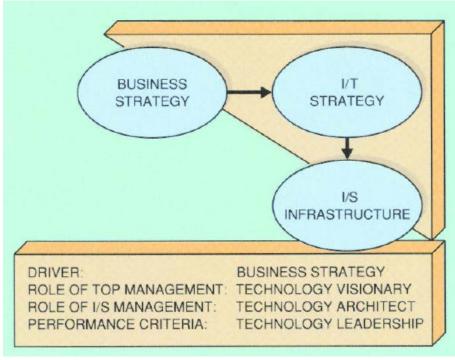
Perspective	Driver	Role of top management	Role of IT management	Performance criteria	Alignment ap- proach
Strategy exe- cution	Business strategy	Strategy for- mulator	Strategy im- plementer	Cost/service center	L <b>&gt;</b>
Technology transforma- tion	Business strategy	Technology visionary	Technology architect	Technology leadership	<b>~</b>
Competitive potential	IT strategy	Business visionary	Catalyst	Business lead- ership	<b>▼</b>
Service level	IT strategy	Prioritizer	Executive leadership	Customer sat- isfaction	<b>←</b>





# Four Dominant Alignment Perspectives: I) Business Strategy as the Driver





Strategy Execution Alignment

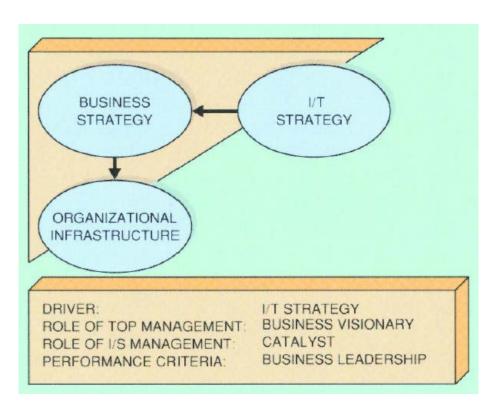
Technology Transformation Alignment

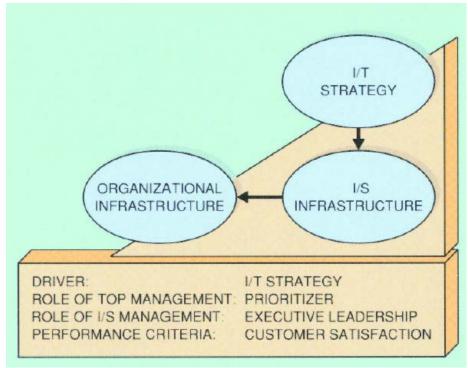


(Henderson & Venkatraman 1993)



# Four Dominant Alignment Perspectives: II) IT Strategy as the Driver





Competitive Potential Alignment

Service Level Alignment

(Henderson & Venkatraman 1993)



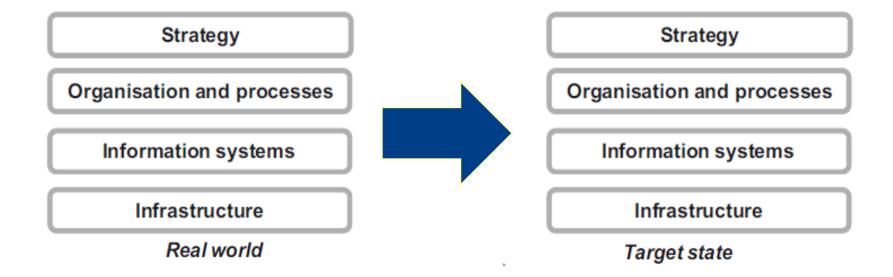


### **Enterprise Architecture**





### **Change Projects**





### **Problems for Change in Today's Enterprises**

In practice, enterprises see themselves hampered in their ability to change in several ways, which is a consequence of uncoordinated projects:

- being uninformed about their own processes, services, capabilities, internal structures
- traditionally, organisations were designed with efficiency and effectiveness in mind rather than agility
- no common understanding and governance of key data resources
- a plethora of legacy applications and infrastructures
- duplicated functionality in terms of people and/or technology
- organisational silos, self-contained business units who operate on their own, with no sharing of data
- silo applications, i.e. self-contained and isolated applications, which only provide functionality to a specific business process
- Solution: Enterprise Architecture

Governance, Springer Prof. Dr. Knut Hinkelmann knut.hinkelmann@fhnw.ch



### **Architecture: Dealing with Complexity and Change**





- If the object you want to create or change is simple, and it is not likely to change, then you can do it directly.
- On the other hand, if the object is complex, you can't see it in its entirety at one time and it is likely to change considerably over time, you need a description or model.
- This description is what we call an "Architecture".

(John Zachmann, 2012)





#### **Architecture – What is it?**

Is this an Architecture?



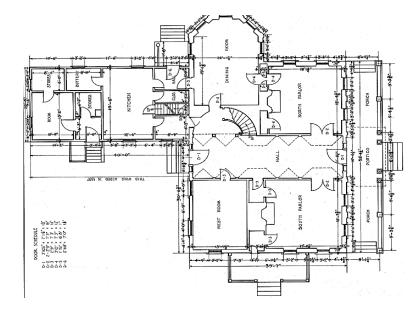
- No, this NOT the Architecture. This is the RESULT of architecture.
- In the result you can see the Architect's "architecture"
- The result is an implementation, an instance Adapted from Zachman (2012)



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#### **Architecture – What is it?**

Is this an Architecture?



- No, this NOT the Architecture. This is the DESCRIPTION of an architecture.
- The description is an artifact that expresses an architecture.
- It is used to understand and analyse an architecture and to communicate about an architecture and as a blueprint to build something.

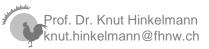


#### **Architecture – What is it?**

"Architecture" names that which is fundamental about a system; the set of essential properties of a system which determine its form, function, value, cost, and risk. That which is fundamental to a system takes several forms:

- its elements: the constituents that make up the system;
- the relationships: both internal and external to the system; and
- the principles of its design and evolution

ISO/IEC/IEEE 42010 - http://www.iso-architecture.org/ieee-1471/cm





# **Enterprise Architecture: Overall View on the Enterprise**

#### An Enterprise Architecture contains all relevant

- ♦ Business structures (e.g. organisation structure, business processes)
- ♦ **IT structures** (e.g. information systems, infrastructure)
- and their relationships





#### **Enterprise Architecture— What is it?**

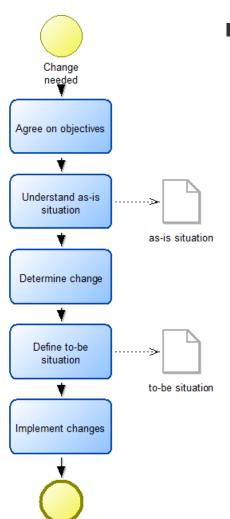
- An "Architecture)" (for anything) would be the total set of descriptive representations (models) relevant for describing a complex object such that it can be created and that constitute a baseline for changing the object after it has been instantiated.
- Therefore "Enterprise Architecture" would be the total set of models relevant for describing an Enterprise, that is, the descriptive representations required
  - to create a (coherent, optimal) Enterprise and
  - ♦ to serve as a baseline for changing the Enterprise once it is created.

Adapted from Zachman (2012)





### **Typical (Change) Projects**

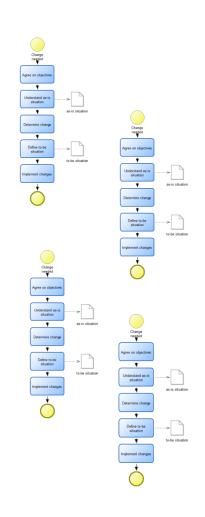


- Typically organisations go through several stages in a change project:
  - recognizing the need to change
  - agreeing on the objectives of the change and a vision that describes a better future
  - understanding what the organisation is changing from (as-is model)
  - determine what needs to change
  - ♦ designing the new way of working and its support and management (→ to be model)
  - testing and implementing changes





### **Architecture Descriptions in an Enterprise**



#### Typically ...

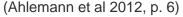
- ... there are a large number of projects
  - running concurrently or
  - building on the result of previous projects
- ... projects have an extensive documentation of their (intended) result
- ... each project manages its own documentation which is not available for other projects
- ... there is a lack of coordination between projects





# **Need for Enterprise Architecture Management: Transparency**

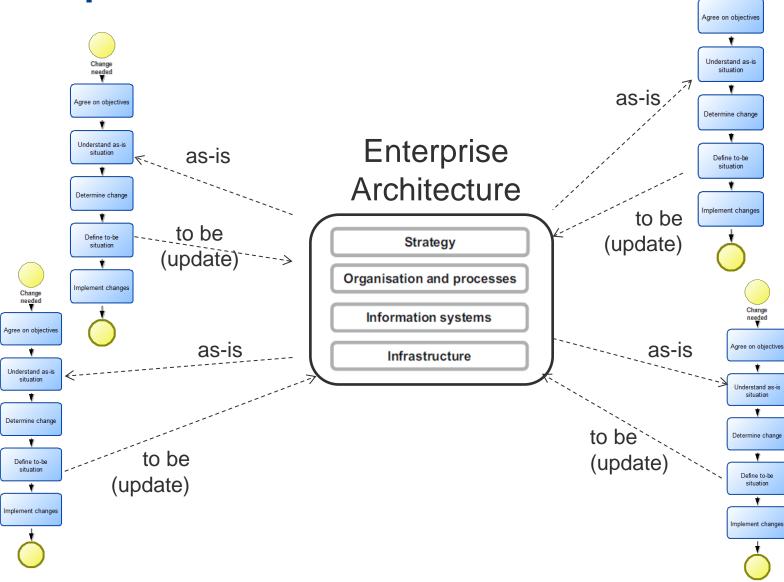
- Many organisations lack transparency due to the number and frequency of their organisational changes and suffer from overly complex enterprise architecture.
- Some of the questions they cannot answer are
  - Can we introduce new products and services, using the existing business processes and the underlying applications?
  - Which business units and users will be affected by an application's migration?
  - What applications and infrastructure technologies do we require to run new or redesigned business processes?
  - How can we successfully integrate new firms after an acquisition?







### **Enterprise Architecture**





### The Need for Architecture Description

- Complexity: If you can't describe it, you can't create it (whatever "it" is).
- Change: If you don't retain the descriptive representations (or if you never created them) and you need to change the resultant implementation, you have only three options:
  - ♦ Change the instance and see what happens. (High risk!)
  - ◆ Recreate ("reverse engineer") the architectural representations from the existing ("as is") implementation. (Typical for many projects - Takes time and costs money!)
  - ♦ Scrap the whole thing and start over again.
- Better: Retain description of your enterprise architecture (John Zachmann, 2012)





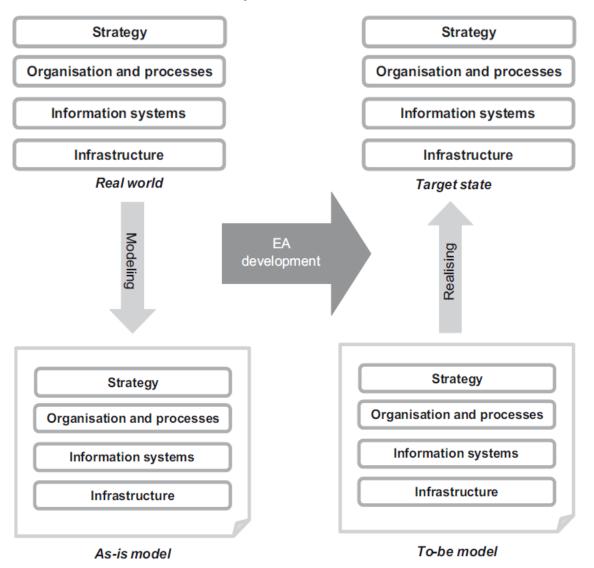
# **Use of Enterprise Architecture: Managing Change and Decision Making**

- Change the architecture before you change the object!
- The Enterprise Architecture facilitates
  - systematic organization change
  - continuous alignment of technology investments and business needs.
- Enterprise Architecture is updated continuously to reflect changes
- It is a primary tool for baseline control of
  - complex, interdependent enterprise decisions and
  - ♦ communication of these decisions to organization stakeholders.





#### **Enterprise Architecture**



Enterprise Architecture Model

(Ahlemann et al. 2012, p. 17)





### **Summary: Objective of Enterprise Architecture**

- Dealing with complexity and change
- Coherent common description of the enterprise for all projects instead of distributed project documentation
- Providing overview and avoiding the modeling of as-is situation over and over again.
- Ensuring alignment of business strategy and IT investments
- Describing the interaction between business and information technology
- Making dependencies and implications of changes in business and IT visible
- Supporting communication between different stakeholders by appropriate models