## Derivations

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The construction of a parse tree can be made precise by taking a derivational view, in which production are considered as rewriting rules.

A sentence belongs to a language if there is a derivation from the initial symbol to the sentence. e.g.  $E \rightarrow E + E|E * E| - E|(E)|$ id

### Kind of derivations

Each sentence can be generated according to two different strategies leftmost and rightmost. Parsers generally return one of this two derivations.

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**Ambiguity and Precedence of Operators** 

Using the simplest grammar for expressions let's derive again the parse tree for:

id + id \* id

Now consider the following grammar:  $E \rightarrow E + T|E - T|T$   $T \rightarrow T * F|T/F|F$  $F \rightarrow (E)|id$ 

#### Use of ambiguos grammar

In some case it can be convenient to use ambiguous grammar, but then it is necessary to define precise disambiguating rules

(Formal Languages and Compilers)

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## **Conditional statements**

Consider the following grammar:

- stmt  $\rightarrow$  if expr then stmt
  - if expr then stmt else stmt
    - other

decide if the following sentence belongs to the generated language:

if  $E_1$  then if  $E_2$  then  $S_1$  else  $S_2$ 

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## Exercises

Consider the grammar:

 $S \rightarrow SS + |SS*|a$ 

and the string aa + a\*

- Give the leftmost derivation for the string
- Give the rightmost derivation for the string
- Give a parse tree for the string
- Is the grammar ambiguous or unambiguous?
- Describe the language generated by this grammar?

Define grammars for the following languages:

- $\mathscr{L} = \{ w \in \{0, 1\}^* | w \text{ is palindrom} \}$
- ▶  $\mathscr{L} = \{w \in \{0,1\}^* | w \text{ contains the same occurrences of 0 and 1} \}$

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So what we can do?

- Many languages admit both ambiguous and unambiguous grammars, while some languages admit only ambiguous grammars
- A language that only admits ambiguous grammars is called an , e.g.
  {*a<sup>n</sup> b<sup>m</sup> c<sup>k</sup>* | *n* = *m* or *m* = *k*; *n*, *m*, *k* ≥ 0}
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