# **Decision Tables**



# The Business Process Viewpoint on Companies

#### A Business Process is ...

... not only a logical flow of activities, which are executed by people and Systems in order to achieve a specific goal ...

... but...

# ... the Know-How Platform of the enterprise ...

... because...

... core processes are based on core competences

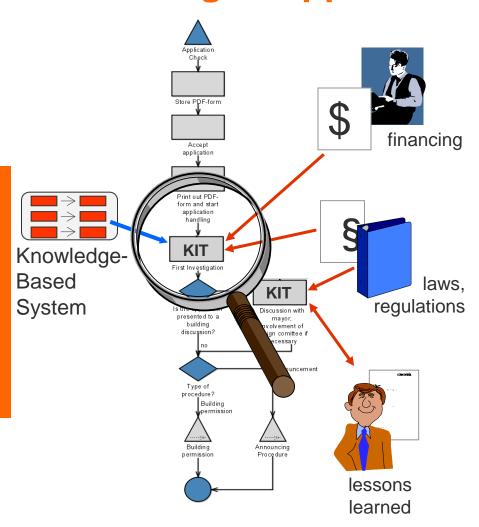
... knowledge is generated and used in business processes

. . .

#### knowledge is relevant, if it is needed in business processes



#### **Knowledge Support of Processes**

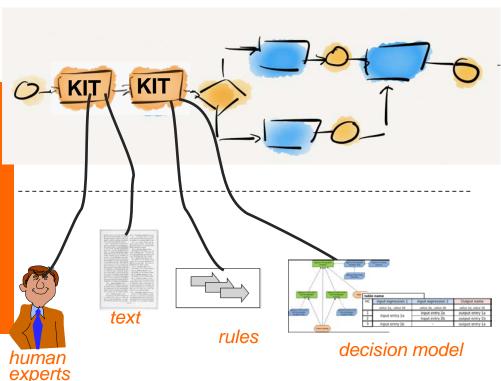


- Structured processes can contain knowledge work
- Support of Knowledge-Intensive Tasks (KIT) by ...
  - ... Identifying knowledgable people
    - Assign the task to employee with appropriate skills
  - ... Intelligent Information Provision
    - Find documentation
  - ... Knowledge-Based System (expert system) for
    - Decision making
    - Planning
    - Diagnosis
    - Problem solving



# Distinguishing Process Logic and Business Logic

#### **Process Logic**



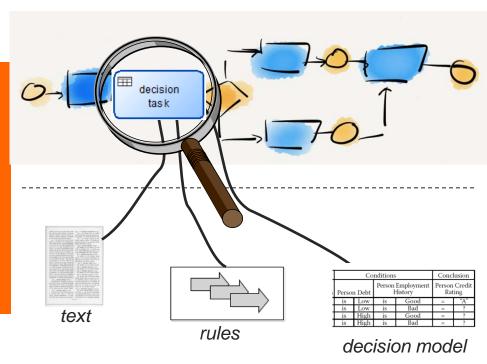
- The process model contains the process logic
- Business logic can be assigned to tasks in the process model:
  - knowledge-intensive tasks
- The business logic can occur in different forms
  - implicit in head of people
  - as text (e.g. guidelines)
  - as business rules
  - as decision model
  - coded in an application

#### **Business Logic**



# **Decision-Aware Process Models:** Managing Process Logic and Decision Logic Separately

#### **Process Logic**



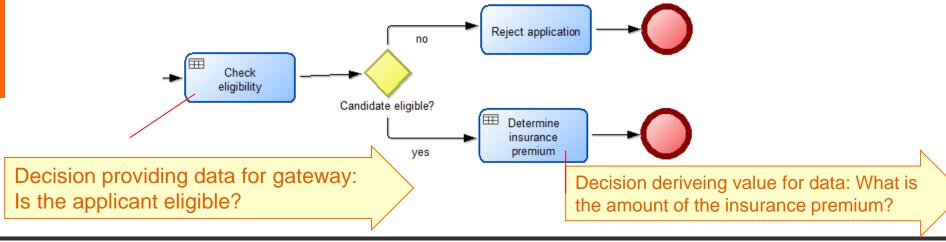
#### **Business Logic / Decision Logic**

- The process model contains the process logic → procedural
- Decision logic is externalized from decision tasks and represented in a different kind of model → declarative
- Separating business decisions from business process tasks
  - simplifies the business process model
  - allows to manage business logic in a declarative form



#### **Decision Tasks in Business Processes**

- A decision task is a task in which some decision is made
- The business logic that is used for decision making is called decision logic
- Two kinds of decision tasks:
  - Decision tasks deriving values for data
  - Decision tasks providing data for gateways
    - At the gateway only the result of the decision should be tested (for the selection of the path) not the criteria for the decision

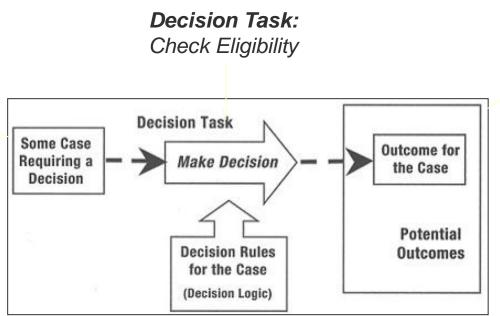




# **Example for a Business Decision (1): Data for Gateway**

- Process: Handling auto insurance applications
- Decision Task: Check Eligibility of Applicant
- Potential outcomes: "yes" and "no" (i.e. eligible/non-eligible)
- Decision Logic: Terms of insurance

Case: John
Smith applies for
an auto
insurance



(Ross 2011, p. 152f; Ross 2013, p. 7)

**Outcome:** John

Smith is eligible

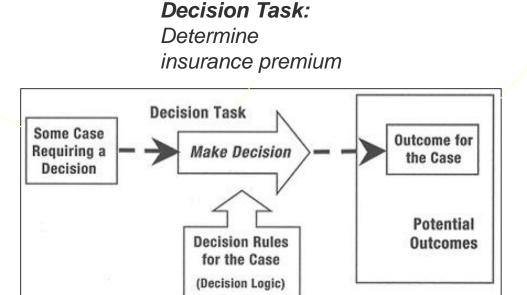
for auto

insurance

# **Example for a Business Decision (2)**

- Process: Handling auto insurance applications
- Decision Task: Determine insurance premium
- Potential outcomes: amount of premium (i.e. amount)
- Decision Logic: Calculations for premiums

Case: John Smith applies for an auto insurance



(Ross 2011, p. 152f; Ross 2013, p. 7)

**Outcome:** John

Smith has to pay

CHF 700 per year



# Representation of Decision Rules

- There are a variety of ways to represent decision rules, e.g.
  - Semi-formal description (text-based)

The insurance application can be accepted, if the car model is insurable and the risk score is less or equal to 70

**Decision Table** 

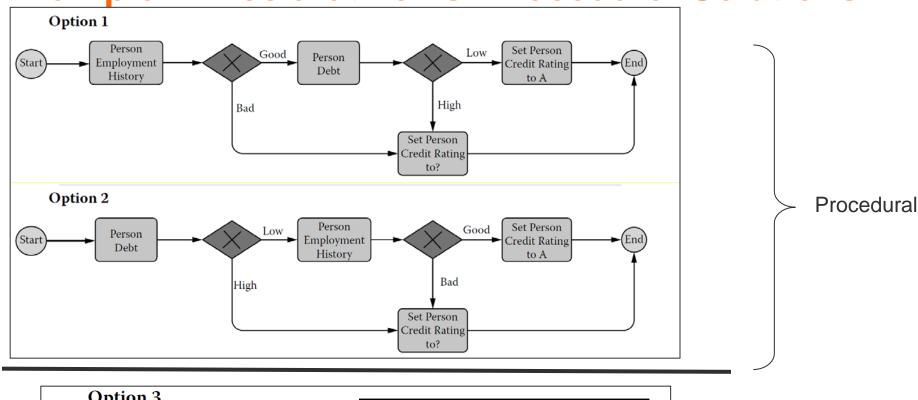
Insuran	ce acceptance		
	Car model insurable	Risk score	Acceptance
1	yes	> 70	no
2	yes	<= 70	yes
3	no	> 70	no
4	no	<= 70	no

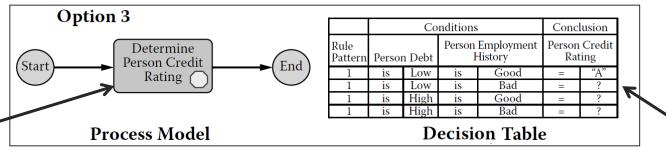


**Decision** 

Task

#### **Example 1: Declarative vs. Procedural Solutions**





**Declarative** 

Decision Logic

(von Halle & Goldberg 2010, p. 69)

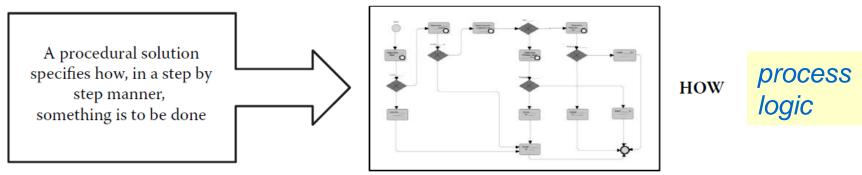


# Distinguishing a Procedural Task from a **Declarative Decision**

- A procedural solution specifies how, in a step-by-step manner, something is to be done.
  - A business process model is a procedural solution because it prescribes a set of tasks that are carried out in a particular sequence.
- A declarative solution only specifies what needs to be done, with no details as to how, in a step-by-step manner, it is to be carried out.
  - A Decision Table is a declarative solution, because is no particular sequence in which conditions are tested
  - All possible combinations of conditions can easily be represented. (von Halle & Goldberg 2010, p. 67)



#### **Procedural versus Declarative**



Business process is a procedural solution of tasks to be performed in precise sequential order. The "How" of a unit of work.

A declarative solution is what needs to be done, with no details as to the methods to be used (no sequential information).

•		Co	nditions		Concl	lusion	
<u> </u>	Person	n Debt		Employment History		Credit ing	
	is	Low	is	Good	=	"A"	WHAT
	is	Low	is	Bad	=	"B"	
	is	High	is	Good	=	"B"	
	is	High	is	Bad	=	"C"	

business logic

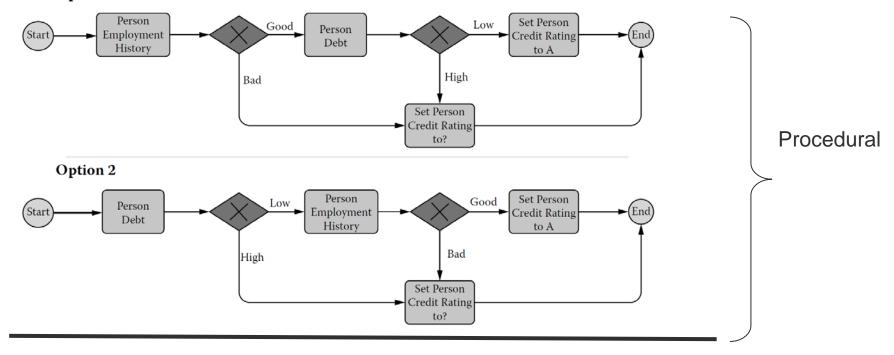
A declarative solution occurs when sequence is irrelevant to the result. The "What" of a unit of work.

(von Halle & Goldberg 2010, p. 67)

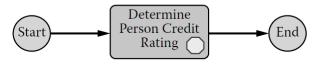


#### **Example 1: Declarative vs. Procedural Solutions**

#### Option 1



#### Option 3



		Co	nditions		Conc	lusion
Rule Pattern	Person	n Debt		Employment History		Credit ing
1	is	Low	is	Good	=	"A"
1	is	Low	is	Bad	=	?
1	is	High	is	Good	II	?
1	is	High	is	Bad	=	?

**Declarative** 

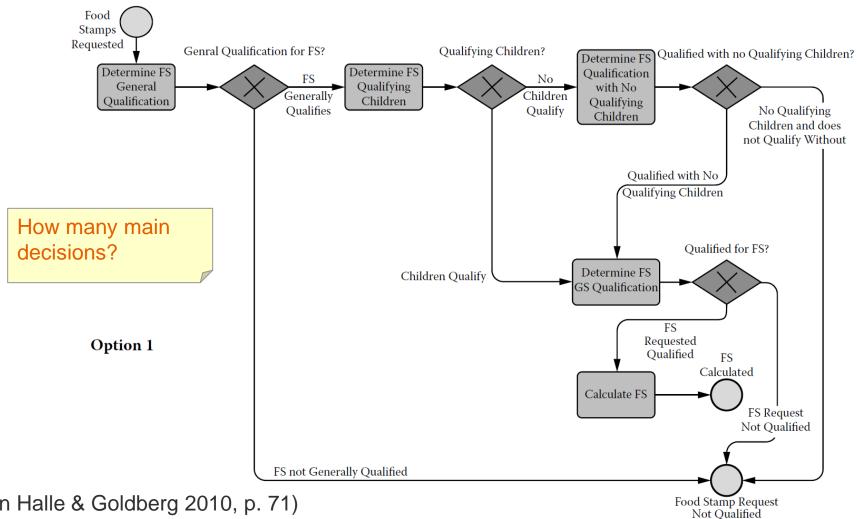
**Process Model** 

**Decision Table** 

(von Halle & Goldberg 2010, p. 69)



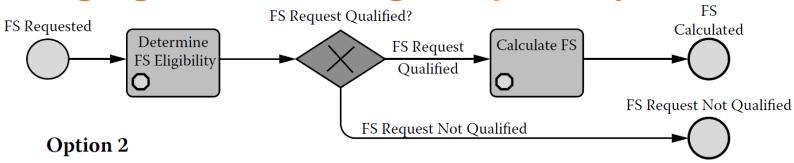
# **Example 2: Business Logic contained in a Process** Model



(von Halle & Goldberg 2010, p. 71)



## **Managing Business Logic separately**

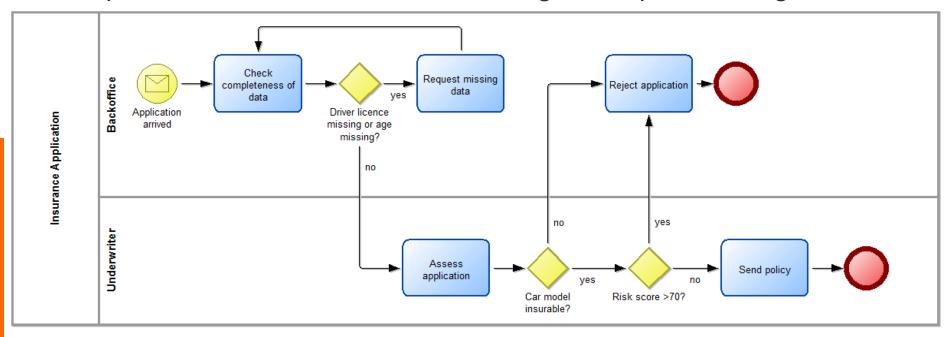


- This solution has two tasks with their Decision Models.
- The Decision Models can be viewed, managed, and executed as one whole set of business logic
- The process model is simplified. The decision logic is a black box evaluating conditions and reaching a conclusion.
- Business Logic can be reused
  - the whole decision model
  - Individual decision tables/rules

(von Halle & Goldberg 2010, p. 71f)

# **Exercise: Process Logic and Business Logic**

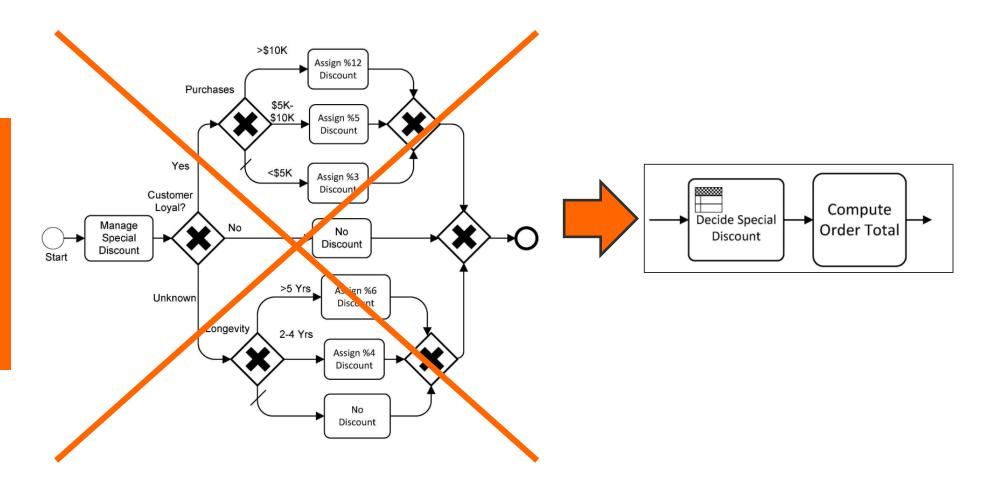
This process model mixes business logic and process logic



- How many decisions are made in this process?
- What business logic can you identify in this process model?
- What tasks are knowledge-intensive resp. decision tasks?
- What would you improve?



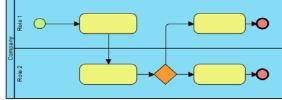
# Example 3: Collapsing gateways for a complex discount decision into a decision

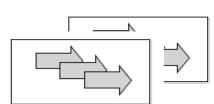




# Advantages of separating Business Logic from **Business Process Model**

- Allows a much simpler business process model
  - If a business process is too complicated, a reason might be that business rules are embedded in the flow
- Makes changes to business process and business logic easier
  - Permits changes in the Decision Model without changing the business process model and vice versa
- Business Logic can be automated
  - Rule-based systems, fuzzy logic, ...
- Business Logic can be reused in several processes
  - the whole decision model
  - individual decision tables and rules





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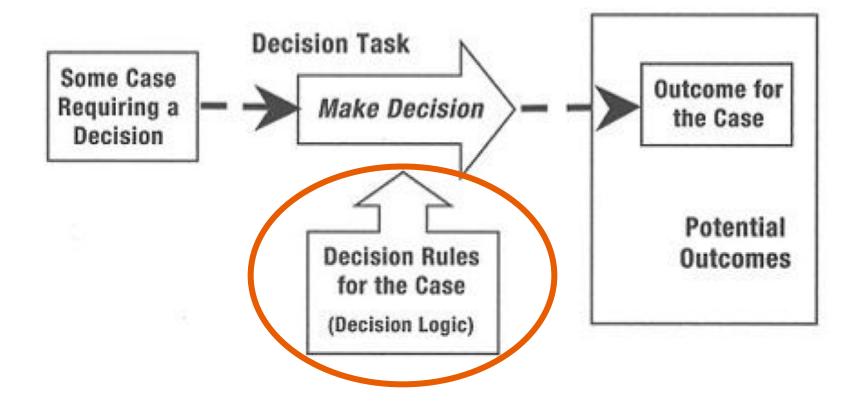
Decision Model and Notation

Beta1

# DECISION MODEL AND NOTATION (DMN)



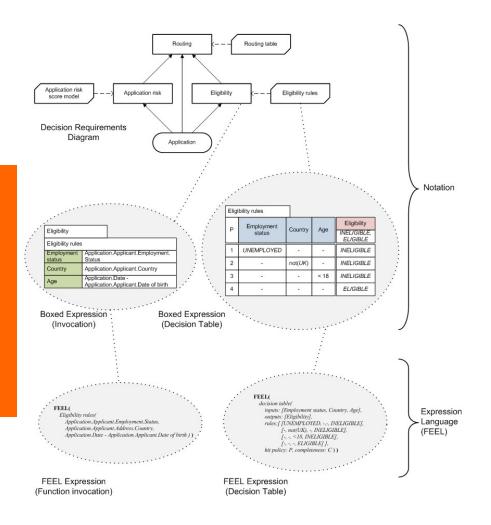
## **Decision Logic and Decision Task**



(Ross 2011, p. 152f)



# **Decision Model and Notation (DMN)**



- The Decision Model and Notation is a new standard from the OMG
- It is currently published in its version1.0
- Purpose of DMN: provide the constructs that are needed to model decision, so that organizational decision-making can be
  - readily depicted in diagrams
  - accurately defined by business analysts
  - (optionaly) automated



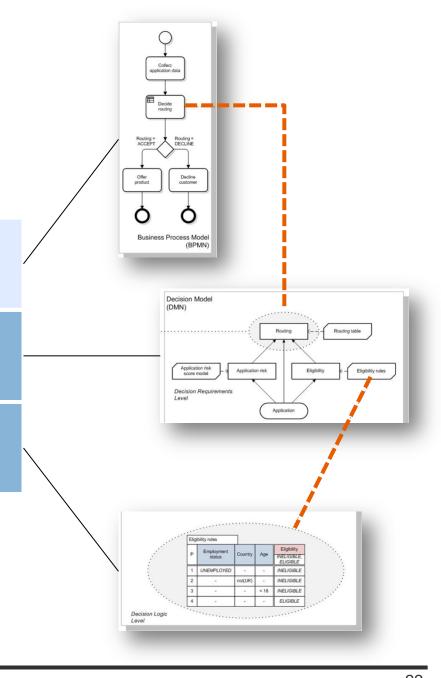
# **Main Concepts of DMN**

More details

**Business Process** 

**Decision Requirements** 

**Decision Logic** 



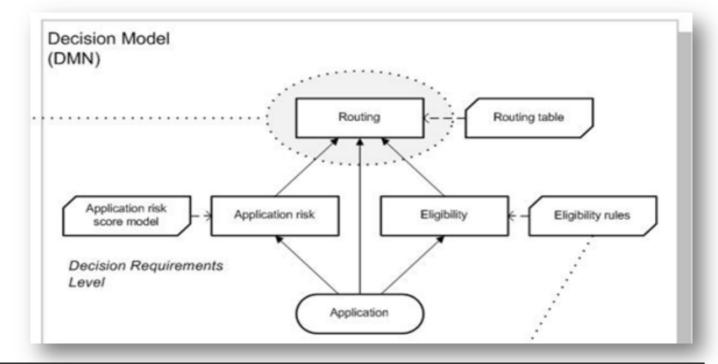
(Coenen 2013)



# Main concepts – Decision Requirements Level

- Business concepts only
- **Business decisions**
- Areas of business knowledge
- Sources of business knowledge

**Decision Requirements** 



(Coenen 2013)



# **Constructs of a Decision Requirements Model**

Construct	DMN Notation	Description
ELEMENTS		
Decision	Decision	The act of determining an output from a number of inputs, using decision logic which may reference one or more business knowledge models.
Business Knowledge Model	Business knowledge	A function encapsulating business knowledge, in the form of business rules, decision table or analytic model. Some of the tool may not support this element. In such case the decision logic is directly linked to the Decision rather than the business knowledge model.
Knowledge Source	Knowledge source	The authority for a business knowledge model or decision.
Input Data	Input data	Information used as an input by one or more decisions. It also denotes the parameters of a Business Knowledge Model.
REQUIREMENTS		
Information Requirement	-	Information - input data or decision output - required for a decision.
Knowledge Requirement		The invocation of a business knowledge model.
Authority Requirement		Showing the knowledge source of an element or the dependency of a knowledge source on input data.



Decision

#### **Decision**

- A decision determines an output from a number of inputs by applying some decision logic.
- Decisions can be decomposed into sub-decisions. Top level decisions can be thought of as selecting an answer from a range of possible answers. Lower level decisions often will simply provide input to other decisions.
- Two properties should be captured for every decision:
  - Question: A natural language statement that represents the decision in the form of a question. This should be specific and detailed.
  - Allowed Answers: A natural language description of the possible answers to this question.
- For action-oriented decisions, the allowed answers represent the responses that the process must handle when the decision model is invoked by a business rule task.



#### **Business Knowledge Models**

**Business Knowledge** 

- Business knowledge models represent functions that encapsulate reusable decision making logic. The logic they encapsulate might be a set of business rules, a decision tree, a decision table, or an analytic model.
- The specifics of knowledge representation involved need not be displayed on the diagram but could be.
- The decision logic that can be specified in a business knowledge model can also be linked directly to a decision, but encapsulating it in a business knowledge model allows it to be reused, parameterized and displayed on a Decision Requirements Diagram



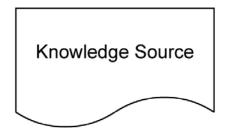
Input Data

## **Input Data**

- Decisions require inputs, and many of these are input data, which is data that is input to the decision making from outside the decision context.
- Input data elements typically represent business entities that are being used in the decision making, such as Policy or Customer. However, sometimes they can represent any information element at any level of detail.
- Each input data element can be described in terms of a hierarchical information model that specifies exactly what information elements comprise the input data.



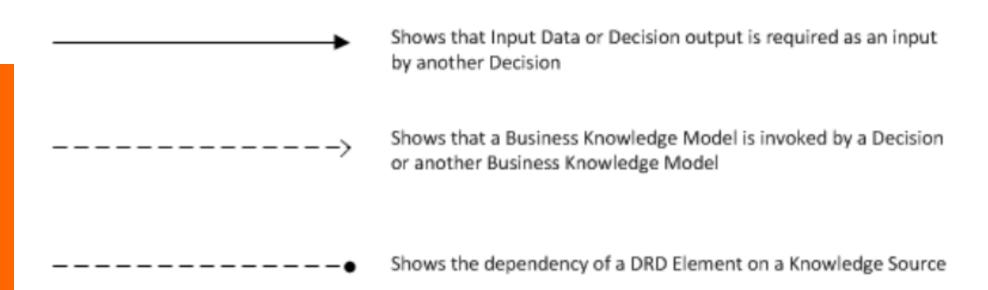
# **Knowledge Source**



- Knowledge sources represent the source of know-how for making a decision. This could be regulations or policies about how a decision must be made, best practices or expertise on how it should be made, or even analytic knowledge on how it might be made more accurate.
- Knowledge sources are the authorities for a decision and typically refer to some external document or source that contains detailed guidance

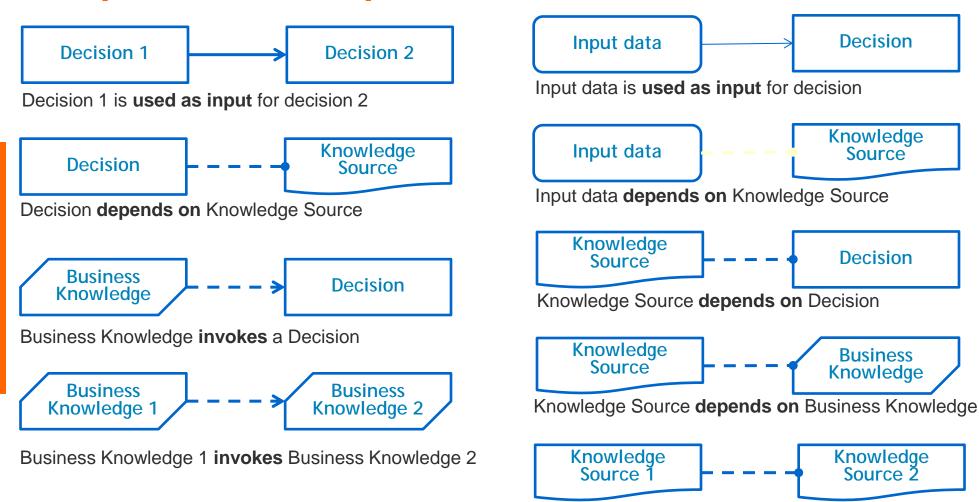


# **DRD Requirements**



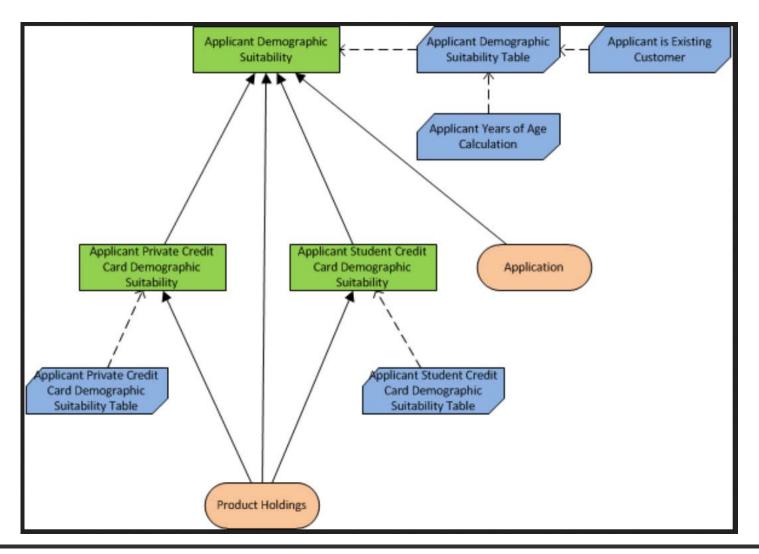


# **Elements and Allowed Relationships of the Requirements Graph**



(Coenen 2013)

Knowledge Source1 depends on Knowledge Source2

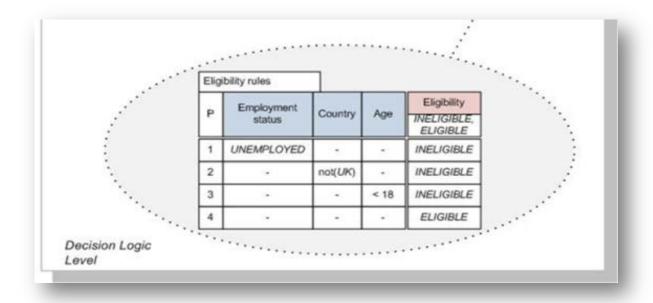




# Main concepts - Decision Logic

- Greater detail
- Business rules
- Calculations
- Automated
- Display

#### **Decision Logic**



(Coenen 2013)

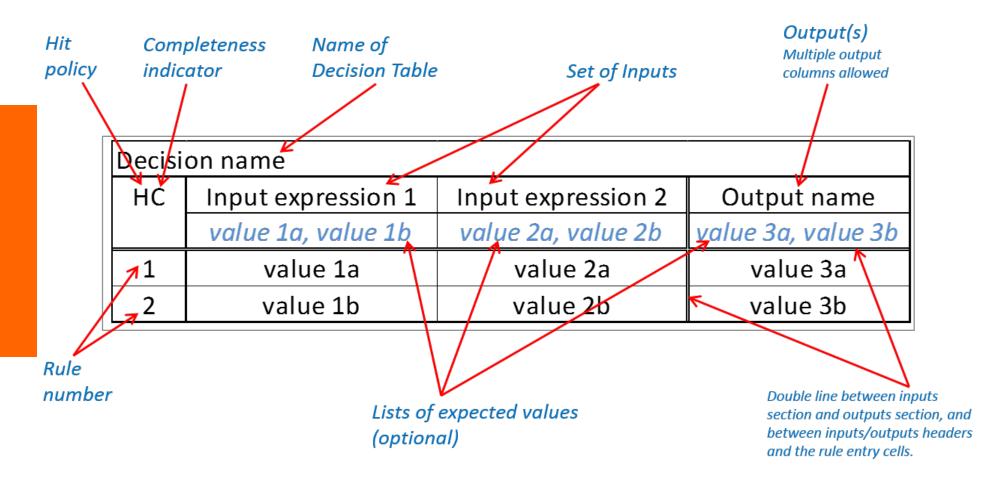




"I'm here because my boss said we should use more decisions tables for our project. What types of decision tables do you sell?"

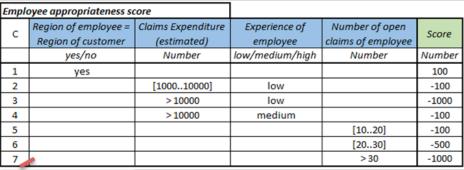


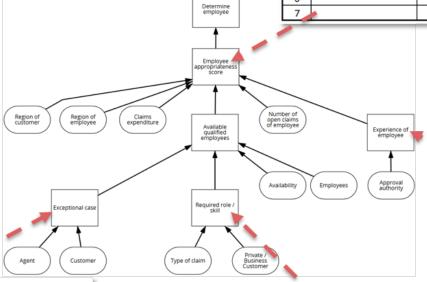
#### Structure of a Decision Table in DMN





#### **Decision Tables**





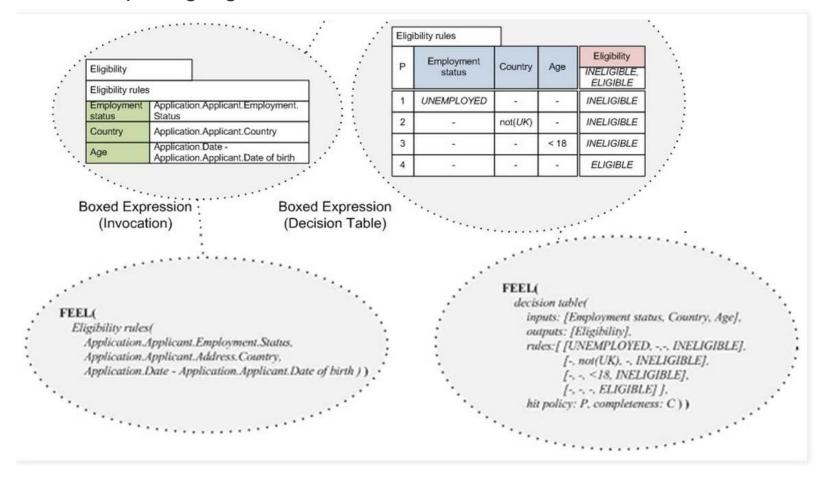
Exper	ience of Employee	
	Approval Authority	Experience
1	< 1000	low
2	[100010000]	medium
3	> 10000	high

			1	
Excep	tional Cas	e		
	Agent Id	Customer Frame Contract Id	Required Role	Special Employee
			Special Customer	
1	4711		Task Force Berlin	
			Special Customer	
2		0815	Task Force Berlin	
3		camunda		Mr. Important
4				

Requ	ired Skill / Role			
	Type of Claim	Private/Business Customer?	Required Role	Required Skill
1	Third Party Liability	Private	Service Center	
				Business Law
2	Third Party Liability	Business	Service Center	Qualification
3	Accident	Private	Service Center	
			<b>Business Accident</b>	
4	Accident	Business	Team	
5				

# FEEL = Friendly Enough Expression Language

FEEL is a script language for decision tables





#### Orientation of Rules in a DMN Decision Table

#### Rules as Rows:

table	name		
HC	input expression 1	input expression 2	Output name
	value 1a, value 1b	value 2a, value 2b	value 1a, value 1b
1	input ontry 1a	input entry 2a	output entry 1a
2	input entry 1a	input entry 2b	output entry 1b
3	input entry 1b	-	output entry 1a

#### Rules as Columns:

table name				
input expression 1	value 1a, value 1b	input e	ntry 1a	input entry 1b
input expression 2	value 2a, value 2b	input entry 2a	input entry 2b	•
Output name	value 1a, value 1b	output entry 1a	output entry 1b	output entry 1a
HC		1	2	3

#### Rules as Crosstabs:

table name			
		input ex	pression 1
Output n	ame	input entry 1a	input entry 1b
input	input entry 2a	output entry 1a	output entry 1a
expression 2	input entry 2b	output entry 1b	output entry 1a



# **Decision Tables – Reducing Combinations**

■ If effects for a several combinations are the same, the combinations can be combined, reducing the number of rules

#### Example:

- If Cause 1 is "yes", the effect does not depend on the value of Cause 2
- In this case, the value of Cause 2 does not need to be taken into account

effect			
	Cause1	Cause 2	Effect
	yes, no	yes, no	E1, E2, E3
1	yes	yes	E1
2	yes	no	E1
3	no	yes	E2
4	no	no	E3

effect			
	Cause1	Cause 2	Effect
	yes, no	yes, no	true, false
1	yes	_	E1
	ycs		
2	no	yes	E2



#### Exercise: Reduce decision table

- The following decision table represents rules for reimbursing expenses by health insurance
- Reimbursement depends on three conditions:
  - whether decuctible is already met,
  - whether the patient visited the doctor's office (D), a hospital (H) or a lab (L) and
  - whether in case of a visit at the doctor's office the physician is present
- The decision table is complete showing all combinations of decisions. Reduce the table to only the really needed number of rules

Reimburseme	ent			
	Deductable met	Type of visit	Physician present	Reimbursement
	yes, no	D, H, L	yes, no	integer
1	yes	D	yes	90
2	yes	D	no	50
3	yes	Н	yes	80
4	yes	Н	no	80
5	yes	L	yes	70
6	yes	L	no	70
7	no	D	yes	0
8	no	D	no	0
9	no	Н	yes	0
10	no	Н	no	0
11	no	L	yes	0
12	no	L	no	0



# Hit Policies (1)

- The hit policy specifies what the result of the decision table is, if there are multiple matches for a given set of inputs.
- The hit policy indication is mandatory and is summarized using a single character in a particular decision table cell.

#### Single Hit Policies:

Hit Policy	Description		
Unique	This is the default policy. All rules are exclusive and only a single rule is matched.		
Any	Multiple matching rules, all matching rules with the same output. Any of these outputs can be used.		
Priority	Multiple matching rules with different outputs. Returns the matching rule with the highest output priority which is specified in an ordered list of values, e.g. the list of expected output values.		
First	Multiple matching rules with different outputs. First hit by rule order is returned. Once there is a hit, the evaluation stops (and ignore the rest of the rules). The matching has a dependency on the order of the rules. The last rule is often the catch-remainder rule. This type of policy is hard to validate manually and must be used with care.		



# Hit Policies (2)

#### Multiple Hits Policies for Single Output

Hit Policy	Description	
No order	Returns all hits in a unique list in arbitrary order.	
Output order	Returns all hits in decreasing priority order. Output priorities are specified in an ordered list of values.	
Rule order	Returns all hits in rule order, i.e. dependency on the order of the rules.	

#### Aggregation for Multiple Hits Policy

Aggregation	Description	
Collect	The result of the decision table is the list of all the outputs, ordered or unordered per the hit policy.	
Sum	The result of the decision table is the sum of all the outputs.	
Min	The result of the decision table is the smallest value of all the outputs.	
Max	The result of the decision table is the largest value of all the outputs.	
Count	The result of the decision table is the number of outputs.	
Average	The result of the decision table is the average value of all the outputs, defined as the sum divided by the count.	



#### Literatur

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