

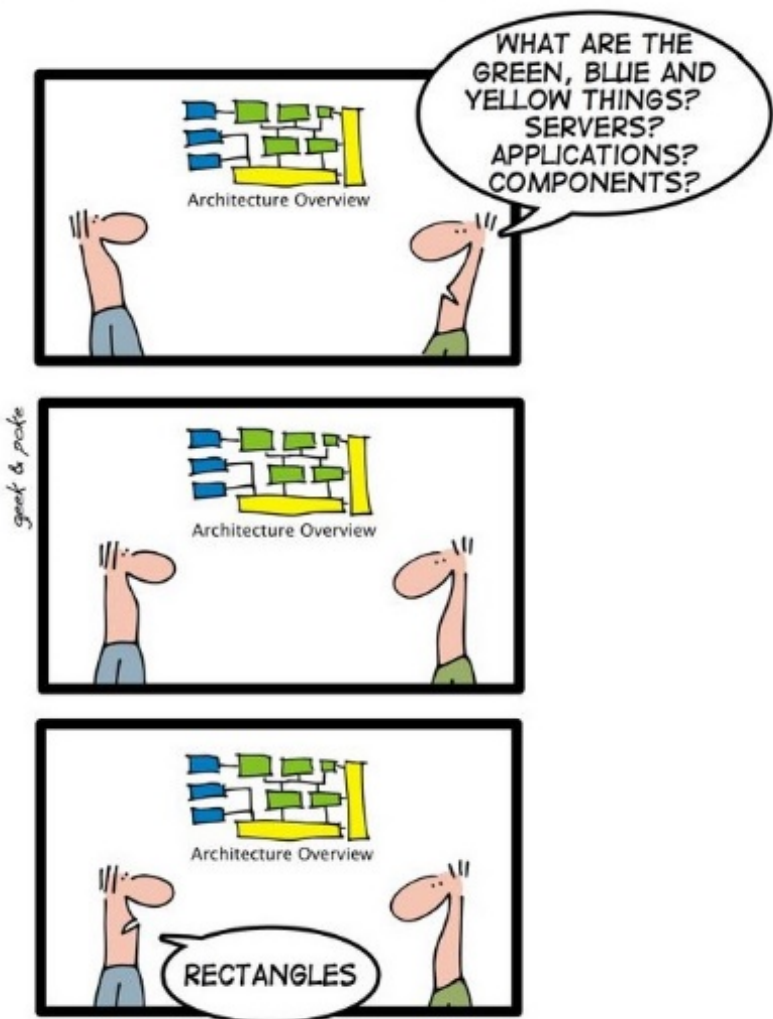


# *Ontology-based Metamodeling*

*Knut Hinkelmann*

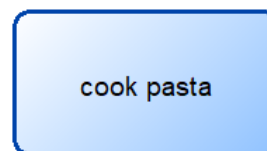


## Making the Knowledge in Models explicit



- Humans «know» the meaning of the modeling objects.

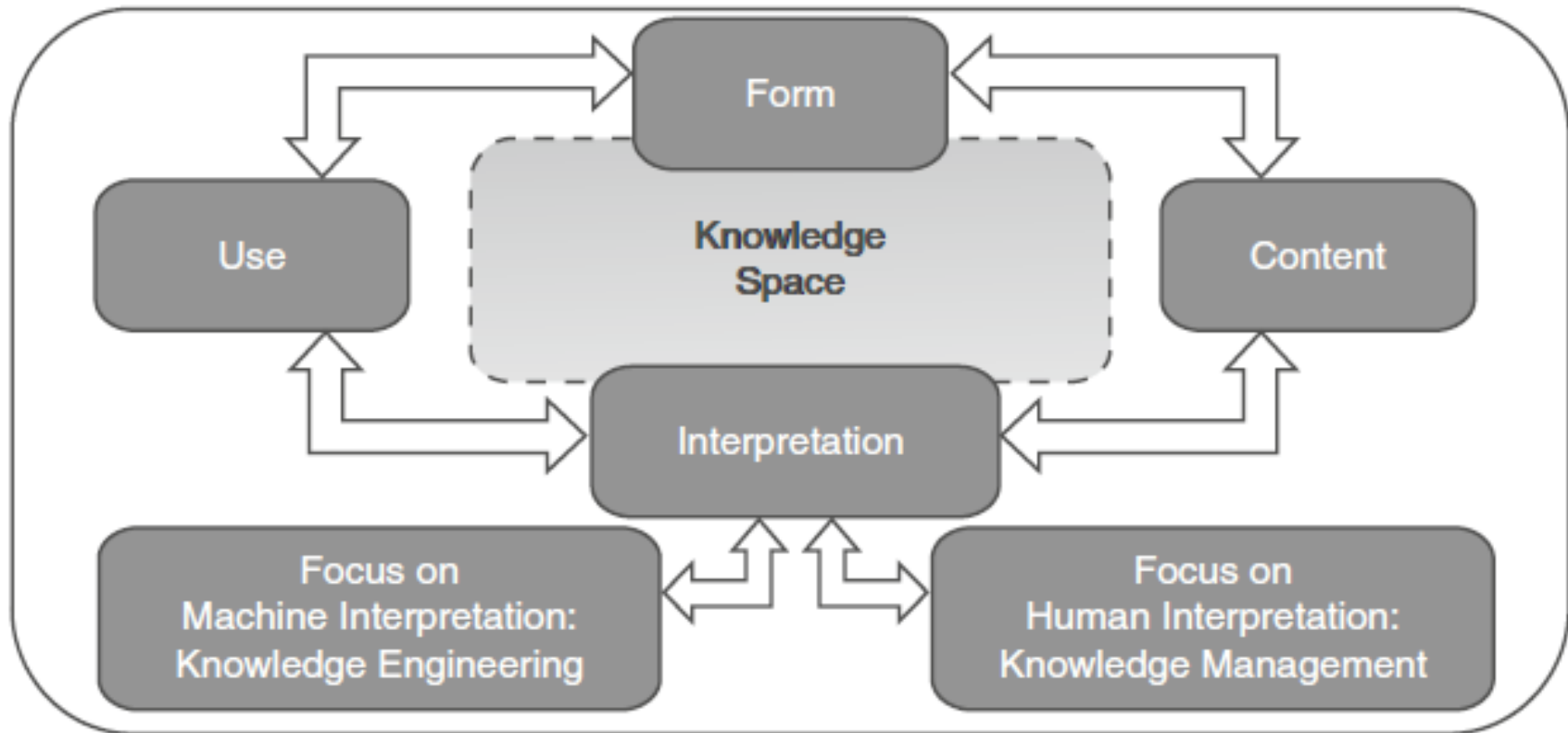
- ◆ Example: Process Modeling



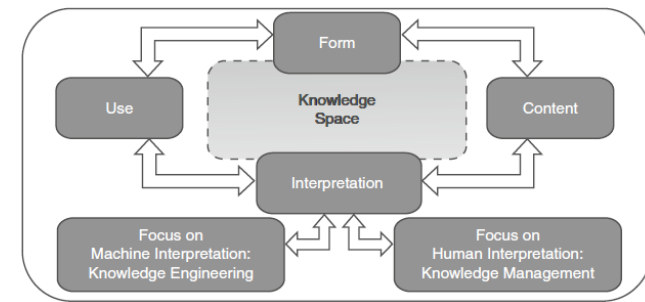
«Cook pasta» is a task about preparing food

- The objective is to represent the knowledge so that it can be interpreted by a system for decision making and problem solving

# Dimensions of a Knowledge Space



# Dimensions of the Knowledge Space



Form: modeling language



Content: model information, represented in the description of elements



Use:

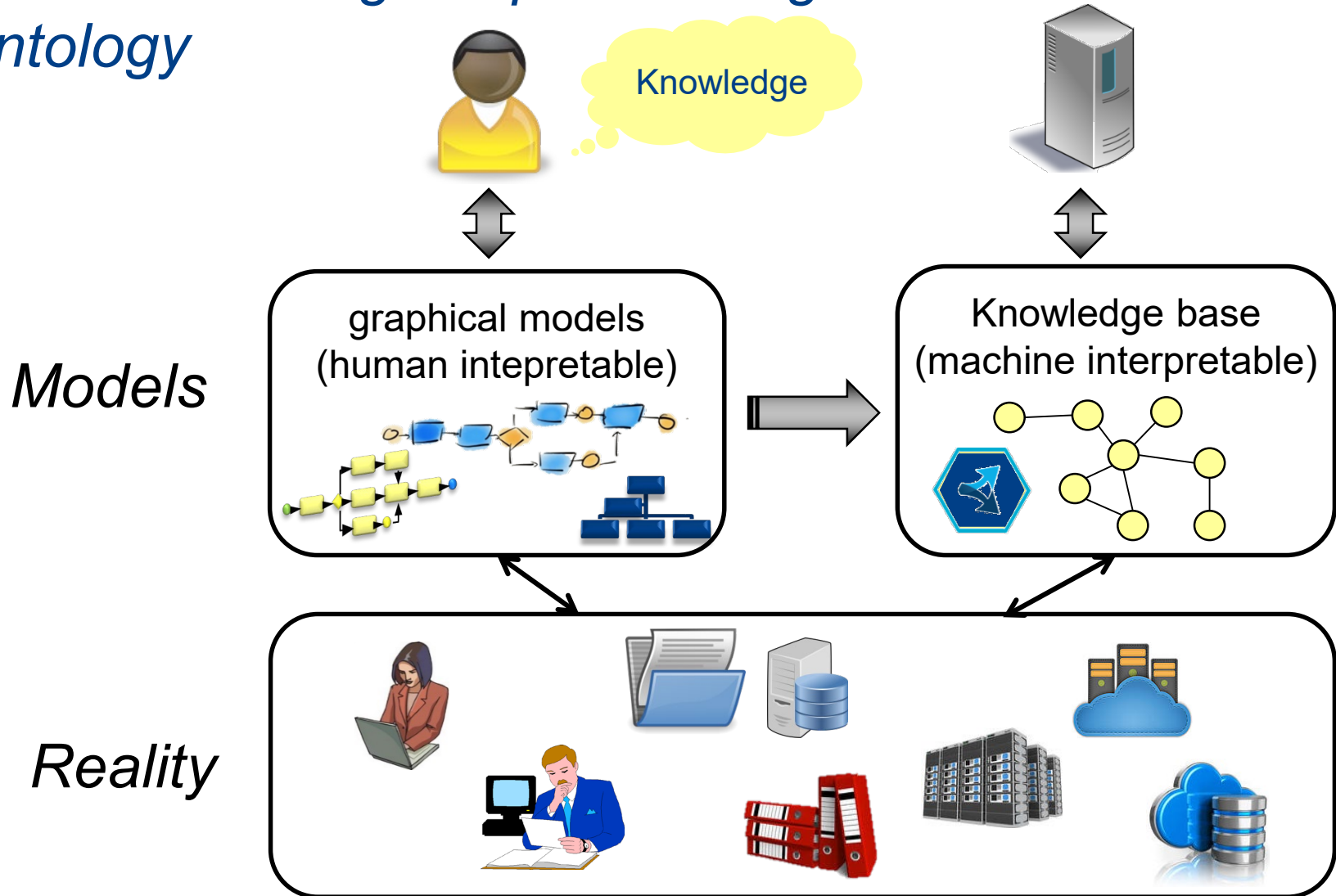
- process optimization requires knowledge about time and costs
- selection of a cloud service require knowledge about data and functionality

- **Form:** Syntax and semantic of **modeling language**.
- **Content:** **Domain** in which knowledge engineering is applied.
- **Use:** Stakeholders and their concerns determine the relevant subset of the knowledge and reasoning
- **Interpretation:** Graphical models typically are cognitively more adequate for human interpretation and ontologies can be interpreted by machines.



# *Semantic Lifting*

# Semantic Lifting: Map knowledge of models into an ontology

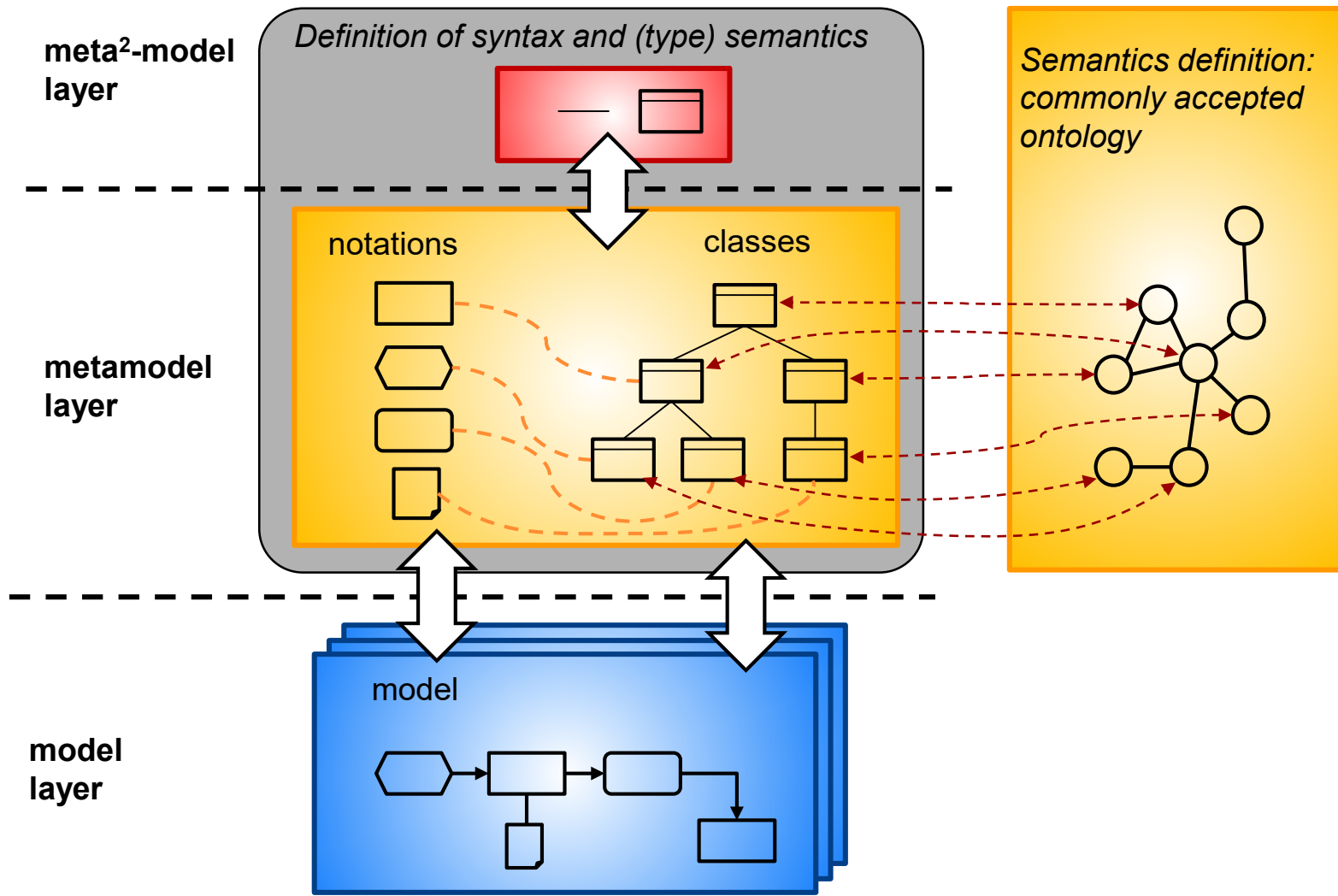


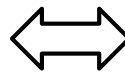

# *Semantic Lifting*

- Map knowledge of models into an ontology
  - ◆ Semantics: Classes of the metamodel are aligned with classes in the ontology
  - ◆ Interpretation: For each element in a model an instance of the ontology is created
  - ◆ Content: Model elements are annotated with domain knowledge from ontology
  - ◆ Inference of the ontology can be applied to the knowledge base

# Modelling Environment

# Ontology



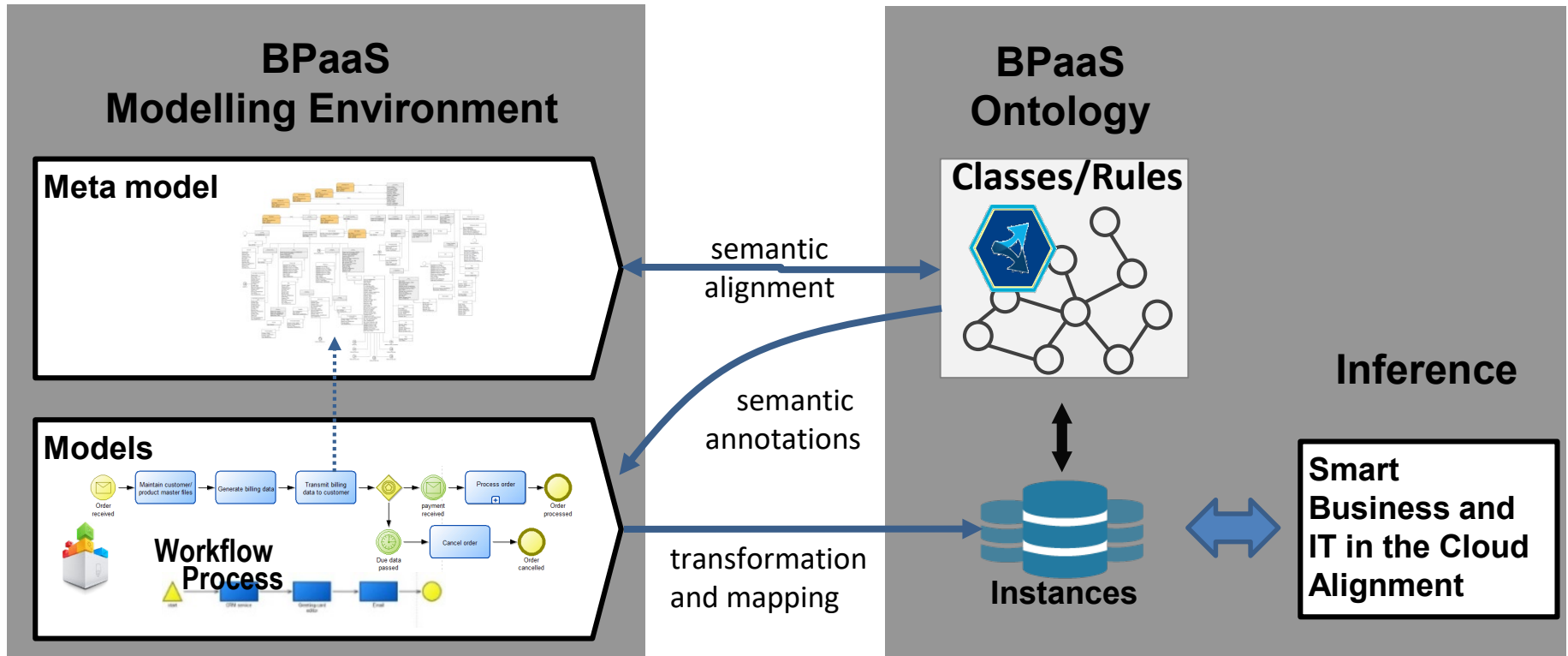
 **linguistic metamodelling:** *syntax, structure, type semantics*  
 **ontological metamodelling (lifting):** *explication of type semantics*



# Example: Business Process as a Service

**human interpretation**  
informal and semi-formal

**machine interpretation**  
formal



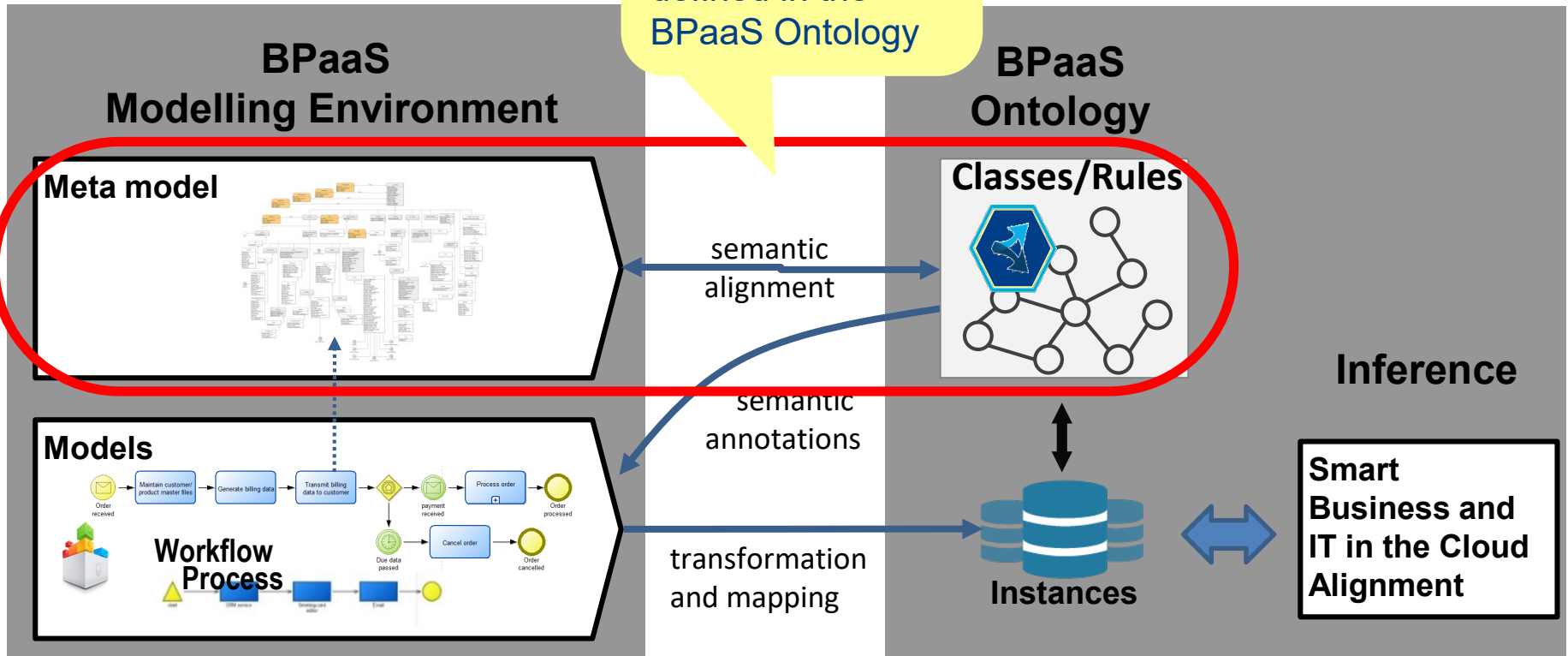
From: CoudSocket Project

# Example: Business Process as a Service

**human interpretation**  
informal and semi-formal

The semantics of the meta-model elements is defined in the BPaaS Ontology

**machine interpretation**  
formal

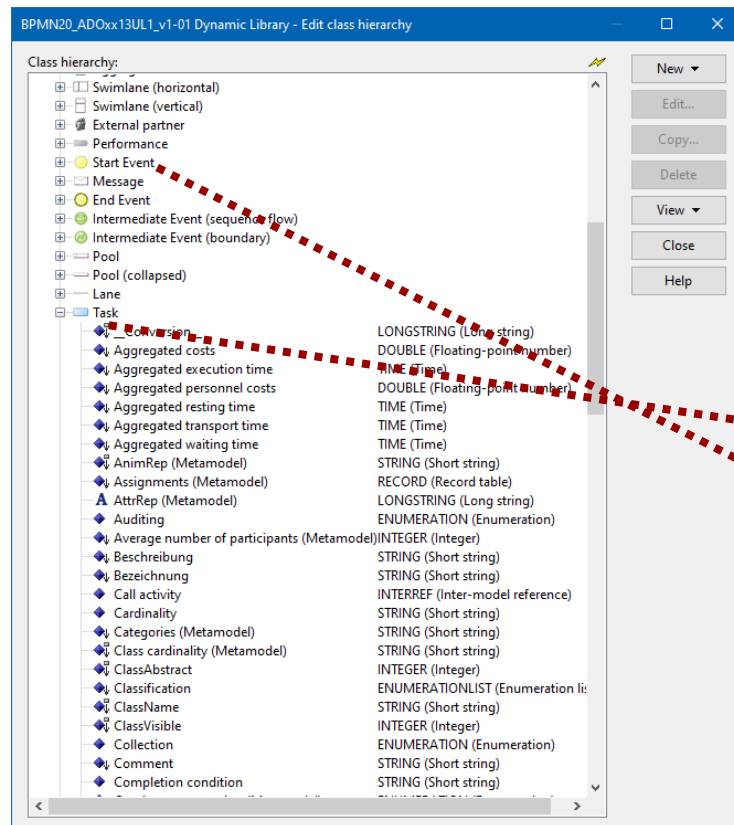


From: CoudSocket Project

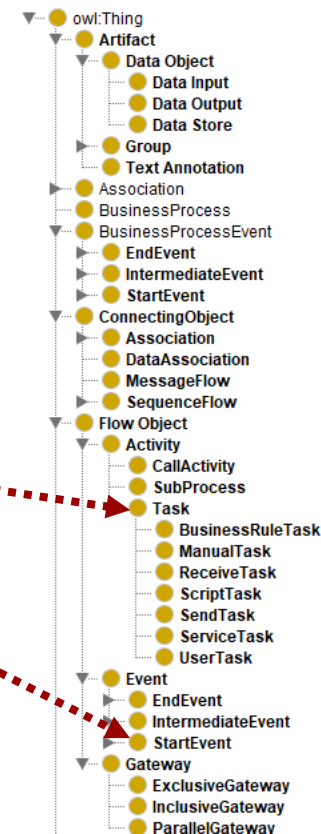
# Semantic Alignment

The ontology contains classes for all modelling elements

BPMN Modelling Language in ADOxx



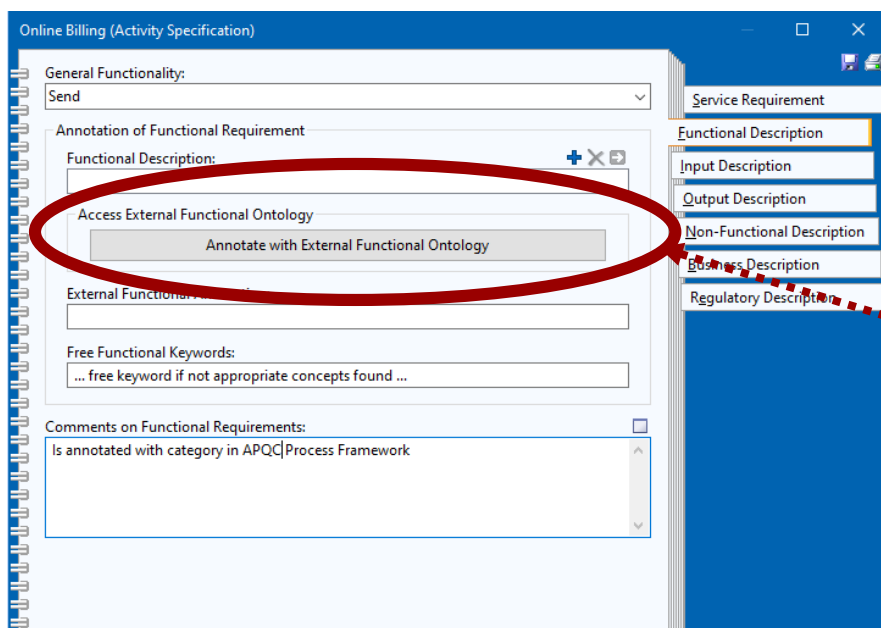
BPMN Ontology



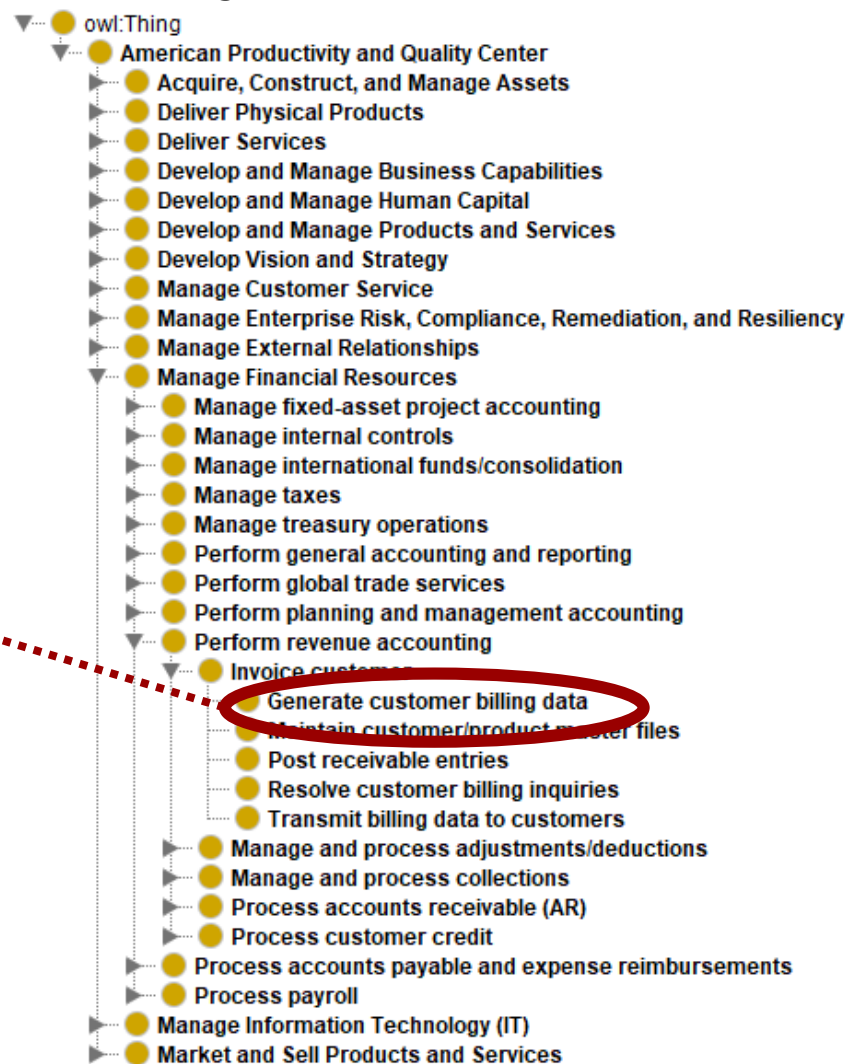
# Semantic Annotations

Annotate modeling elements with classes from the domain ontology

## Example: Functionality of a Service

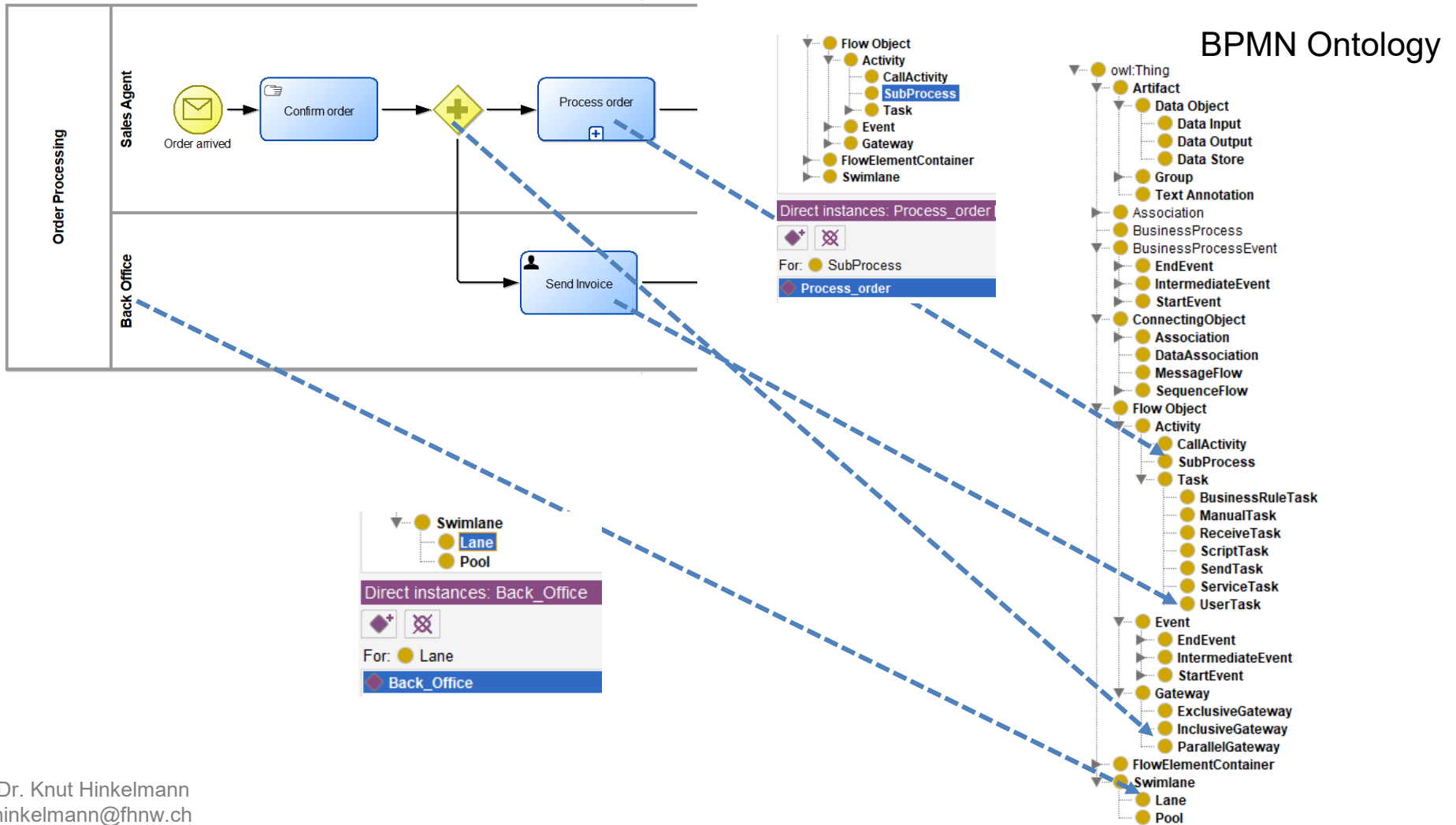


## Ontology for APQC Process Classification Framework



# Transformation and Mapping

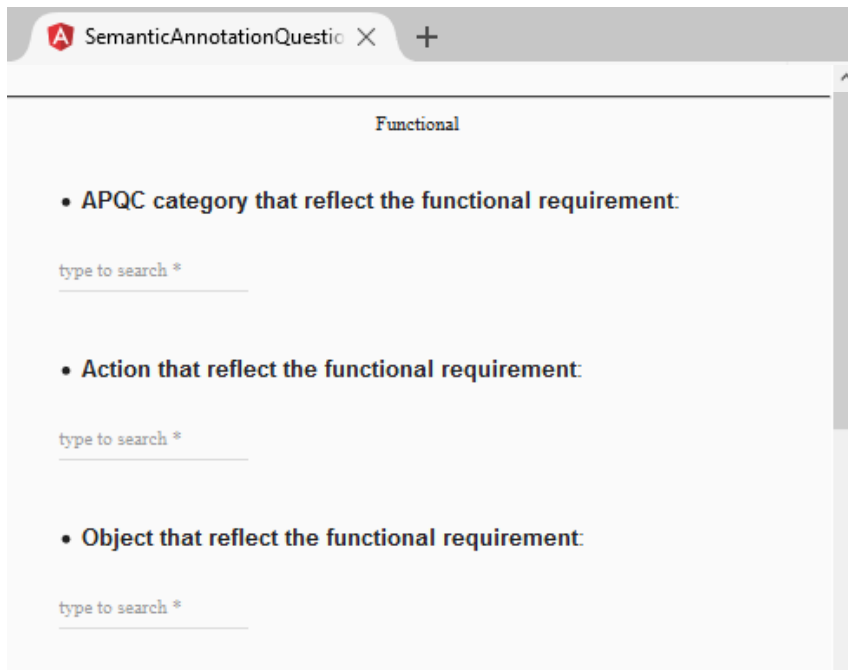
The model elements are exported as instances ontology classes



# Inferencing: Cloud Service Selection

## Cloud Service Selection

### Functionality

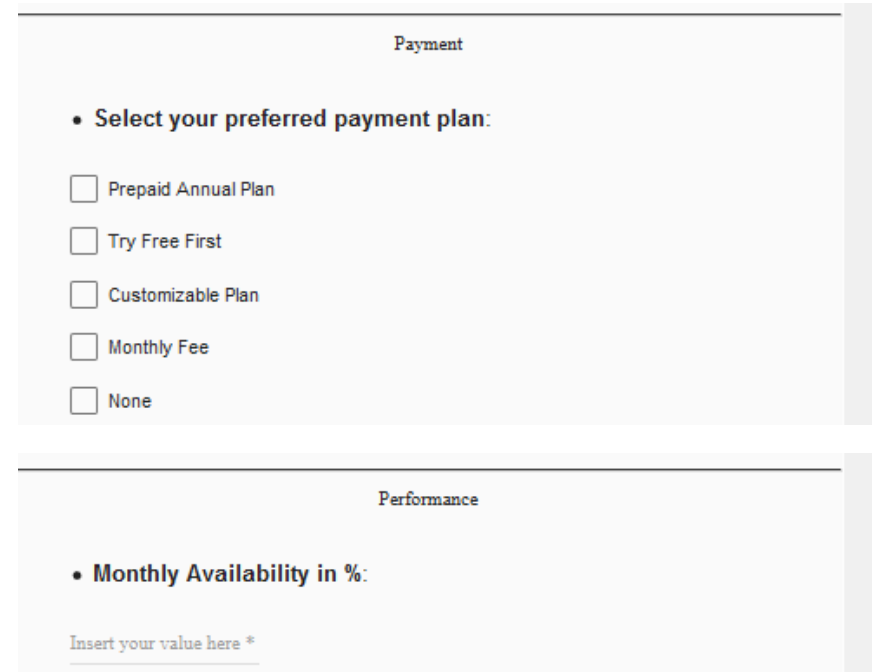


SemanticAnnotationQuestio X +

Functional

- APQC category that reflect the functional requirement:  
type to search \*
- Action that reflect the functional requirement:  
type to search \*
- Object that reflect the functional requirement:  
type to search \*

### Non-functional requirements



Payment

- Select your preferred payment plan:
  - Prepaid Annual Plan
  - Try Free First
  - Customizable Plan
  - Monthly Fee
  - None

Performance

- Monthly Availability in %:  
Insert your value here \*

# *Problems with Semantic Lifting*

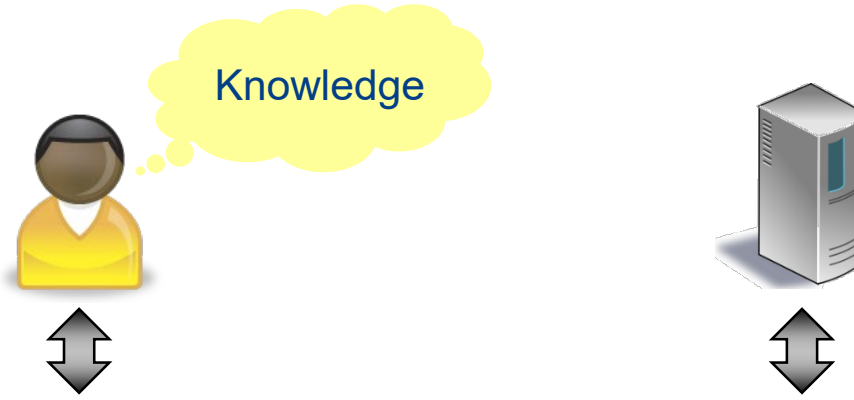
- Separate Environments for
  - ◆ Modelling
  - ◆ Knowledge Base (Inferencing)
- Inconsistency: Both metamodel and ontology must be aligned but are maintained independently:
  - ◆ Metamodel and ontology must represent the same semantics
  - ◆ Each change in metamodel must be reproduced in the ontology and vice versa
- Effort: After each change the model must be translated again into the ontology instances



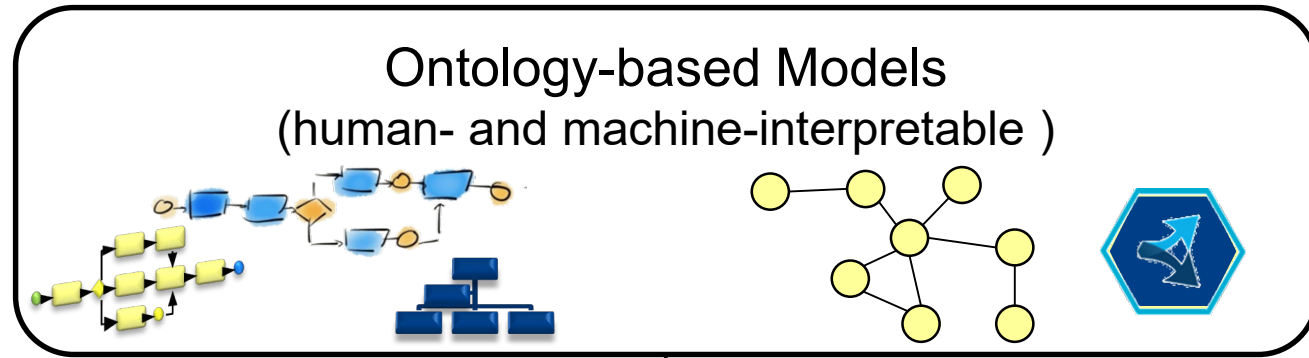
# *Ontology-based Metamodelling*



# Objective



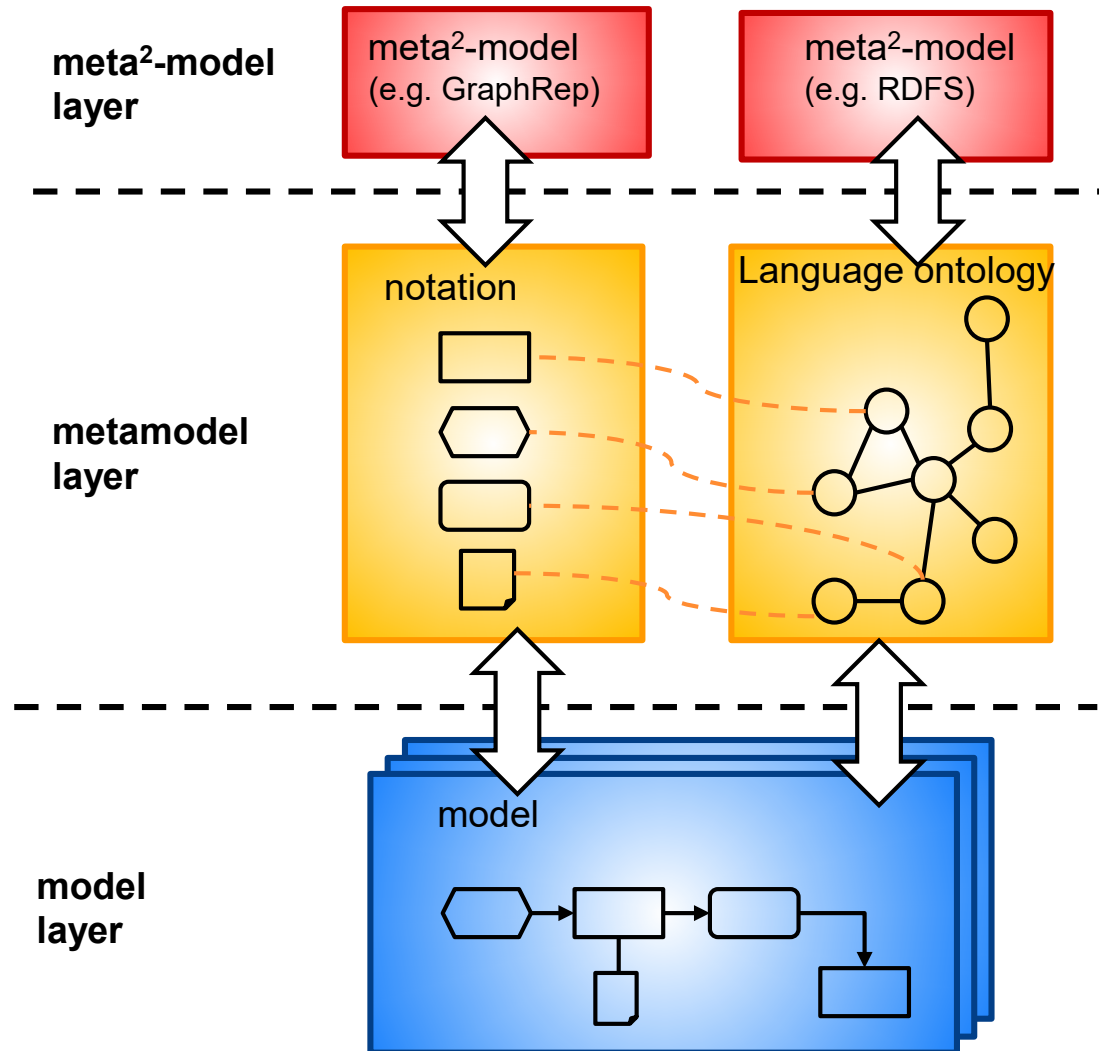
*Models + Knowledge*



*Reality*

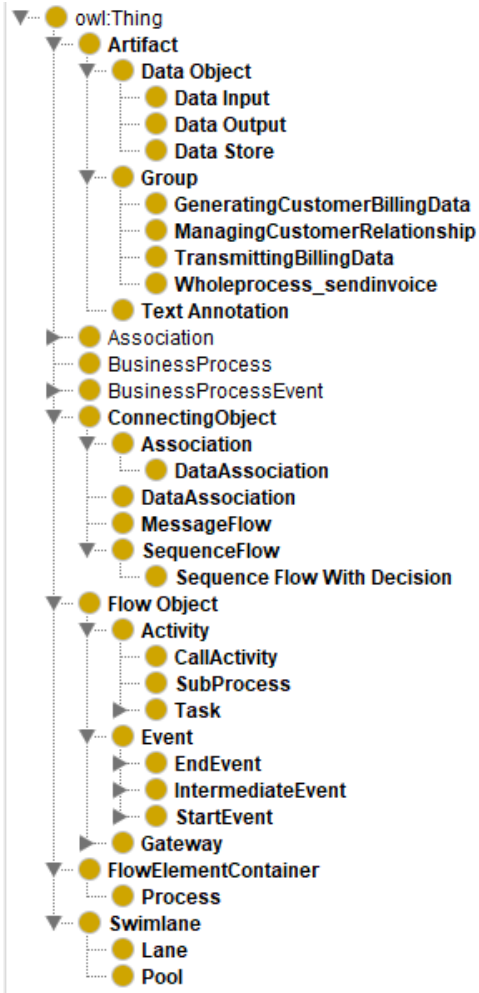


# Ontology-based Metamodeling (1): Metamodel is represented as an Ontology

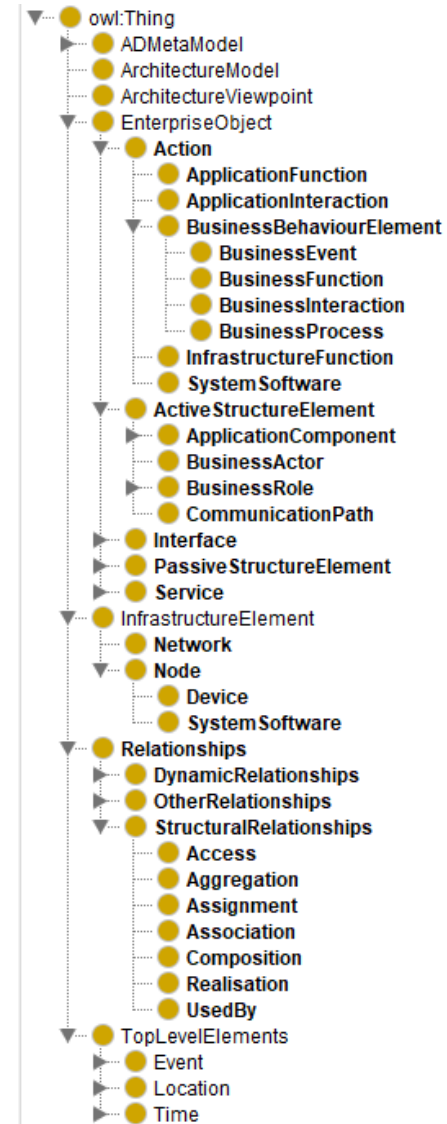


# Modelling Language Ontologies

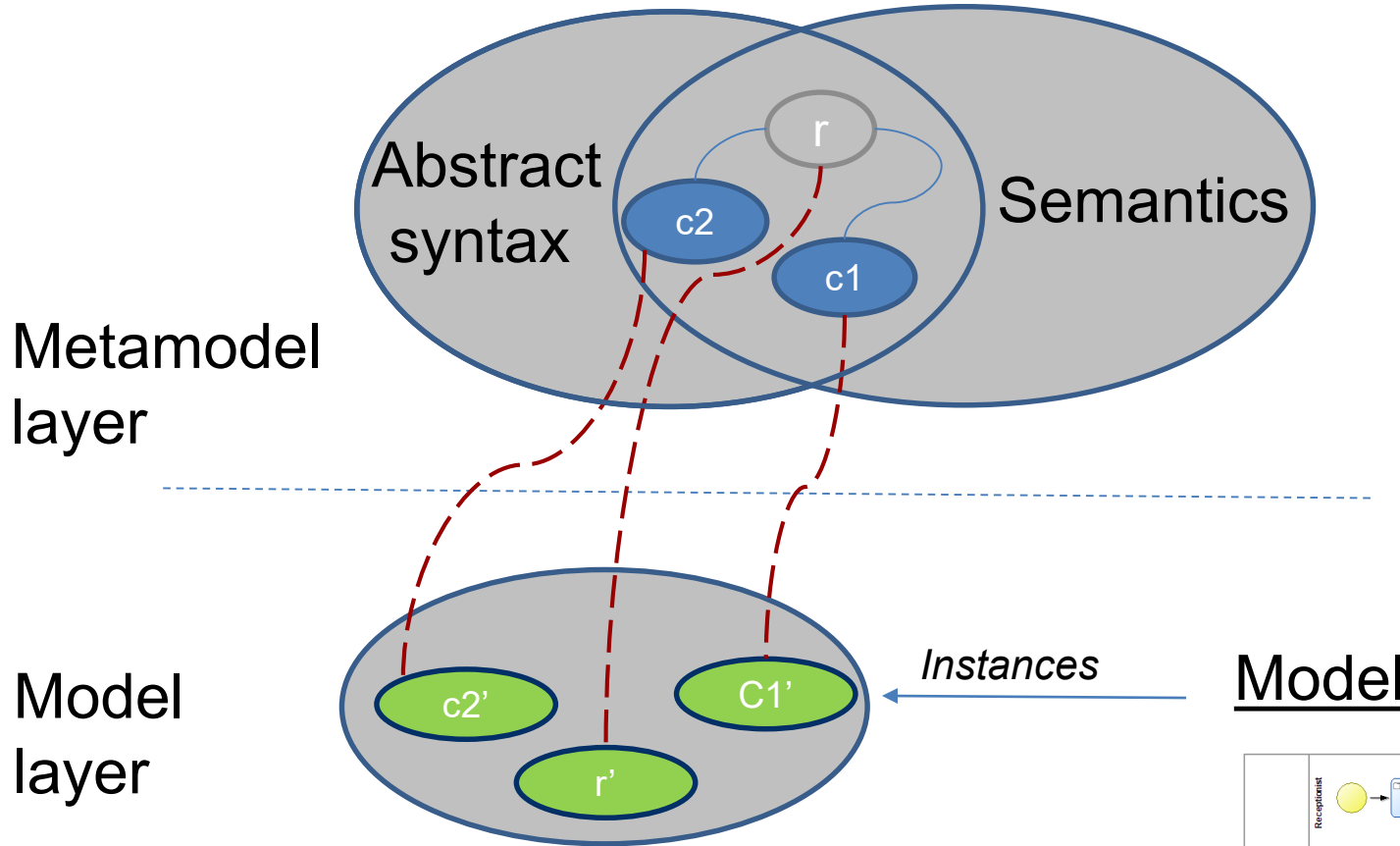
## BPMN



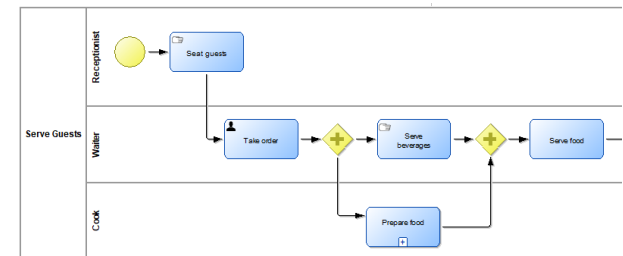
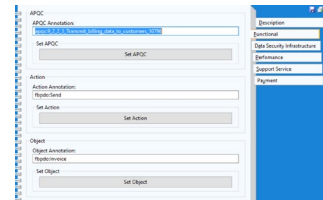
## Archimate



# Ontology

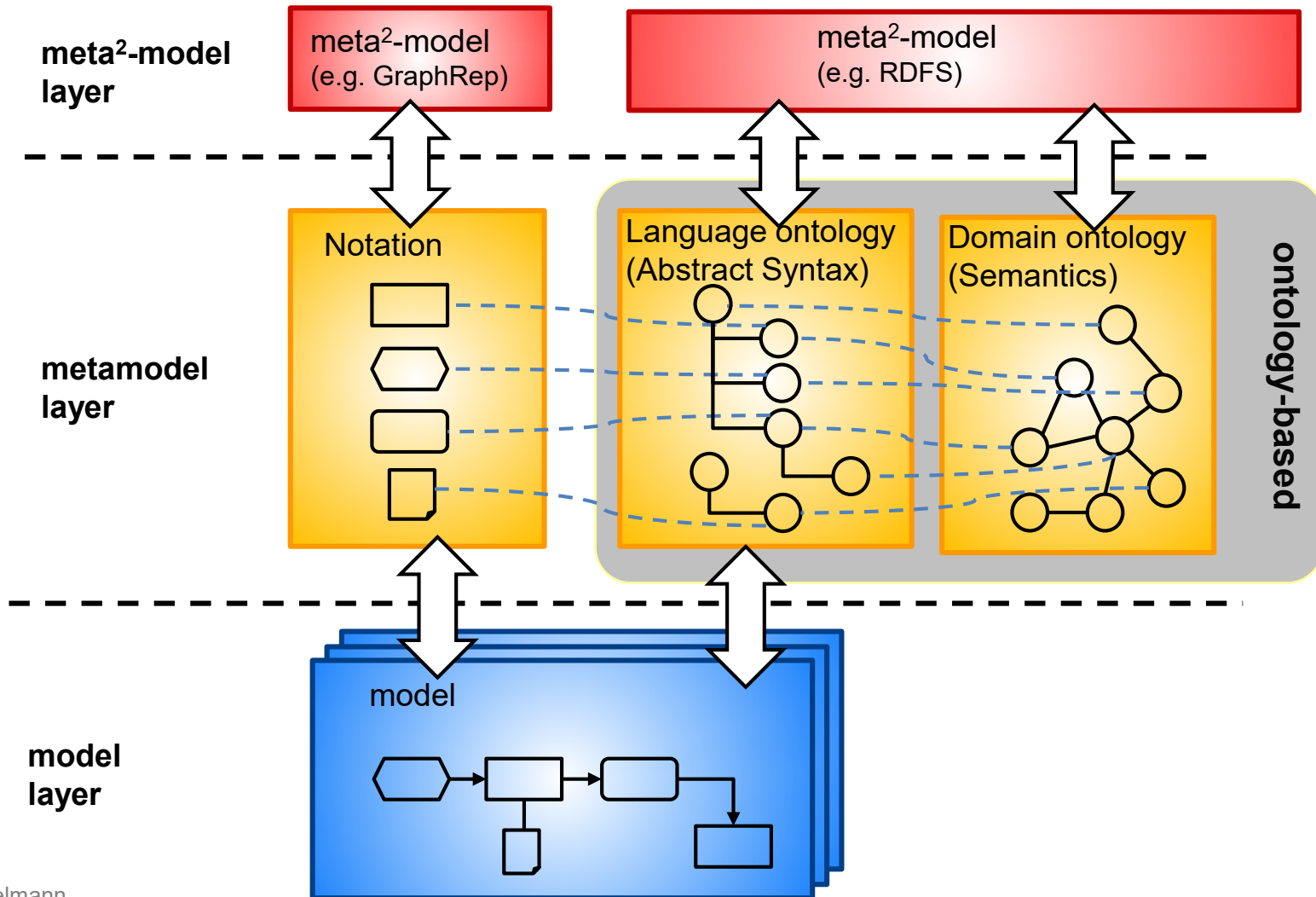


# Model



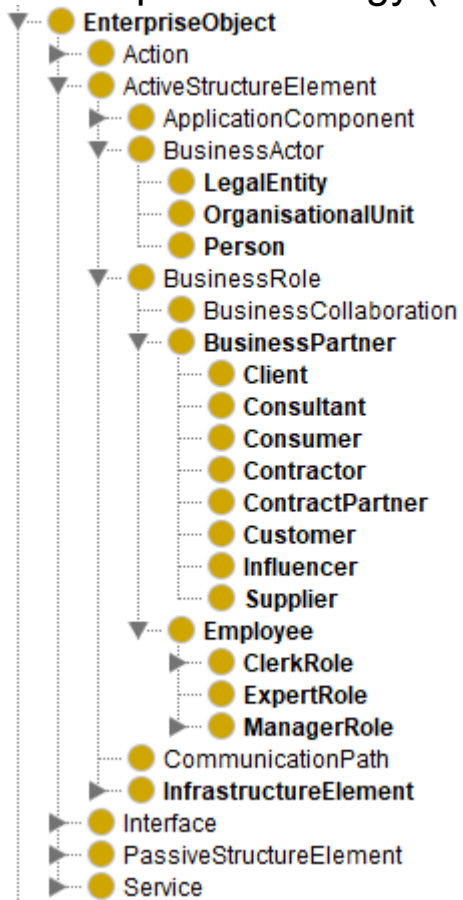
Thanks to Emanuele Laurenzi

# Ontology-based Metamodeling (2): Ontologies for Metamodel and Content

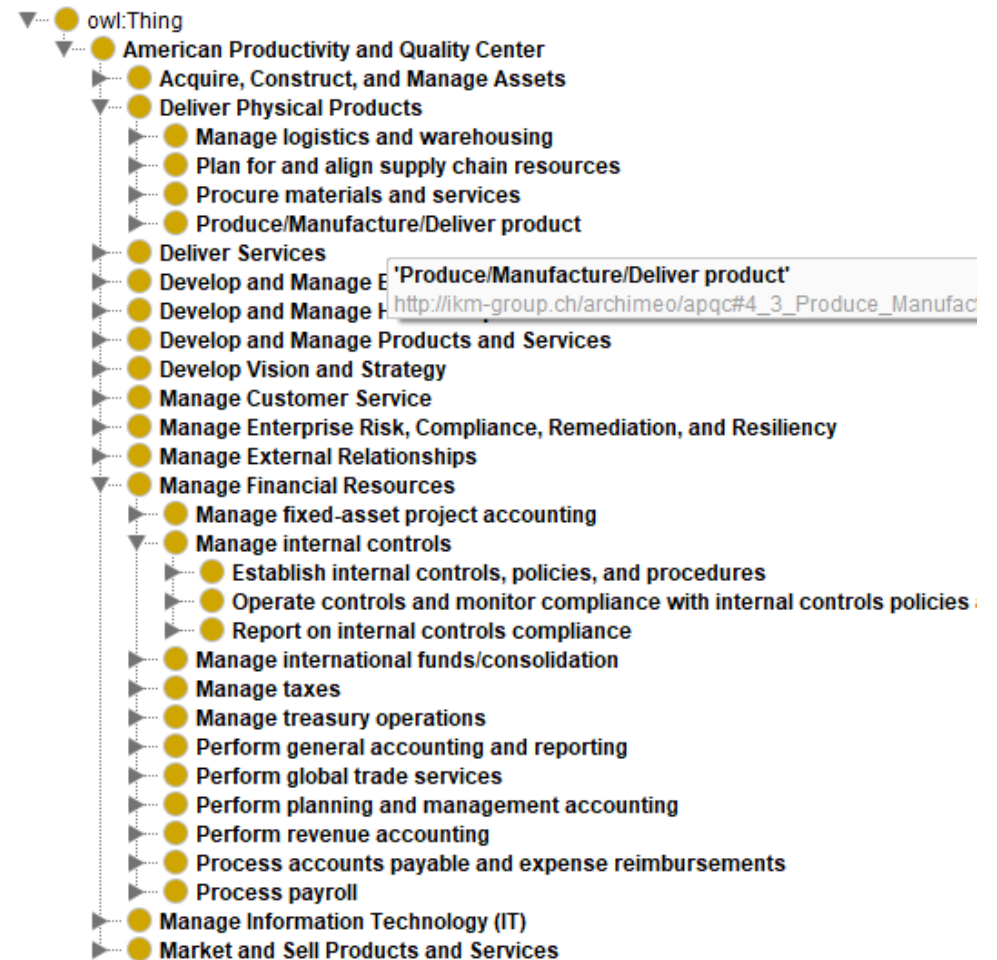


# Domain Ontologies

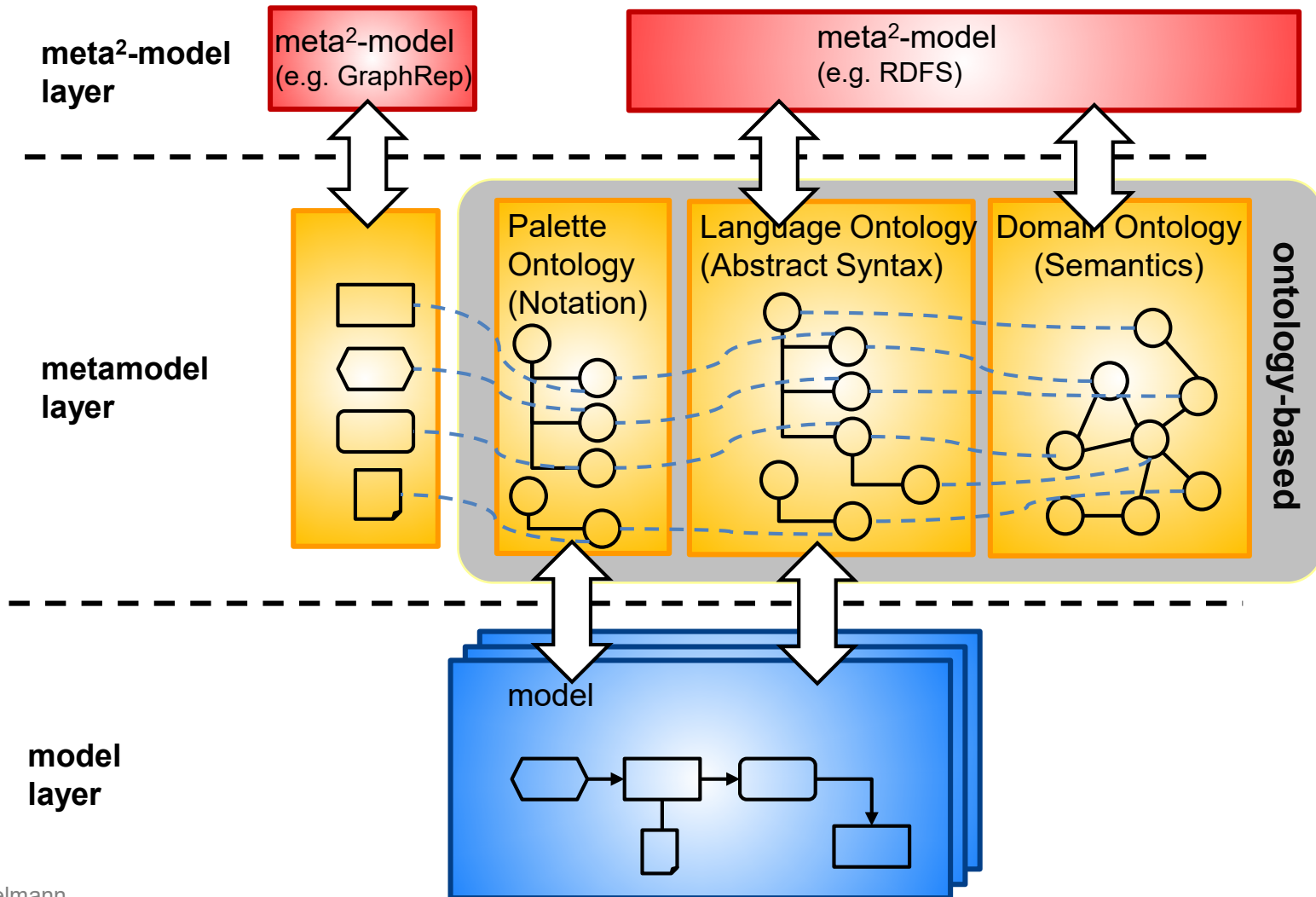
## Enterprise Ontology (excerpt)



## APQC Process Classification Framework

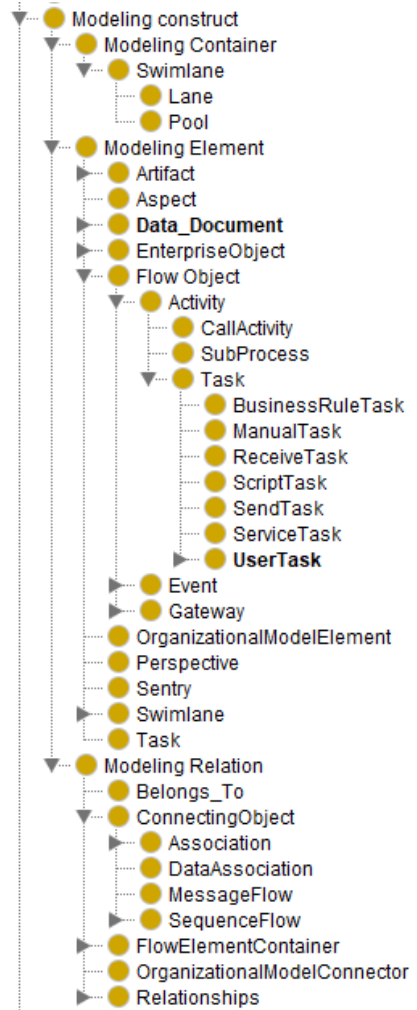


# Ontology-based Metamodeling (3): Ontologies for Language, Metamodel and Content



# Palette Ontology

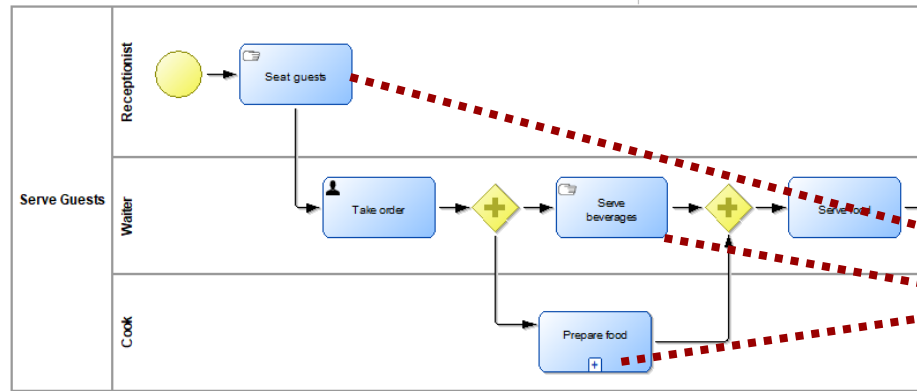
## Palette Ontology (excerpt)





# Ontology-Based Metamodel

- Single environment for modelling and ontology
- Model elements are directly created as instances in the ontology



Class hierarchy: ManualTask

- owl:Thing
  - Artifact
    - Association
    - BusinessProcess
    - BusinessProcessEvent
    - ConnectingObject
    - Flow Object
      - Activity
        - CallActivity
        - SubProcess
          - Task
            - BusinessRuleTask
            - ManualTask**
            - ReceiveTask
            - ScriptTask
            - SendTask
            - ServiceTask
            - UserTask
  - Event
  - Gateway
  - FlowElementContainer
  - Swimlane
    - Lane
    - Pool

Individuals

- Cook
- Prepare\_Food
- Receptionist
- Seat\_guests
- Serve\_Beverages
- Serve\_food
- Take\_order
- Waiter

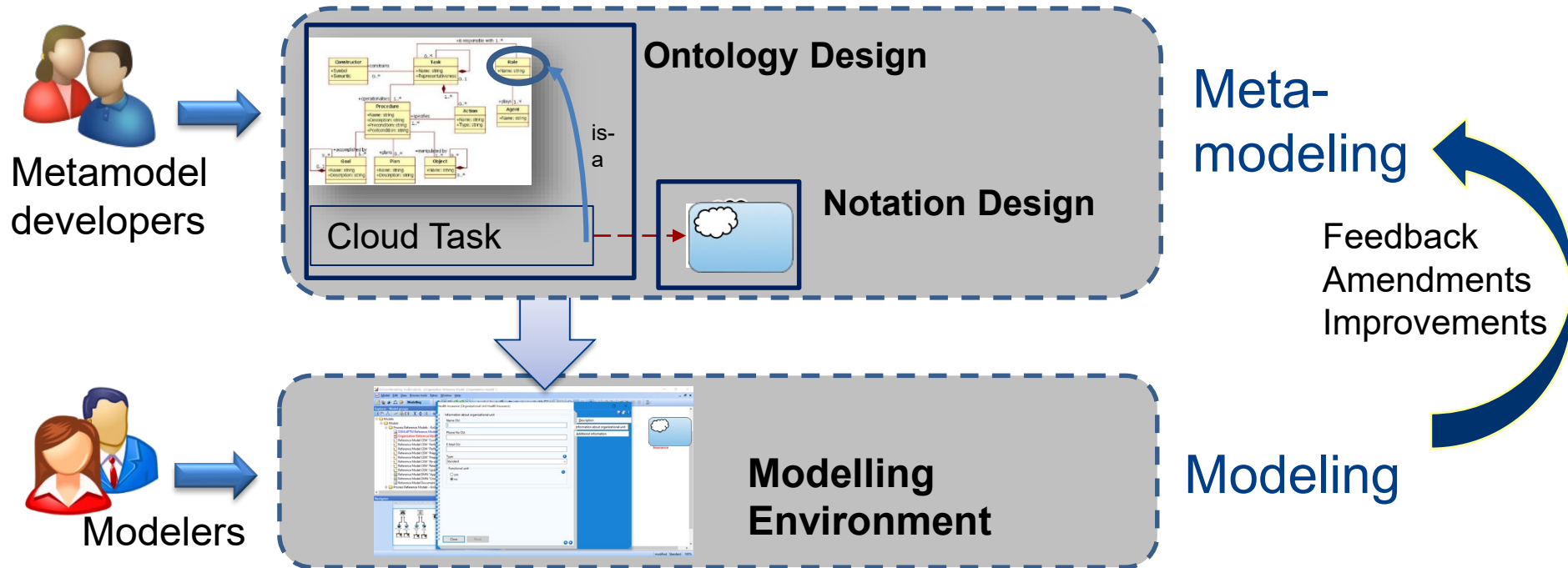


# *Agile Modelling*

# *Objective*

Ensure a precise shared interpretation  
of new modeling constructs to both  
**humans and machines**

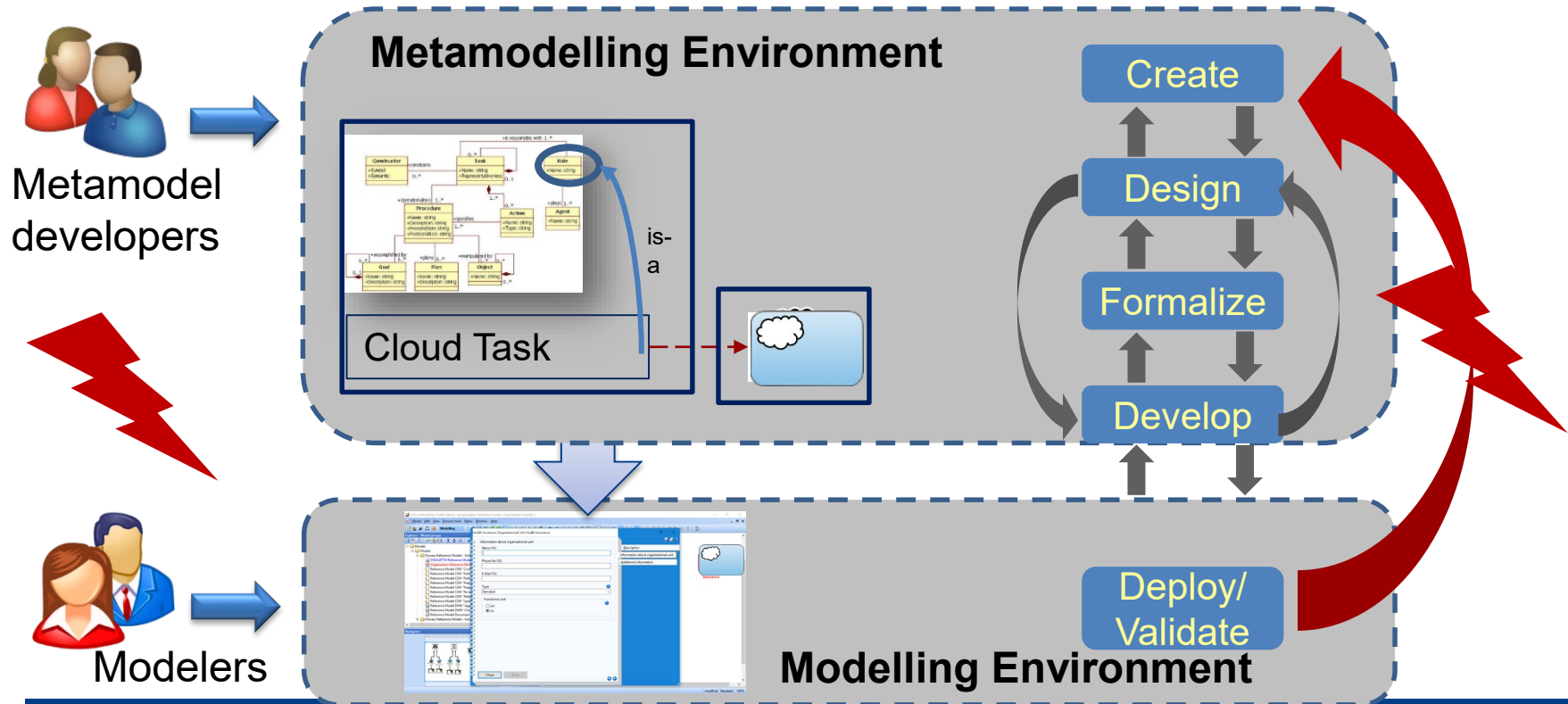
# Problem: Separation between Metamodel Developer and Modeler



**Challenge:** Separation of metamodeling and modelling (typically in separate environments, e.g. ADOxx Development and ADOxx Modelling Toolkits)

**Objective:** Integrate metamodeling and modeling in a single environment

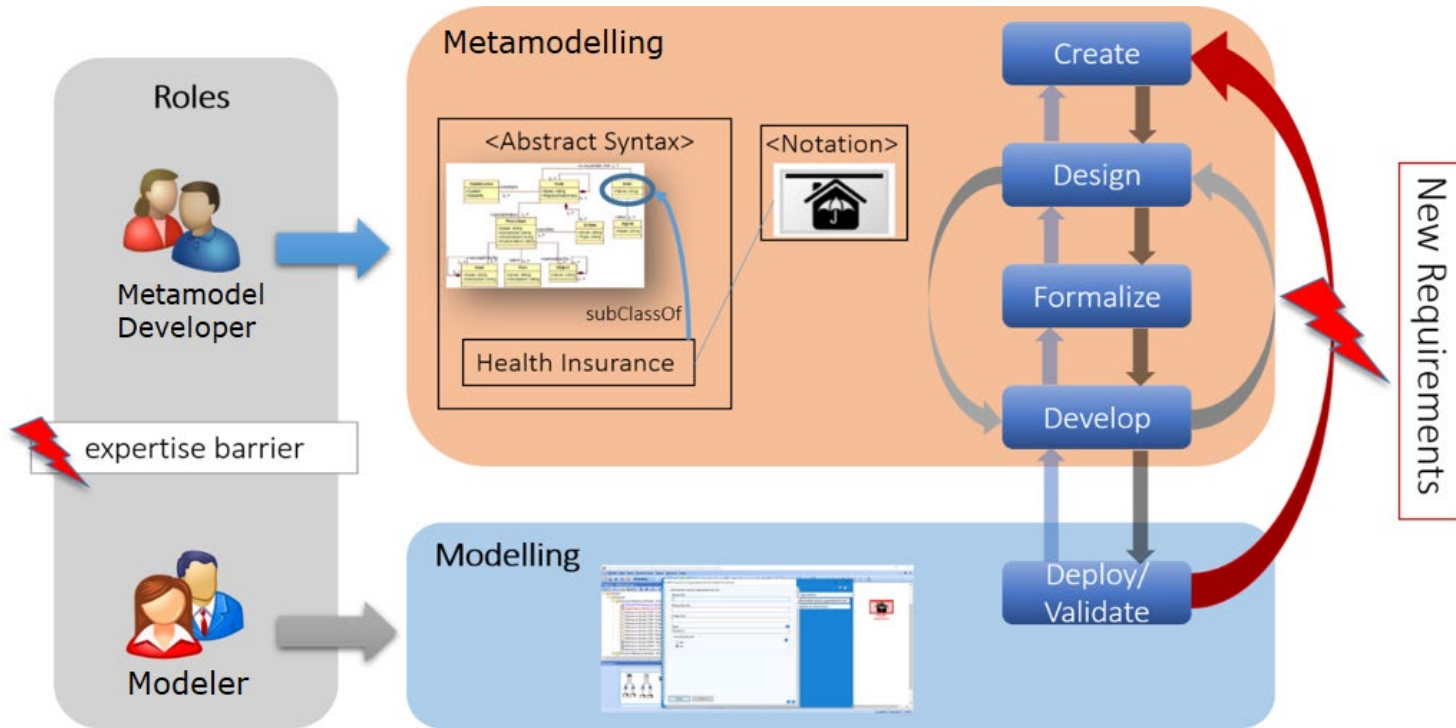
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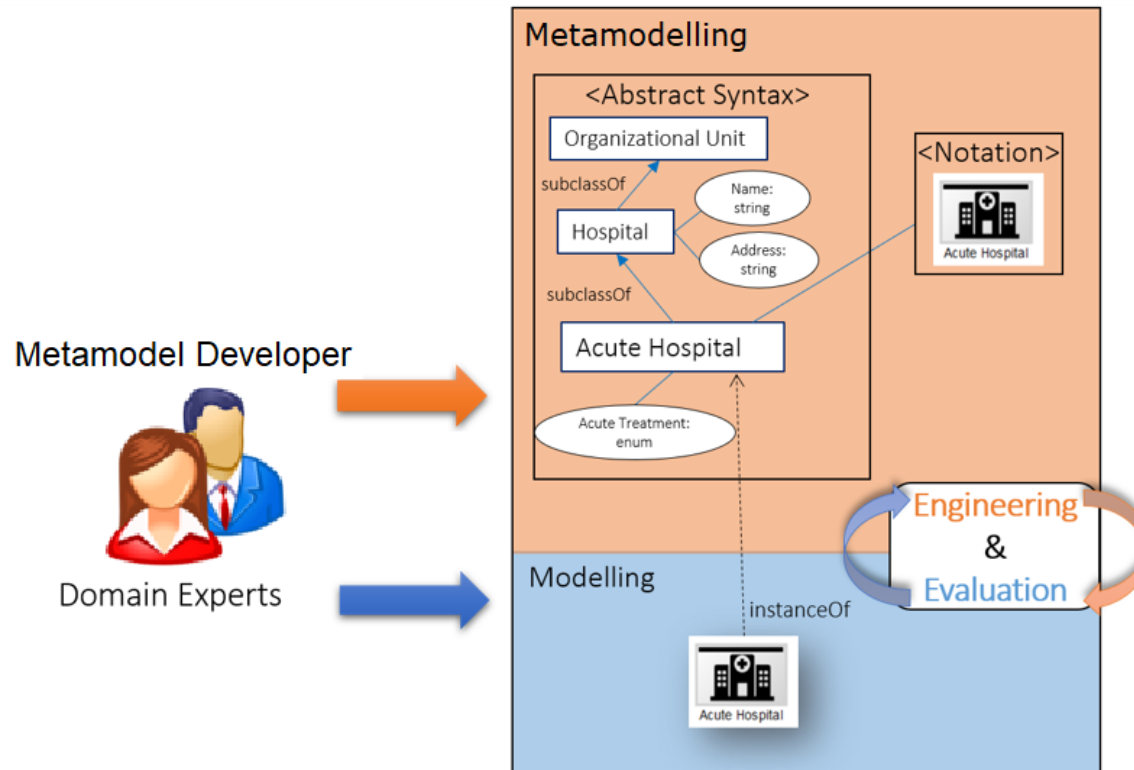
# Challenge: Separation of metamodelling and modelling



- Challenge 1: Metamodeling is a joint effort between metamodel experts and domain experts
- Challenge 2: Sequentialization of metamodeling and modeling is time consuming

# Integration Modeling and Metamodeling in a Single Environment

- Tight collaboration between metamodel developer and modeler
- Modeler can also take the role of metamodel developer



# AOAME: *Agile and Ontology-Aided Modeling Environment*

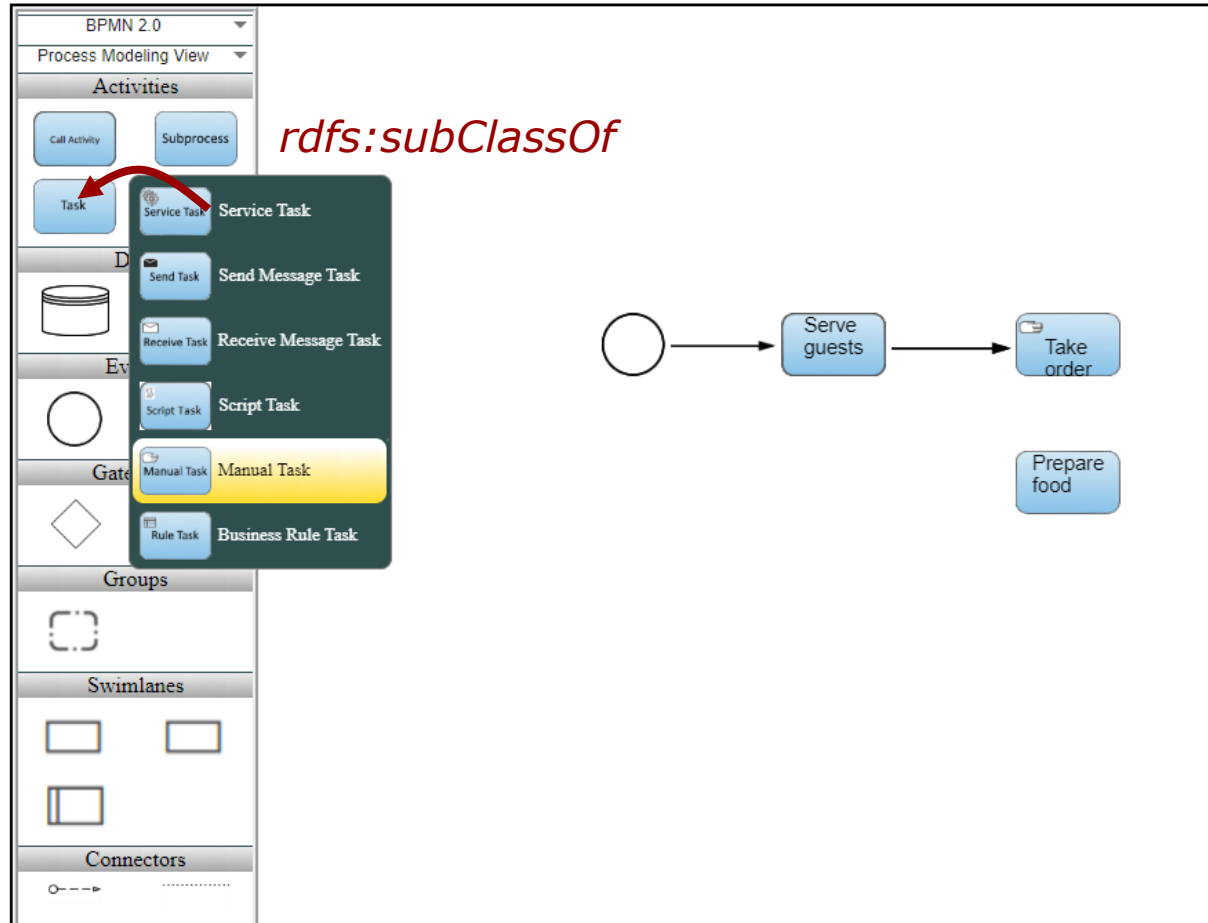
- AOAME is a a prototypical implementation for Agile and Ontology-Aided Modeling
- It is based on the PhD Thesis of Emanuele Laurenzi
- Implementation of the current version by
  - ◆ Emanuele Laurenzi
  - ◆ Charuta Pande
  - ◆ Devid Montecchiari



# Ontology-Based Modeling in AOAME

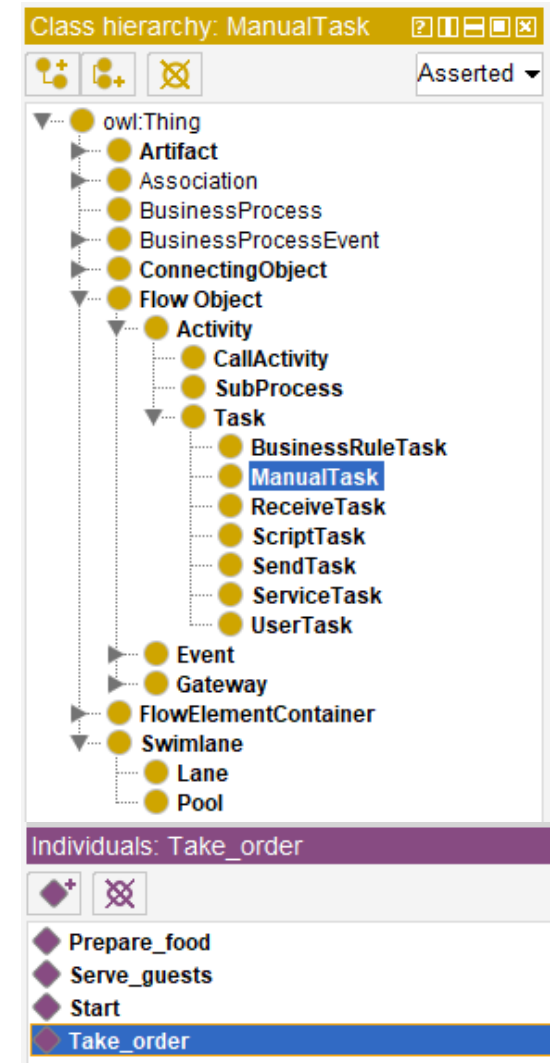
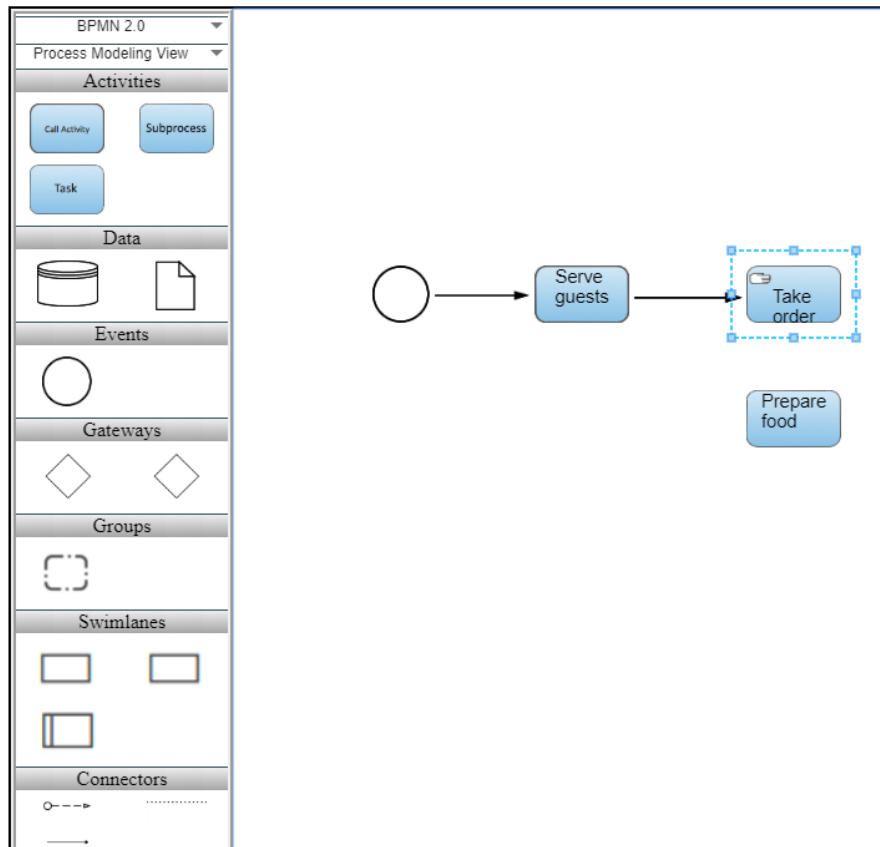
Palette

Model Editor

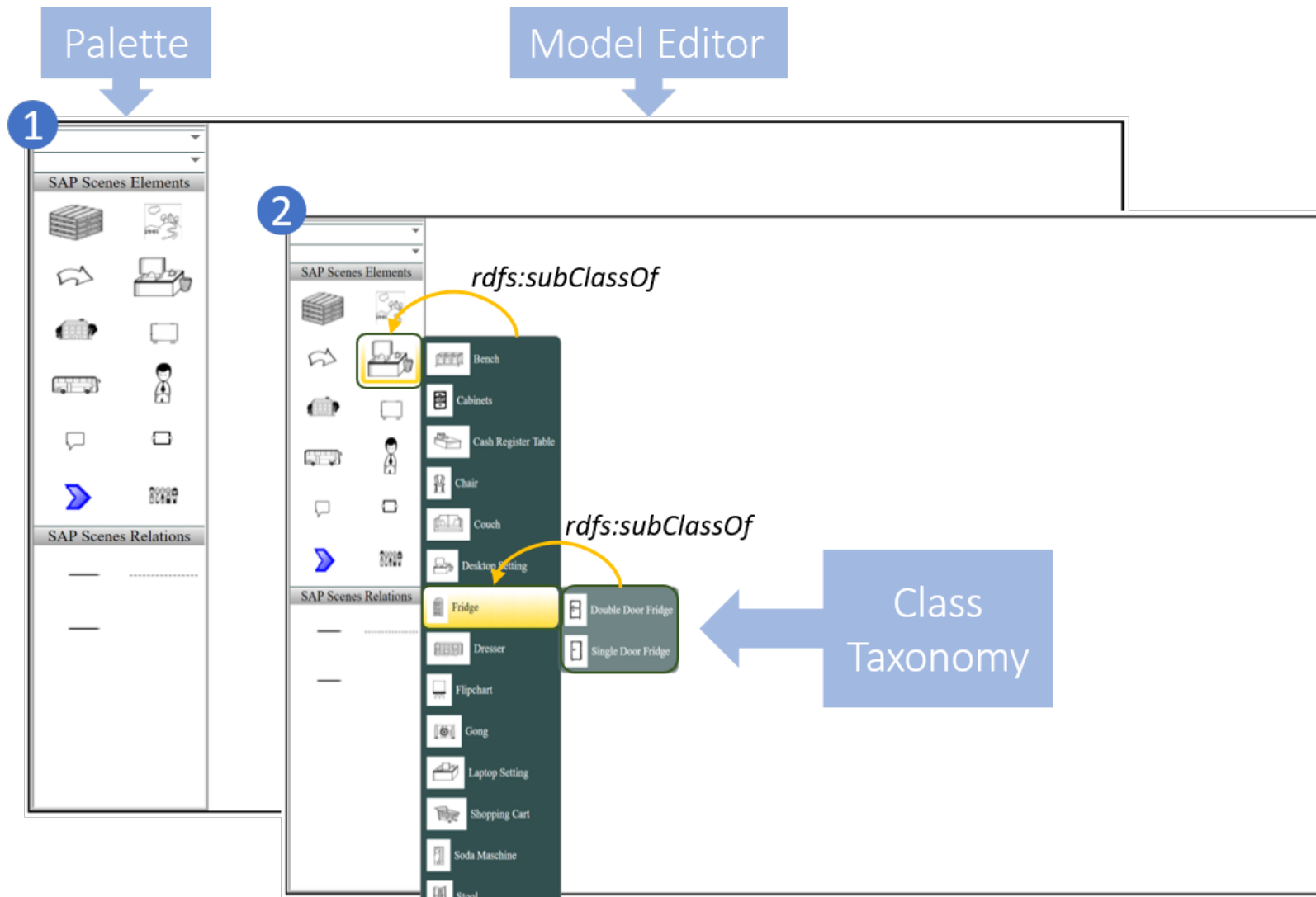


# Ontology-Based Modelling

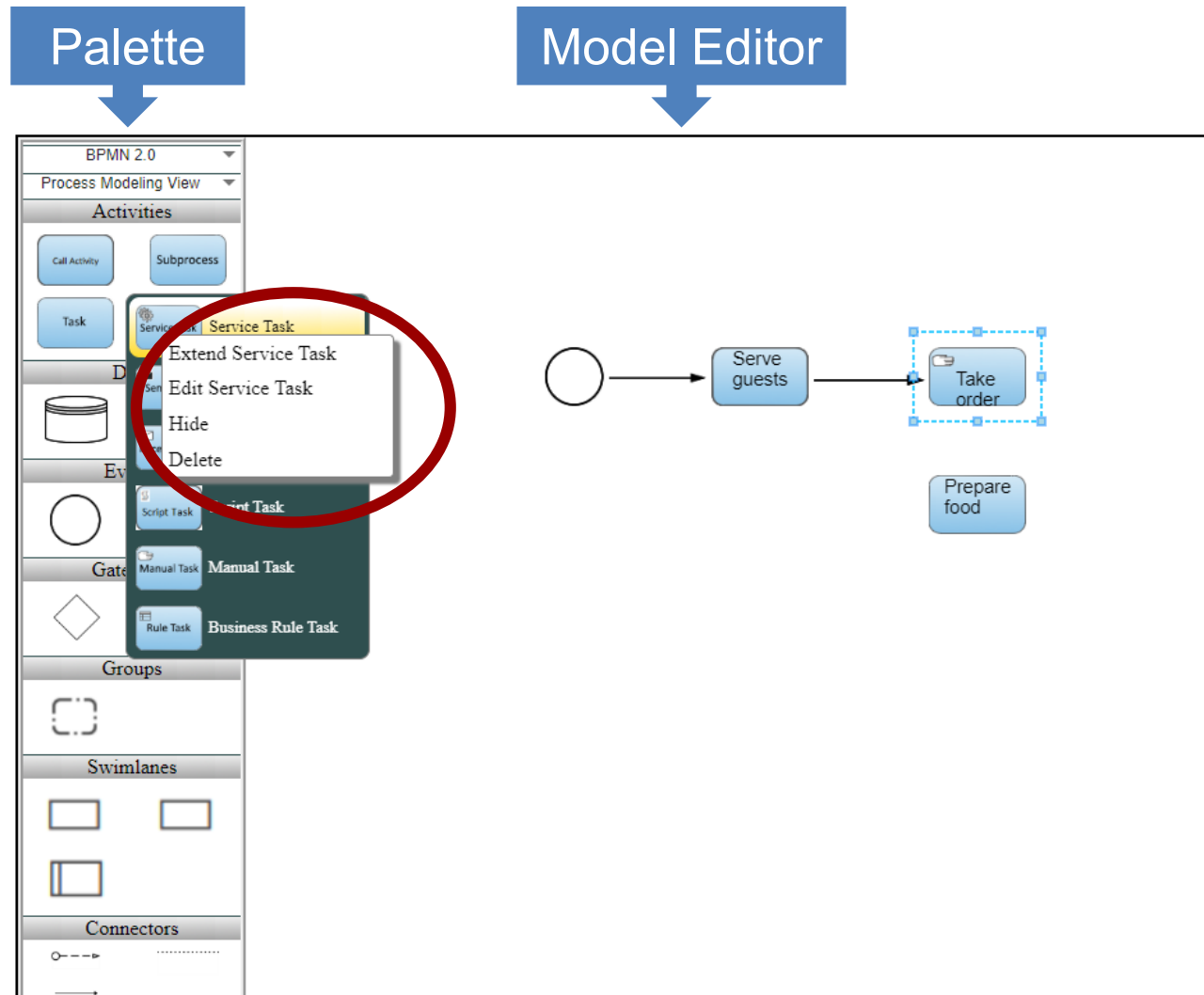
Model elements are directly created as instances in the ontology  
Modelling and ontology in a single environment



# Modeling Elements are represented in a Class Hierarchy



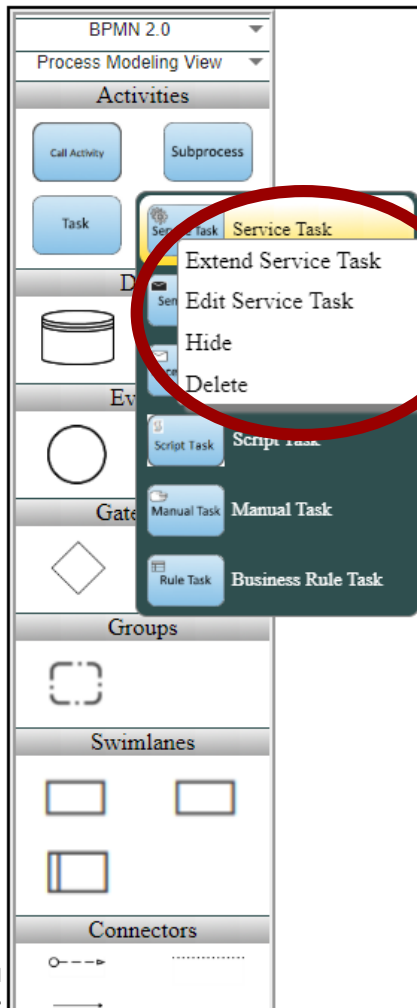
# Extending AOAME Modeling Languages – on the fly



# Extending AOAME Modeling Languages

Palette

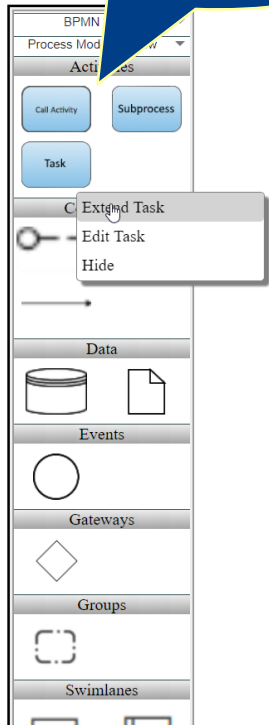
Model Editor



# Integration of Meta-modeling and Modeling: On-the-fly Modeling Language Adaptation

**Ontology-based palette**

**Ontology-based metamodel**



Extend Task

New Modelling Element   Integrate with Existing Elements

## Create new sub-class of Task

Parent Element: Task   Prefix \*   Child Element \*  

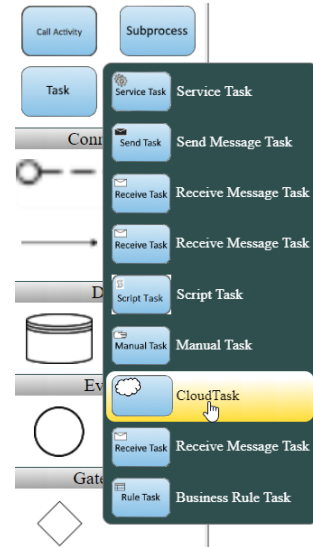
Comment:

Category:  Palette root element Activities

Palette Image \*   Canvas Image \*  

Graphical notation to be shown in palette and canvas

Create New Modeling construct and store in the ontology



Thanks to Emanuele Laurenzi

# ***Hands-on Agile and Ontology-Aided Modeling in AOAME***