

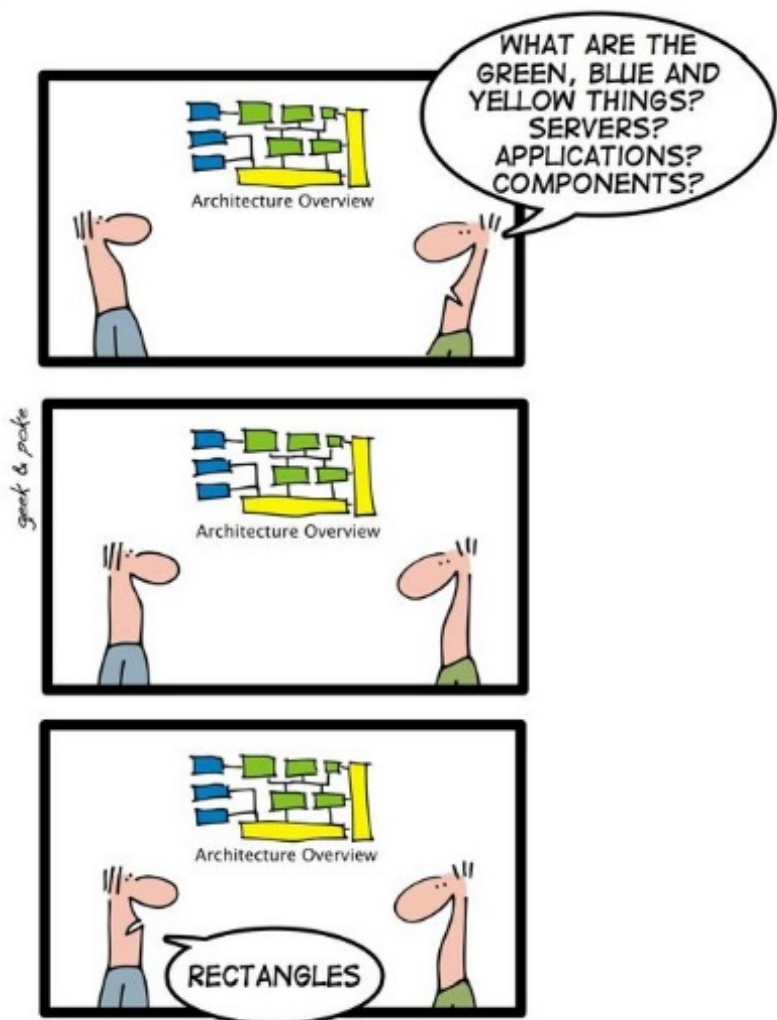


Ontology-based Metamodeling

Knut Hinkelmann

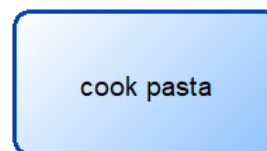


Making the Knowledge in Models explicit



- Humans «know» the meaning of the modeling objects.

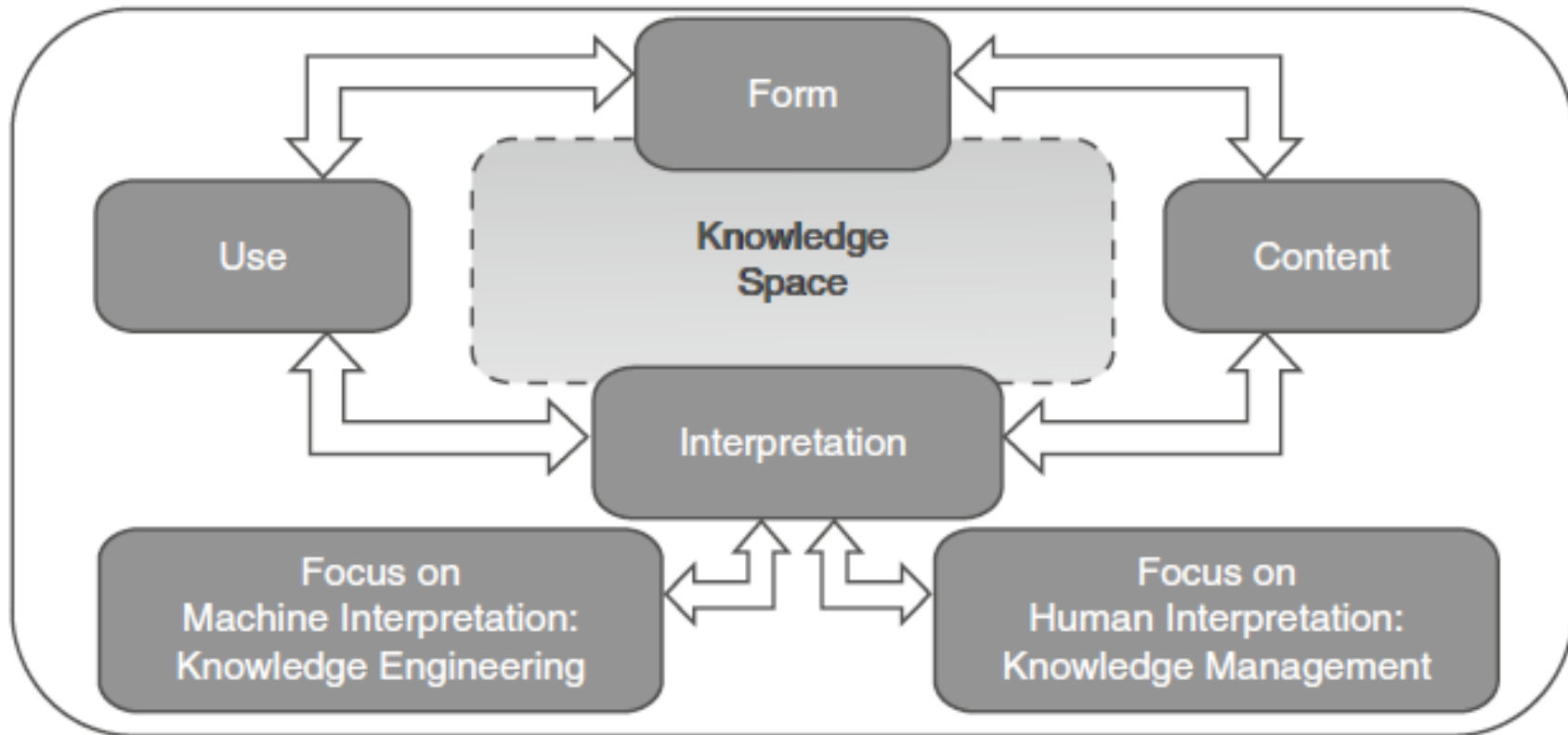
- ◆ Example: Process Modeling



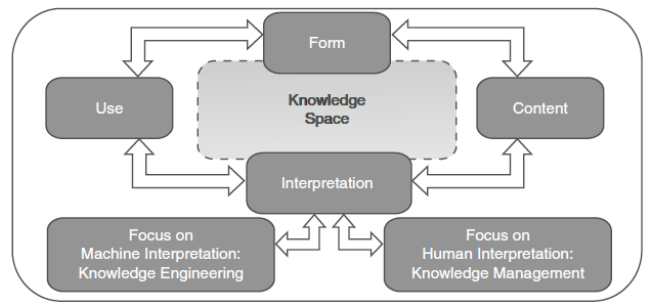
«Cook pasta» is a task about preparing food

- The objective is to represent the knowledge so that it can be interpreted by a system for decision making and problem solving

Dimensions of a Knowledge Space



Dimensions of the Knowledge Space



Form: modeling language



- **Form:** Syntax and semantic of modeling language.

Content: model information, represented in the description of elements



- **Content:** Domain in which knowledge engineering is applied.

Use:

- process optimization requires knowledge about time and costs
- selection of a cloud service require knowledge about data and functionality

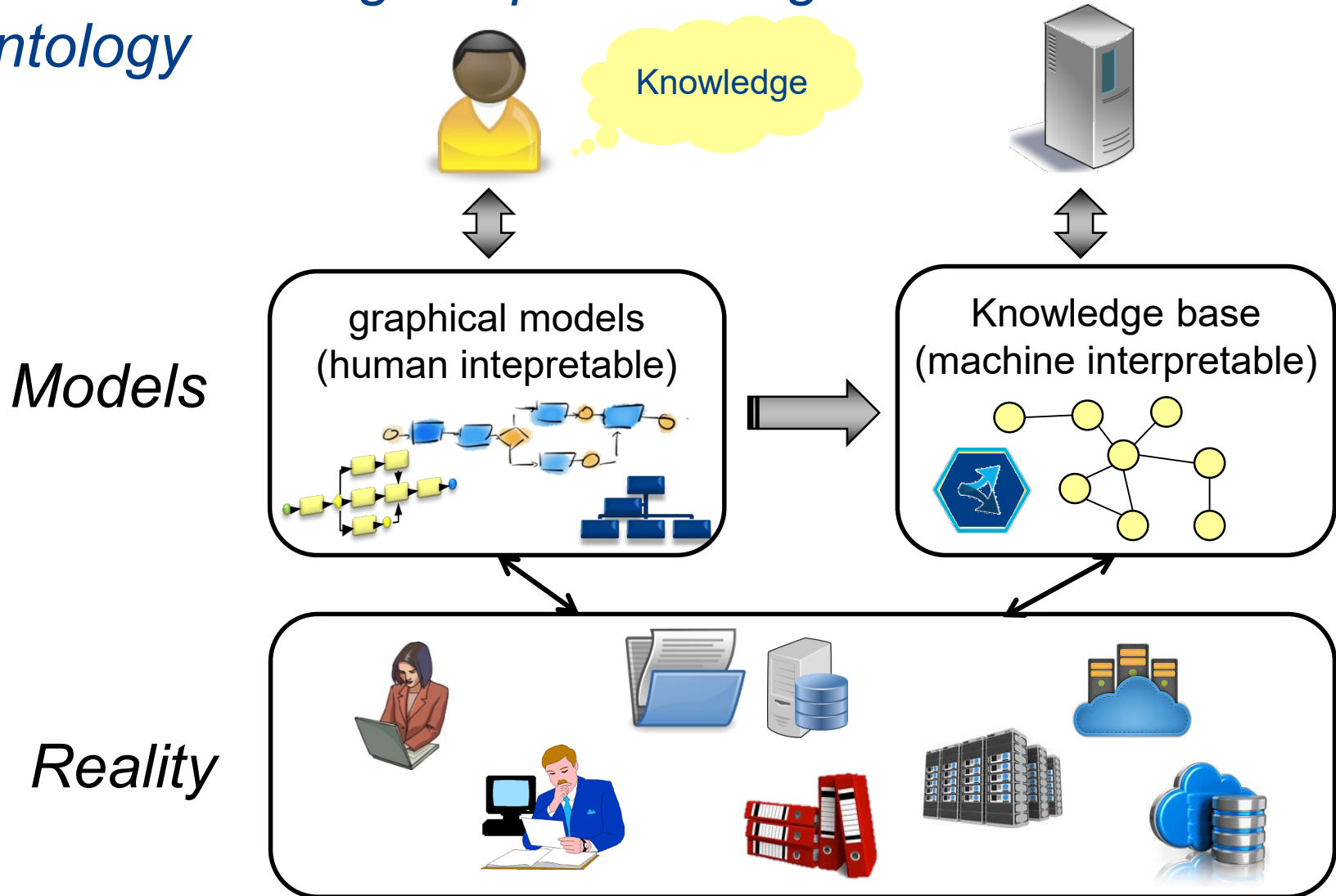
- **Use:** Stakeholders and their concerns determine the relevant subset of the knowledge and reasoning

- **Interpretation:** Graphical models typically are cognitively more adequate for human interpretation and ontologies can be interpreted by machines.



Semantic Lifting

Semantic Lifting: Map knowledge of models into an ontology

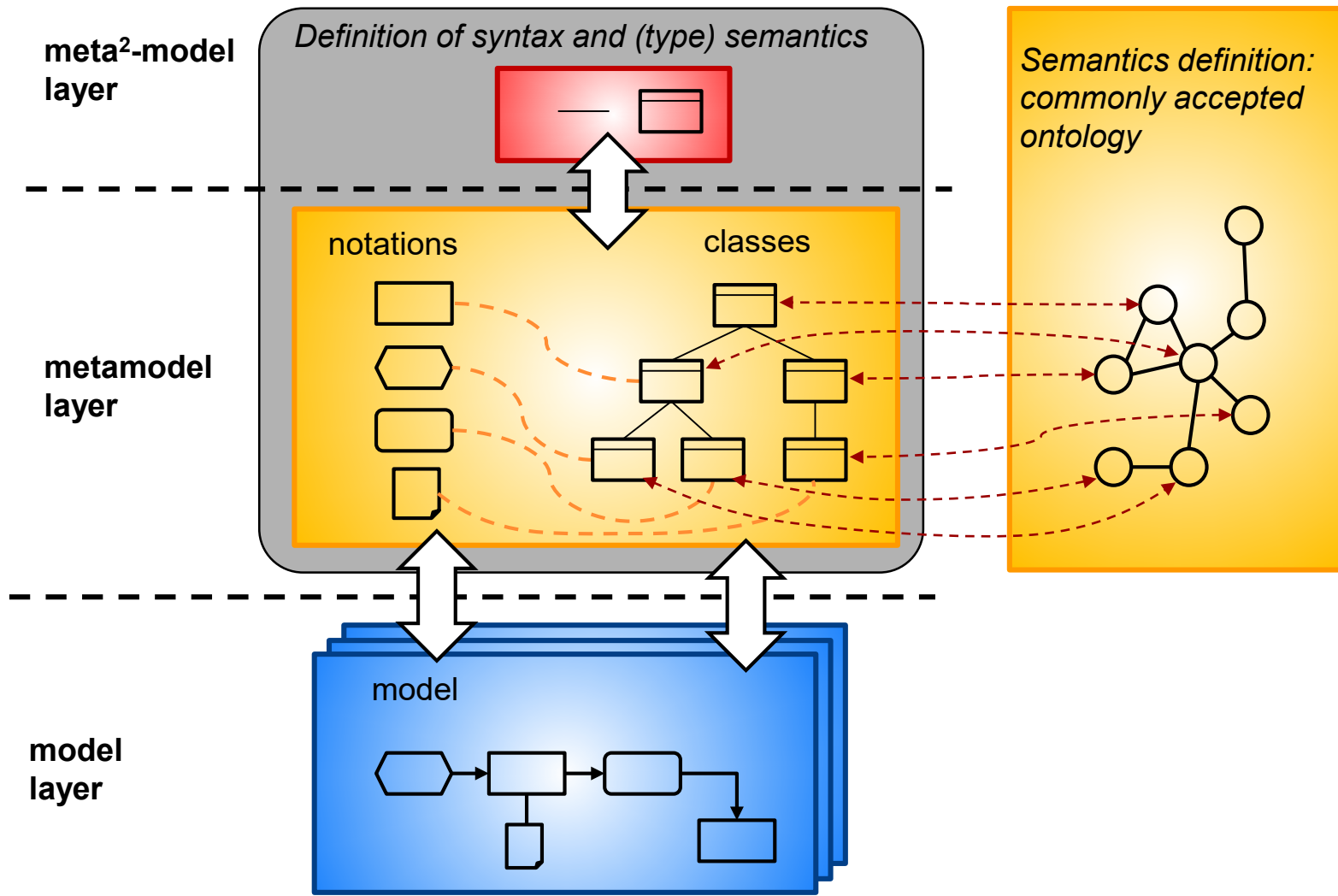


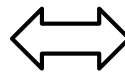

Semantic Lifting

- Map knowledge of models into an ontology
 - ◆ Semantics: Classes of the metamodel are aligned with classes in the ontology
 - ◆ Interpretation: For each element in a model an instance of the ontology is created
 - ◆ Content: Model elements are annotated with domain knowledge from ontology
 - ◆ Inference of the ontology can be applied to the knowledge base

Modelling Environment

Ontology

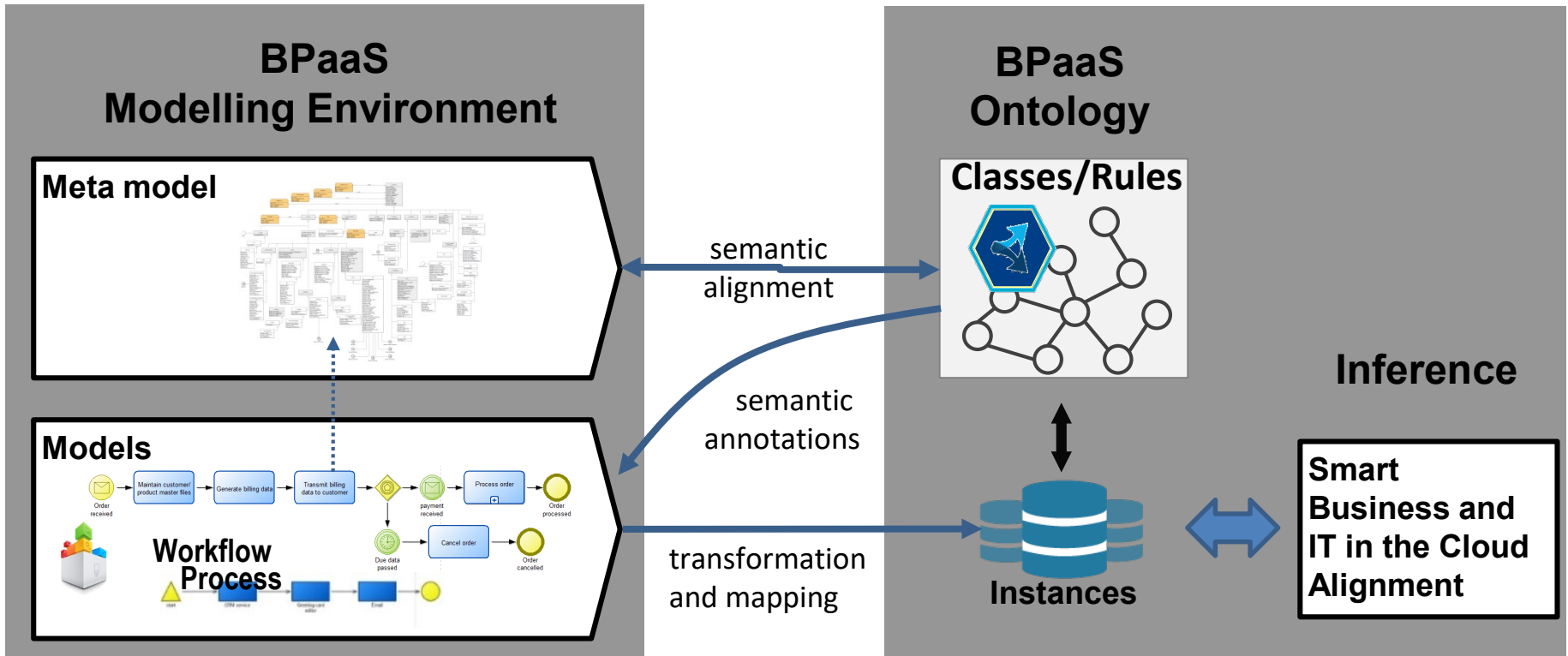


 **linguistic metamodelling:** *syntax, structure, type semantics*
 **ontological metamodelling (lifting):** *explication of type semantics*

Example: Business Process as a Service

human interpretation
informal and semi-formal

machine interpretation
formal



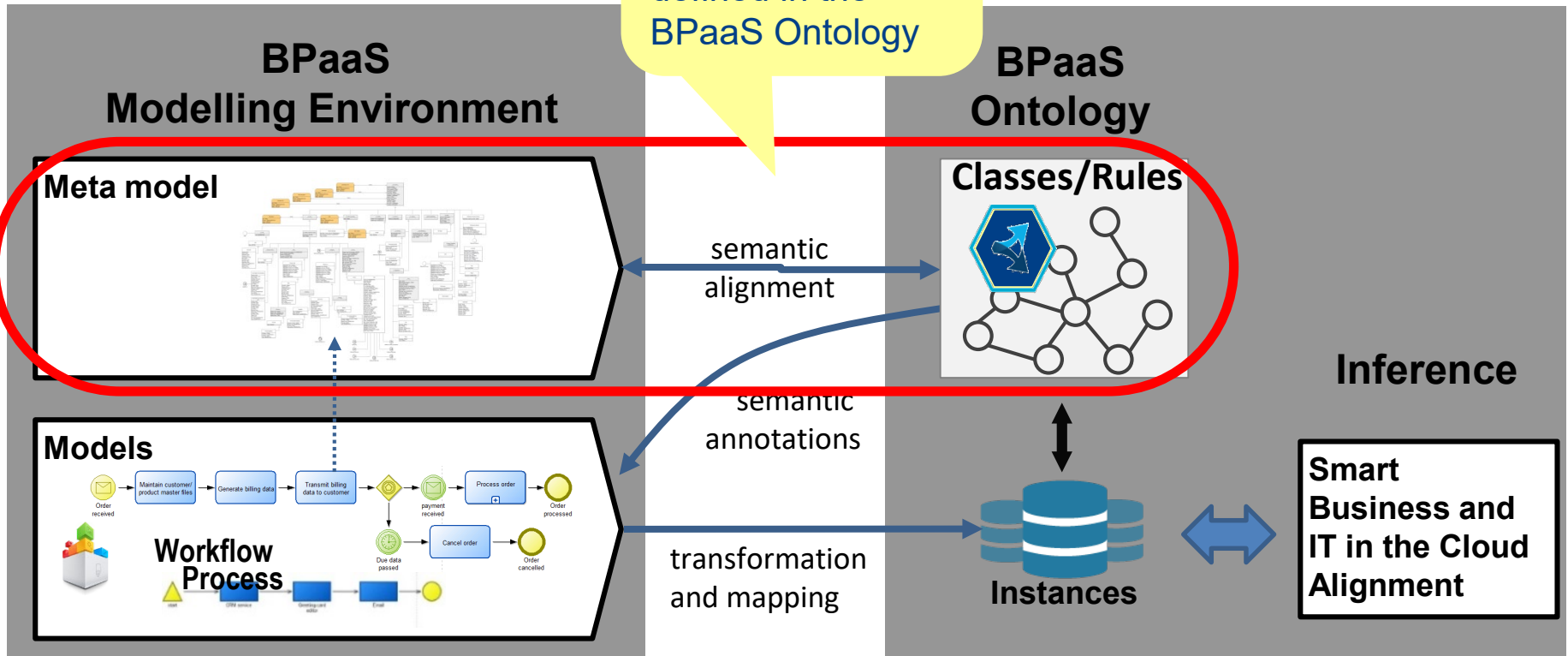
From: CoudSocket Project

Example: Business Process as a Service

human interpretation
informal and semi-formal

The semantics of the meta-model elements is defined in the BPaaS Ontology

machine interpretation
formal

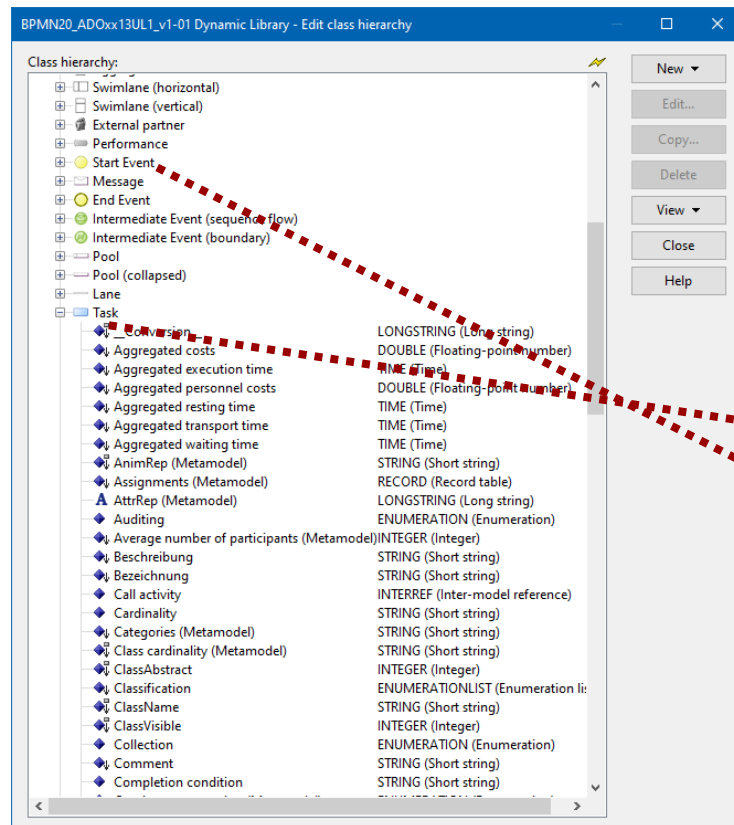


From: CoudSocket Project

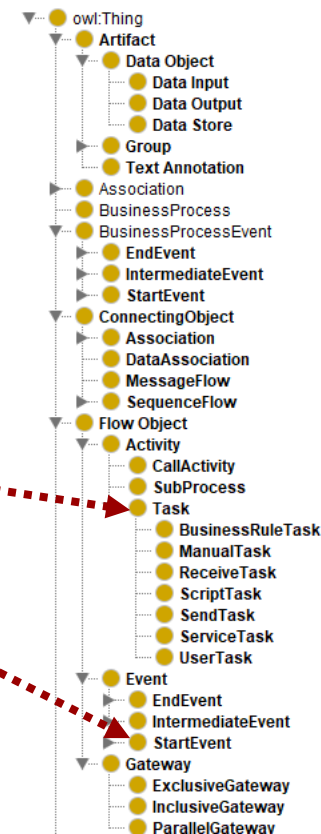
Semantic Alignment

The ontology contains classes for all modelling elements

BPMN Modelling Language in ADOxx



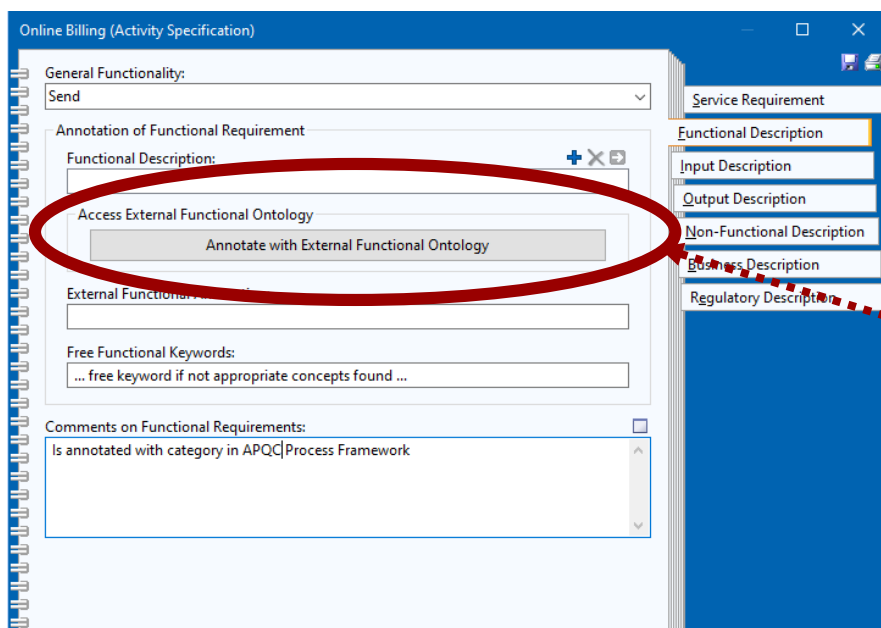
BPMN Ontology



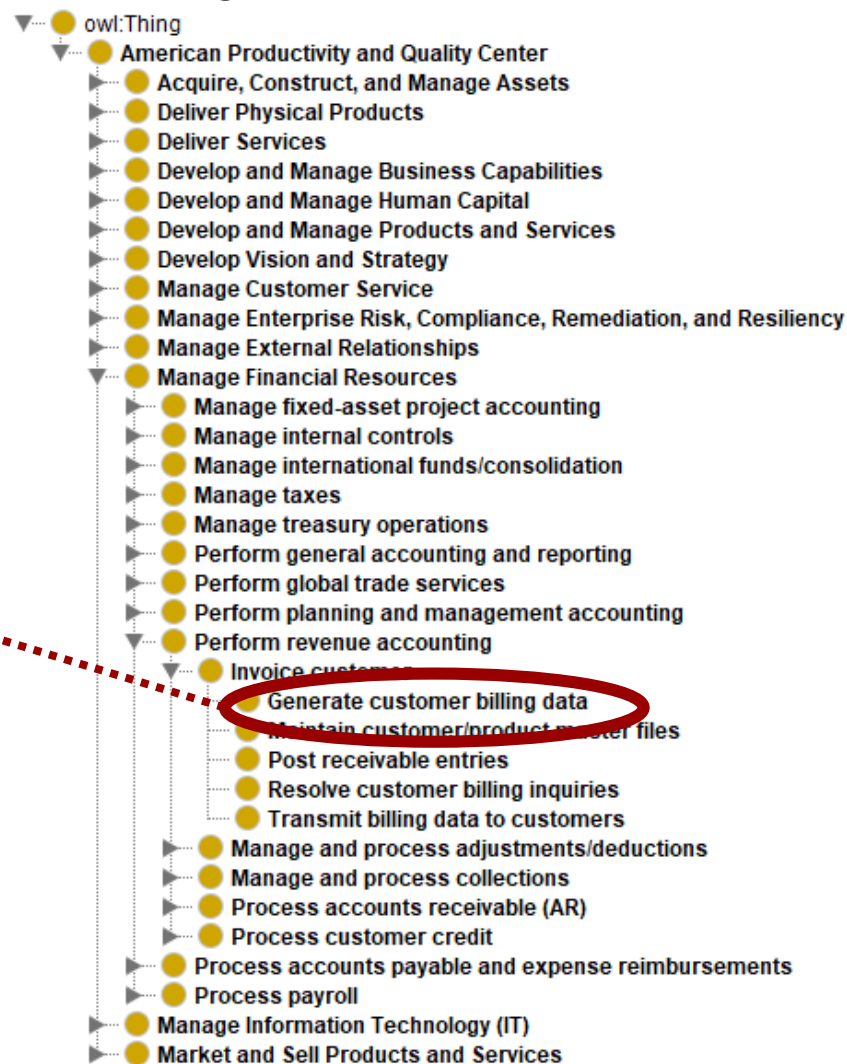
Semantic Annotations

Annotate modeling elements with classes from the domain ontology

Example: Functionality of a Service

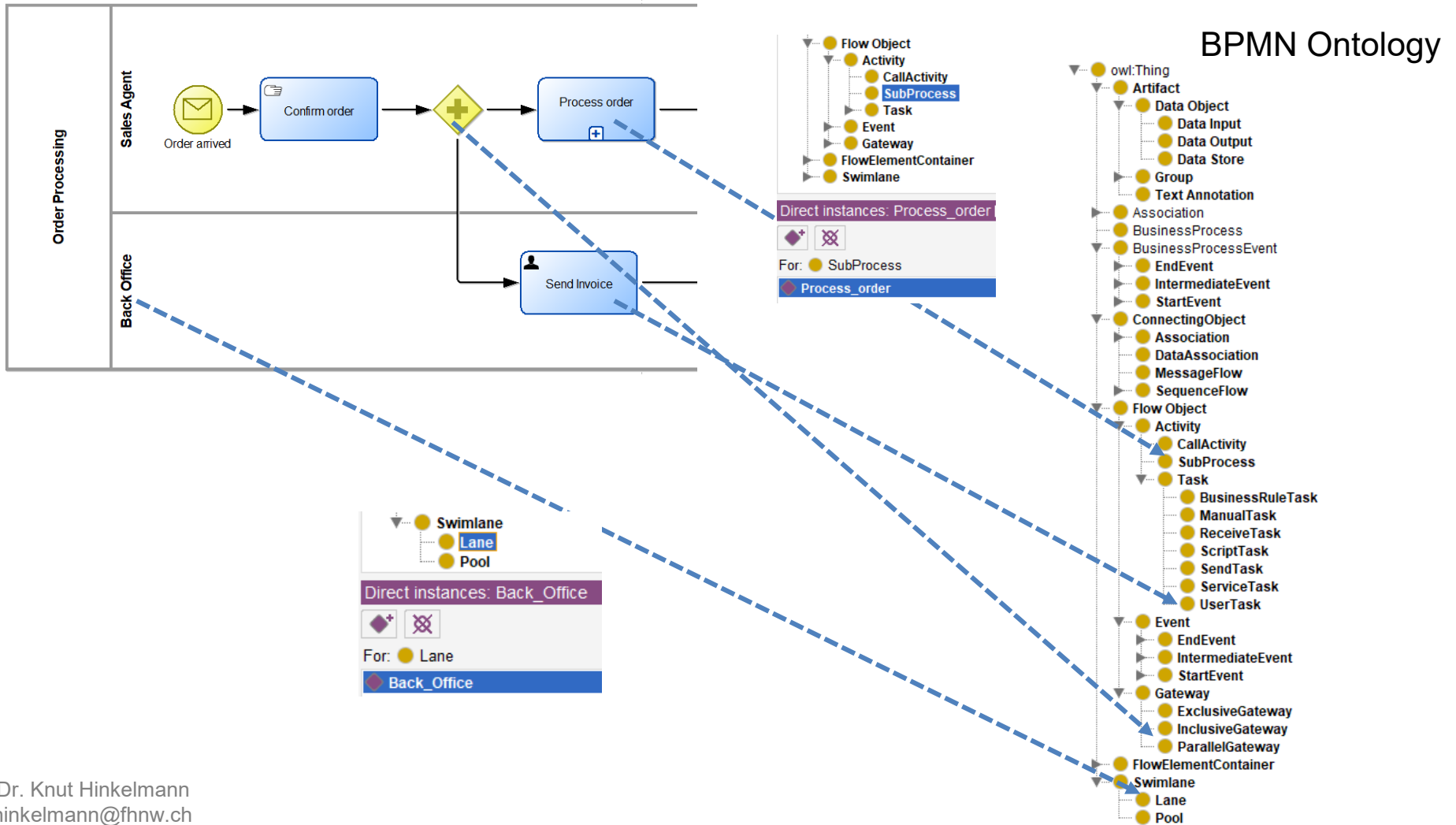


Ontology for APQC Process Classification Framework



Transformation and Mapping

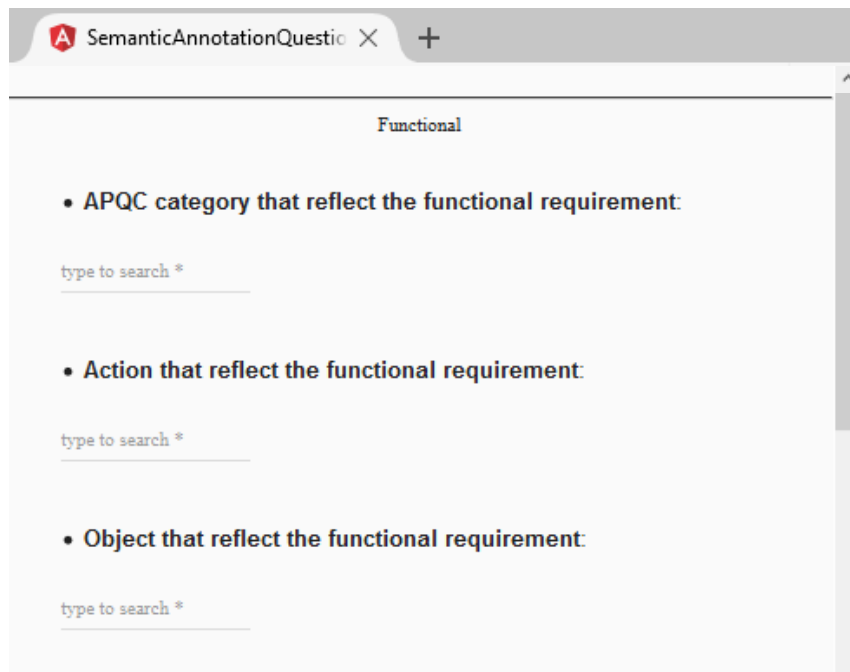
The model elements are exported as instances ontology classes



Inferencing: Cloud Service Selection

Cloud Service Selection

Functionality

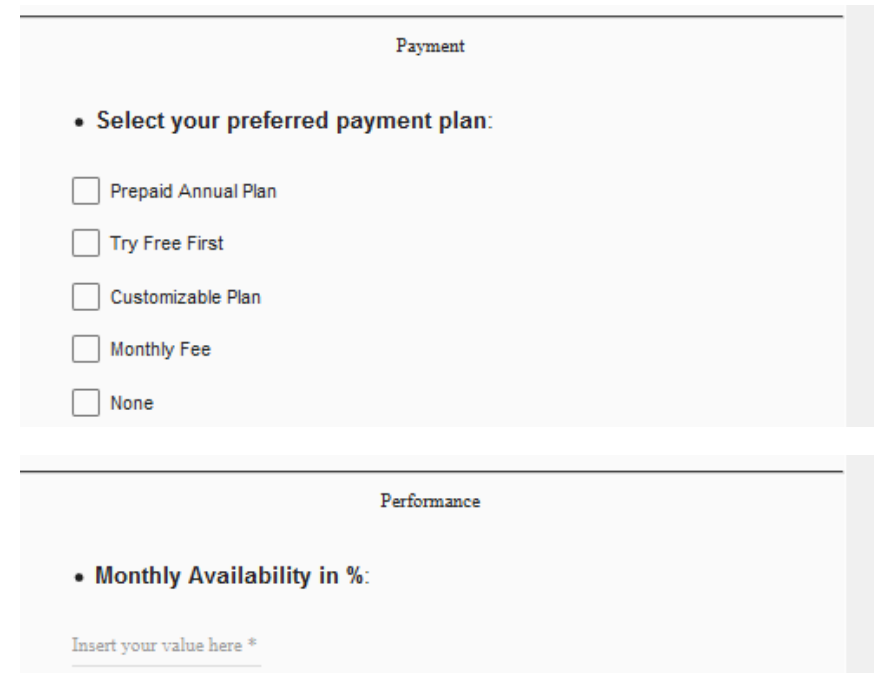


SemanticAnnotationQuestio X +

Functional

- APQC category that reflect the functional requirement:
type to search *
- Action that reflect the functional requirement:
type to search *
- Object that reflect the functional requirement:
type to search *

Non-functional requirements



Payment

- Select your preferred payment plan:
 - Prepaid Annual Plan
 - Try Free First
 - Customizable Plan
 - Monthly Fee
 - None

Performance

- Monthly Availability in %:
Insert your value here *

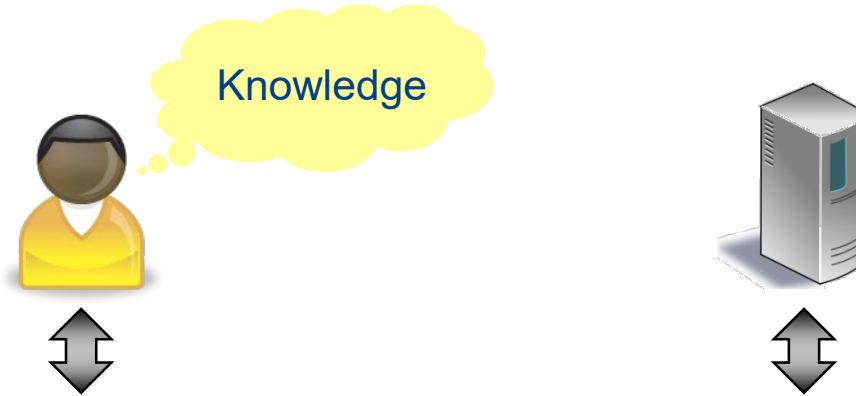
Problems with Semantic Lifting

- Separate Environments for
 - ◆ Modelling
 - ◆ Knowledge Base (Inferencing)
- Inconsistency: Both metamodel and ontology must be aligned but are maintained independently:
 - ◆ Metamodel and ontology must represent the same semantics
 - ◆ Each change in metamodel must be reproduced in the ontology and vice versa
- Effort: After each change the model must be translated again into the ontology instances

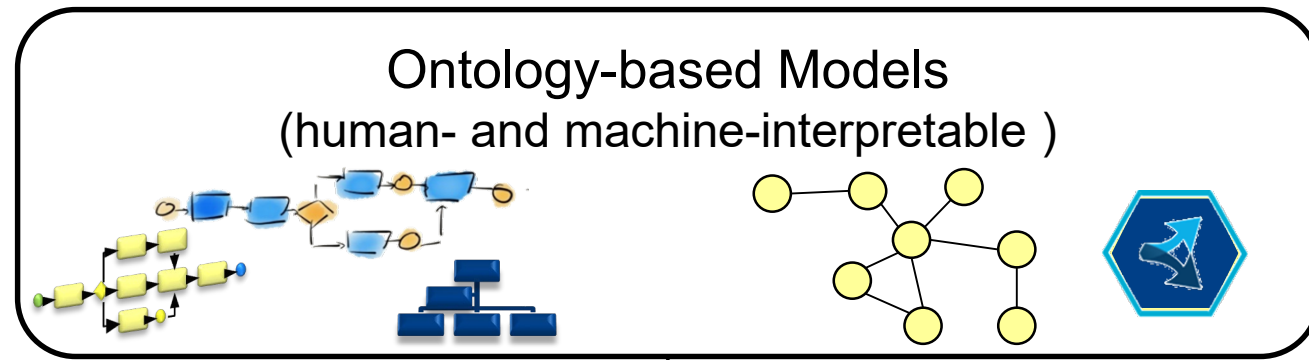


Ontology-based Metamodelling

Objective



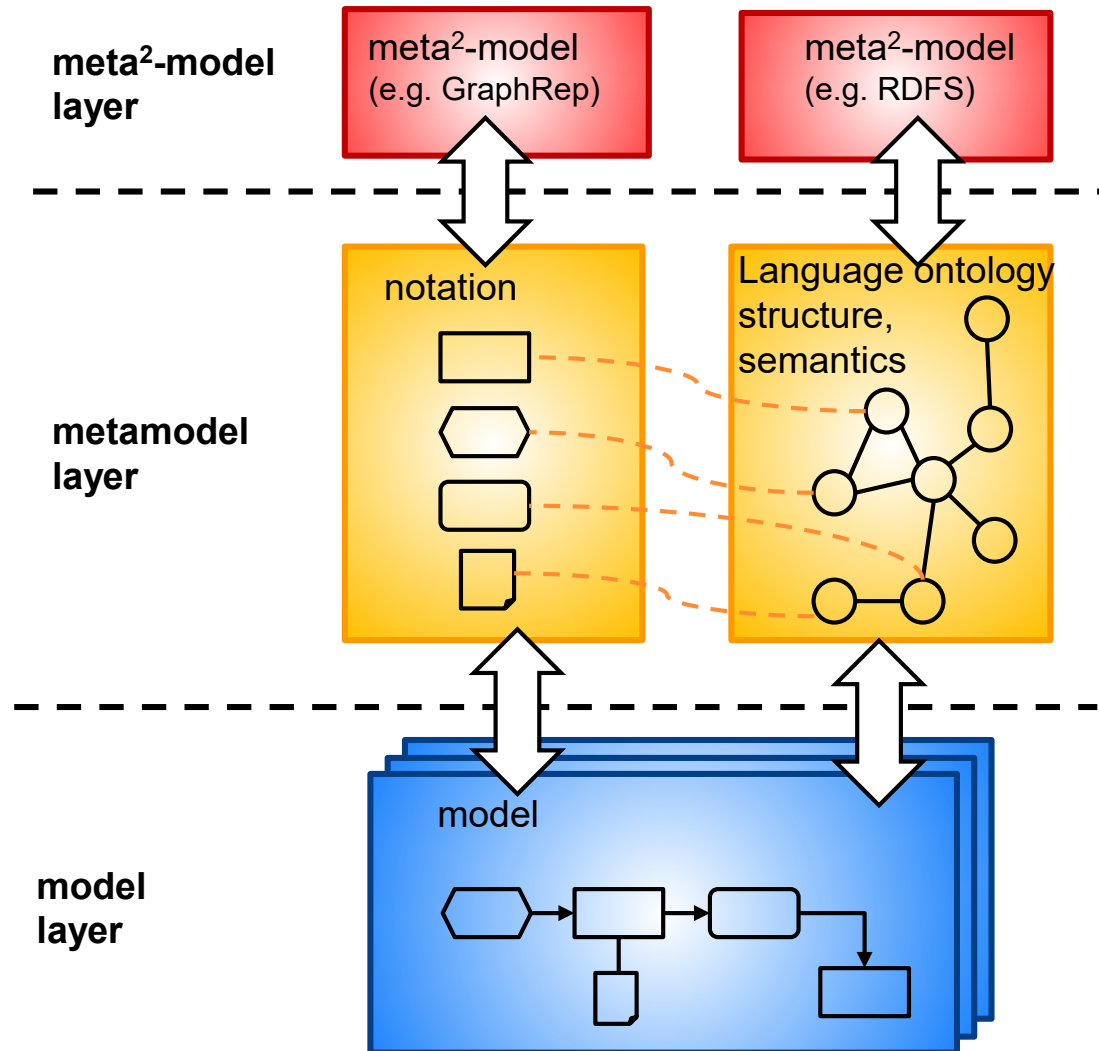
*Models +
Knowledge*



Reality

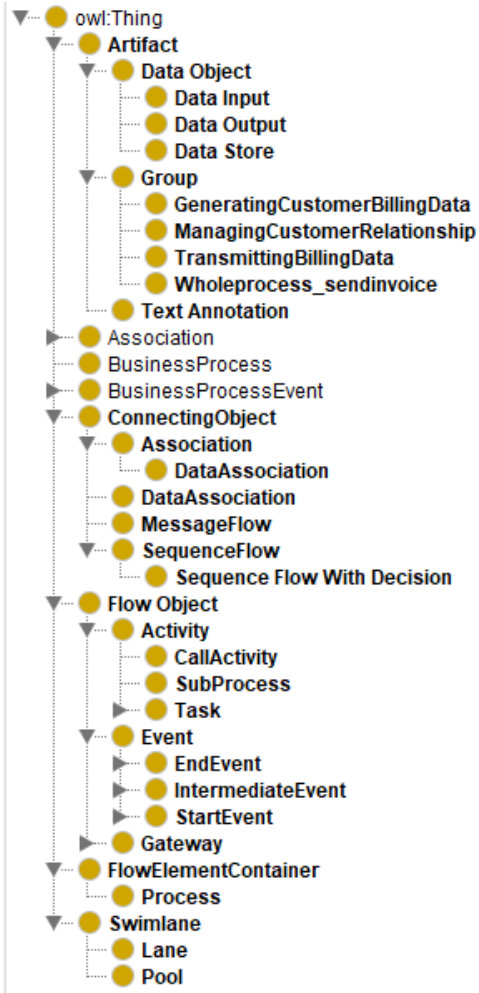


Ontology-based Metamodeling (1): Metamodel is represented as an Ontology

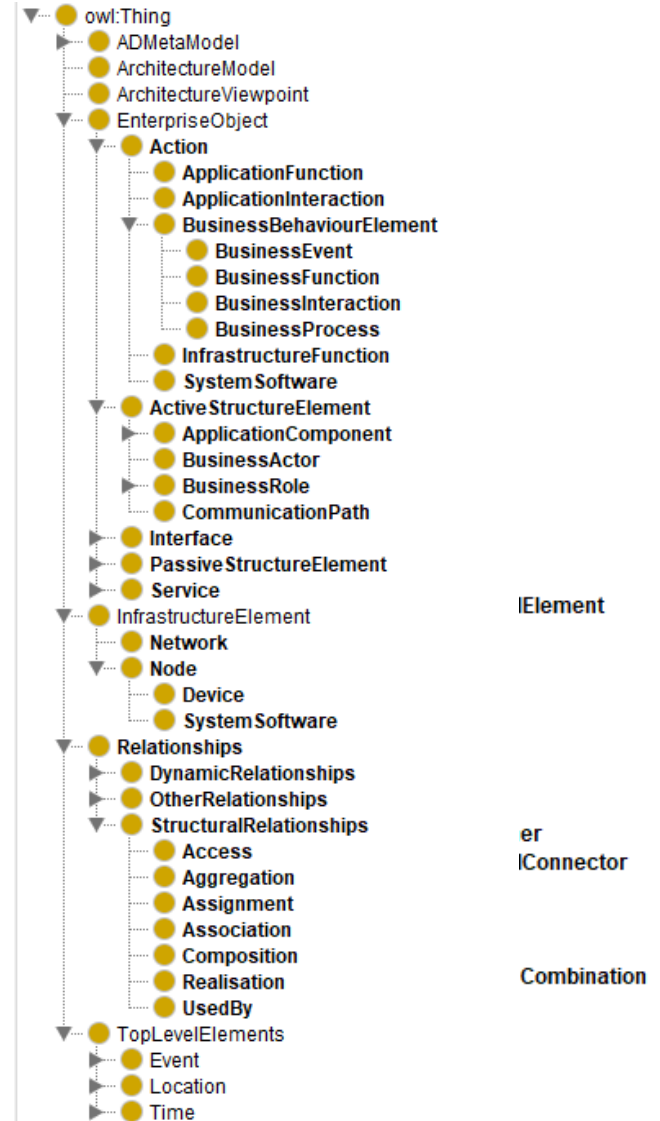


Modelling Language Ontologies

BPMN



Archimate



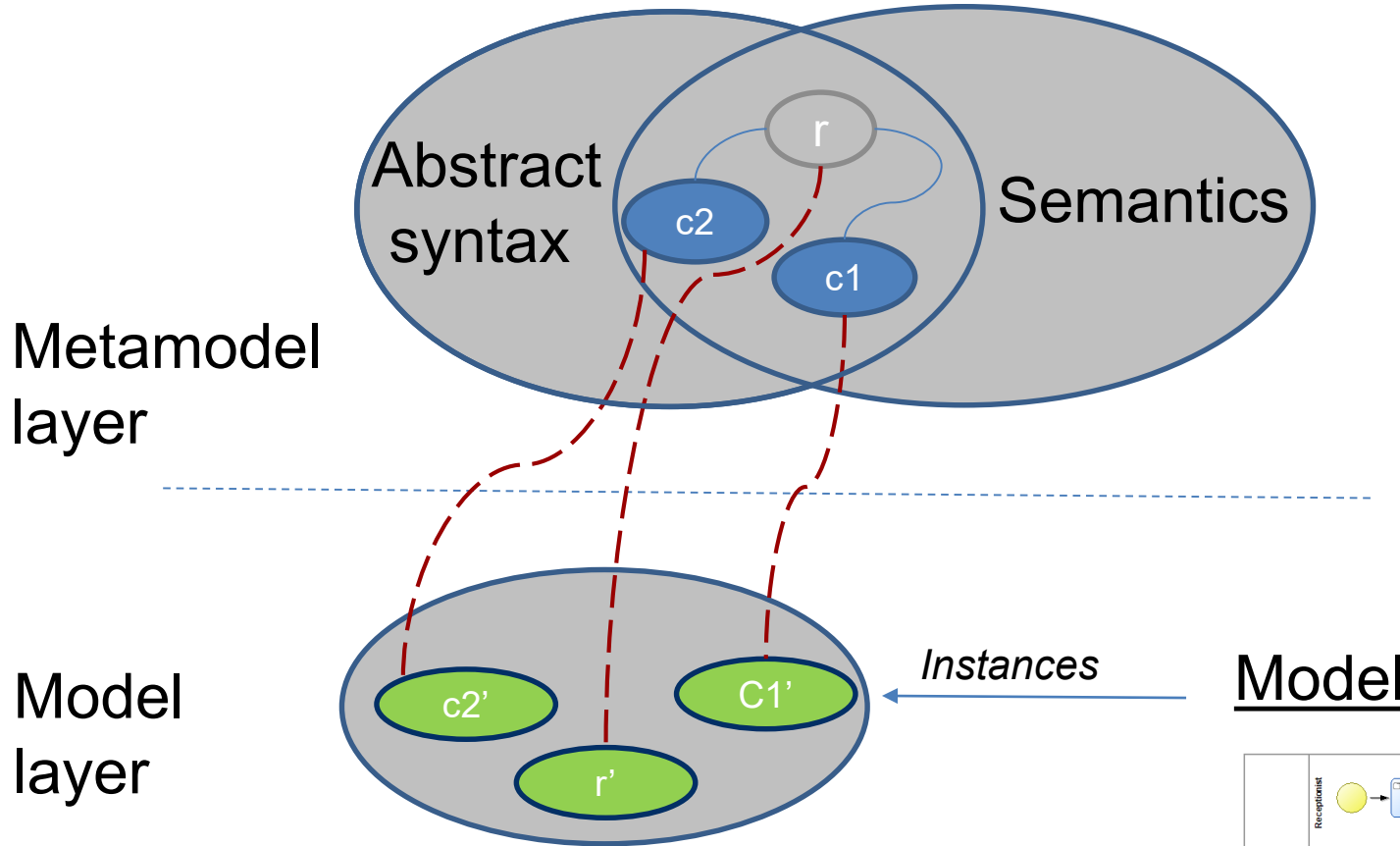
Element

er
Connector

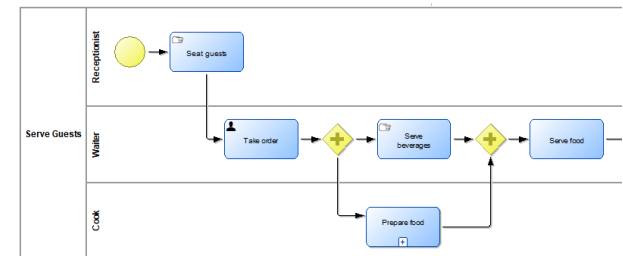
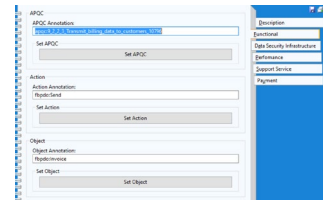
Combination



Ontology

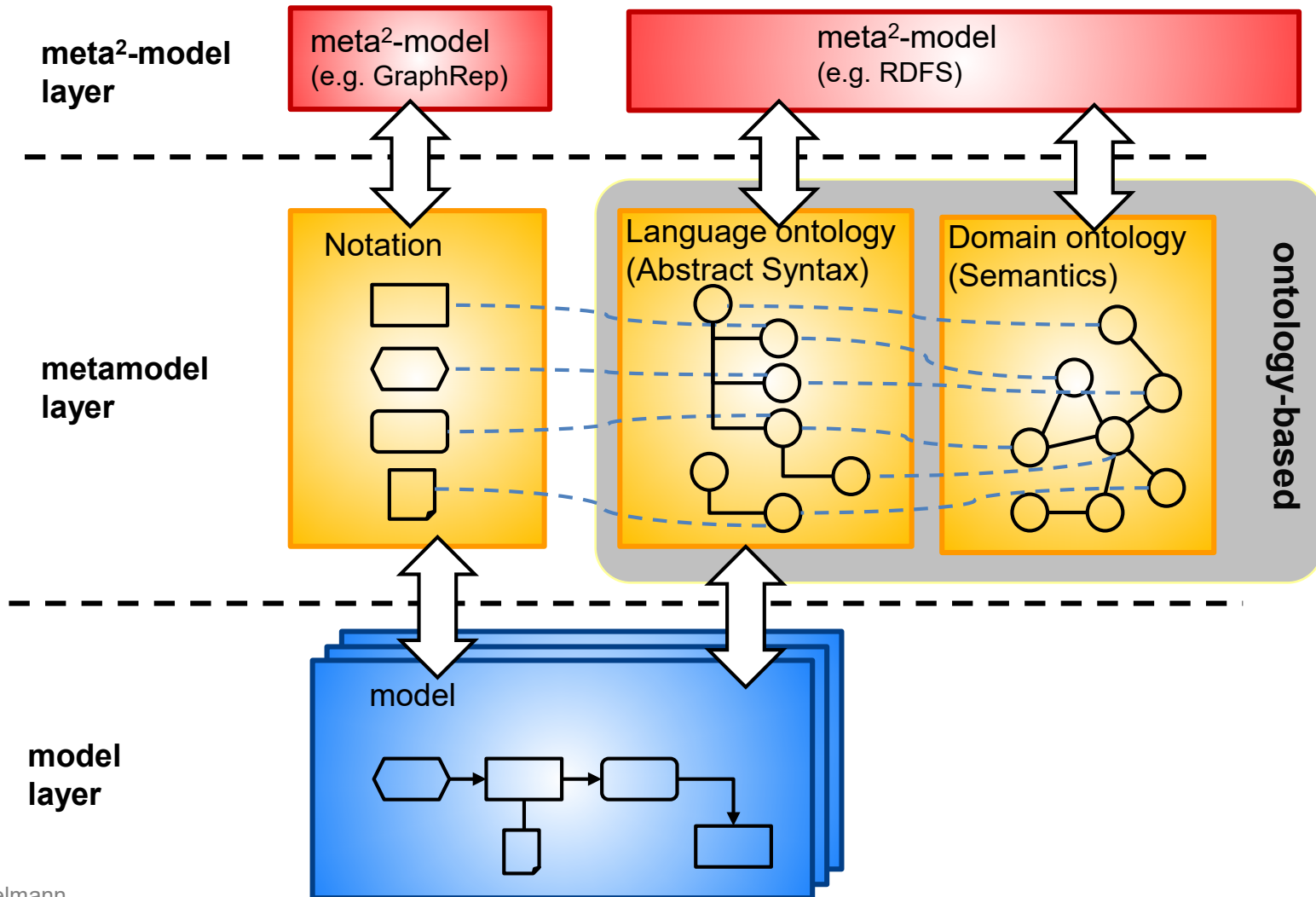


Model



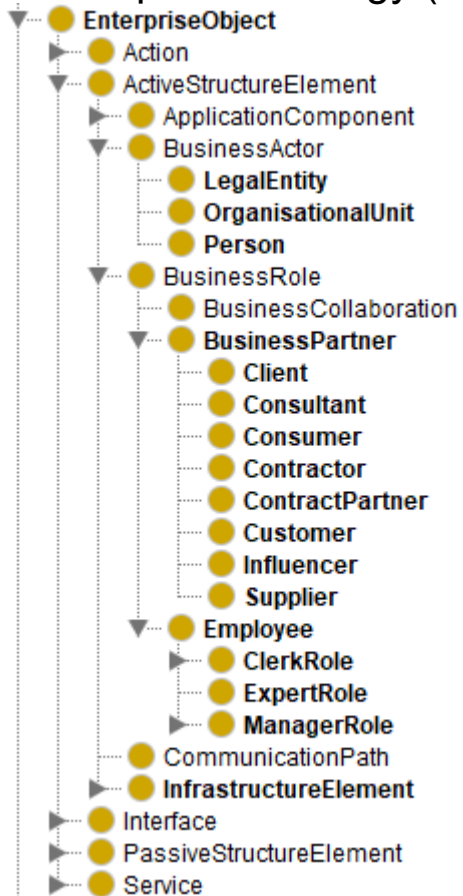
Thanks to Emanuele Laurenzi

Ontology-based Metamodeling (2): Ontologies for Metamodel and Content

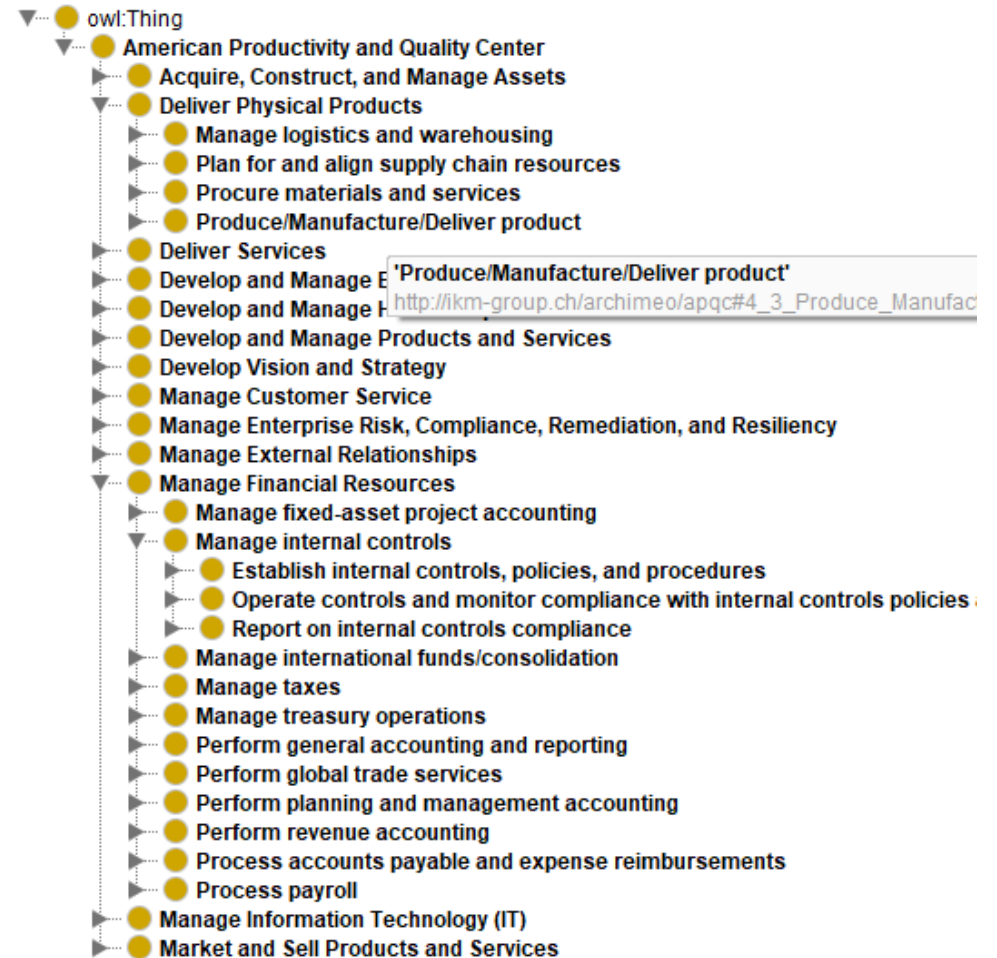


Domain Ontologies

Enterprise Ontology (excerpt)

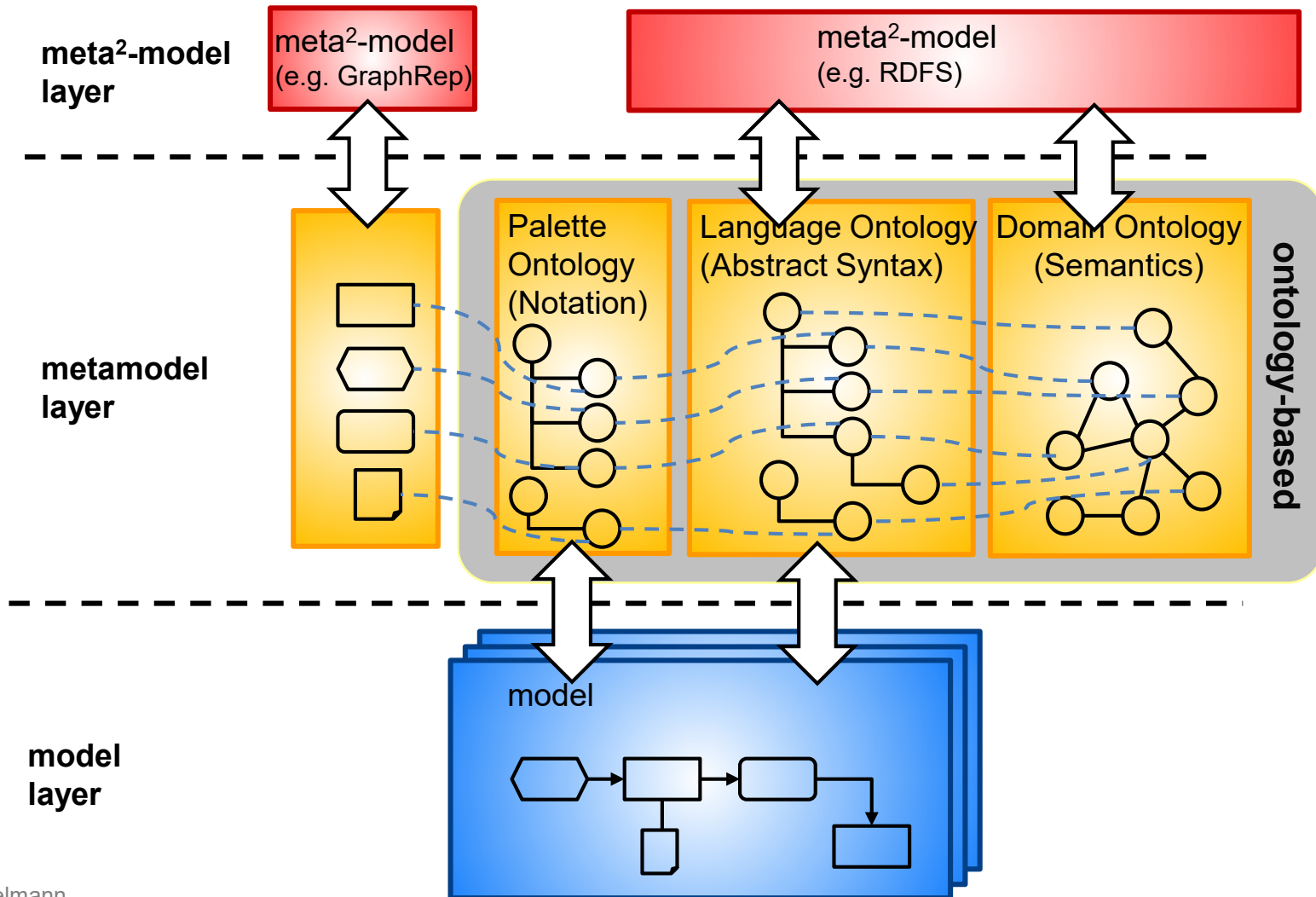


APQC Process Framework



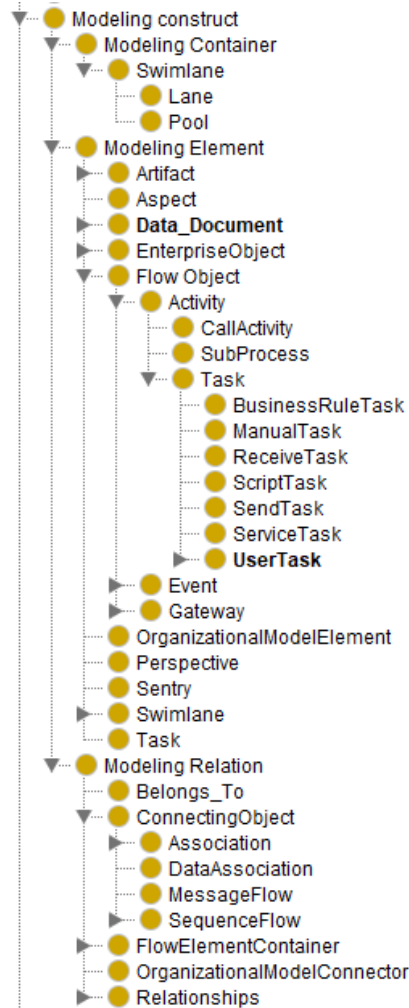
'Produce/Manufacture/Deliver product'
http://ikm-group.ch/archimeo/apqc#4_3_Produce_Manufact

Ontology-based Metamodeling (3): Ontologies for Language, Metamodel and Content



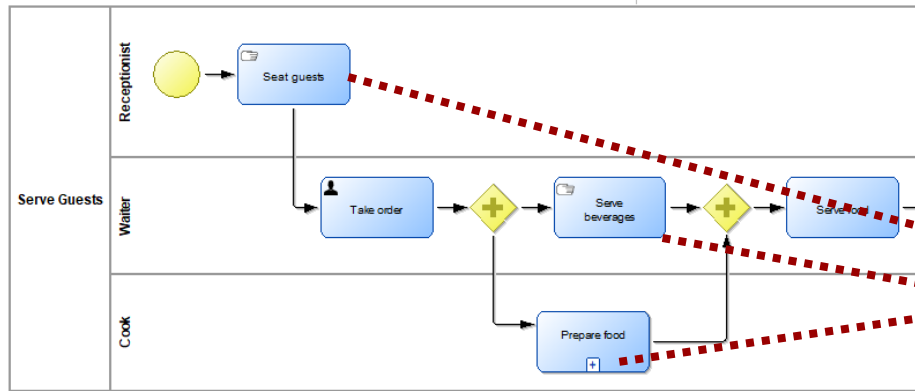
Palette Ontology

Palette Ontology (excerpt9)



Ontology-Based Metamodel

- Single environment for modelling and ontology
- Model elements are directly created as instances in the ontology



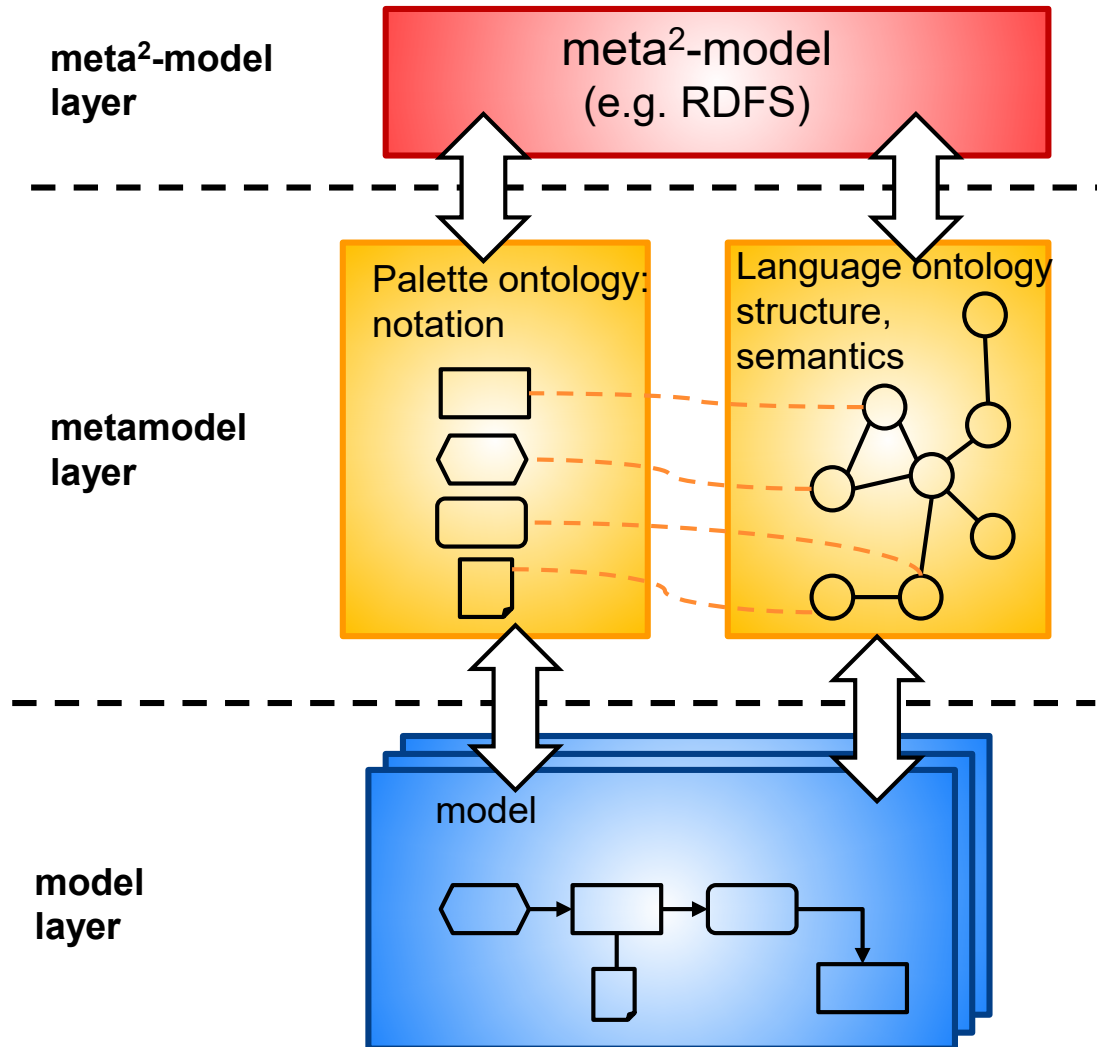
Class hierarchy: ManualTask

- owl:Thing
 - Artifact
 - Association
 - BusinessProcess
 - BusinessProcessEvent
 - ConnectingObject
 - Flow Object
 - Activity
 - CallActivity
 - SubProcess
 - Task
 - BusinessRuleTask
 - ManualTask**
 - ReceiveTask
 - ScriptTask
 - SendTask
 - ServiceTask
 - UserTask
 - Event
 - Gateway
 - FlowElementContainer
 - Swimlane
 - Lane
 - Pool

Individuals

- Cook
- Prepare_Food
- Receptionist
- Seat_guests
- Serve_Beverages
- Serve_food
- Take_order
- Waiter

Ontology-based Metamodeling: Metamodel is represented as an Ontology



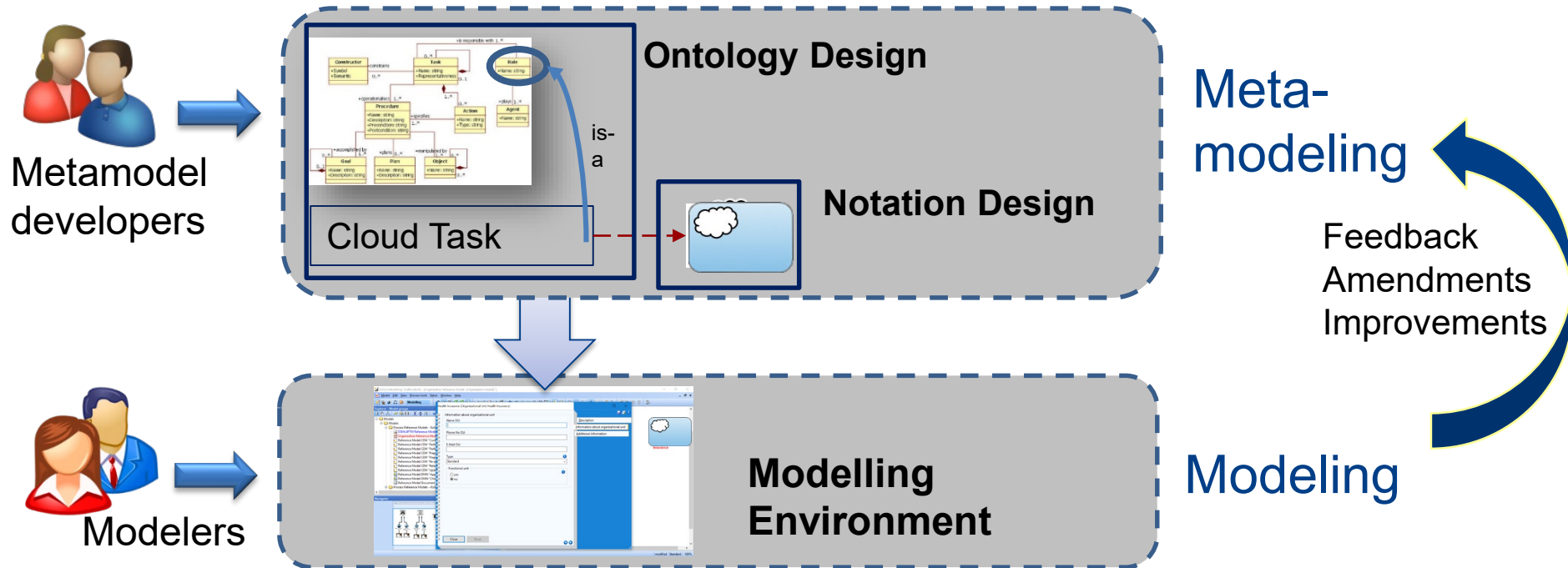


Agile Modelling

Objective

Ensure a precise shared interpretation
of new modeling constructs to both
humans and machines

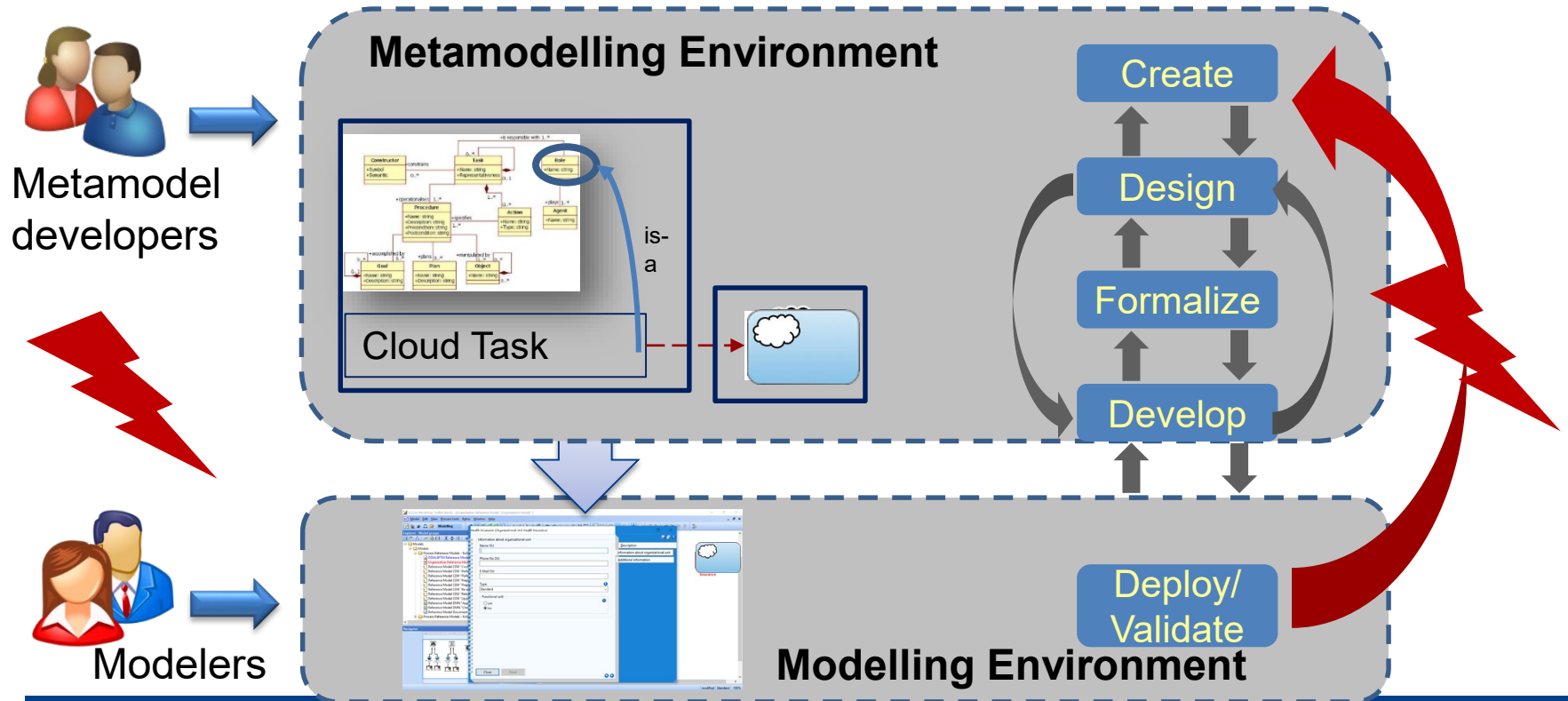
Problem: Separation between Metamodel Developer and Modeler



Challenge: Separation of metamodeling and modelling
(typically in separate environments, e.g. ADOxx Development and ADOxx Modelling Toolkits)

Objective: Integrate metamodeling and modeling in a single environment

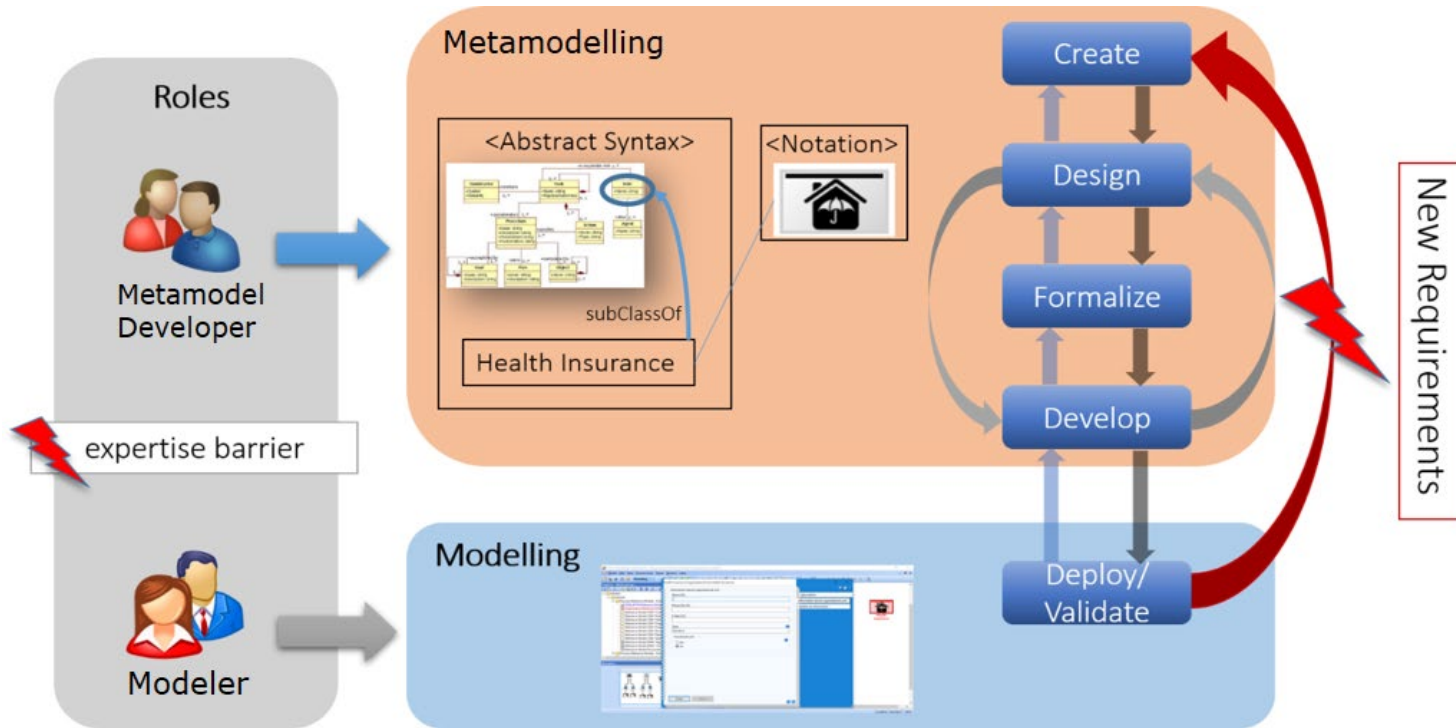
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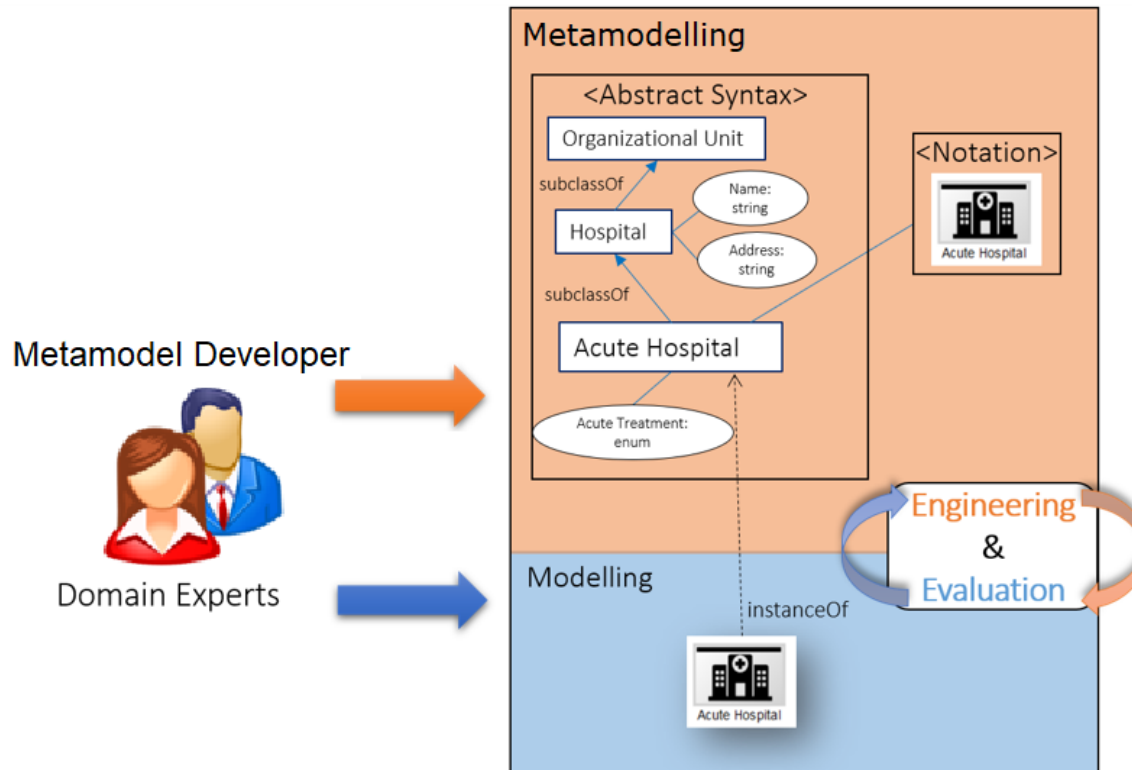
Challenge: Separation of metamodelling and modelling



- Challenge 1: Metamodeling is a joint effort between metamodel experts and domain experts
- Challenge 2: Sequentialization of metamodeling and modeling is time consuming

Integration Modeling and Metamodeling in a Single Environment

- Tight collaboration between metamodel developer and modeler
- Modeler can also take the role of metamodel developer



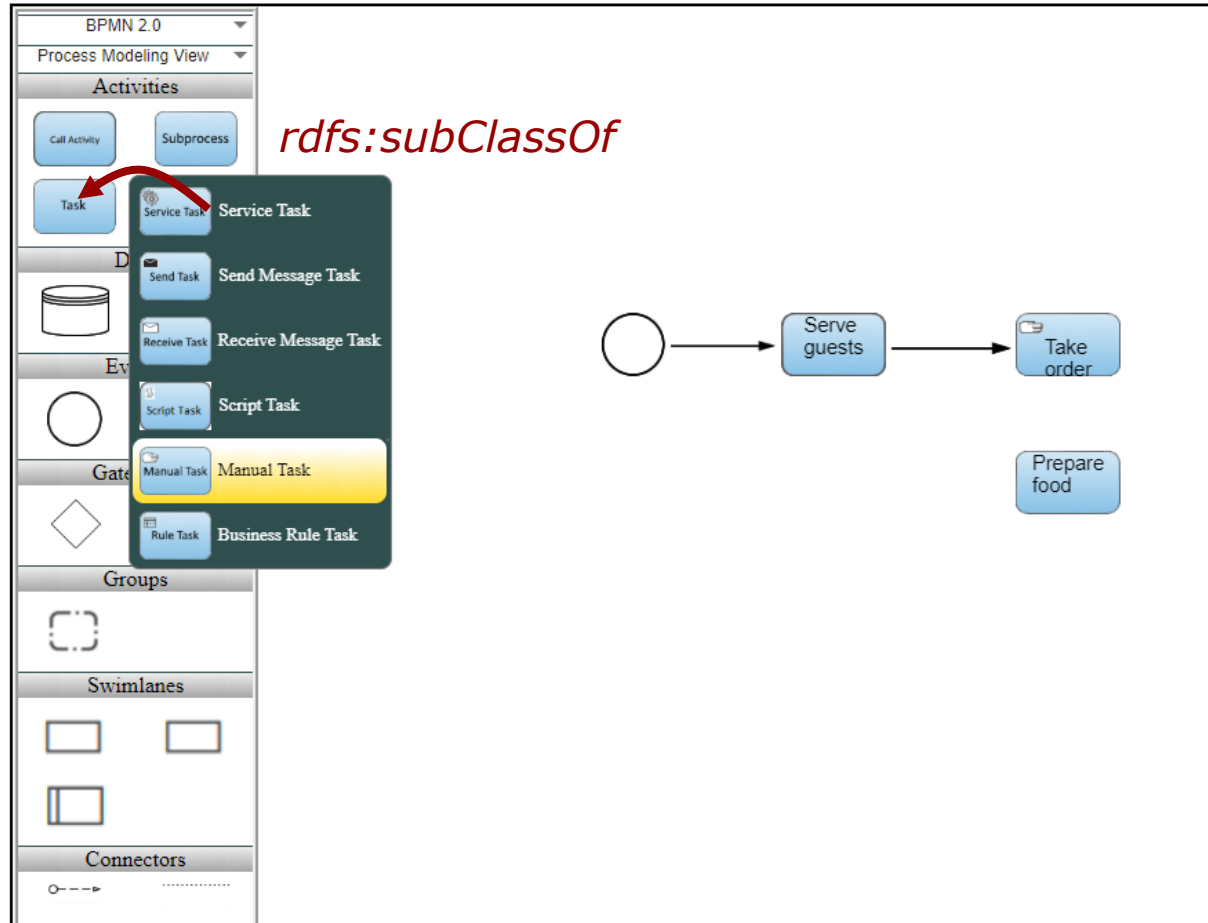
AOAME: *Agile and Ontology-Aided Modeling Environment*

- AOAME is a a prototypical implementation for Agile and Ontology-Aided Modeling
- It is based on the PhD Thesis of Emanuele Laurenzi
- Implementation of the current version by
 - ◆ Emanuele Laurenzi
 - ◆ Charuta Pande
 - ◆ Devid Montecchiari

Ontology-Based Modeling in AOAME

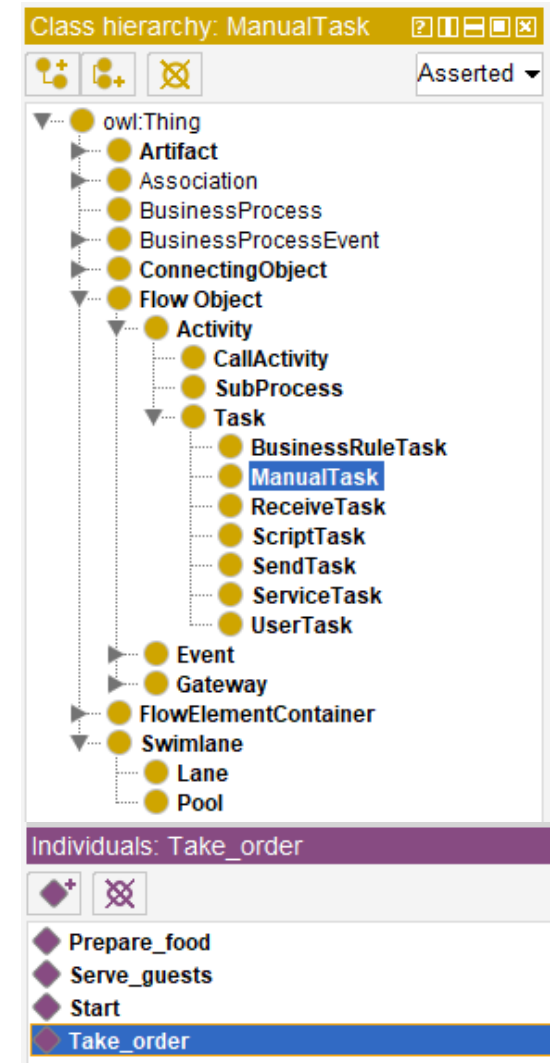
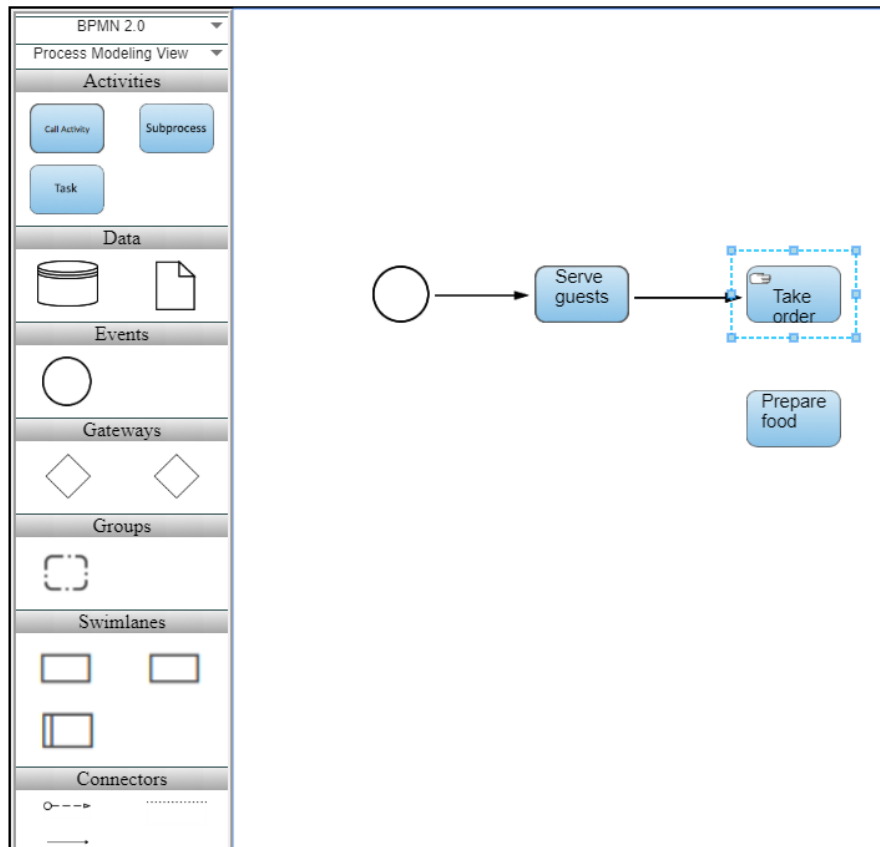
Palette

Model Editor

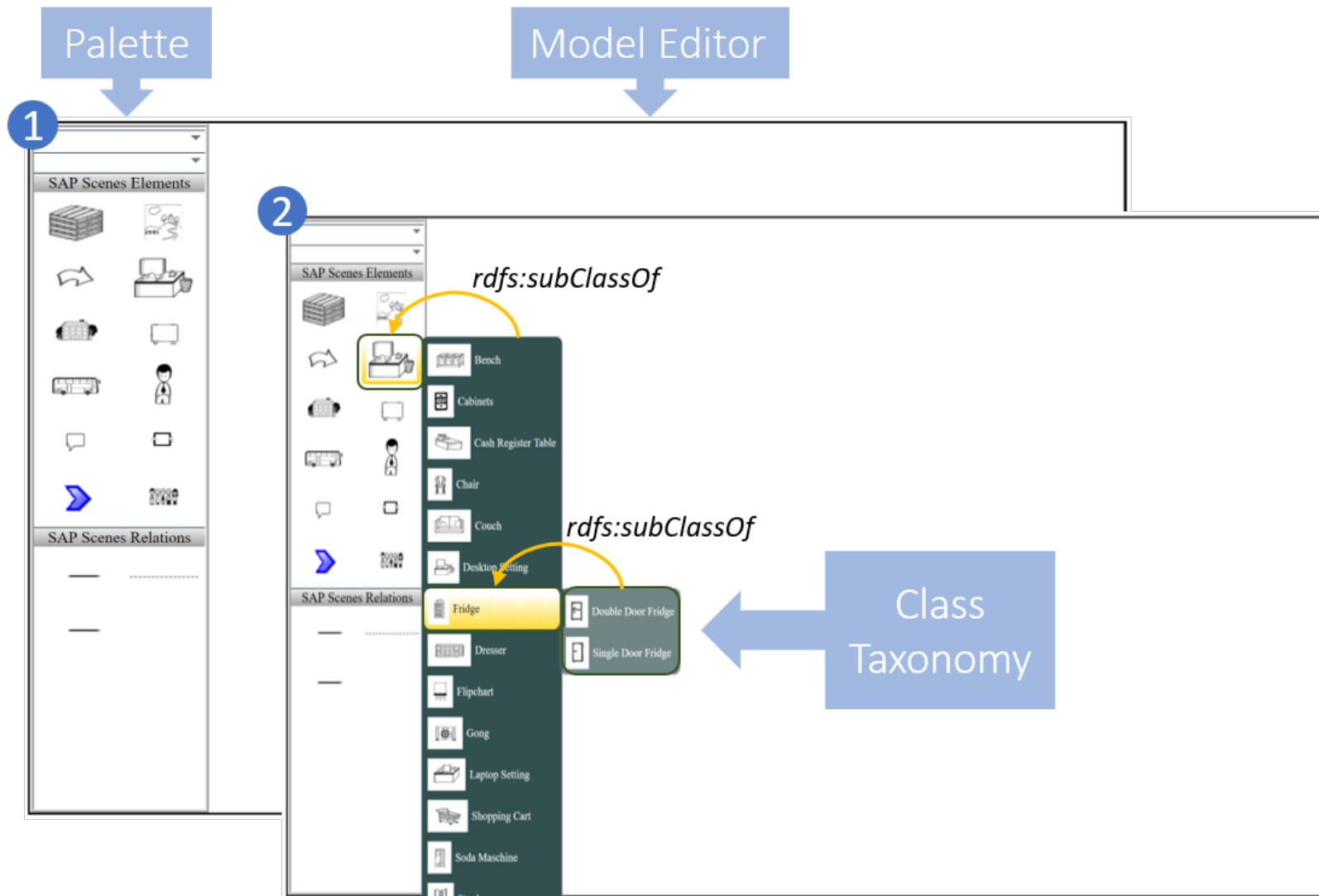


Ontology-Based Modelling

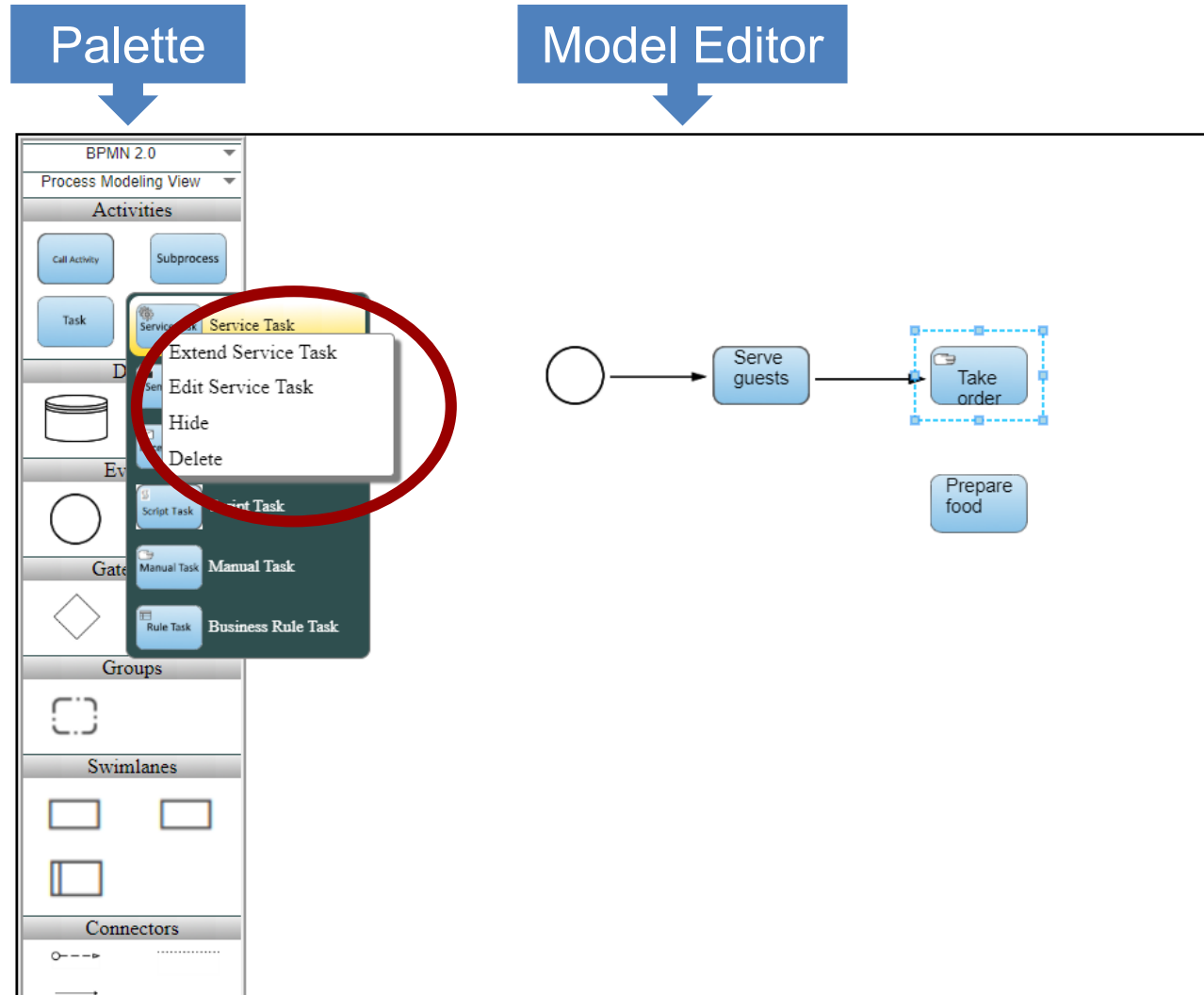
Model elements are directly created as instances in the ontology
Modelling and ontology in a single environment



Modeling Elements are represented in a Class Hierarchy



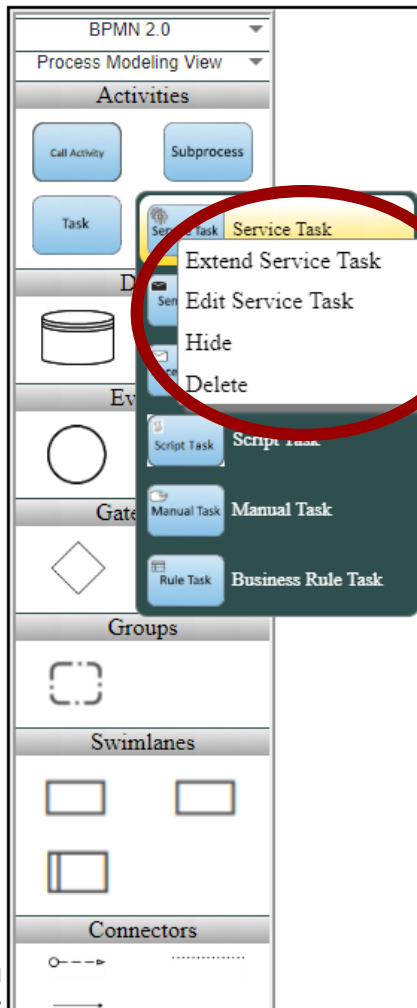
Extending AOAME Modeling Languages – on the fly



Extending AOAME Modeling Languages

Palette

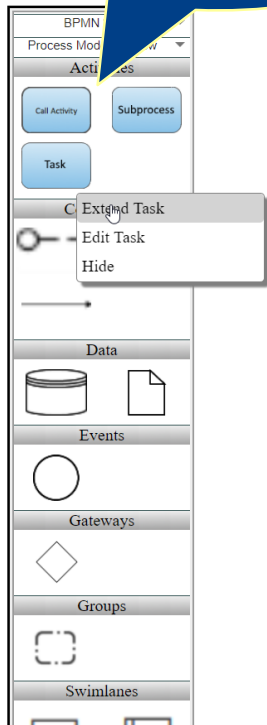
Model Editor



Integration of Meta-modeling and Modeling: On-the-fly Modeling Language Adaptation

Ontology-based palette

Ontology-based metamodel



Extend Task

New Modelling Element Integrate with Existing Elements

Create new sub-class of Task

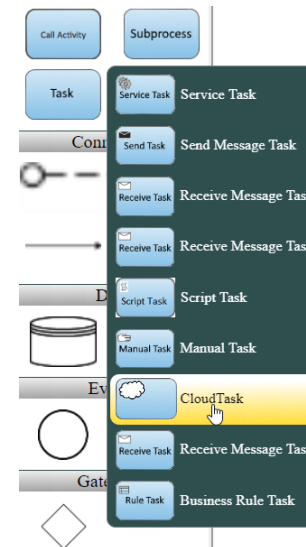
Parent Element: Task Prefix * Child Element *

Comment

Category: Palette root element Activities

Palette Image * Canvas Image *

Cancel **Create New Modeling Element**



Graphical notation to be shown in palette and canvas

Create New Modeling construct and store in the ontology

Thanks to Emanuele Laurenzi

Hands-on Agile and Ontology-Aided Modeling in AOAME