

# Process Mining and its context

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### Data Explosion



Data are collected about anything, at any time, and at any place

One of the main challenges of todays organizations is to extract information and value from data stored in their information systems

#### Scenario

In 2020 Data digitally stored will account to 44 ZB ( $1ZB = 2^{70} \approx 10^{21}B$ ). Most of the data stored in the digital universe is unstructured, and organizations have problems dealing with such large quantities of data





The importance of information systems is not only reflected by the spectacular growth of data, but also by the role that these systems play in today's business processes as the digital universe and the physical universe are becoming more and more aligned

- The "state of a bank" is mainly determined by the data stored in the bank's information system
- The "real" state of a warehouse is the one in the managing information system, and not the one of the physical world

### Internet of Events



The spectacular growth of the digital universe makes it possible to record, derive, and analyze events

Events may be life events, machine events, or organization events

The term Internet of Events (IoE) refers to all event data available

- The Internet of Content (IoC), i.e., all information created by humans to increase knowledge on particular subjects. The IoC includes traditional web pages, articles, encyclopedia like Wikipedia, YouTube, e-books, newsfeeds, etc.
- The Internet of People (IoP), i.e., all data related to social interaction. The IoP includes e-mail, Facebook, Twitter, forums, LinkedIn, etc.
- The Internet of Things (IoT), i.e., all physical objects connected to the network. The IoT includes all things that have a unique id and a presence in an Internet-like structure.
- The Internet of Locations (IoL) which refers to all data that have a geographical or geospatial dimension. With the uptake of mobile devices (e.g., smartphones) more and more events have location or movement attributes.

### Digitization of life and events





### Archetypal customer journey stages

- UNICAM Unicam Université d'Canadian 1836
- 1. Awareness of product or brand: the customer needs to be aware of the product and/or brand to start a customer journey.
- 2. Orientation: the customer is interested in a product, possibly of a particular brand.
- 3. Planning/shopping: the customer may decide to purchase a product or service. This requires planning and/or shopping, e.g., browsing websites for the best offer.
- 4. Purchase or booking. If the customer is satisfied with a particular offering, the product is bought or the service (e.g., flight or hotel) is booked.
- 5. (Wait for) delivery: this is the stage after purchasing the product or booking the service, but before the actual delivery.
- 6. Consume, use, experience: the product or service is used. While using the product or service, a multitude of events may be generated. The recorded event data can be used to understand the actual use of the product by the customer.
- 7. After sales, follow-up, complaints handling: this is the stage that follows the actual use of the product or service. At this seventh stage, new add-on products may be offered (e.g., air filters).

# The ingredients contributing to data science



Not a linear process - establishing relationships between events, is one of the key challenges in data science (Event correlation)

Data science is an amalgamation of different partially overlapping (sub)disciplines



Process Mining and its Context - Data Science in Action

### Four V's of Big Data





### **Data Science**



#### Definition

Data science is an interdisciplinary field aiming to turn data into real value. Data may be structured or unstructured, big or small, static or streaming. Value may be provided in the form of predictions, automated decisions, models learned from data, or any type of data visualization delivering insights. Data science includes:

- data extraction
- data preparation
- data exploration
- data transformation
- storage and retrieval
- computing infrastructures
- various types of mining and learning
- presentation of explanations and predictions
- exploitation of results taking into account ethical, social, legal, and business aspects



A data scientist can answer a variety of data-driven questions. These can be grouped into the following four main categories:

- Reporting What happened?
- Diagnosis Why did it happen?
- Prediction What will happen?
- Recommendation What is the best that can happen?



# Process mining as the bridge between data science and process science











# **Process Mining**



#### **Process Science**

Process science is an umbrella term for the broader discipline that combines knowledge from information technology and knowledge from management sciences to improve and run operational processes



#### Goals

The goal of process mining is to use event data to extract process-related information, e.g., to automatically discover a process model by observing events recorded by some enterprise system

### Models and Reality



Models are abstractions and languages are needed to express them and many different notations to express models and run related activities:

- Formal vs. Informal Notations
- PN, BPMN, UML Activity, EPC, ...

#### But

- Executable models may be used to force people to work in a particular manner
- However, most models are not well-aligned (or time passing get misaligned) with reality
- Most hand-made models are disconnected from reality and provide only an idealized view on the processes at hand: "paper tigers"

### Example – PN vs. BPMN







#### **Process-Aware Information Systems**

Software systems that support processes and not just isolated activities (e.g. ERP (Enterprise Resource Planning) systems (SAP, Oracle, etc.), BPM (Business Process Management) systems (Pegasystems, Bizagi, Appian, IBM BPM, etc.), WFM (Workflow Management) systems, CRM (Customer Relationship Management) systems, rule-based systems, call center software, high-end middleware (WebSphere), etc.)

There is a process notion present in the software (e.g., the completion of one activity triggers another activity) and that the information system is aware of the processes it supports (e.g., collecting information about flow times).

A particular class of PAISs is formed by generic systems that are driven by explicit process models, changing the model corresponds (in theory) to automatically changing the process.

#### What are process models used for?



Process Models are defined and used for several reasons:

- insight: while making a model, the modeler is triggered to view the process from various angles
- discussion: the stakeholders use models to structure discussions
- documentation: processes are documented for instructing people or certification purposes (cf. ISO 9000 quality management)
- verification: process models are analyzed to find errors in systems or procedures (e.g., potential deadlocks)
- performance analysis: techniques like simulation can be used to understand the factors influencing response times, service levels, etc.
- animation: models enable end users to "play out" different scenarios and thus provide feedback to the designer
- specification: models can be used to describe a PAIS before it is implemented and can hence serve as a "contract" between the developer and the end user/management
- configuration: models can be used to configure a system

#### **BPM** life-cycle





### Process Mining - flavours and ingredients

### Opportunity

Given (a) the interest in process models, (b) the abundance of event data, and (c) the limited quality of hand-made models, it seems worthwhile to relate event data to process models



#### Perspectives



- The control-flow perspective focuses on the control-flow, i.e., the ordering of activities
- The organizational perspective focuses on information about resources hidden in the log, i.e., which actors (e.g., people, systems, roles, and departments) are involved and how are they related
- The case perspective focuses on properties of cases, e.g., cases can also be characterized by the values of the corresponding data elements
- The time perspective is concerned with the timing and frequency of events

#### Starting point: the event Log

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case id	event id		properties									
		timestamp	activity	resource	cost							
1	35654423 35654424 35654425 35654426 35654427	30-12-2010:11.02 31-12-2010:10.06 05-01-2011:15.12 06-01-2011:11.18 07-01-2011:14.24	register request examine thoroughly check ticket decide reject request	Pete Sue Mike Sara Pete	50 400 100 200 200	···· ····						
2	35654483 35654485 35654487 35654488 35654488	30-12-2010:11.32 30-12-2010:12.12 30-12-2010:14.16 05-01-2011:11.22 08-01-2011:12.05	register request check ticket examine casually decide pay compensation	Mike Mike Ca	so ise id	 e	vent id		properties			
3	35654521 35654522	30-12-2010:14.32 30-12-2010:15.06	register request examine casually					timestamp	activity	resource	cost	
	35654524 35654525 35654526 35654527 35654530 35654531 35654533	30-12-2010:16.34 06-01-2011:09.18 06-01-2011:12.18 06-01-2011:13.06 08-01-2011:11.43 09-01-2011:11.43 09-01-2011:09.55 15-01-2011:10.45	check ticket dccide reinitiate request examine thoroughly check ticket decide pay compensation		1	35 35 35 35	654423 654424 654425 654426	30-12-2010:11.02 31-12-2010:10.06 05-01-2011:15.12 06-01-2011:11.18	register request examine thoroughly check ticket decide	Pete Sue Mike Sara	50 400 100 200	
4	35654641 35654643 35654644 35654645 35654647	06-01-2011:15.02 07-01-2011:12.06 08-01-2011:14.43 09-01-2011:12.02 12-01-2011:15.44	register request check ticket examine thoroughly decide reject request	-	2	35	654427 654483	07-01-2011:14.24 30-12-2010:11.32	reject request	Pete	200 50	
5	35654711 35654712 35654714 35654715 35654716 35654718 25654718	06-01-2011:09.02 07-01-2011:10.16 08-01-2011:11.12 10-01-2011:13.28 11-01-2011:16.18 14-01-2011:14.33 16-01.2011:15.50	register request examine casually check ticket decide reinitiate request check ticket		2	35 35 35 35	654485 654487 654488 654489	30-12-2010:12.12 30-12-2010:14.16 05-01-2011:11.22 08-01-2011:12.05	examine casually decide pay compensation	Pete Sara Ellen	400 200 200	···· ····
	35654720 35654721 35654722 35654724 35654725 35654726	19-01-2011:11.18 20-01-2011:12.48 21-01-2011:12.48 21-01-2011:109.06 21-01-2011:11.34 23-01-2011:13.12 24-01-2011:14.56	decide reinitiate request examine casually check ticket decide reject request	Sara Sara Sue Pete Sara Mike	200 200 400 100 200 200	 						
6	35654871 35654873 35654874 35654875	06-01-2011:15.02 06-01-2011:16.06 07-01-2011:16.22 07-01-2011:16.52	register request examine casually check ticket decide	Mike Ellen Mike Sara	50 400 100 200			XE	S, MXML, SA	-MXML,	CSV,	etc.



### Starting point: data preparation and transformation

case id	event id		properties			
		timestamp	activity	resource	case id	trace
1	35654423 35654424 35654425 35654426 35654427	30-12-2010:11.02 31-12-2010:10.06 05-01-2011:15.12 06-01-2011:11.18 07-01-2011:14.24	register request examine thoroughly check ticket decide reject request	Pete Sue Mike Sara Pete	1	$\langle a, b, d, e, h \rangle$
2	35654483 35654485 35654487 35654488 35654489	30-12-2010:11.32 30-12-2010:12.12 30-12-2010:14.16 05-01-2011:11.22 08-01-2011:12.05	register request check ticket examine casually decide pay compensation	Mike Mike Pete Sara Ellen	2 3 4	$ \begin{array}{c} \langle a, a, c, e, g \rangle \\ \langle a, c, d, e, f, b, d, e, g \rangle \\ \langle a, d, b, e, h \rangle \end{array} $
3	35654521 35654522 35654524 35654525 35654526 35654526 35654527 35654520 35654530 35654531 35654533	$\begin{array}{c} 30\text{-}12\text{-}2010\text{:}14.32\\ 30\text{-}12\text{-}2010\text{:}15.06\\ 30\text{-}12\text{-}2010\text{:}16.34\\ 06\text{-}01\text{-}2011\text{:}09\text{.}18\\ 06\text{-}01\text{-}2011\text{:}12.18\\ 06\text{-}01\text{-}2011\text{:}13.06\\ 08\text{-}01\text{-}2011\text{:}11.43\\ 09\text{-}01\text{-}2011\text{:}03\text{-}5\\ 15\text{-}01\text{-}2011\text{:}10.45 \end{array}$	register request examine casually check ticket decide reinitiate request examine thoroughly check ticket decide pay compensation	Pete Mike Ellen Sara Sean Pete Sara Ellen	5 6 	$\langle a, c, d, e, f, d, c, e, f, c, d, e, h \rangle$ $\langle a, c, d, e, g \rangle$ 
4	35654641 35654643 35654644 35654645 35654647	06-01-2011:15.02 07-01-2011:12.06 08-01-2011:14.43 09-01-2011:12.02 12-01-2011:15.44	register request check ticket examine thoroughly decide reject request	Pete Mike Sean Sara Ellen	50 100 400 200 200	o – register reguest
5	35654711 35654712 35654714 35654715 35654716 35654718 35654719 35654720 35654721 35654722 35654724 35654724 35654724	$\begin{array}{c} 06{-}01{-}201{1:}09{.}02\\ 07{-}01{-}201{1:}10{.}16\\ 08{-}01{-}201{1:}11{.}22\\ 10{-}01{-}201{1:}13{.}28\\ 11{-}01{-}2011{1:}13{.}28\\ 11{-}01{-}2011{1:}15{.}50\\ 19{-}01{-}2011{1:}15{.}50\\ 19{-}01{-}2011{1:}12{.}48\\ 21{-}01{-}2011{1:}12{.}48\\ 21{-}01{-}201{1:}09{.}06\\ 21{-}01{-}201{1:}11{.}13\\ 23{-}01{-}201{1:}13{.}12\\ 24{-}01{-}201{1:}13{.}12\\ 24{-}01{-}201{1:}14{.}56\\ \end{array}$	register request examine casually check ticket decide reinitiate request check ticket examine casually decide reinitiate request check ticket examine casually check ticket decide reject request	Ellen Mike Pete Sara Ellen Mike Sara Sara Sara Sue Pete Sara Mike	50            400            100            200            200            400            200            400            200            200            200            200            200            200	b = examine thoroughly, c = examine casually, d = check ticket, e = decide, f = reinitiate request,
6	35654871 35654873 35654874 35654875 35654875	06-01-2011:15.02 06-01-2011:16.06 07-01-2011:16.22 07-01-2011:16.52 16:01:2011:11.47	register request examine casually check ticket decide	Mike Ellen Mike Sara Mika	50 400 100 200	g = pay compensation, and h = reject request

### From events log to process models



The problem of automatically infering a model from observed data is an old one

- In the formal language area is referred as Grammar inference
- We do not reinvent the wheel: the α-algorithm has been the starting point for many other techniques

#### Example

$$\mathcal{L} = \{ \langle a, b, d, e, h \rangle, \langle a, d, b, e, h \rangle \}$$



#### More traces



case id	trace	
1	$\langle a, b, d, e, h \rangle$	
2	$\langle a, d, c, e, g \rangle$	
3	$\langle a, c, d, e, f, b, d, e, g \rangle$	
4	$\langle a, d, b, e, h \rangle$	
5	$\langle a, c, d, e, f, d, c, e, f, c, d, e, h \rangle$	
6	$\langle a,c,d,e,g  angle$	

Does the previous model fits wrt the Event log?

#### More traces



case id	trace	_
1	$\langle a, b, d, e, h \rangle$	_
2	$\langle a, d, c, e, g \rangle$	
3	$\langle a, c, d, e, f, b, d, e, g \rangle$	
4	$\langle a, d, b, e, h \rangle$	
5	$\langle a, c, d, e, f, d, c, e, f, c, d, e, h \rangle$	
6	$\langle a, c, d, e, g \rangle$	

#### Does the previous model fits wrt the Event log?





Let's consider additional traces that could be observed:  $\langle a, b, e, g \rangle$ ,  $\langle a, d, c, e, f, d, c, e, f, b, d, e, h \rangle$ ,  $\langle a, c, d, e, f, b, d, g \rangle$  are them permitted by the model?

How can we judge the quality of the model then?



Let's consider additional traces that could be observed:  $\langle a, b, e, g \rangle$ ,  $\langle a, d, c, e, f, d, c, e, f, b, d, e, h \rangle$ ,  $\langle a, c, d, e, f, b, d, g \rangle$  are them permitted by the model?

#### How can we judge the quality of the model then?

- Overfitting It means that the generated model is too specific and only admits behaviour similar to that observed
- Underfitting It means that the generated model is too general which also accepts behaviours that are probably unrelated to the observed one

#### **Extensions**





#### Play-out



Key elements of process mining is the emphasis on establishing a strong relation between a process model and the "reality" captured in the form of an event log Play-Out



#### **Play-out**

Given a model it is possible to generate behaviour, the traces are obtained by repeatedly "playing the token game"

- Simulation tools also use a Play-Out engine to conduct experiments
- Classical verification approaches using exhaustive state-space analysis can be seen as Play-Out methods

Play-in



#### Play-In



#### Play-in

Example behaviour is taken as input and the goal is to construct a model, play-In is often referred to as inference

### Replay



#### Replay • extended model showing times, frequencies, etc. • diagnostics • predictions • recommendations

#### Replay

Uses an event log and a process model as input, and the event log is "re- played" on top of the process model

An event log may be replayed for different purposes:

- Conformance checking
- Extending the model with frequencies and temporal information
- Constructing predictive models
- Operational support