CTL - syntax and semantics

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(this material is taken from Chapter 5 and from Huth and Ryan)

- Given a model *M* and a formula φ, model checking is the problem of verifying whether or not φ is true in *M* (written *M* ⊨ φ).
- Mainly for temporal logics.
- We have seen how to perform LTL model checking.
- Another approach: CTL model checking.
- CTL example: There exists an execution of the system such that, if the proposition p is true, then in the next computation step q is true

We start from a set of *atomic propositions* $AP = \{p, q, ...\}$. Atomic propositions stand for atomic facts which may hold in a system, e.g. *"Printer ps706 is busy"*, *"Process 1486 is idle"*, *"The value of x is 5"*, etc.

The Backus-Naur form form CTL formulae is the following:

$$\phi \quad ::= \quad \top \mid \perp \mid p \mid \neg \phi \mid \phi \land \phi \mid \phi \lor \phi \mid \phi \to \phi \mid AX\phi \mid EX\phi \mid AF\phi \mid EF\phi \mid AG\phi \mid EG\phi \mid A[\phi U\phi] \mid E[\phi U\phi]$$

Each CTL operator is a pair of symbols. The first one is either A ("for All paths"), or E ("there Exists a path"). The second one is one of X ("neXt state"), F ("in a Future state"), G ("Globally in the future") or U ("Until").

NOTICE: U is a *binary* operator, it could be written $EU(\phi, \psi)$ or $AU(\phi, \psi)$. Notice that the quantifier is graphically separated (e.g., E[pUq]), but it is in fact a single operator EU, which could be written EU(p,q).

Example: $AG(p \rightarrow (EFq))$ is read as "It is Globally the case that, if p is true, then there Exists a path such that at some point in the Future q is true".

CTL Syntax: parse trees

Parse trees are very useful to understand CTL formulas. For instance:

Build the parse tree of the following formula:



CTL Syntax: EXERCISE

Is it a wff? Why?

- EFGr
- ② A¬G¬p
- F[rUq]
- SEF(rUq)
- AEFr
- A[rUA[pUq]]
- 3 $A[(rUq) \land (pUr)]$

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CTL Syntax: EXERCISE

Answers

- EFGr NO
- ② A¬G¬p NO
- A[pU(EFr)] YES
- F[rUq] NO
- Second Second
- AEFr NO
- A[rUA[pUq]] YES
- 3 $A[(rUq) \land (pUr)]$ NO

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You should be able to identify well-formed CTL formulae. Now: how to evaluate formulae, i.e., how to decide whether or not a formula is true.

You should know the meaning of *tautology* and *unsatisfiable formulae*:

- $AG(p \lor \neg p)$: tautology
- $AG(p \land \neg p)$: unsatisfiable

But what about EFp? it may be true or not, depending on how we evaluate formulae.

We evaluate formulae in *transition systems*. A transition system model a system by means of *states* and *transitions* between states. Formally:

A transition system $M = (S, R_t, I, L)$ is a set of states S with a binary relation $R_t \subseteq S \times S$, a set of initial states and a labelling function $L: S \rightarrow 2^{AP}$ (AP is a set of atomic propositions, see above). The relation R_t is *serial*, i.e., for every state $s \in S$, there exists a state s' s.t. sR_ts' .

CTL Semantics: transition systems

An example $M = (S, R_t, L)$



Here
$$S = \{s_0, s_1, s_2\}$$
,
 $R_t = \{(s_0, s_1), (s_0, s_2), (s_1, s_0), (s_1, s_2), (s_2, s_2)\}$, and
 $L(s_0) = \{p, q\}$, $L(s_1) = \{q, r\}$, $L(s_2) = \{r\}$.

CTL semantics: from transition systems to computation paths

It is useful to visualise all possible computation paths by *unwinding* the transition system (given an initial state):



Unwind the following transition systems from s_0 :



CTL semantics: computation paths EXERCISE SOLUTION



- You should be able to recognise well-formed CTL formulas.
- You know what a transition system is $(M = (S, R_t, L))$.
- You know how to unwind a transition system and obtain computation paths.

Next: Given a CTL formula ϕ and a transition system M, establish whether or not ϕ is true at a given state s in M, written as:

$$\pmb{M},\pmb{s} \models \phi$$

Let $M = (S, R_t, I, L)$ be a transition system (also called a *model* for CTL). Let ϕ be a CTL formula and $s \in S$. $M, s \models \phi$ is defined inductively on the structure of ϕ , as follows (I'm using the first transition system of today as an example on the board):

$$M, s \models 1$$

$$M, s \not\models \perp$$

$$M, s \models p \quad \text{iff} \quad p \in L(s)$$

$$M, s \models \neg \phi \quad \text{iff} \quad M, s \not\models \phi$$

$$M, s \models \phi \land \psi \quad \text{iff} \quad M, s \models \phi \text{ and } M, s \models \phi$$

$$M, s \models \phi \lor \psi \quad \text{iff} \quad M, s \models \phi \text{ or } M, s \models \phi$$

CTL Semantics (temporal operators)

 $\begin{array}{lll} M,s \models AX\phi & \text{iff} & \forall s' \text{ s.t. } sR_ts', M,s' \models \phi \\ M,s \models EX\phi & \text{iff} & \exists s' \text{ s.t. } sR_ts' \text{ and } M,s' \models \phi \\ M,s \models AG\phi & \text{iff} & \text{for all paths } (s,s_2,s_3,s_4,\dots) \text{ s.t. } s_iR_ts_{i+1} \text{ and for all } i, \\ & \text{it is the case that } M,s_i \models \phi \\ M,s \models EG\phi & \text{iff} & there is a path (s,s_2,s_3,s_4,\dots) \text{ s.t. } s_iR_ts_{i+1} \text{ and for all } i \\ & \text{it is the case that } M,s_i \models \phi \\ M,s \models AF\phi & \text{iff} & \text{for all paths } (s,s_2,s_3,s_4,\dots) \text{ s.t. } s_iR_ts_{i+1}, \text{ there is } a \text{ state } s_i \text{ s.t. } M,s_i \models \phi \\ M,s \models EF\phi & \text{iff} & \text{for all paths } (s,s_2,s_3,s_4,\dots) \text{ s.t. } s_iR_ts_{i+1}, \text{ and there is } a \text{ state } s_i \text{ s.t. } M,s_i \models \phi \\ \end{array}$

$$\begin{array}{ll} M,s\models A[\phi U\psi] & \text{iff} & \text{for all paths } (s,s_2,s_3,s_4,\dots) \text{ s.t. } s_iR_ts_{i+1} \text{ there is} \\ & \text{a state } s_j \text{ s.t. } M,s_j\models\psi \text{ and } M,s_i\models\psi \text{ for all } i
We write $M\models\phi$ if a formula is true in all the initial states of a model.$$

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CTL semantics: **EXERCISE**

Consider the following transition system:



Verify whether or not: (1) $M, s_0 \models EX(\neg p)$; (2) $M, s_0 \models EXEG(r)$; (3) $M, s_1 \models AG(q \lor r)$; (4) $M, s_2 \models A[rUq]$; (5) $M, s_1 \models A[qUAG(r)]$; (6) $M, s_1 \models E[qUEG(r)]$; (7) $M, s_0 \models \neg EG(q)$; (8) $M, s_1 \models EFAG(q)$. (1) YES; (2) YES; (3) YES ; (4) YES; (5) NO (because AG(r) is never true if you keep looping between s_0 and s_1); (6) YES; (7) NO; (8) YES.

In the syntax of CTL we introduced all the operators AX, EX, AF, EF, AG, EG, AU, and EU. However, some formulas are equivalent:

$$\begin{array}{rcl} AX\phi &\equiv & \neg EX\neg\phi \\ AG\phi &\equiv & \neg EF\neg\phi \\ AF\phi &\equiv & \neg EG\neg\phi \end{array}$$

Moreover, $EF\phi \equiv E[\top U\phi]$. Therefore, only three operators are required to express all the remaining: EX, EG, EU (this is called an *adequate set of operators*. This is useful when developing algorithms for model checking.

Temporal logics are useful to express requirements of systems. Typically, requirements have *common and recurring patterns*. For instance, two example of patterns:

• Liveness: "Something good will eventually happen". For instance: "Whenever any process requests to enter its critical section, it will eventually be permitted to do so". In CTL:

$$AG(request \rightarrow AF(critical))$$

• Safety: "Nothing bad will happen". For instance, "Only one process is in its critical section at any time". In CTL (with 2 processes only):

$$AG(\neg(critical_1 \land critical_2))$$

Write in CTL the following requirements:

- "From any state it is possible to get a reset state"
- Weight in the second second
- \bigcirc "On all computation paths, after *p*, *q* is never true".