

# Strong Bisimilarity – Summary

## Properties of $\sim$

- an equivalence relation
- the largest strong bisimulation
- a congruence
- enough to prove some natural rules like
  - $P|Q \sim Q|P$
  - $P|Nil \sim P$
  - $(P|Q)|R \sim Q|(P|R)$
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# Problems with Internal Actions

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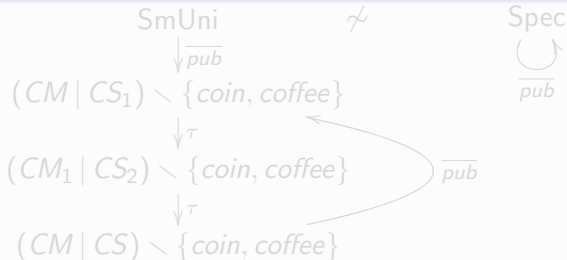
Does  $a.\tau.Nil \sim a.Nil$  hold?

NO!

## Problem

Strong bisimilarity does not abstract away from  $\tau$  actions.

## Example: $SmUni \not\sim Spec$



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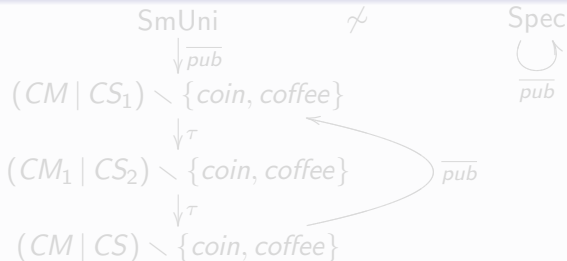
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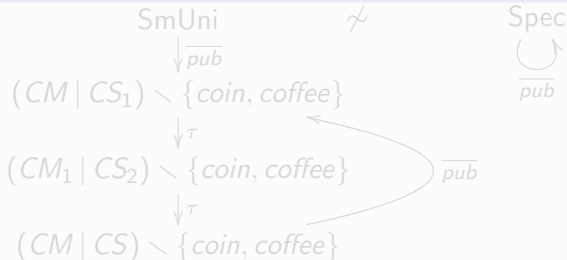
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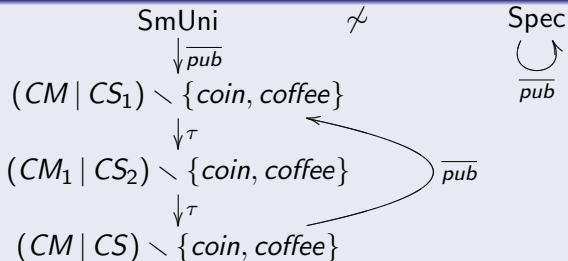
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# Weak Transition Relation

Let  $(Proc, Act, \{\xrightarrow{a} \mid a \in Act\})$  be an LTS such that  $\tau \in Act$ .

## Definition of Weak Transition Relation

$$\xRightarrow{a} = \begin{cases} (-\xrightarrow{\tau})^* \circ \xrightarrow{a} \circ (-\xrightarrow{\tau})^* & \text{if } a \neq \tau \\ (-\xrightarrow{\tau})^* & \text{if } a = \tau \end{cases}$$

What does  $s \xRightarrow{a} t$  informally mean?

- If  $a \neq \tau$  then  $s \xRightarrow{a} t$  means that from  $s$  we can get to  $t$  by doing zero or more  $\tau$  actions, followed by the action  $a$ , followed by zero or more  $\tau$  actions.
- If  $a = \tau$  then  $s \xRightarrow{\tau} t$  means that from  $s$  we can get to  $t$  by doing zero or more  $\tau$  actions.

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A binary relation  $R \subseteq Proc \times Proc$  is a **weak bisimulation** iff whenever  $(s, t) \in R$  then for each  $a \in Act$  (including  $\tau$ ):

- if  $s \xrightarrow{a} s'$  then  $t \xRightarrow{a} t'$  for some  $t'$  such that  $(s', t') \in R$
- if  $t \xrightarrow{a} t'$  then  $s \xRightarrow{a} s'$  for some  $s'$  such that  $(s', t') \in R$ .

## Weak Bisimilarity

Two processes  $p_1, p_2 \in Proc$  are **weakly bisimilar** ( $p_1 \approx p_2$ ) if and only if there exists a weak bisimulation  $R$  such that  $(p_1, p_2) \in R$ .

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# Weak Bisimulation Game

## Definition

All the same except that

- defender can now answer using  $\xRightarrow{a}$  moves.

The attacker is still using only  $\xrightarrow{a}$  moves.

## Theorem

- States  $s$  and  $t$  are weakly bisimilar if and only if the defender has a **universal** winning strategy starting from the configuration  $(s, t)$ .
- States  $s$  and  $t$  are not weakly bisimilar if and only if the attacker has a **universal** winning strategy starting from the configuration  $(s, t)$ .

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# Weak Bisimilarity – Properties

## Properties of $\approx$

- an equivalence relation
- the largest weak bisimulation
- validates lots of natural laws, e.g.
  - $a.\tau.P \approx a.P$
  - $P + \tau.P \approx \tau.P$
  - $a.(P + \tau.Q) \approx a.(P + \tau.Q) + a.Q$
  - $P + Q \approx Q + P$      $P|Q \approx Q|P$      $P + Nil \approx P$     ...
- strong bisimilarity is included in weak bisimilarity ( $\sim \subseteq \approx$ )
- abstracts from  $\tau$  loops



# Is Weak Bisimilarity a Congruence for CCS?

## Theorem

Let  $P$  and  $Q$  be CCS processes such that  $P \approx Q$ . Then

- $\alpha.P \approx \alpha.Q$  for each action  $\alpha \in \text{Act}$
- $P \mid R \approx Q \mid R$  and  $R \mid P \approx R \mid Q$  for each CCS process  $R$
- $P[f] \approx Q[f]$  for each relabelling function  $f$
- $P \setminus L \approx Q \setminus L$  for each set of labels  $L$ .

What about choice?

$\tau.a.Nil \approx a.Nil$     but     $\tau.a.Nil + b.Nil \not\approx a.Nil + b.Nil$

## Conclusion

Weak bisimilarity is **not** a congruence for CCS.

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# Case Study: Communication Protocol

Send	$\stackrel{\text{def}}{=}$	acc.Sending	Rec	$\stackrel{\text{def}}{=}$	trans.Del
Sending	$\stackrel{\text{def}}{=}$	$\overline{\text{send}}$ .Wait	Del	$\stackrel{\text{def}}{=}$	$\overline{\text{del}}$ .Ack
Wait	$\stackrel{\text{def}}{=}$	ack.Send + error.Sending	Ack	$\stackrel{\text{def}}{=}$	$\overline{\text{ack}}$ .Rec
		Med	$\stackrel{\text{def}}{=}$	send.Med'	
		Med'	$\stackrel{\text{def}}{=}$	$\tau$ .Err + $\overline{\text{trans}}$ .Med	
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# Verification Question

$$\text{Impl} \stackrel{\text{def}}{=} (\text{Send} \mid \text{Med} \mid \text{Rec}) \setminus \{\text{send}, \text{trans}, \text{ack}, \text{error}\}$$
$$\text{Spec} \stackrel{\text{def}}{=} \text{acc}.\overline{\text{del}}.\text{Spec}$$

## Question

$$\text{Impl} \stackrel{?}{\approx} \text{Spec}$$

- 1 Draw the LTS of Impl and Spec and prove (by hand) the equivalence.
- 2 Use Concurrency WorkBench (CWB).

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# CCS Expressions in CWB

## CCS Definitions

$$\text{Med} \stackrel{\text{def}}{=} \text{send.Med}'$$
$$\text{Med}' \stackrel{\text{def}}{=} \tau.\text{Err} + \overline{\text{trans}}.\text{Med}$$
$$\text{Err} \stackrel{\text{def}}{=} \overline{\text{error}}.\text{Med}$$
$$\vdots$$
$$\text{Impl} \stackrel{\text{def}}{=} (\text{Send} \mid \text{Med} \mid \text{Rec}) \setminus \{\text{send}, \text{trans}, \text{ack}, \text{error}\}$$
$$\text{Spec} \stackrel{\text{def}}{=} \text{acc}.\overline{\text{del}}.\text{Spec}$$

## CWB Program (protocol.cwb)

```
agent Med = send.Med';
```

```
agent Med' = (tau.Err + 'trans.Med);
```

```
agent Err = 'error.Med;
```

```
⋮
```

```
set L = {send, trans, ack, error};
```

```
agent Impl = (Send | Med | Rec) \ L;
```

```
agent Spec = acc.'del.Spec;
```



# CWB Session

```
fire1$ /pack/FS/CWB/cwb
```

```
> help;
```

```
> input "protocol.cwb";
```

```
> vs(5, Impl);
```

```
> sim(Spec);
```

```
> eq(Spec, Impl);          ** weak bisimilarity **
```

```
> strongeq(Spec, Impl);   ** strong bisimilarity **
```