# Software Project Management - Laboratory

Lecture n° 6 A.Y. 2020-2021

#### **User Stories**

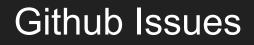
A User Story is a simple and quick description of a specific way that the user will use the software. Generally between one and four sentences long.

Can generally follow a template:

As a <type of user>, I want to <specific action I'm taking> so that <what I want to happen as a result>.

e.g. "As a customer, I want to be able to create an account so that I can see the purchases I made in the last year to help me budget for next year."

Assign a value to estimate the effort needed to elaborate a user story (e.g., 1 to 5).



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Driver Login (points: 2) (user story) #5 opened 6 hours ago by FabrizioFornari \$\circ\$ Sprint 1				
Driver Geolocalization points: 4 user story #4 opened 7 hours ago by FabrizioFornari  Sprint 1				
User Story 3 points: 2 #3 opened 20 days ago by FabrizioFornari				
User Story #1 points: 3 user story #1 opened 22 days ago by FabrizioFornari 🔄 0 of 2				<b>D</b> 1

### Milestones as Sprint Backlog

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### Milestones as Sprint Backlog

C Labels C Milestones	Edit milestone	New issue
Sprint 1		
A Past due by 6 days 33% complete First Sprint		
□ ① 2 Open ✓ 1 Closed		
Image: Solution of the start of the sta		
Driver Geolocalization points: 4 user story #4 opened 7 hours ago by FabrizioFornari		



Based on popular graphical flowcharts:

- Core set of notation elements
- Each core element has various subtypes

A BPMN process model is a graph consisting of four types of core elements:



#### **BPMN**

Use BPMN to represent the admitted behavior in your application for of each Sprint.

Events Start Event O End Event	Gateways	Event Based Gateway
Task	Exclusive Gateway	 
Sub-Process	Pool	
connecting object sequence flow	→ O <sup></sup>	

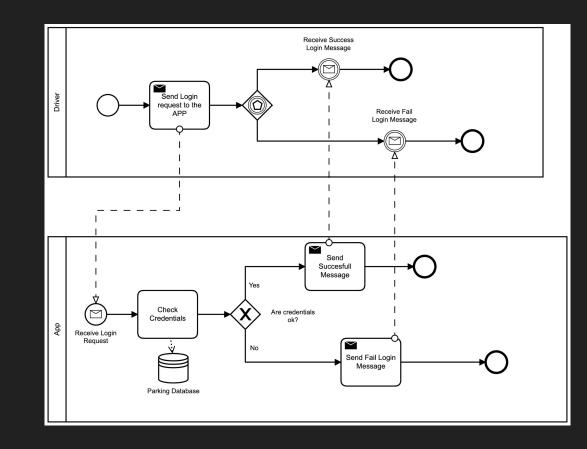
https://www.omg.org/spec/BPMN/2.0/About-BPMN/

#### BPMN

Reasoning on a Process level can help you in dividing User Stories and Tasks.

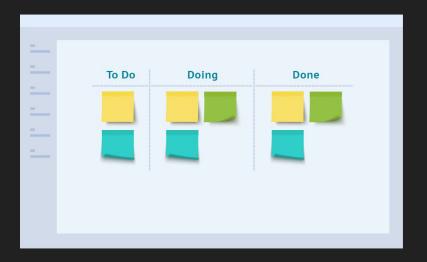
You can design BPMN models to describe the user stories your prototype satisfies

CAWEMO - a Collaborative BPMN Modeler https://cawemo.com/



#### Kanban

Kanban is a visual system for managing work as it moves through a process. Kanban visualizes both the process (the workflow) and the actual work passing through that process.



Kanban, also spelt "kamban" in Japanese, translates to "Billboard" ("signboard" in Chinese) that indicates "available capacity (to work)". Kanban is a concept related to lean and just-in-time (JIT) production, where it is used as a scheduling system that tells you what to produce, when to produce it, and how much to produce.

## Divide User Stories Into Small Tasks

User Stories vs Tasks www.mountaingoatsoftware.com

#### A FabrizioFornari / SPM2020Template Private

Sprint #1 pdated 1 hour ago	
3 Sprint Backlog + ···	2 To do + ···
Driver Geolocalization     #4 opened by FabrizioFornari     points: 4 user story	E Design Driver Database Table #5 Added by FabrizioFornari
⇔ Sprint 1	1 Reference
() User Story #1 () 0 of 2 #1 opened by FabrizioFornari points: 3 user story	Oriver Login     Driver Login     J of 3     #5 opened by FabrizioFornari in     FabrizioFornari/SPM2020Template     points: 2     user story
Driver Login     The second seco	<ul> <li>➡ Sprint 1</li> <li>■ Design a login page #5</li> </ul>
points: 2 user story	Added by FabrizioFornari
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