

# F#: References and Arrays

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The content of the cell can be changed because it is mutable.

```
// Declare a reference .  
let refVar = ref 6  
  
// Change the value referred to by the reference .  
refVar := 50  
  
// Dereference by using the ! operator .  
printfn "%d" !refVar
```

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let array1 = [| 1; 2; 3 |]
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```
let array1 = [| 1; 2; 3 |]
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- . . . listing each element on a separate line (semicolon is optional):

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  [  
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- . . . listing each element on a separate line (semicolon is optional):

```
let array1 =  
  [  
    1  
    2  
    3  
  ]
```

- . . . by using sequence expressions

```
let array3 = [| for i in 1 .. 10 -> i * i |]
```

## Sequence expressions. . .

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seq { 0 .. 10 .. 100 }
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Sequences can be also obtained from the evaluation of an expression:

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seq { for i in 1 .. 10 -> i*i }
```

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let fiblist = [ for i in 1 .. 10 -> fib(i) ];;
```

. . . array expressions:

```
let fibarray = [| for i in 1 .. 10 -> fib(i) |];;
```

# Exercises: Binary Search Trees

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# Example Binary Search Trees

Binary search trees keep their keys in sorted order, so that lookup and other operations can use the principle of binary search. . .

- . . . when looking for a key in a tree (or a place to insert a new key), they traverse the tree from root to leaf;
- . . . making comparisons to keys stored in the nodes of the tree and deciding, on the basis of the comparison, to continue searching in the left or right subtrees.

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- . . . making comparisons to keys stored in the nodes of the tree and deciding, on the basis of the comparison, to continue searching in the left or right subtrees.

We can use an enumeration to define the set of **Binary Search Trees**:

```
type bstree <'T when 'T: comparison> =  
    EMPTY  
    | BSTREE of value: 'T * left: 'T bstree * right: 'T bstree
```

# Example Binary Search Trees

Operations on trees (1/7)

**Adding an element:**

# Example Binary Search Trees

Operations on trees (1/7)

## Adding an element:

```
let rec add v t =  
  match t with  
  | EMPTY -> BSTREE(v,EMPTY,EMPTY)  
  | BSTREE(v1,l,r) when v<v1 -> BSTREE(v1,add v l,r)  
  | BSTREE(v1,l,r) -> BSTREE(v1,l,add v r)
```

# Example Binary Search Trees

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## Check if an element is in the tree:



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  | BSTREE(v1,l,r) -> BSTREE(v1,l,add v r)
```

## Check if an element is in the tree:

```
let rec contains v t =
  match t with
  | EMPTY -> false
  | BSTREE(v1,-,-) when v1 = v -> true
  | BSTREE(v1,l,-) when v<v1 -> contains v l
  | BSTREE(v1,-,r) -> contains v r
```

# Example Binary Search Trees

Operations on trees (2/7)

**Get min element in the tree:**

# Example Binary Search Trees

Operations on trees (2/7)

## Get min element in the tree:

```
let rec getMin t =  
  match t with  
  EMPTY -> None  
  | BSTREE(v1,EMPTY,-) -> Some v1  
  | BSTREE(v1,t1,-) -> getMin t1
```

# Example Binary Search Trees

Operations on trees (2/7)

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  match t with  
  EMPTY -> None  
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## Get max element in the tree:

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## Operations on trees (2/7)

### Get min element in the tree:

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let rec getMin t =  
  match t with  
  EMPTY -> None  
  | BSTREE(v1,EMPTY,-) -> Some v1  
  | BSTREE(v1,t1,-) -> getMin t1
```

### Get max element in the tree:

```
let rec getMax t =  
  match t with  
  EMPTY -> None  
  | BSTREE(v1,-,EMPTY) -> Some v1  
  | BSTREE(v1,-,t1) -> getMax t1
```

# Example Binary Search Trees

Operations on trees (3/7)

**Number of elements in the tree:**

# Example Binary Search Trees

Operations on trees (3/7)

## Number of elements in the tree:

```
let rec size t =  
  match t with  
  EMPTY -> 0  
  | BSTREE(_, l, r) -> 1+(size l)+(size r)
```

# Example Binary Search Trees

Operations on trees (3/7)

## Number of elements in the tree:

```
let rec size t =  
  match t with  
  EMPTY -> 0  
  | BSTREE(_, l, r) -> 1+(size l)+(size r)
```

## Height of the tree:



# Example Binary Search Trees

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## Number of elements in the tree:

```
let rec size t =  
  match t with  
  EMPTY -> 0  
  | BSTREE(_, l, r) -> 1+(size l)+(size r)
```

## Height of the tree:

```
let rec height t =  
  match t with  
  EMPTY -> 0  
  | BSTREE(_, l, r) -> 1+(max (height l) (height r))
```

# Example Binary Search Trees

Operations on trees (4/7Pm )

**Ordered list of elements in the tree:**

# Example Binary Search Trees

Operations on trees (4/7Pm )

## Ordered list of elements in the tree:

```
let rec listOf t =  
  match t with  
  EMPTY -> []  
  | BSTREE(v1,l,r) -> (listOf l)@(v1::(listOf r))
```

# Example Binary Search Trees

Operations on trees (4/7Pm )

## Ordered list of elements in the tree:

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let rec listOf t =  
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## Ordered array of elements in the tree:

# Example Binary Search Trees

Operations on trees (4/7Pm)

## Ordered list of elements in the tree:

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let rec listOf t =  
  match t with  
  EMPTY -> []  
  | BSTREE(v1,l,r) -> (listOf l)@(v1::(listOf r))
```

## Ordered array of elements in the tree:

```
let arrayOf t =  
  List.toArray (listOf t)
```

# Example Binary Search Trees

Operations on trees (5/7)

**Create a tree from an array of sorted elements:**

# Example Binary Search Trees

Operations on trees (5/7)

## Create a tree from an array of sorted elements:

```
let fromArray <'T when 'T:comparison> (a: 'T []) =  
  let rec _fromArray i j =  
    if j <= i then EMPTY  
    else  
      let m = i + (j - i) / 2  
      let v = a.[m]  
      BSTREE(v, _fromArray i m, _fromArray (m + 1) j)  
  _fromArray 0 (Array.length a)
```

# Example Binary Search Trees

Operations on trees (5/7)

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## Balance a tree:



# Example Binary Search Trees

Operations on trees (5/7)

## Create a tree from an array of sorted elements:

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let fromArray <'T when 'T:comparison> (a: 'T []) =  
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      let m = i + (j - i) / 2  
      let v = a.[m]  
      BSTREE(v, _fromArray i m, _fromArray (m + 1) j)  
  _fromArray 0 (Array.length a)
```

## Balance a tree:

```
let balance t = fromArray (arrayOf t)
```

# Example Binary Search Trees

Operations on trees (6/7)

**Filtering elements:**

# Example Binary Search Trees

Operations on trees (6/7)

## Filtering elements:

```

let rec getAllLessThan v t =
  match t with
  | EMPTY -> EMPTY
  | BSTREE(v1,l,r) when v1<v -> BSTREE(v1,l,
getAllLessThan v r)
  | BSTREE(v1,l,r) -> getAllLessThan v l
  
```

```

let rec getAllGreaterThan v t =
  match t with
  | EMPTY -> EMPTY
  | BSTREE(v1,l,r) when v1<v -> getAllGreaterThan v r
  | BSTREE(v1,l,r) -> BSTREE(v1,getAllGreaterThan v l,r
)
  
```

# Example Binary Search Trees

Operations on trees (7/7)

**Merging two trees:**

# Example Binary Search Trees

Operations on trees (7/7)

## Merging two trees:

```

let rec merge t1 t2 =
  match t1,t2 with
  | EMPTY, _ -> t2
  | _,EMPTY -> t1
  | BSTREE(v1,l1,r1),BSTREE(v2,l2,r2) when v1<v2 ->
    let l11 = getAllLessThan v2 r1
    let l12 = getAllGreaterThan v2 r1
    let l21 = getAllLessThan v1 l2
    let l22 = getAllGreaterThan v1 l2
    BSTREE(v2, BSTREE(v1,merge l1 l21,merge l11 l21),
           merge l12 r2)
  | BSTREE(v1,l1,r1),BSTREE(v2,l2,r2) -> //v1 >= v2
    let l11 = getAllLessThan v2 r1
    let l12 = getAllGreaterThan v2 r1
    let l21 = getAllLessThan v1 l2
    let l22 = getAllGreaterThan v1 l2
    BSTREE(v1,BSTREE(v2,l2,merge l11 l21),merge l12 r1)
  
```