

# Generic Programming

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```
public class Entry<K,V> {  
    private K key;  
    private V value;  
    public Entry(K key, V value) {  
        this.key = key;  
        this.value = value;  
    }  
    public K getKey() { return this.key; }  
    public V getValye() { return this.value; }  
}
```

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Entry<String, Integer> entry = new Entry<String, Integer>("Harry", 17);
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The empty pair of angle brackets `<>` is mandatory! This is sometime named **diamond**

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One of this is `ArrayList<T>` that implements a generic **list** containing elements of type `T`.

Some of the methods provided by this class `ArrayList<T>` are:

- `boolean add(T t)`: Appends the specified element to the end of this list.
- `void clear()`: Removes all of the elements from this list.
- `boolean contains(Object o)`: Returns `true` if this list contains the specified element.
- `T get(int i)`: Returns the element at the specified position in this list.
- `int size()`: Returns the number of elements in this list.
- `T remove(int i)`: Removes the element at the specified position and shifts any subsequent elements to the left.

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A **generic method** can be defined either in a generic class or in a standard class:

```
public class Arrays {  
    public static <T> void swap( T[] array , int i , int j ) {  
        T temp = array[i];  
        array[i] = array[j];  
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The **type parameter** ( $<\text{T}>$ ) is placed after the modifier and before the return type.

# Generic methods

When calling the generic method, the type parameter can be omitted:

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String [] friends = new String [] {"Ron", "Hermione", "Nevil"};  
Arrays.swap( friends , 0 , 1 );
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This is useful if we want to control the error message (and in general the type-inference).

# Example...

Consider the following variant:

```
public class Arrays {  
    public static <T> T[] swap( int i , int j , T ... values ) {  
        T temp = values[i];  
        values[i] = values[j];  
        values[j] = temp;  
        return values;  
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Integer [] result = Arrays.swap( 0 , 1 , 1, 2, 3);
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**Is this correct?**

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Let us consider the following variants:

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Double [] result = Arrays.swap( 0 , 1 , 1.5 , 2 , 3);
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    public static <T> T[] swap( int i , int j , T ... values) {  
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## How can we solve this problem?

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A type parameter can have multiple bounds:

T extends Runnable & AutoCloseable

# Array and subtyping...

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Let us consider the class Employee and its subclass Manager.

Is a Manager[] a subtype of Employee[]?

Is **sound** to use a Manager[] where a Employee[] is expected?

The answer is **NO!**

Let us consider the following portion of (pseudo)-code:

```
public void set( Employee[] staff , int i , Employee e ) {  
    staff[i] = e;  
}  
...  
Manager[] mngrs = ...  
set( mngrs , 0 , new Employee() );  
mngrs[0].callManagerSpecificMethod();
```

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Similarly, in general we cannot use an `ArrayList<Manager>` where an `ArrayList<Employee>` is expected.

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Similarly, in general we cannot use an `ArrayList<Manager>` where an `ArrayList<Employee>` is expected.

However, it could be convenient to use a mechanism where we can define a method where **a list of elements extending a base class is expected**.

# Array Covariance . . .

In Java, for reason related to **usability**, we can use an array of a subclass where an array of a superclass is expected:

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public static void process( Employee[] staff ) { ... }
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This mechanism cannot be used for generic classes!

# Subtype wildcards

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```
public void printNames(  
    ArrayList<? extends Employee> staff  
) {  
    for ( int i=0 ; i<staff.size() ; i++ ) {  
        System.out.println(staff.get(i).getName());  
    }  
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The wild card `? extends Employee` indicates any type extending `Employee`.

We can pass to this method either an `ArrayList<Employee>` or an `ArrayList<Manager>`.

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# Supertype Wildcards

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Let us consider the following code:

```
public void printAll(  
    ArrayList<? extends Employee> staff ,  
    Predicate<Employee> filter  
) {  
    for ( int i=0 ; i<staff.size() ; i++ ) {  
        if (filter.test(e)) {  
            System.out.println(staff.get(i).getName());  
        }  
    }  
}
```

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Another example is:

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**Warning:** the last one does not work!

The problem is that

```
e -> e.toString().length() % 2 == 0
```

has type `Predicate<Object>`.

# Supertype Wildcards

Supertype wildcards can be used:

```
public void printAll(  
    ArrayList<? extends Employee> staff ,  
    Predicate<? super Employee> filter  
) {  
    for ( int i=0 ; i<staff.size() ; i++ ) {  
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    }  
}
```

In that case we can use any predicate defined on any superclass of Employee.

# Wildcards and Type Variables

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# Unbounded Wildcards

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```
public static boolean hasNull( ArrayList<?> elements ) {  
    for( int i=0 ; i<elements.size() ; i++ ) {  
        if (elements.get(i) == null) {  
            return true;  
        }  
    }  
    return false;  
}
```

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For instance, the class Entry considered before is handled as:

```
public class Entry {  
    private Object key;  
    private Object value;  
    public Entry(K key, V value) {  
        this.key = key;  
        this.value = value;  
    }  
    public Object getKey() { return this.key; }  
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if (a instanceof ArrayList<String>) ... //WRONG!
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- Type variables cannot be instantiated;
- Arrays of parametrised type cannot be constructed;
- Class type variables cannot be used in static context.

To be continued...